

CS062

DATA STRUCTURES AND ADVANCED PROGRAMMING

15: Quicksort

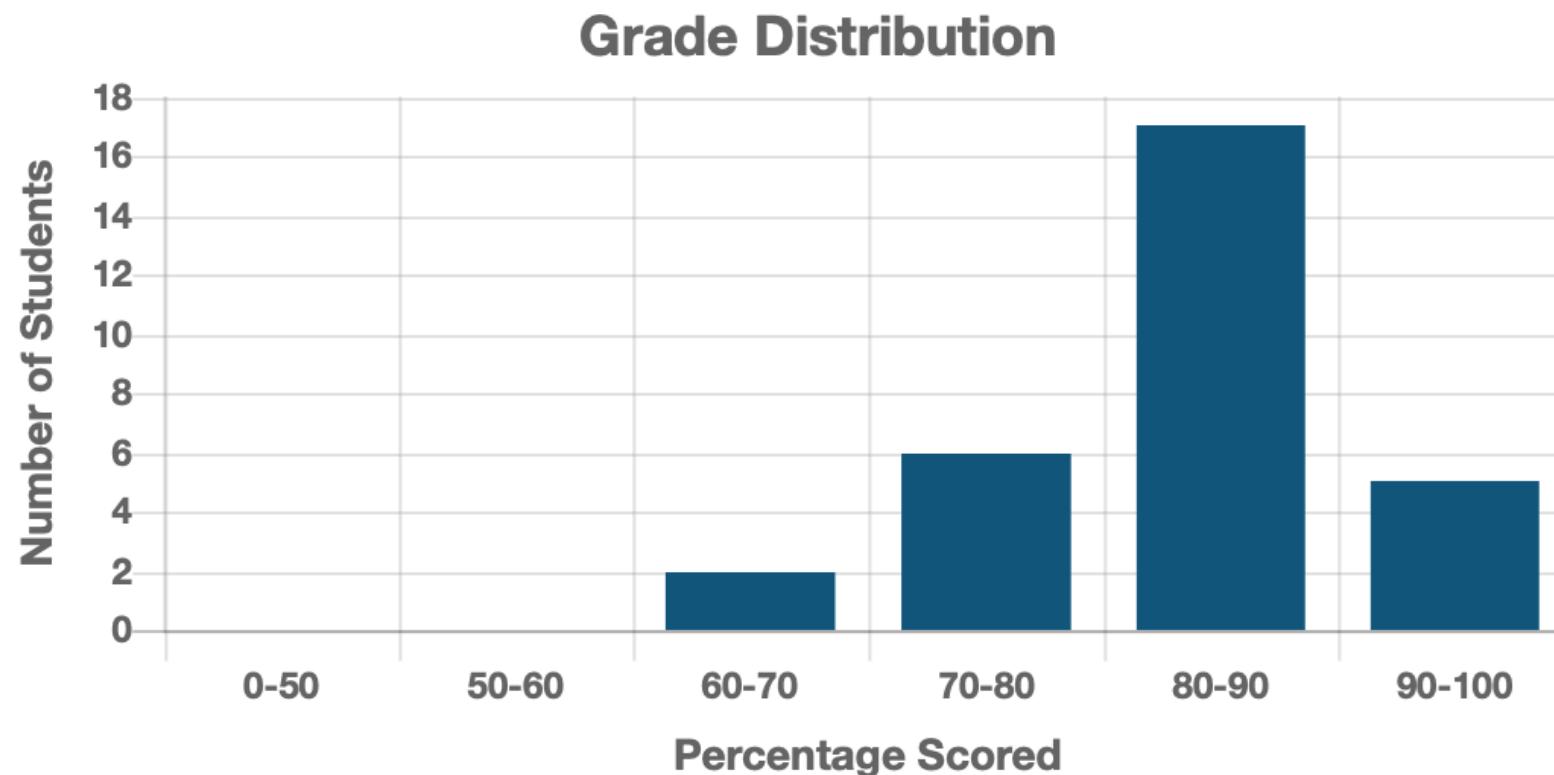


Tom Yeh
he/him/his

Lecture 14: Quicksort

- ▶ Midterm
- ▶ Quiz 4
- ▶ Quicksort

Midterm 1 Stats



Average (mean) grade	74.37
Median grade	76.50
Standard deviation	7.01
Lowest grade	58.00
Highest grade	86.00
Total graded	30

