

# CS062

## DATA STRUCTURES AND ADVANCED PROGRAMMING

### 25: Summary

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## Information

- ▶ Exam: Wednesday May 8, 2-5pm in the same room we always meet.
- ▶ You can bring two hand-written (ok *hand-written* on tablets and then printed) sheets of papers (i.e. four pages).
- ▶ Cumulative with a bigger emphasis on topics we covered since midterm 2.
- ▶ Review midterm 1 and 2, quizzes, worksheets, and practice problems in each presentation. Use the practice questions in this presentation.

## Java Basics

- ▶ Chapter 1.1 (Pages 8–35).
- ▶ Chapter 1.2 (Pages 64–77, 84–88, 96–99, 107).
- ▶ Quick overview of Java tutorials.
  - ▶ <https://docs.oracle.com/javase/tutorial/java/>
- ▶ In general, review the basics of OOP and of Java so that you are comfortable reading and writing code.

# Analysis of Algorithms

- ▶ Chapter 1.4 (Pages 172-205).
- ▶ Experimental analysis including doubling hypothesis. Pick two pairs of the largest input sizes and check that the  $T(n)/T(n/2)$  is consistently expressed as some power of 2.
- ▶ Mathematical analysis including reviewing (not memorizing) useful approximations of sums.
  - ▶ Use midterm review slides for practice.
- ▶ Order of growth classifications.
- ▶ Review of running time of operations on array lists, linked lists, stacks and queues.

# ArrayLists

- ▶ Chapter 1.3 (Pages 136-137).
- ▶ [code](#)
- ▶ Java Oracle API <https://docs.oracle.com/javase/8/docs/api/java/util/ArrayList.html>
- ▶ Amortized and worst-case time analysis.

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# Singly Linked Lists

- ▶ Chapter 1.3 (Pages 142-146).
- ▶ [code](#)
- ▶ Worst-case time analysis for standard operations.

## Doubly Linked Lists

- ▶ Chapter 1.3 (Pages 126-157).
- ▶ [code](#)
- ▶ Java Oracle API.
  - ▶ <https://docs.oracle.com/javase/7/docs/api/java/util/LinkedList.html>
- ▶ Worst-case time analysis for standard operations.

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# Stacks and Queues

- ▶ Chapter 1.3 (Pages 142-146).
- ▶ [code](#) for alternative implementations
- ▶ Worst-case time analysis for standard operations based on the underlying implementation



# Iterators and Comparators

- ▶ Comparable vs Comparator interface.
  - ▶ <https://docs.oracle.com/javase/8/docs/api/java/lang/Comparable.html>
  - ▶ <https://docs.oracle.com/javase/8/docs/api/java/util/Comparator.html>
- ▶ Java Oracle Iterator and Iterable.
  - ▶ <https://docs.oracle.com/javase/8/docs/api/java/util/Iterator.html>
  - ▶ <https://docs.oracle.com/javase/8/docs/api/java/lang/Iterable.html>
- ▶ [code](#)

# Sorting

- ▶ Chapter 2 (Pages 244-296).
- ▶ [Selection sort](#) and [Insertion sort](#).
- ▶ [Mergesort](#).
- ▶ [Quicksort](#).
  - ▶ We have seen Lomuto's partition scheme
- ▶ Know how to apply them, best and worst case running times, in-place or not, stability

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# Binary Trees, Binary Search, Heaps, and Priority Queues

- ▶ Chapter 2.4 (Pages 308-322)
- ▶ Definitions, basic properties of trees and traversals (pre-, in-, post-, level-order) for binary trees.
- ▶ Binary search implementation and complexity.
- ▶ Binary Heaps and operations.
  - ▶ Different implementations along with complexities.

# Heapsort

- ▶ Chapter 2.4 (323-327).
- ▶ Know how to apply, running time analysis.

## What you need to remember about sorting

	In place	Stable	Best	Average	Worst	Remarks
Selection	X		$n^2$	$n^2$	$n^2$	$n$ exchanges
Insertion	X	X	$n$	$n^2$	$n^2$	Use for small arrays or partially ordered
Merge		X	$n \log n$	$n \log n$	$n \log n$	Guaranteed performance; stable
Quick	X		$n \log n$	$n \log n$	$n^2$	$n \log n$ probabilistic guarantee; fastest in practice
Heap	X		$n \log n$	$n \log n$	$n \log n$	$n \log n$ guarantee; in place

# Dictionaries and Binary Search Trees

- ▶ Chapter 3.1 (Pages 362-386).
- ▶ Different implementations along with complexities.
- ▶ Chapter 3.2 (Pages 396-414).
- ▶ Textbook code.
  - ▶ <https://algs4.cs.princeton.edu/code/edu/princeton/cs/algs4/BST.java.html>
- ▶ Addition, Search, Hibbard's Deletion.

