

# Lecture 13: Human Authentication

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CS 181S

Spring 2024

# Classes of Countermeasures

- **Authentication:** mechanisms that bind principals to actions
- **Authorization:** mechanisms that govern whether actions are permitted
- **Audit:** mechanisms that record and review actions



# Classes of Principals

- **Authentication:** mechanisms that bind principals to actions
  - Authenticating Machines
  - Authenticating Programs
  - Authenticating Humans



IDENTITY

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# Personal identity

- Major philosophical problem
  - People are not identical to themselves over time, but their identity persists throughout changes
  - cf. Ship of Theseus
- **Intrinsic identity:** continuation of consciousness
- **Extrinsic identity:** relationship to everything else
- Control: individual's, others', no one's?

Question: How do you identify people?

# Digital identity

- **Digital identity:** data that describes a person and its relationship to others
  - not the person itself; not a personal identity
- A person could have many digital identities, some overlapping, some contradictory
- Data could be incorrect, outdated, incomplete

# Aspects of digital identity

- Name
- NetID
- Email address
- URL
- IP address
- Citizenship
- Political party
- ...

# Identity

- **Attribute:** property of a principal
  - name is "Cecil Sagehen", birthdate is 11/29/1913
- **Identity:** set of attributes
  - each principal may have many identities of use in different scenarios (student, taxpayer, athlete)
- **Identifier:** an attribute that is unique within a population
- **Verifier:** an attribute that is hard to produce hence can be used as a basis for authentication



# Enrollment

- **Enrollment:** establishing identity with a system
  - Create an account
  - Get an ID card, visa
  - Register a machine on a network
  - Get a signing key from a provider
- System might (not) verify claimed attributes during enrollment
  - Websites rarely do
  - Governments often do

# HUMAN AUTHENTICATION

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# Exercise: Human Authentication

- Come up with a list of ways you have authenticated yourself to a machine.

# Authentication of humans

- **Something you are**  
biometrics (e.g., fingerprints)
- **Something you know**  
secret information (e.g., a password)
- **Something you have**  
possession of a physical device (e.g., a particular phone)

# Exercise 2: Classifying Authentication

- Come up with a list of ways you have authenticated yourself to a machine. For each, classify it as something you are, something you know, or something you have

Something you are

Something you know

Something you have

# Multi-factor Authentication

- **Two-factor authentication:** authenticate based on two independent methods
  - ATM card plus PIN
  - password plus registered mobile phone
- **Multi-factor authentication:** two or more independent methods
- **Best to combine separate categories, not reuse categories**
  - non-example: requiring two passwords from a single human: arguably not independent
  - non-example: requiring single password from each of two humans: authenticates two humans then makes *authorization* decision

SOMETHING YOU ARE

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# Biometric

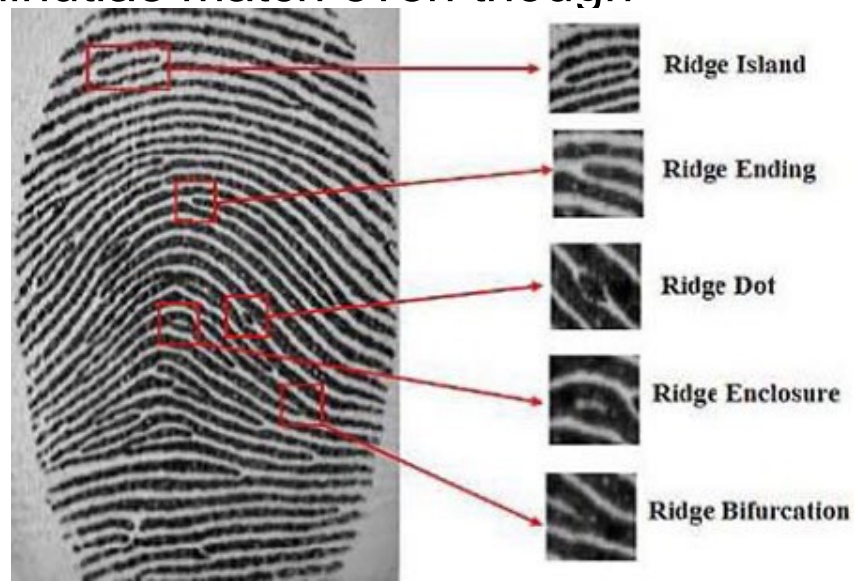
- **Biometric:** measurement of biological and behavioral attributes (something you are)
  - biological attributes can be confounded by behavior
  - biology and behavior is non-constant: variation from one measurement to the next