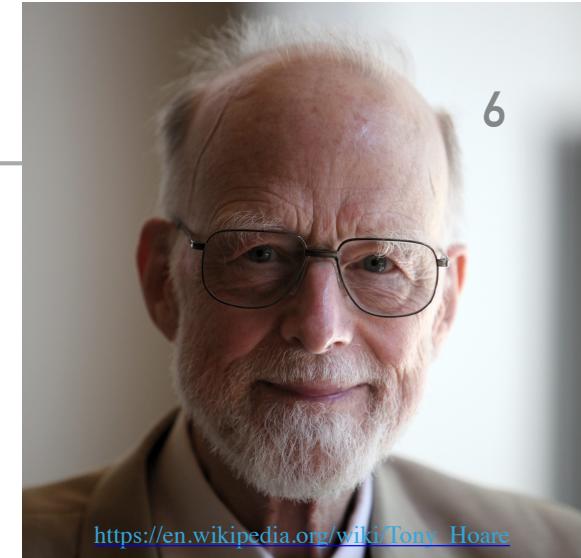
Midterm Solutions!

Lecture 15: Quicksort

- ▶ Quiz 4
- ▶ Visualize sorting - <https://visualgo.net/en>
 - ▶ Selection + Insertion sort the same
 - ▶ Merge sort and quick sort slightly different
- ▶ Quicksort
- ▶

Basics

- ▶ Divide-and-conquer method
- ▶ Invented by [Sir Tony Hoare](https://en.wikipedia.org/wiki/Tony_Hoare) in 1959.
 - ▶ Wanted to sort Russian words before looking them up in dictionary.
 - ▶ Came up with quicksort but did not know how to implement it.
 - ▶ Learned Algol 60 and recursion and implemented it.
 - ▶ Won the 1980 Turing Award (also invented null - and regretted it).
- ▶ [Bob Sedgewick](#) (author of our textbook) refined and analyzed many versions of quicksort.



https://en.wikipedia.org/wiki/Tony_Hoare

Algorithm sketch

- ▶ **Shuffle** the array.
- ▶ **Partition** so that, for some pivot j :
 - ▶ Entry $a[j]$ is in place.
 - ▶ There is no larger entry to the left of j .
 - ▶ No smaller entry to the right of j .
- ▶ **Sort** each subarray recursively.



input	Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E
shuffle	K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
partition	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
	not greater					partitioning element					not less					
sort left	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
sort right	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
result	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X

Quicksort overview

Quicksort Code

```
// quicksort the subarray from a[lo] to a[hi]
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}

/**
 * Rearranges the array in ascending order, using the natural order.
 * @param a the array to be sorted
 */
public static void sort(Comparable[] a) {
    StdRandom.shuffle(a);
    sort(a, 0, a.length - 1);
}
```

Hoare's partition scheme (faster than Lomuto's you will see in CS140)

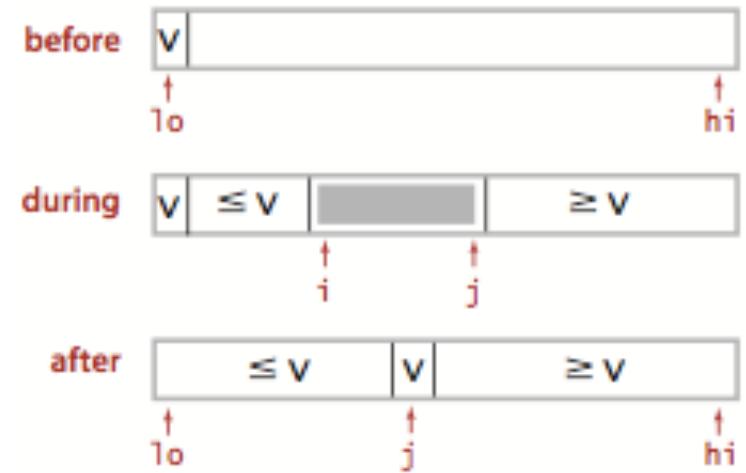
- ▶ Partition the subarray $a[lo..hi]$ so that
 $a[lo..j-1] \leq a[j] \leq a[j+1..hi]$
- ▶ Start with pivot at lo , pointer i at lo and pointer j at $hi+1$.
- ▶ Repeat the following until pointers i and j cross:
 - ▶ Scan i from left to right as long as $a[lo] > a[i]$.
 - ▶ (i.e. stop when you find a key that is greater than (or equal to) the pivot)
 - ▶ Scan j from right to left as long as $a[lo] < a[j]$.
 - ▶ (i.e. stop when you find a key that is less than (or equal to) the pivot)
 - ▶ Exchange $a[i]$ with $a[j]$.
- ▶ Exchange $a[lo]$ and $a[j]$. Return j .