## 2-3 Search Trees

- ▶ Chapter 3.3 (Pages 424-291).
- ▶ Definitions, Search, Insertion, Construction.
- ▶ Performance.

## Left-leaning red-black trees

- ▶ Chapter 3.3 (Pages 292-447).
- ▶ Definitions, Operations, Insertion.
- ▶ Performance.



# Hash tables

- ▶ Chapter 3.3 (Pages 458-477).
- ▶ Hashing, separate chaining, open addressing.

# Summary for Dictionary operations

	Worst case			Average case		
	Search	Insert	Delete	Search	Insert	Delete
BST	$n$	$n$	$n$	$\log n$	$\log n$	$\log n$
2-3 search tree	$\log n$	$\log n$	$\log n$	$\log n$	$\log n$	$\log n$
Red-black BSTs	$\log n$	$\log n$	$\log n$	$\log n$	$\log n$	$\log n$
Separate chaining	$n$	$n$	$n$	1	1	1
Linear probing	$n$	$n$	$n$	1	1	1

# Undirected Graphs

- ▶ Chapter 4.1 (Pages 515-556).
- ▶ Definitions, representations, APIs.
- ▶ BFS.
- ▶ DFS.
- ▶ Textbook code.
  - ▶ <https://algs4.cs.princeton.edu/code/edu/princeton/cs/algs4/Graph.java.html>
  - ▶ <https://algs4.cs.princeton.edu/code/edu/princeton/cs/algs4/DepthFirstSearch.java.html>
  - ▶ <https://algs4.cs.princeton.edu/code/edu/princeton/cs/algs4/BreadthFirstPaths.java.html>

# Directed Graphs

- ▶ Chapter 4.2 (Pages 566-594).
- ▶ Definitions, representations, APIs.
- ▶ BFS.
- ▶ DFS.
- ▶ Textbook code.
  - ▶ <https://algs4.cs.princeton.edu/code/edu/princeton/cs/algs4/Digraph.java.html>
  - ▶ <https://algs4.cs.princeton.edu/code/edu/princeton/cs/algs4/DirectedDFS.java.html>

# Shortest Paths

- ▶ Chapter 4.4 (Pages 638-676).
- ▶ Dijkstra's algorithm.
- ▶ <https://visualgo.net/en/sssp>

# Minimum Spanning Trees

- ▶ Chapter 4.3 (Pages 604-629).
- ▶ Know how to apply Kruskal's and Prim's algorithms.
  - ▶ <https://algs4.cs.princeton.edu/43mst/>
  - ▶ <https://visualgo.net/en/mst>

## Problem 1: Balanced Binary Search Trees

- ▶ a. Starting with an empty 2-3 search tree, what is the resulting 2-3 search tree after you insert the keys 2, 7, 17, 1, 90, 3, 36, 47?
- ▶ b. Starting with an empty LLRB search tree, what is the resulting LLRB search tree after you insert the keys 15, 6, 23, 4, 7, 5, 50, 71?

## Problem 2: Hashtables

- ▶ Consider inserting the keys 25, 17, 12, 26, 27, 5, 9, 29, 11, 23 into a hash table of size  $m = 11$  using the hash function  $h(k) = k \% m$ . For each of the following questions, fill in the following hash table:
  - ▶ a. using open addressing and linear probing with  $h(k, i) = (h(k) + i) \% m$ .
  - ▶ b. using open addressing and quadratic probing with  $h(k, i) = (h(k) + i^2) \% m$ .
  - ▶ c. using external chaining.