# Example: Fingerprint

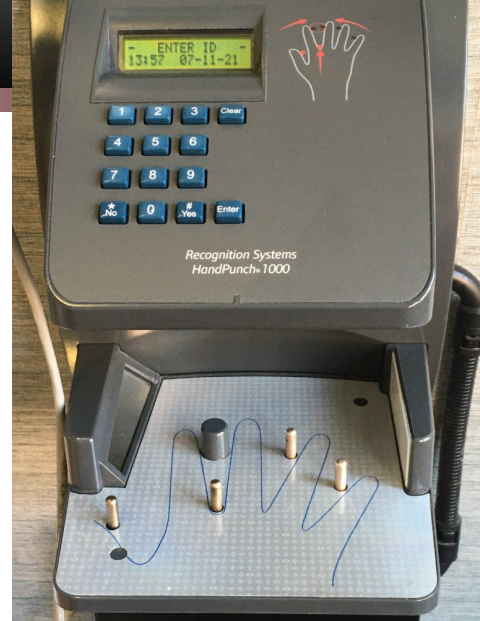


- Example use: California social services
  - prevent applicants for welfare from defrauding state by receiving assistance under multiple identities
- Fingerprint stored as bitmap and as **minutiae**
  - When user authenticates, computer compares minutiae
  - If they match, human additionally reviews bitmap images (about 15 out of 10000 authentications have minutiae match even though fingerprints do not)



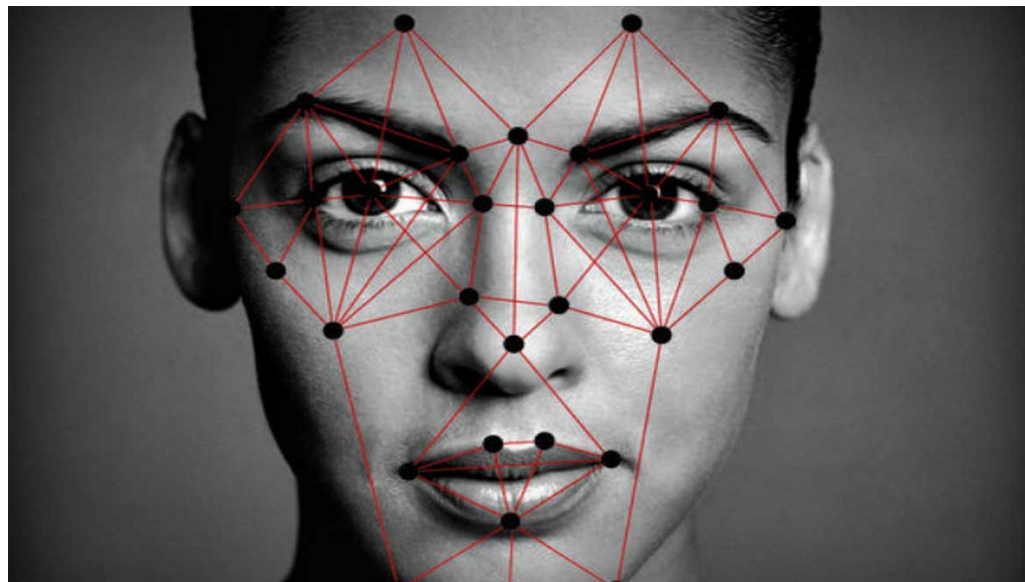
# Example: Hand geometry

- Used in 2012 Olympic Games, Disney World, nuclear facilities, data centers, ...
- Camera images palm (and side) of hand (no texture information)
- Images reduced to (e.g.) 31000 points then 90 measurements then 9 bytes of data
  - Final data not directly related to any source measurements
  - Data stored as a **template** for later comparison
- When user authenticates, another set of images taken
  - If data are close enough to stored template, user deemed authenticated
  - Can adjust threshold per-user, in case some users are difficult to authenticate
- Each time user is authenticated, template is updated to account for change over time

