CS62: Fall 2025 | Lecture #7 (Doubly Linked Lists) worksheet | Prof. Li

1. Suppose x and t are references to different Nodes in a doubly linked list. What is the effect of the following code fragment?

```
t.prev = x;
t.next = x.next;
x.next.prev = t;
x.next = t;
```

2. What if instead the code was in a different order, i.e.:

```
x.next = t;
x.next.prev = t;
t.next = x.next;
t.prev = x;
```

3. Write the addLast method for DLLists. The addLast for SLLists is provided as reference, though you may not find it helpful. (Why? What method would be more helpful to reference?)

```
public void addLast(E element) {
    Node finger = head;
    while (finger.next != null) {
        finger = finger.next;
    }
    Node n = new Node();
    n.element = element;
    finger.next = n;
    size++;
};

public void addLast(E element) {
    // Save old tail

    // Make a new node and assign it to tail. Fix pointers.

    // if first node to be added, adjust head to it.

    // else fix next pointer to tail

// increase size
```

4. Fill in the blanks to implement remove at a specific index for DLLists.

```
public E remove(int index) {
       if (index >= size || index < 0) {</pre>
           throw new IndexOutOfBoundsException("Index out of bounds");
       }
       if (index == 0) {
           return _____
       } else if (index == size - 1) {
           return _____
       } else {
           Node previous = null;
           Node finger = head;
           // search for value indexed, keep track of previous
           while (index > 0) {
               previous = _____
               finger = _____
                  ______ // what do we do with index?
           }
          // found the element to remove, change pointers
           previous.next = ____;
                _____ = previous;
           size--;
           return finger.element;
       }
   }
```

5. Check all the methods that are the same between singly linked lists and doubly linked lists (i.e., their implementation is the same, you can just copy/paste the SLL code and it will work for DLL).

□ void clear()	☐ E get(int index)	□ boolean isEmpty()
☐ E set(int index, E element)		☐ int size()