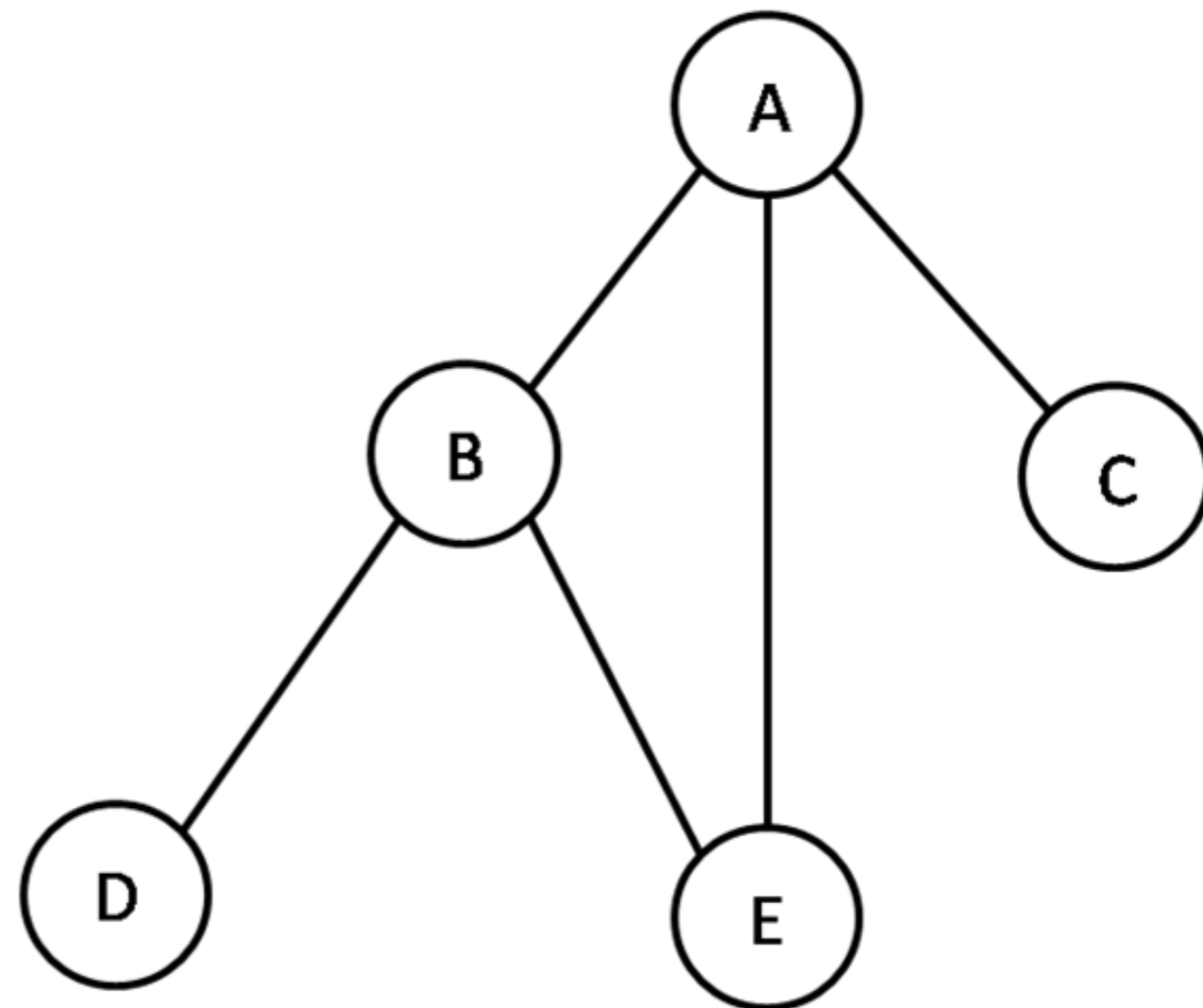
0	1	2	3	4	5	6	7	8	9	10



## Problem 3: Traversing Graphs

- ▶ Show the adjacency matrix and adjacency list representations of the undirected graph above.
- ▶ Run a. recursive and b. BFS starting at vertex A assuming adjacent vertices are returned in lexicographic order. Fill in the table below:

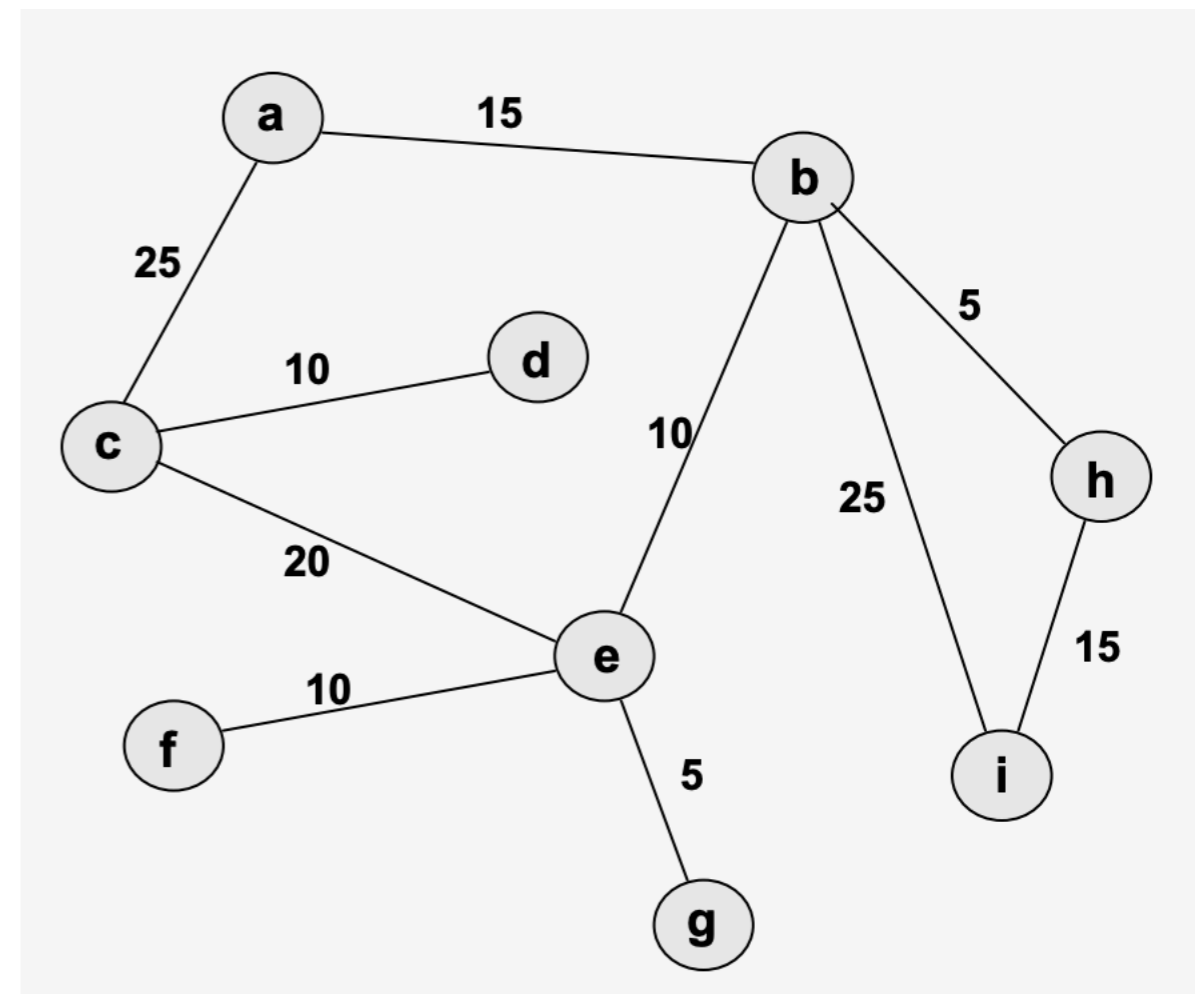
v	marked	distTo	edgeTo
A			
B			
C			
D			
E			