Partition Code

```

// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
    while (true) {
        // find item greater than (or equal to) v to swap
        while (less(a[++i], v)) {
            if (i == hi) break;
        }
        // find item smaller than (or equal to) v to swap
        while (less(v, a[--j])) {
            if (j == lo) break; // redundant since a[lo] acts as sentinel
        }
        // check if pointers cross
        if (i >= j) break;
        exch(a, i, j);
    }
    // put partitioning item v at a[j]
    exch(a, lo, j);
    // now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
    return j;
}

```



Quicksort partitioning overview

Quicksort Example - Sort [Q,U,I,C,K,S,O,R,T,E,X,A,M,P,L,E]

```
public static void sort(Comparable[] a) {  
    StdRandom.shuffle(a);  
    sort(a, 0, a.length - 1);  
}  
  
// quicksort the subarray from a[lo] to a[hi]  
private static void sort(Comparable[] a, int lo, int hi) {  
    if (hi <= lo) return;  
    int j = partition(a, lo, hi);  
    sort(a, lo, j-1);  
    sort(a, j+1, hi);  
}
```

Shuffling resulted to:

K.R.A.T.E.L.E.P.U.I.M.Q.C.X.O.S

Call partition with $\text{lo}=0, \text{hi}=15$

Partition Example, lo=0, hi=15

K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
i															j

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $lo=0$, $hi=15$

K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
i															j

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $\text{lo}=0, \text{hi}=15$

K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
i															j

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=0$, $hi=15$

K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
i														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=0$, $hi=15$

K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
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// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
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Partition Example, $\text{lo}=0, \text{hi}=15$

K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
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lo															hi
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// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=0$, $hi=15$

K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
i											j				

```
exch(a, i, j);
```

Partition Example, $lo=0$, $hi=15$

K	C	A	T	E	L	E	P	U	I	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
i											j				

```
exch(a, i, j);
```

Partition Example, $lo=0$, $hi=15$

K	C	A	T	E	L	E	P	U	I	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
	i										j				

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=0$, $hi=15$

K	C	A	T	E	L	E	P	U	I	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
	i										j				

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $\text{lo}=0, \text{hi}=15$

K	C	A	T	E	L	E	P	U	I	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
	i								j						

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $\text{lo}=0, \text{hi}=15$

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0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
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Partition Example, lo=0, hi=15

K	C	A	T	E	L	E	P	U	I	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
		i							j						

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
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Partition Example, $lo=0$, $hi=15$

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0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
	i							j							

```
exch(a, i, j);
```

Partition Example, $lo=0$, $hi=15$

K	C	A	I	E	L	E	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
		i						j							

```
exch(a, i, j);
```

Partition Example, $lo=0$, $hi=15$

K	C	A	I	E	L	E	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=0$, $hi=15$

K	C	A	I	E	L	E	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo					i			j							hi

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=0$, $hi=15$

K	C	A	I	E	L	E	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo					i		j								hi

```
// find greater than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $\text{lo}=0, \text{hi}=15$

K	C	A	I	E	L	E	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														i	j

```
// find greater than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $\text{lo}=0, \text{hi}=15$

K	C	A	I	E	L	E	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo					i	j									hi

```
// find greater than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=0$, $hi=15$

K	C	A	I	E	L	E	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														i	j

```
exch(a, i, j);
```

Partition Example, $lo=0$, $hi=15$

K	C	A	I	E	E	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
exch(a, i, j);
```

Partition Example, $lo=0$, $hi=15$

K	C	A	I	E	E	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $\text{lo}=0, \text{hi}=15$

