Create an interface called `Adoptable` that contains four abstract methods: a `void requestAdoption()`, `boolean isAdopted()`, `void completeAdoption()`, and `String makeHappyNoise()`. Have the class `Animal` implement the interface. You can provide a minimal implementation of the methods so that you don’t receive a compile-time error. Override the `makeHappyNoise()` in the `Cat` and `Dog` subclasses.