## Problem 4: Shortest Paths

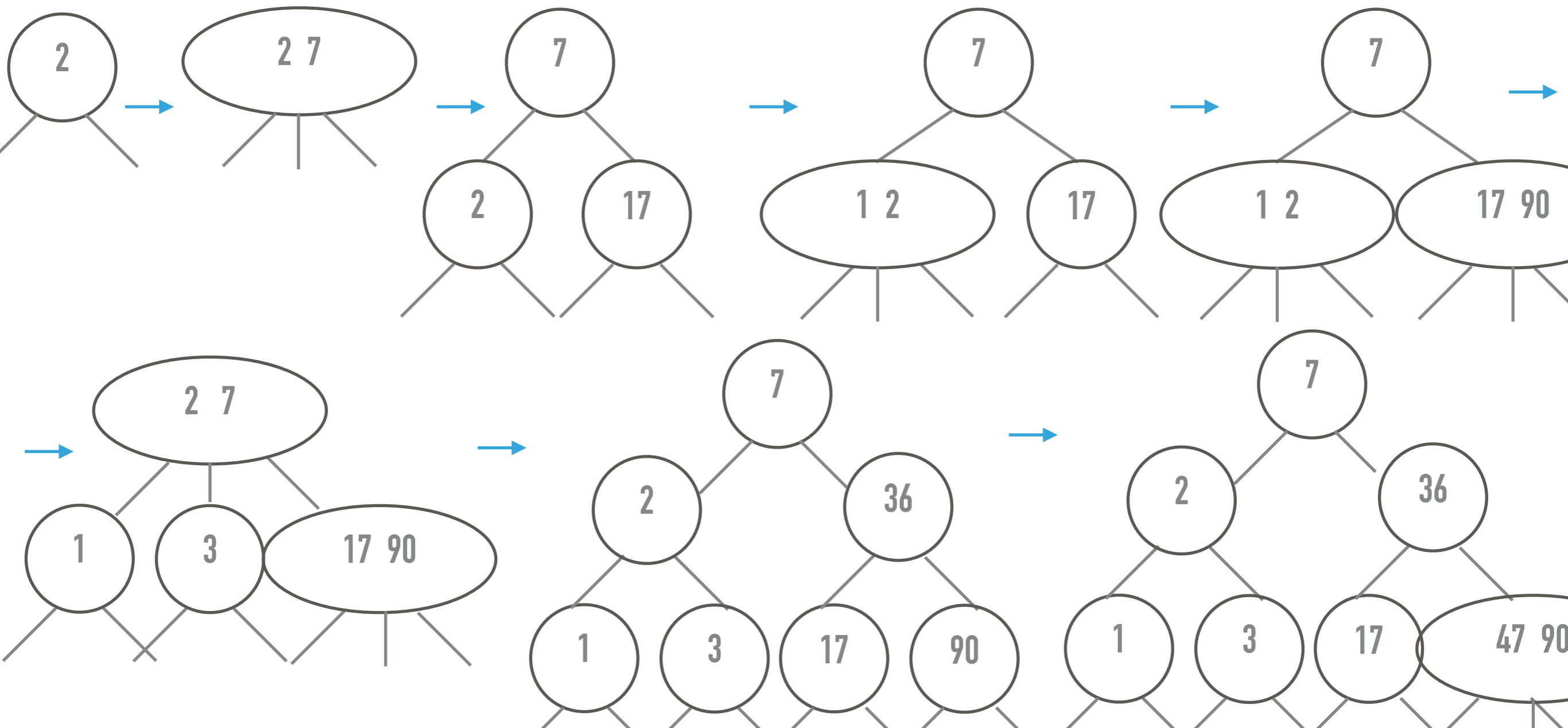
- ▶ Run Dijkstra's algorithm on this graph, starting at vertex a. Fill in the resulting `distTo[]` and `edgeTo[]` arrays below. In the `edgeTo[]` column, please indicate the last edge in the shortest path from a to every other vertex and mark the shortest path tree.