K	C	A	I	E	E	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, lo=0, hi=15

K	C	A	I	E	E	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														j	i

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, lo=0, hi=15

K	C	A	I	E	E	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo															hi
				j	i										

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, lo=0, hi=15

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition for lo=0, hi=15 is complete. j=5

Call sort recursively on left subarray with lo=0, hi =4

```
private static void sort(Comparable[] a,  
int lo, int hi) {  
    if (hi <= lo) return;  
    int j = partition(a, lo, hi);  
    sort(a, lo, j-1);  
    sort(a, j+1, hi);  
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E	
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	O	C	X	O	S
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S	
	0	3	4	E	C	A	E	I	K	L	P	U	I	M	Q	R	X	O	S	
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	1		1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	4		4	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	8		8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X	
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X	
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	10		10	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	15		15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	

Partition Example, lo=0, hi=4

E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
i	j														

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $lo=0$, $hi=4$

E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo				hi											
i					j										

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=0$, $hi=4$

E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo				hi											
	i				j										

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=0$, $hi=4$

E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo				hi											
	i			j											

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $\text{lo}=0, \text{hi}=4$

E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo				hi											
	i	j													

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=0$, $hi=4$

E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														

```
exch(a, i, j);
```

Partition Example, $lo=0$, $hi=4$

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														

```
exch(a, i, j);
```

Partition Example, $lo=0$, $hi=4$

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo				hi											
			i,j												

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $\text{lo}=0, \text{hi}=4$

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo				hi											
	j	i													

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $\text{lo}=0, \text{hi}=4$

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo				hi											
		j	i												

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, $\text{lo}=0, \text{hi}=4$

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo				hi											
	j	i													

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, lo=0, hi=4

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E	
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S	
	0	5	15	F	C	A	T	E	K	L	P	U	T	M	O	R	X	O	S	
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
		1		1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
		4		4	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	8	8		A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X	
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X	
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	10	10		A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	15	15		A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	

Partition Example, lo=0, hi=2

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
i		j													

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $lo=0$, $hi=2$

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
i		j													

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=0$, $hi=2$

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
		i	j												

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, lo=0, hi=2

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
	i,j														

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, lo=0, hi=2

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
		i,j													

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, lo=0, hi=2

E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
		i,j													

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, lo=0, hi=2

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
	i,j														

Partition for lo=0, hi=2 is complete. j=2

Call sort recursively on left subarray with lo=0, hi =1

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

```
private static void sort(Comparable[] a,
int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

QUICKSORT

```
60
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E	
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S	
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S	
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	O	R	X	O	S	
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
		1		1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
		4		4	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	8	8		A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X	
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X	
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	10	10		A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	15			A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	

no partition
for subarrays
of size 1

Partition Example, lo=0, hi=1

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
i	j														

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $lo=0, hi=1$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
i	j														

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $\text{lo}=0, \text{hi}=1$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
i,j															

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $\text{lo}=0, \text{hi}=1$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
j	i														

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, lo=0, hi=1

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
j	i														

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, lo=0, hi=1

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
j	i														

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, lo=0, hi=1

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo	hi														
j	i														

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition for lo=0, hi=1 is complete. j=0

No partition for subarrays of size 1.

Call sort recursively on right subarray with lo=6, hi =15

```
private static void sort(Comparable[] a, int lo, int hi) {

    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	2	2	A	C	F	F	T	K	L	P	U	T	M	Q	R	X	O	S
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X