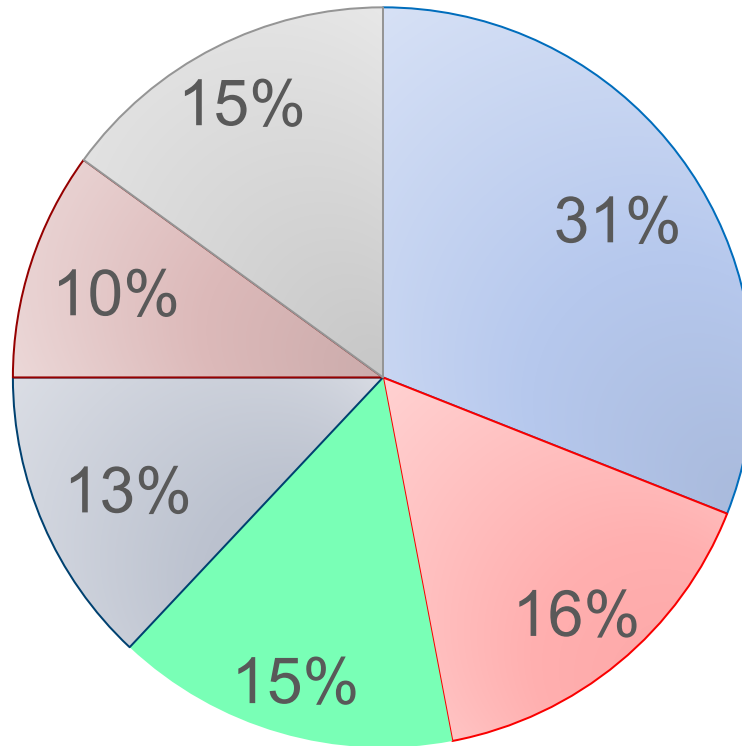


# Example: Facial recognition

- Used in border control, TSA, iPhone, image tagging
- Operates on 2D image or depth map
- Modern systems use ML classifiers to identify matches
  - Most systems perform poorly on profiles, low-res images
  - Most systems perform less well on women and minorities



# Other Biometrics



■ Fingerprint ■ Iris ■ Face  
■ Voice ■ Palm Vein ■ Other

# Biometric attributes as verifiers

- **Advantages:**
  
- **Disadvantages:**

# EVALUATING BIOMETRICS

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# Biometric attributes as verifiers

## Requirements:

- Identifier
- Easy to measure
- Small variation over time and measurement
- Difficult to spoof
- Acceptable to users

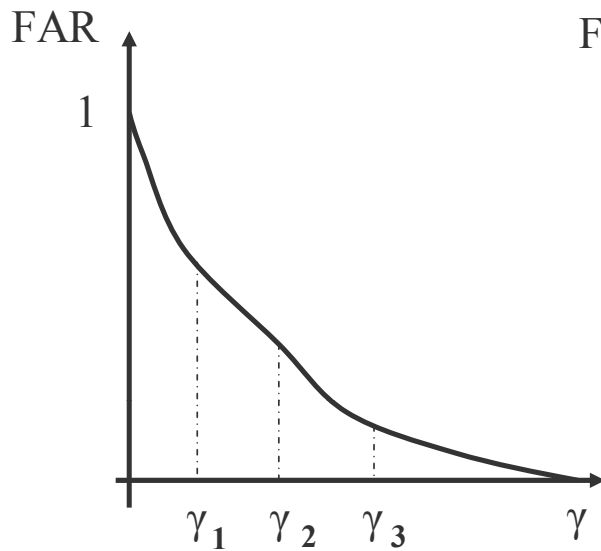
# Accuracy

- **False accept:** authenticate a principal with wrong identity (fraud)
- **False reject:** fail to authenticate a principal under right identity (insult)
- Hypothesis testing:
  - null hypothesis: human being authenticated has claimed identity
  - false reject = type I error
  - false accept = type II error
- Tunable trade off of **sensitivity** between which error is more likely
  - **False acceptance rate (FAR):** percentage of attempts in which imposters are authenticated (with wrong identity)
  - **False reject rate (FRR):** percentage of attempts in which legitimate users are denied authentication