v	distTo	edgeTo
a		
b		
c		
d		
e		
f		
g		
h		
i		



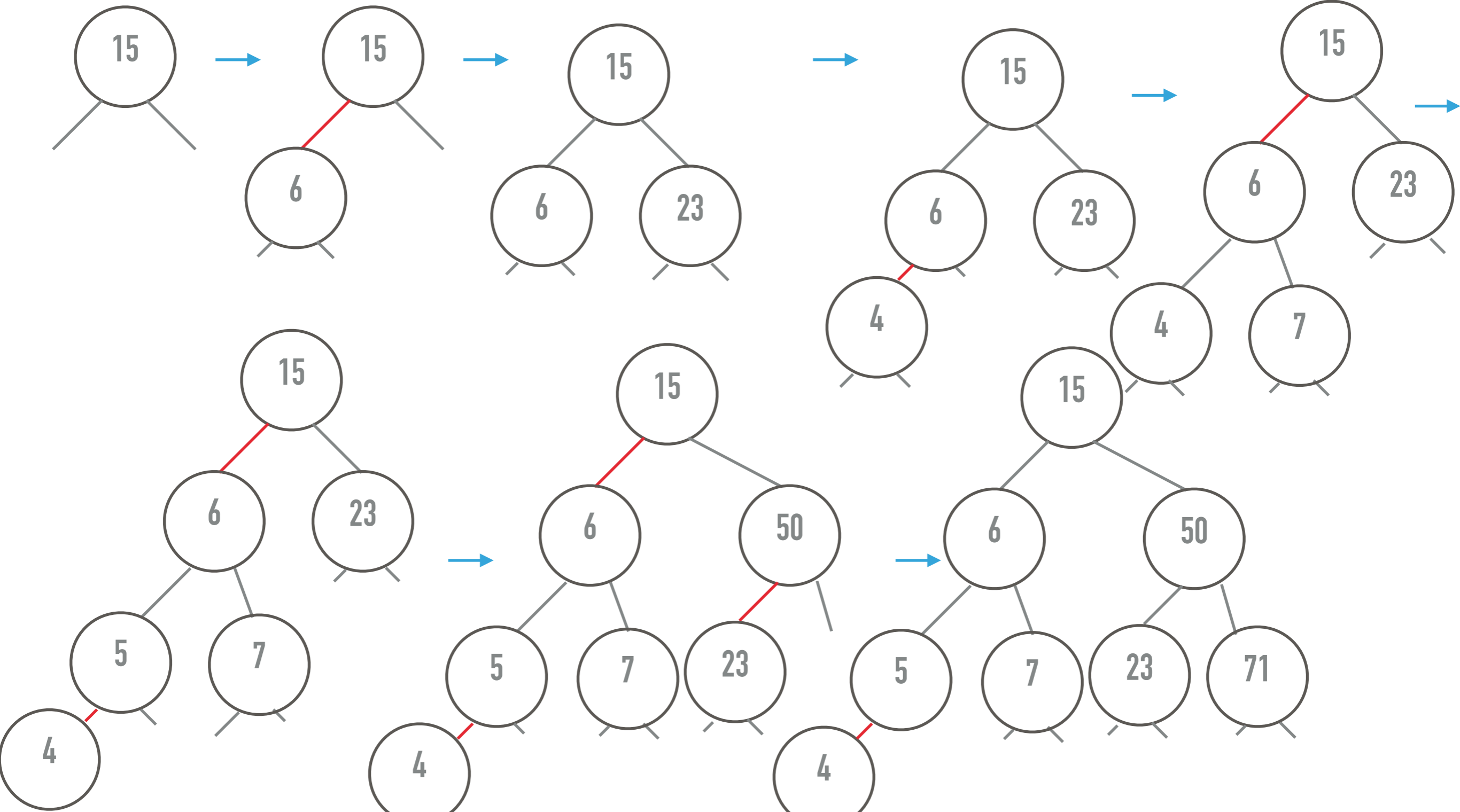
# Solution to Problem 1a: Balanced Binary Search Trees

- ▶ Starting with an empty 2-3 search tree, what is the resulting 2-3 search tree after you insert the keys 2, 7, 17, 1, 90, 3, 36, 47?