no partition
for subarrays
of size 1

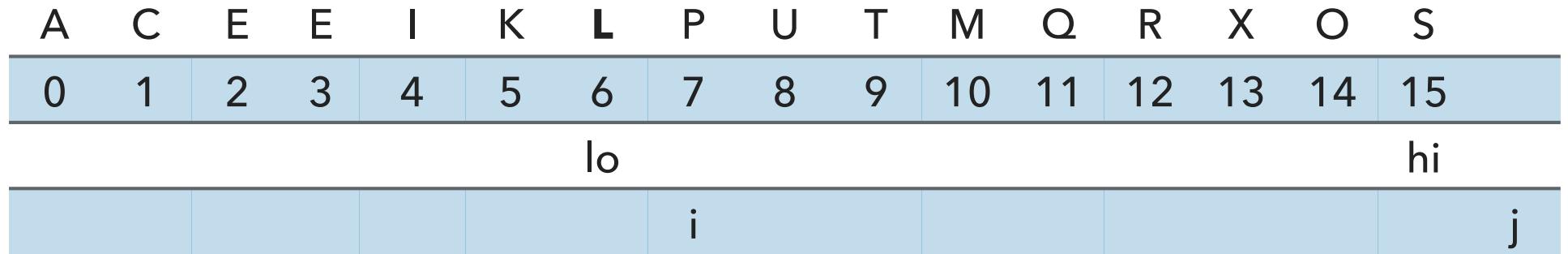
Partition Example, lo=6, hi=15

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
						lo									hi
						i									j

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, lo=6, hi=15

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
						lo									hi



j

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=6$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
j														i	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=6$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=6$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=6$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=6$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=6$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=6$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=6$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
<i>i</i> <i>j</i>															

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, lo=6, hi=15

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i,j															

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, lo=6, hi=15

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														j	i

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, lo=6, hi=15

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														j	i

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, lo=6, hi=15

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														j	i

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, lo=6, hi=15

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
j i															

Partition for lo=6, hi=15 is complete. j=6

No partition for subarrays of size 1.

Call sort recursively on right subarray with lo=7, hi =15

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

```
private static void sort(Comparable[] a, int lo, int hi) {

    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E	
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S	
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S	
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	1			1	A	C	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	4			4	A	C	F	F	T	K	I	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
<i>no partition for subarrays of size 1</i>	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	8			8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X	
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X	
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	10			10	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	15			15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	

Partition Example, lo=7, hi=15

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
							lo								hi
							i								j

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
							lo								hi

Below the array, the indices i and j are shown, indicating the current partitioning step.

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
exch(a, i, j);
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	T	M	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														i	j

```
exch(a, i, j);
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	T	M	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	T	M	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	T	M	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	T	M	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	T	M	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i j															

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	T	M	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i j															

```
exch(a, i, j);
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	M	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i j															

```
exch(a, i, j);
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	M	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i, j															

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $\text{lo}=7$, $\text{hi}=15$

A	C	E	E	I	K	L	P	O	M	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	M	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, $lo=7$, $hi=15$

A	C	E	E	I	K	L	P	O	M	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, lo=7, hi=15

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
							lo								hi

j i

Partition for lo=6, hi=15 is complete. j=9

Call sort recursively on left subarray with lo=7, hi = 8

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	1	1	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	4	4	4	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	T	K	L	P	U	T	M	Q	R	X	O	S
<i>no partition for subarrays of size 1</i>	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	8	8	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	10	10	10	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	15	15	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X

Partition Example, lo=7, hi=8

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo hi															
i j															

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $lo=7, hi=8$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
							lo	hi							
							i	j							

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=7, hi=8$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
							lo	hi							
								i,j							

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=8$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
$lo \quad hi$															
$j \quad i$															

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=7$, $hi=8$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
$lo \quad hi$															
$j \quad i$															

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, $lo=7, hi=8$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
$lo \quad hi$															
$j \quad i$															

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, $lo=7$, $hi=8$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
							lo	hi							
							j	i							

Partition for $lo=7$, $hi=8$ is complete. $j=7$

No partition for subarrays of size 1.

Call sort recursively on right subarray with $lo=10$, $hi = 15$

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

```
private static void sort(Comparable[] a, int lo, int hi) {

    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E	
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S	
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S	
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	1			1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	4			4	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
<i>no partition for subarrays of size 1</i>	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	8			A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X	
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X	
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	10			A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	15			A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	

Partition Example, lo=10, hi=15

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo					hi

										i					j
--	--	--	--	--	--	--	--	--	--	---	--	--	--	--	---

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo					hi
										i					j

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, lo=10, hi=15

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo					hi

											i				j
--	--	--	--	--	--	--	--	--	--	--	---	--	--	--	---

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo					hi
											i				j

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i														j	

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, lo=10, hi=15

A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
													i	j	

