Lecture 10: Authentication Protocols

CS 181S

Spring 2024

Aspects of Security

- **Authentication:** mechanisms that bind principals to actions

- **Authorization:** mechanisms that govern whether actions are permitted

- **Audit:** mechanisms that record and review actions

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- **Authentication:** mechanisms that bind principals to actions

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... Gold Standard [Lampson 2000]

Classes of Principals

- **Authentication:** mechanisms that bind principals to actions

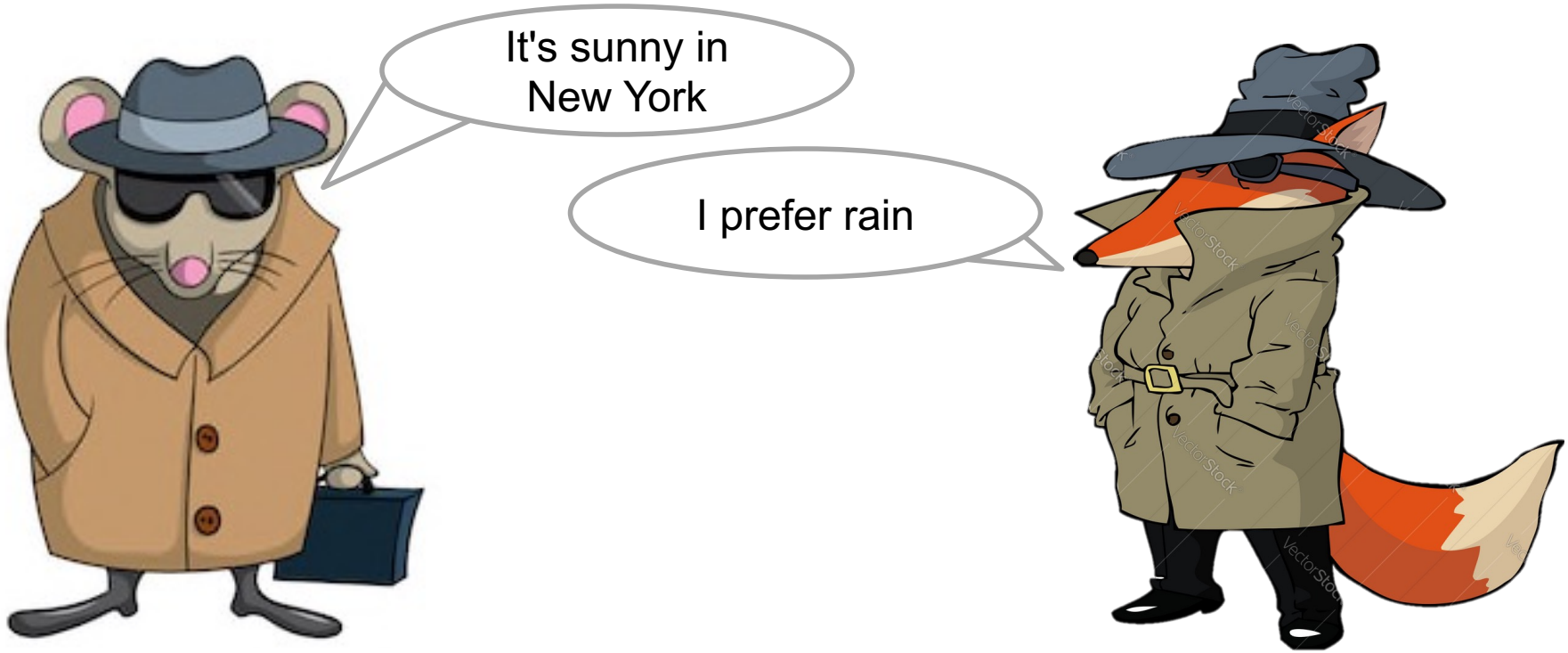
  - Authenticating Machines
  - Authenticating Programs
  - Authenticating Humans