# Solution to Problem 1b: Balanced Binary Search Trees

▶ Starting with an empty LLRB search tree, what is the resulting LLRB search tree after you insert the keys 15, 6, 23, 4, 7, 5, 50, 71?



## Solution to Problem 2a: Hashtables

- ▶ Consider inserting the keys 25, 17, 12, 26, 27, 5, 9, 29, 11, 23 into a hash table of size  $m = 11$  using the hash function  $h(k) = k \% m$ . For each of the following questions, fill in the following hash table using open addressing and linear probing with  $h(k, i) = (h(k) + i) \% m$ .

11	12	23	25	26	27	17	5	29	9	
0	1	2	3	4	5	6	7	8	9	10

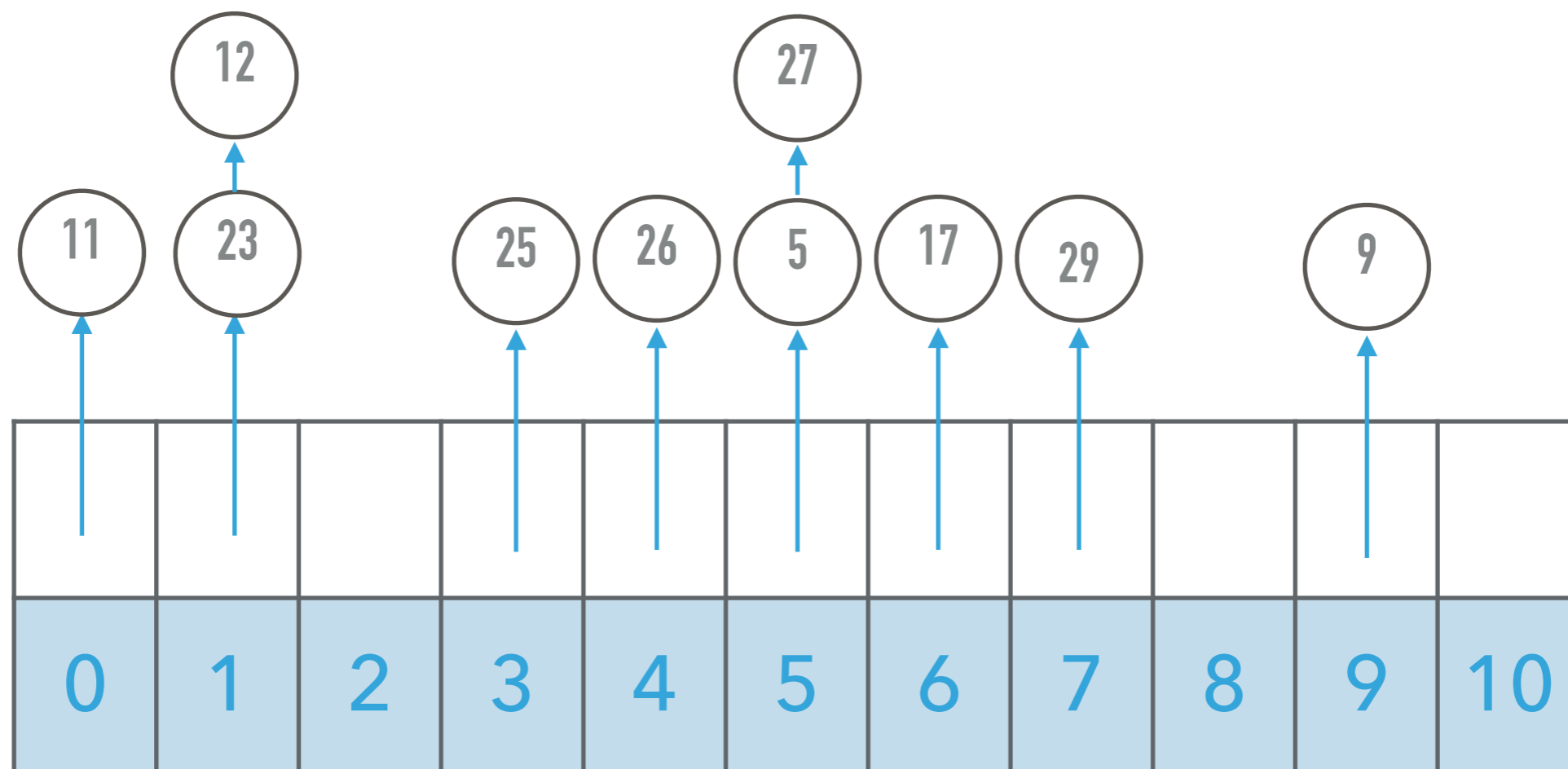
## Solution to Problem 2b: Hashtables

- ▶ Consider inserting the keys 25, 17, 12, 26, 27, 5, 9, 29, 11, 23 into a hash table of size  $m = 11$  using the hash function  $h(k) = k \% m$ . For each of the following questions, fill in the following hash table using open addressing and linear probing with  $h(k, i) = (h(k) + i^2) \% m$ .