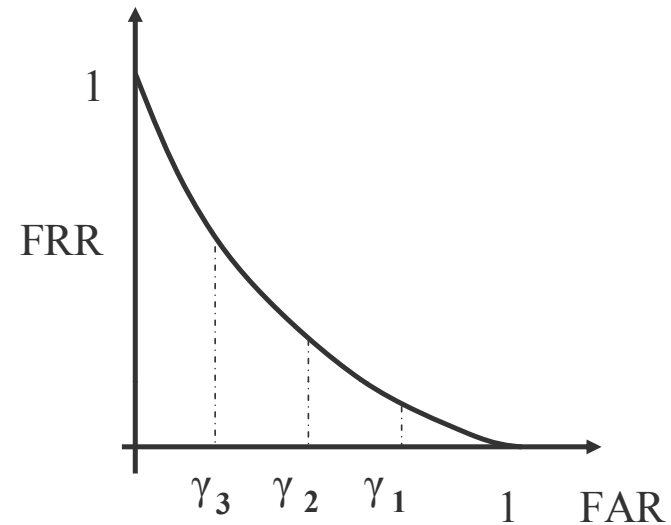
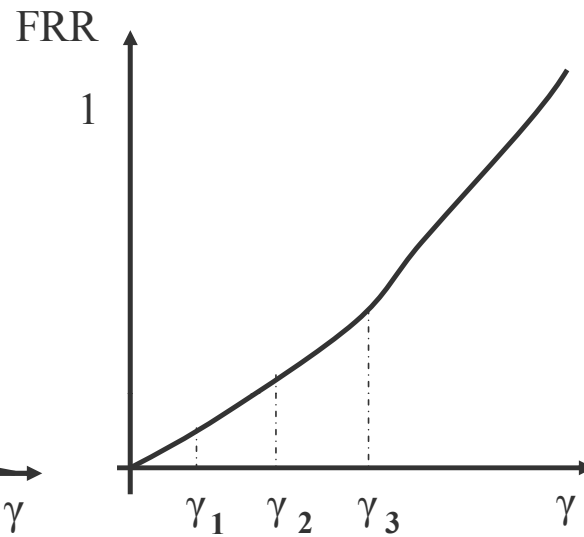


# Sensitivity

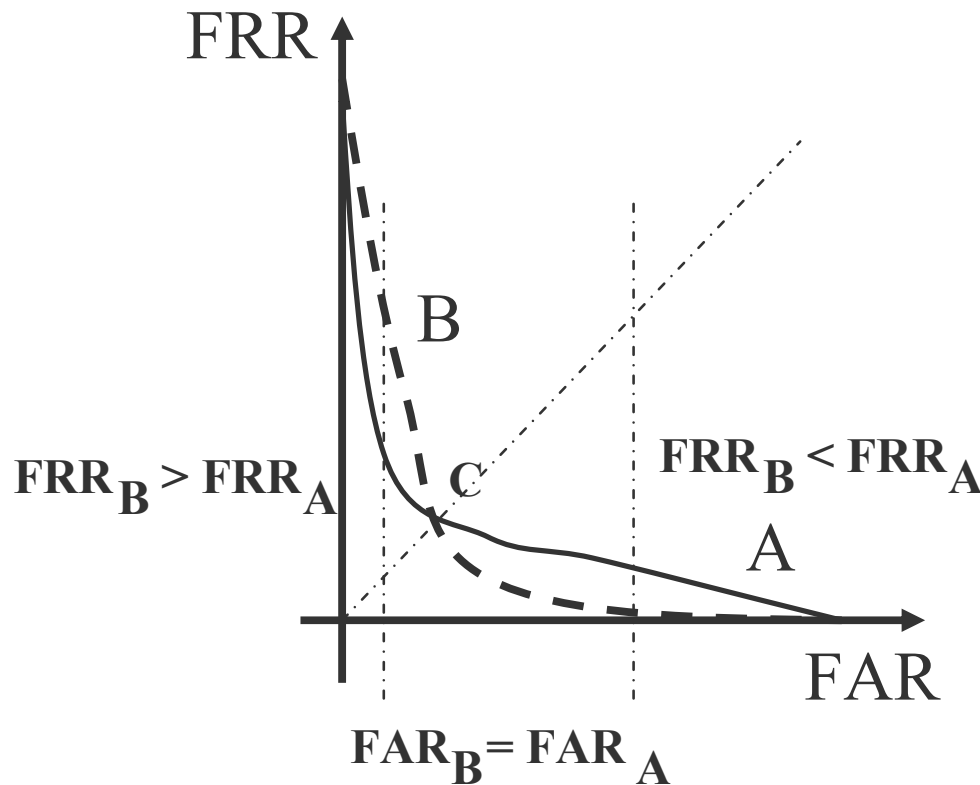
Receiver operating characteristics (ROC) curve: graph of FRR vs. FAR (or perhaps 1-FAR, perhaps nonlinear axes)