Authentication

- **Threat:** attacker who controls the network
  - Dolev-Yao model: attacker can read, modify, delete messages
- **Vulnerability:** communication channel between sender and receiver can be controlled by other principals
- **Harm:** attacker can pretend to have attributes they don't actually have (violating security goals)
- **Countermeasure:** authentication protocols

Authentication Protocols

- An **authentication protocol** allows a principal receiving a message to verify the identity of the principal that sent that message



Assumptions

- Assume Alice and Bob have a shared secret key k
- Assume that symmetric-key crypto works

Protocol 1

1. `B -> A: B`
2. `A -> B: A, k`

Defining Authentication

- A **strong authentication protocol** demonstrates knowledge of the secret without revealing the secret itself

Protocol 2

1. `B -> A: B`
2. `A -> B: A, H(k)`

Threat Model

- Dolev-Yao attacker
  - controls the network, can read, modify, create packets

- A **replay attack** occurs when an adversary repeats (fragments of) a previous protocol run

```
1. B -> A: B
2. A -> B: A, H(k)
   1) B -> T: B
   2) T -> B: A, H(k)
```

Exercise: Replay Attacks

- Consider the following authentication protocol. Either demonstrate a replay attack against it or make an informal argument as to why it is secure against replay attacks.

1. `B -> A: B`
2. `A -> B: A, Enc(A^B; k)`

Protocol 3

Idea: require Alice to authenticate with a different message every time

1. `B -> A: B, r`
2. `A -> B: A, Enc(r;k)`

Threat Model

- Dolev-Yao attacker
  - controls the network, can read, modify, create packets

- A **reflection attack** occurs when an adversary sends messages from an ongoing protocol back to the originator

1. `B -> T: B, r`
   1) `T -> B: A, r`
   2) `B -> T: B, Enc(r;k)`
2. `T -> B: A, Enc(r;k)`

Exercise: Reflection Attacks

- Consider the following authentication protocol. Is this protocol vulnerable to a reflection attack? In each case, exhibit an attack or explain why it is not possible

1. `B -> A: B, r`
2. `A -> B: A, Enc(A*B+r; k)`

Exercise: Reflection Attacks

Replay Attacks

Reflection Attacks

Protocol 4: Multiple Keys

- Idea: have two different keys k_AB and k_BA for authenticating in the different directions

1. `B -> A: B, r`
2. `A -> B: A, Enc(r;k_AB)`

Protocol 5: Included Identity

- Idea: include the identity of the sender in the encrypted ciphertext

1. `B -> A: B, r`
2. `A -> B: A, Enc(A, r; k)`

Foiling Reflection Attacks

Multiple Keys

1. B->T: B, r
   1) T->B: A, r
   2) B->T: B, Enc(r;k_BA)
2. T->B: A, Enc(r;k_BA)

Included Identity

1. B->T: B, r
   1) T->B: A, r
   2) B->T: B, Enc(B, r; k)
2. T->B: A, Enc(B, r; k)

Exercise: Authentication Protocols

- Consider the following authentication protocols. For each: Is it vulnerable to a replay attack? Is this protocol vulnerable to a reflection attack? In each case, exhibit an attack or explain why it is not possible
- Protocol 1:
  1. `B -> A: B, r`
  2. `A -> B: A, Enc(A⊕B; k)`
- Protocol 2:
  1. `B -> A: B, r`
  2. `A -> B: A, Enc(A⊕B + r; k)`
- Protocol 3:
  1. `B -> A: B, r`
  2. `A -> B: A, Enc(A^B + r; k)`

Threat Model

- Dolev-Yao attacker
  - controls the network, can read, modify, create packets

- A **man-in-the-middle attack** occurs when an adversary secretly relays (and potentially changes) communications between two principals who believe they are communicating directly with eachother

1. `B -> T: B, r`
   1) `T -> A: B, r`
   2) `A -> T: A, Enc(A, r; k)`
2. `T -> B: A, Enc(A, r;k)`

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- **Vulnerability:** communication channel between sender and receiver can be controlled by other principals
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- **Countermeasure:** authentication protocols

Solution: Encrypt Everything