```
exch(a, i, j);
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	T	Q	R	S	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
													i	j	

```
exch(a, i, j);
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	T	Q	R	S	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														i	j

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	T	Q	R	S	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i,j															

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	T	Q	R	S	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo					hi
											j	i			

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	T	Q	R	S	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo					hi
											j	i			

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, lo=10, hi=15

A	C	E	E	I	K	L	M	O	P	T	Q	R	S	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
														j	i

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, $lo=10$, $hi=15$

A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo					hi

j i

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition for $lo=6$, $hi=15$ is complete. $j=13$

Call sort recursively on left subarray with $lo=10$, $hi = 12$

```
private static void sort(Comparable[] a, int lo, int hi) {

    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
		1		A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
		4		A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	8	8	A	C	F	F	T	K	L	M	O	P	T	Q	R	X	U	S	
<i>no partition for subarrays of size 1</i>																			
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	10	10	10	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	15			A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X

Partition Example, lo=10, hi=12

A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo		hi			
										i		j			

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $lo=10$, $hi=12$

A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo		hi			
										i		j			

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, lo=10, hi=12

A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo	hi				
										i	j				

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, lo=10, hi=12

A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo		hi			
											i,j				

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, lo=10, hi=12

A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo	hi				

 i,j

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, lo=10, hi=12

A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo		hi			
											i,j				

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, $lo=10$, $hi=12$

A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo		hi			

i,j

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition for $lo=10$, $hi=12$ is complete. $j=12$

Call sort recursively on left subarray with $lo=10$, $hi = 11$

```
private static void sort(Comparable[] a, int lo, int hi) {

    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E	
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S	
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S	
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	1			1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	4			4	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S	
	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S	
	8			8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	10	13	15	A	C	F	F	T	K	L	M	O	P	S	O	R	T	U	X	
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X	
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	10			10	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
	15			15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	

no partition
for subarrays
of size 1



Partition Example, lo=10, hi=11

A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo hi															
										i	j				

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, lo=10, hi=11

A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo hi															
										i	j				

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $lo=10$, $hi=11$

A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo hi															
i,j															

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $lo=10$, $hi=11$

A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo														hi	
i, j															

```
// check if pointers cross
if (i >= j) break;
```

Partition Example, lo=10, hi=11

A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
lo hi															
i,j															

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, $lo=10$, $hi=11$

A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
										lo	hi				
										ij					

Partition for $lo=10$, $hi=11$ is complete. $j=11$

No partition for subarrays of size 1.

Call sort recursively on right subarray with $lo=14$, $hi = 15$

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

```
private static void sort(Comparable[] a, int lo, int hi) {

    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	1			A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	4			A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	8			A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
	10	12	12	A	C	F	F	T	K	I	M	O	P	R	O	S	T	U	X
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	10			A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	15			A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X

Partition Example, lo=14, hi=15

A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
															lo	hi
														i		j

```
// partition the subarray a[lo..hi] so that a[lo..j-1] <= a[j] <= a[j+1..hi] and return the index j.
private static int partition(Comparable[] a, int lo, int hi) {
    int i = lo;
    int j = hi + 1;
    Comparable v = a[lo];
```

Partition Example, $\text{lo}=14$, $\text{hi}=15$

A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
															lo	hi
															i	j

```
// find greater than (or equal to) v to swap
while (less(a[++i], v)) {
    if (i == hi) break;
}
```

Partition Example, $\text{lo}=14$, $\text{hi}=15$

A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
														lo	hi

														i,j	
--	--	--	--	--	--	--	--	--	--	--	--	--	--	-----	--

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $\text{lo}=14$, $\text{hi}=15$

A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
															lo	hi
															j	i

```
// find item smaller than (or equal to) v to swap
while (less(v, a[--j])) {
    if (j == lo) break; // redundant since a[lo] acts as sentinel
}
```

Partition Example, $\text{lo}=14$, $\text{hi}=15$

A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X	
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
															lo	hi
															j	i

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

Partition Example, $lo=14$, $hi=15$

A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
														lo	hi

~~j i~~

Partition for $lo=14$, $hi=15$ is complete. $j=14$

No partition for subarrays of size 1.