$\gamma$  = sensitivity



# ROC comparison



- Two matchers (A=solid; B=dashed)
- At point C, matchers have same FAR and FRR
- To the left of C, matcher A has lower FRR for same FAR
- To the right, matcher B has lower FRR for same FAR

# ROC comparison

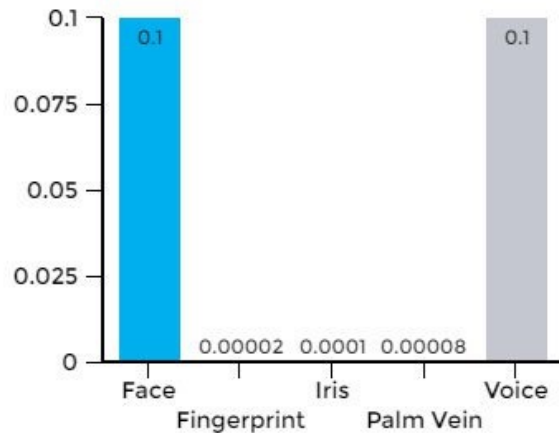
- **Crossover error rate (CER):** value on ROC at which FAR=FRR (aka *equal error rate, ERR*)
- Many other statistics for comparison possible
  - Anytime a graph is reduced to a single number, we lose information
- *What matters most for biometrics is the use case/threat model*

# Exercise: Use Cases

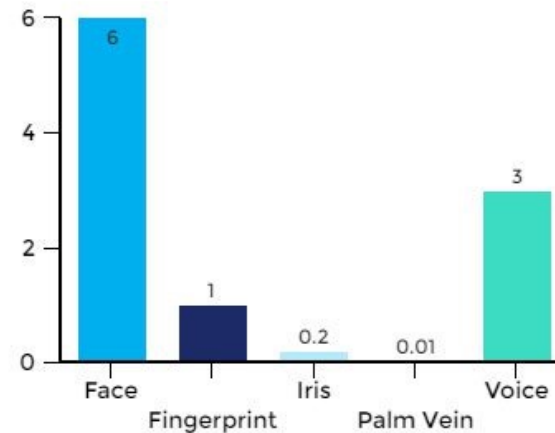
- What are examples of use-cases where it is more important to minimize false positives?
- What are examples of use-cases where it is more important to minimize false negatives?

# Use cases

# Comparing Biometrics



False Acceptance Rate



False Rejection Rate

Biometric Technology	Accuracy	Cost	Devices required	Social acceptability
ADN	High	High	Test equipment	Low
Iris recognition	High	High	Camera	Medium-low
Retinal Scan	High	High	Camera	Low
Facial recognition	Medium-low	Medium	Camera	High
Voice recognition	Medium	Medium	Microphone, telephone	High
Hand Geometry	Medium-low	Low	Scanner	High
Fingerprint	High	Medium	Scanner	Medium
Signature recognition	Low	Medium	Optic pen, touch panel	High

# Spoofing

- Active adversary fools sensor with artificial object
- Solution:
  - better sensors
  - better biometrics
  - multi-factor authentication

# Gummy Bear Attack





# Face ID Attack



# Exercise: Evaluating Biometrics

Consider the use of voice authentication as a biometric. With voice authentication, the human is asked to say a specific passphrase and their response compared to a recorded voice print by a machine learning system.

1. What are potential advantages of this biometric?
2. What are potential disadvantages of this biometric?

# Privacy concerns

- Humans might have concerns about **measurements** (have photo taken, parts of body scanned)
- Humans might not want to **disclose attributes** during enrollment (SSN, political party)
- Humans might not want action bound to their **identity** (buying medication)
- Humans might not want their actions **linked** to other actions, exposing them to inference about what they thought were unrelated activities.

# Privacy and biometrics

- Biometrics can **violate intrinsic privacy** by requiring submission to bodily contact or measurement
  - Fear of germs
  - Religious prohibitions
- Biometrics can **violate informational privacy**
  - Biometric identifiers might effectively become a standard, universal identifier, enabling linking

# Principles for privacy

- **Seek consent:** get permission to authenticate and store identity
- **Select minimal identity:** use the smallest possible set of attributes
- **Limit storage:** don't save information about identity or authentication without need, and delete when no longer needed
- **Avoid linking:** don't reuse identifiers across systems