11	12	23	25	26	27	17	29		5	9
0	1	2	3	4	5	6	7	8	9	10

## Solution to Problem 2c: Hashtables

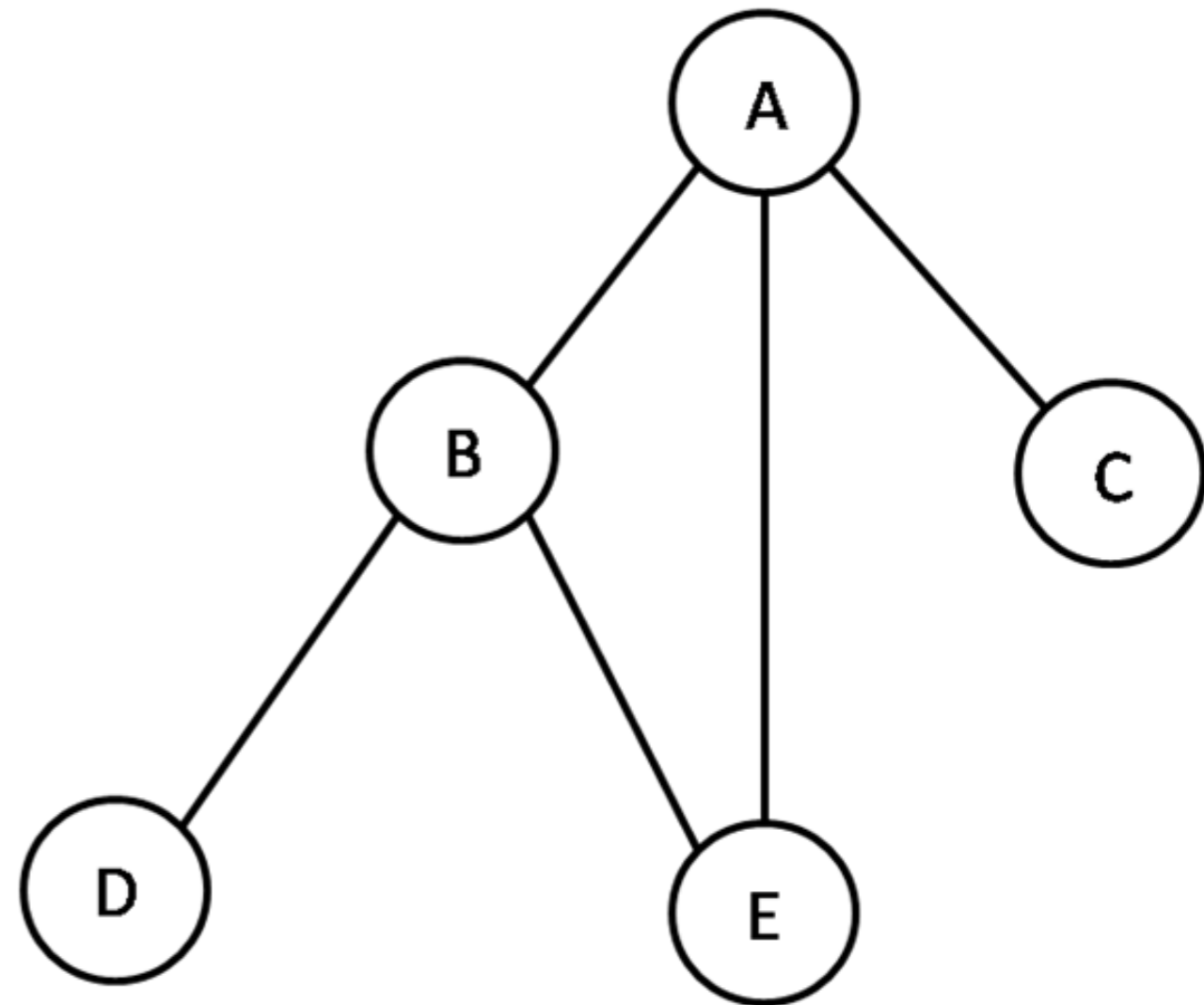
- Consider inserting the keys 25, 17, 12, 26, 27, 5, 9, 29, 11, 23 into a hash table of size  $m = 11$  using the hash function  $h(k) = k \% m$ . For each of the following questions, fill in the following hash table using external chaining.