Sorting complete

```
// put partitioning item v at a[j]
exch(a, lo, j);

// now, a[lo .. j-1] <= a[j] <= a[j+1 .. hi]
return j;
```

```
private static void sort(Comparable[] a, int lo, int hi) {

    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

```
private static void sort(Comparable[] a, int lo, int hi) {
    if (hi <= lo) return;
    int j = partition(a, lo, hi);
    sort(a, lo, j-1);
    sort(a, j+1, hi);
}
```

Quicksort Trace

	lo	j	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
initial values				Q	U	I	C	K	S	O	R	T	E	X	A	M	P	L	E
random shuffle				K	R	A	T	E	L	E	P	U	I	M	Q	C	X	O	S
	0	5	15	E	C	A	I	E	K	L	P	U	T	M	Q	R	X	O	S
	0	3	4	E	C	A	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	2	2	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	0	0	1	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	1			A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	4			A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	6	6	15	A	C	E	E	I	K	L	P	U	T	M	Q	R	X	O	S
	7	9	15	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	7	7	8	A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	8			A	C	E	E	I	K	L	M	O	P	T	Q	R	X	U	S
	10	13	15	A	C	E	E	I	K	L	M	O	P	S	Q	R	T	U	X
	10	12	12	A	C	E	E	I	K	L	M	O	P	R	Q	S	T	U	X
	10	11	11	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	10			A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	14	14	15	A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
	15			A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X
result				A	C	E	E	I	K	L	M	O	P	Q	R	S	T	U	X

Great algorithms are better than good ones

- ▶ Your laptop executes 10^8 comparisons per second
- ▶ A supercomputer executes 10^{12} comparisons per second

	Insertion sort			Mergesort			Quicksort		
Computer	Thousands of inputs	Millions of inputs	Billions of inputs	Thousands of inputs	Millions of inputs	Billions of inputs	Thousands of inputs	Millions of inputs	Billions of inputs
Home	Instant	2 hours	300 years	instant	1 sec	15 min	Instant	0.5 sec	10 min
Supercomputer	Instant	1 second	1 week	instant	instant	instant	instant	instant	Instant

Quicksort analysis: best case

- ▶ Quicksort divides everything exactly in half.
- ▶ Similar to merge sort.
- ▶ Number of compares is $\sim n \log n$.

Quicksort analysis: worst case

- ▶ Data are already sorted or we pick the smallest or largest key as pivot.
- ▶ Number of compares is $\sim n^2$ - quadratic!
- ▶ Extremely unlikely (less likely than the probably that your computer is struck by lightning) if we shuffle and our shuffling is not broken.

Things to remember about quick sort

- ▶ 39% more compares than merge sort but in practice it is faster because it does not move data much.
 - ▶ If good implementation, even in sorted arrays it can be linearithmic. If not, we end up with quadratic.
- ▶ $O(n \log n)$ average, $O(n^2)$ worst, in practice faster than mergesort.
- ▶ **In-place** sorting.
- ▶ **Not stable.**

Quicksort practical improvements

- ▶ Use insertion sort for small subarrays.
- ▶ Best choice of pivot is the median of a small sample.
- ▶ For years, Java used quicksort for collections of primitives and mergesort for collections of objects due to stability.
- ▶ Has moved to dual-pivot quick sort (Yaroslavskiy, Bentley, and Bloch, 2009) and timsort (Peters, 1993), respectively.

Sorting: the story so far

Which Sort	In place	Stable	Best	Average	Worst	Remarks
Selection	X		$O(n^2)$	$O(n^2)$	$O(n^2)$	n exchanges
Insertion	X	X	$O(n)$	$O(n^2)$	$O(n^2)$	Use for small arrays or partially ordered
Merge		X	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	Guaranteed performance; stable
Quick	X		$O(n \log n)$	$O(n \log n)$	$O(n^2)$	$n \log n$ probabilistic guarantee; fastest in practice

Sorting based on comparisons

- ▶ All sorting algorithms we have seen so far and we will see in this class are compare-based.
- ▶ No compare-based sorting algorithm can sort n elements in less than $O(n \log n)$ time in the worst case.
 - ▶ Proof and proper notation in CS140.

Lecture 14: Quicksort

- ▶ This week's assignment
- ▶ Quicksort

Readings:

- ▶ Textbook:
 - ▶ Chapter 2.3 (Pages 288-296)
- ▶ Website:
 - ▶ Quicksort: <https://algs4.cs.princeton.edu/23quicksort/>
 - ▶ Code: <https://algs4.cs.princeton.edu/23quicksort/Quick.java.html>

Practice Problems:

- ▶ 2.3.1-2.3.4