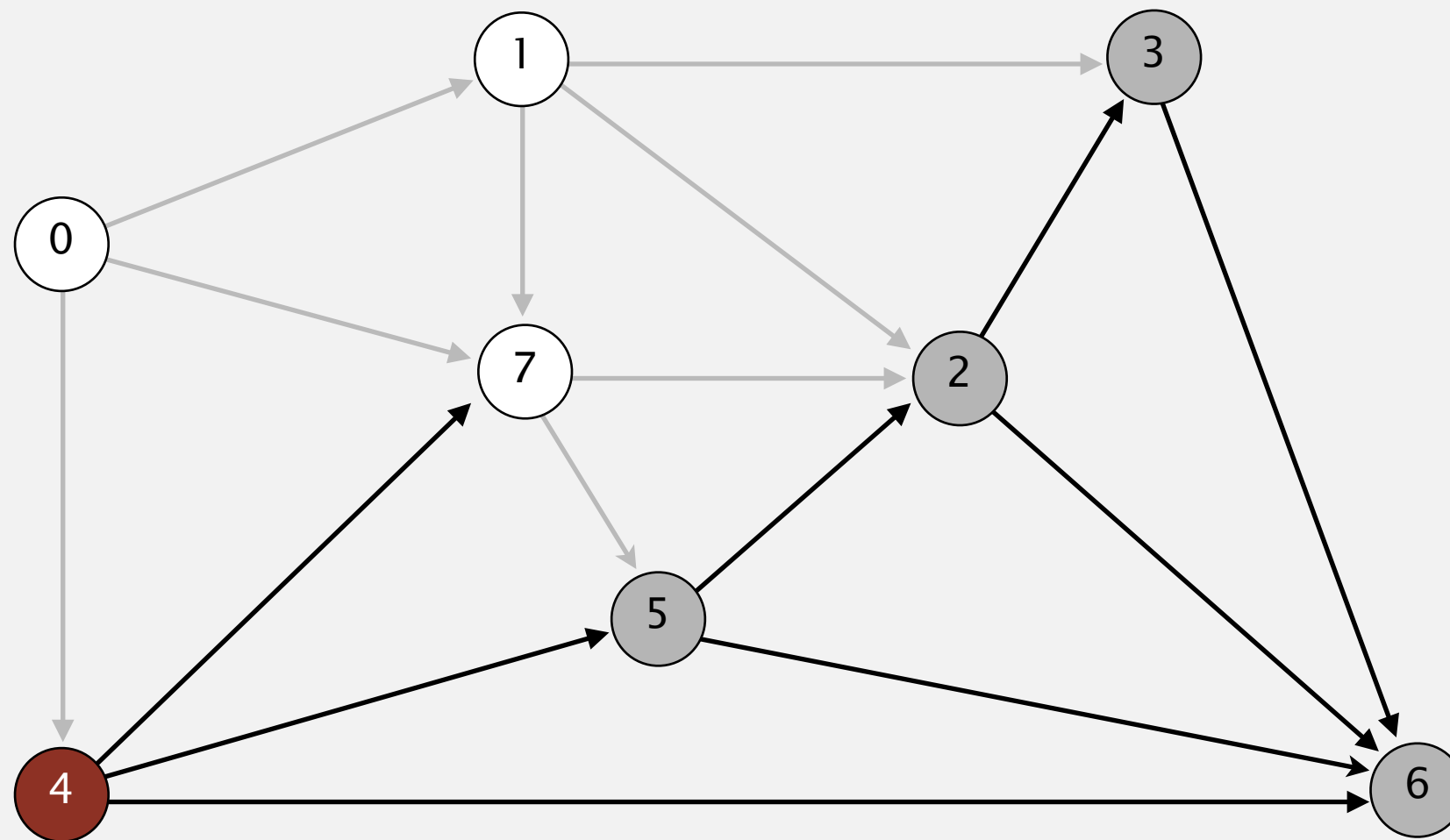


Dijkstra's algorithm demo

- Consider vertices in increasing order of distance from s (non-tree vertex with the lowest `distTo[]` value).
- Add vertex to tree and relax all edges adjacent from that vertex.



v	distTo[]	edgeTo[]
0	0.0	-
1	5.0	0→1
2	15.0	7→2
3	20.0	1→3
→ 4	9.0	0→4
5	14.0	7→5
6		
7	8.0	0→7

select vertex 4