## Solution to Problem 3a: Traversing Graphs

- ▶ Show the adjacency matrix and adjacency list representations of the undirected graph above.
- ▶ Run a recursive DFS assuming adjacent vertices are returned in lexicographic order.
- ▶ Order of visit: A, B, D, E, C

v	marked	edgeTo
A	T	-
B	T	A
C	T	A
D	T	B
E	T	B

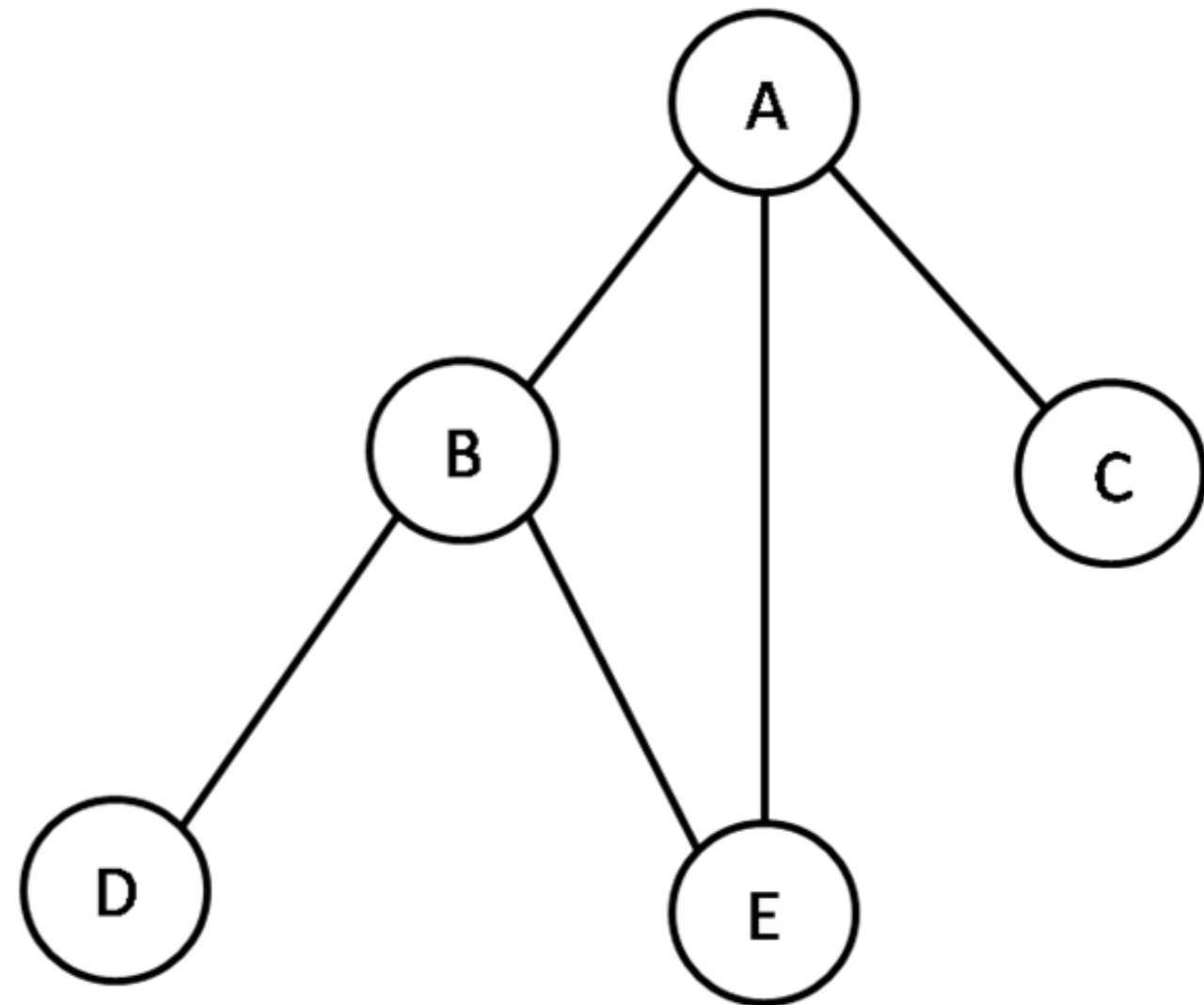




## Solution to Problem 3b: Traversing Graphs

- ▶ Show the adjacency matrix and adjacency list representations of the undirected graph above.
- ▶ Run b. BFS assuming adjacent vertices are returned in lexicographic order.
- ▶ Order of visit: A, B, C, E, D

v	marked	distTo	edgeTo
A	T	0	-
B	T	1	A
C	T	1	A
D	T	2	B
E	T	1	A



## Solution to Problem 4: Shortest Paths

- Run Dijkstra's algorithm on this graph, starting at vertex a. Fill in the resulting `distTo[]` and `edgeTo[]` arrays below. In the `edgeTo[]` column, please indicate the last edge in the shortest path from a to every other vertex and mark the shortest path tree.

v	distTo	edgeTo
a	0	-
b	15	a
c	25	a
d	35	c
e	25	b
f	35	e
g	30	e
h	20	b
i	35	h

