

# Lecture 36: Graphs II

CS 62

Spring 2018

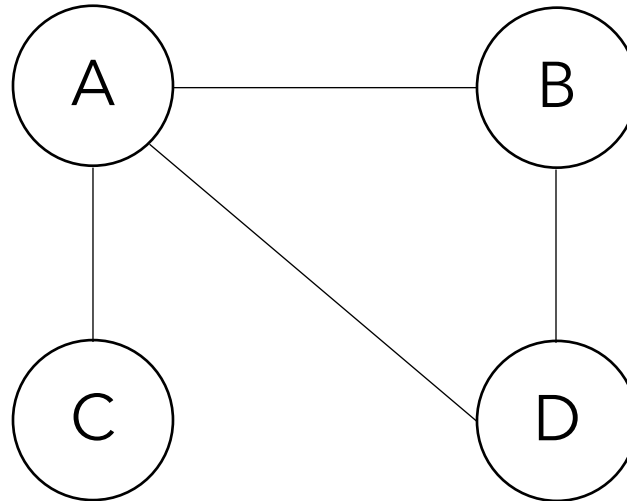
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# Number of Edges

- If  $|V| = n$ , then:
- minimum number of edges: 0
  - A graph can have only nodes
- For simple directed graphs, maximum number:  $n(n - 1)$
- For simple undirected graphs, maximum number:  $\frac{n(n-1)}{2}$
  
- Dense graphs  $\rightarrow$  #edges close to maximum
- Sparse graphs  $\rightarrow$  #edges close to  $n$

# Graph Representations

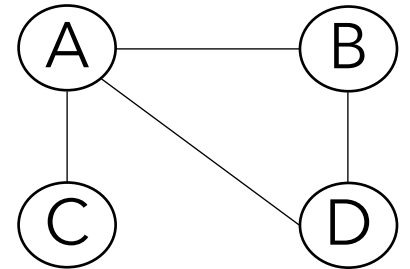
- Adjacency Matrix
- Adjacency List



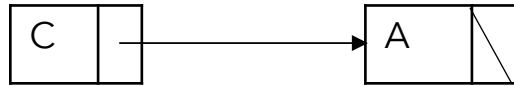
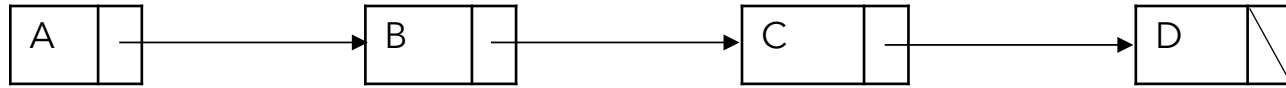
# Adjacency Matrix

	<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>
<b>A</b>	0	1	1	1
<b>B</b>	1	0	0	1
<b>C</b>	1	0	0	0
<b>D</b>	1	1	0	0

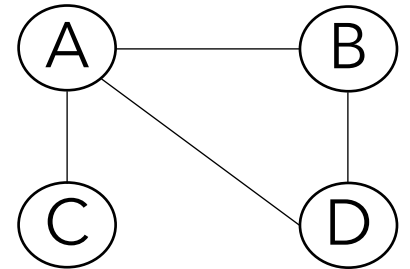
- Good for dense graphs
- Constant time for lookup for edges.
- Constant time for adding/removing an edge
- Symmetric if undirected.
- Can hold weights.



# Adjacency Lists



- Good for sparse graphs, saves space.
- Linear time lookup for edges.

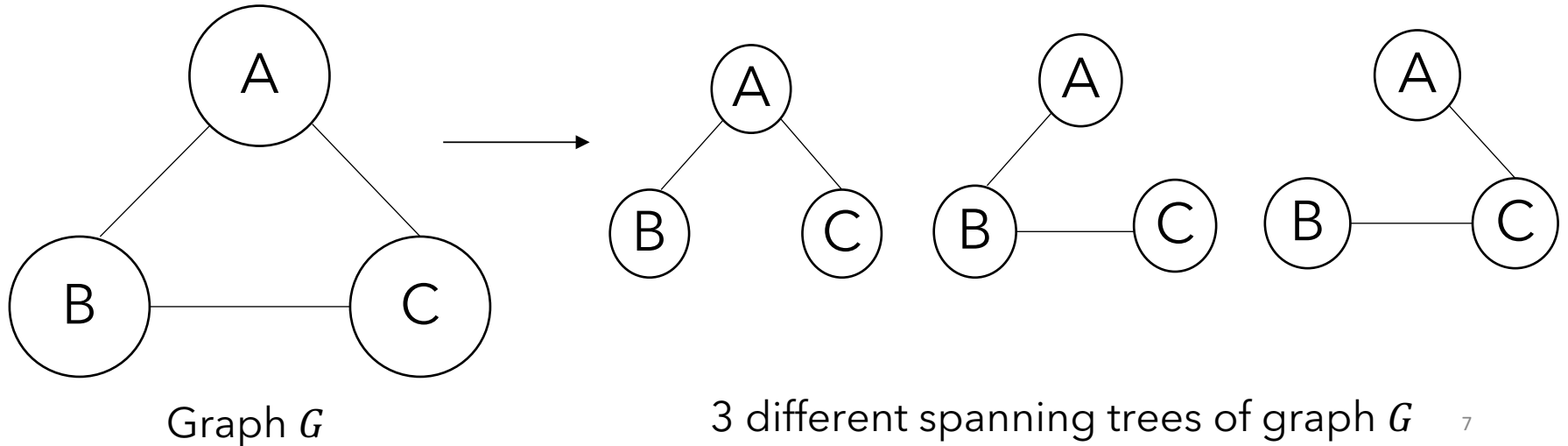


# Time complexity comparison

Operation	Adjacency Matrix	Adjacency List
Store graph	$O( V ^2)$	$O( V  +  E )$
Add vertex	$O( V ^2)$	$O(1)$
Add edge	$O(1)$	$O(1)$
Remove vertex	$O( V ^2)$	$O( E )$
Remove edge	$O(1)$	$O( V )$
Are two vertices adjacent	$O(1)$	$O( V )$

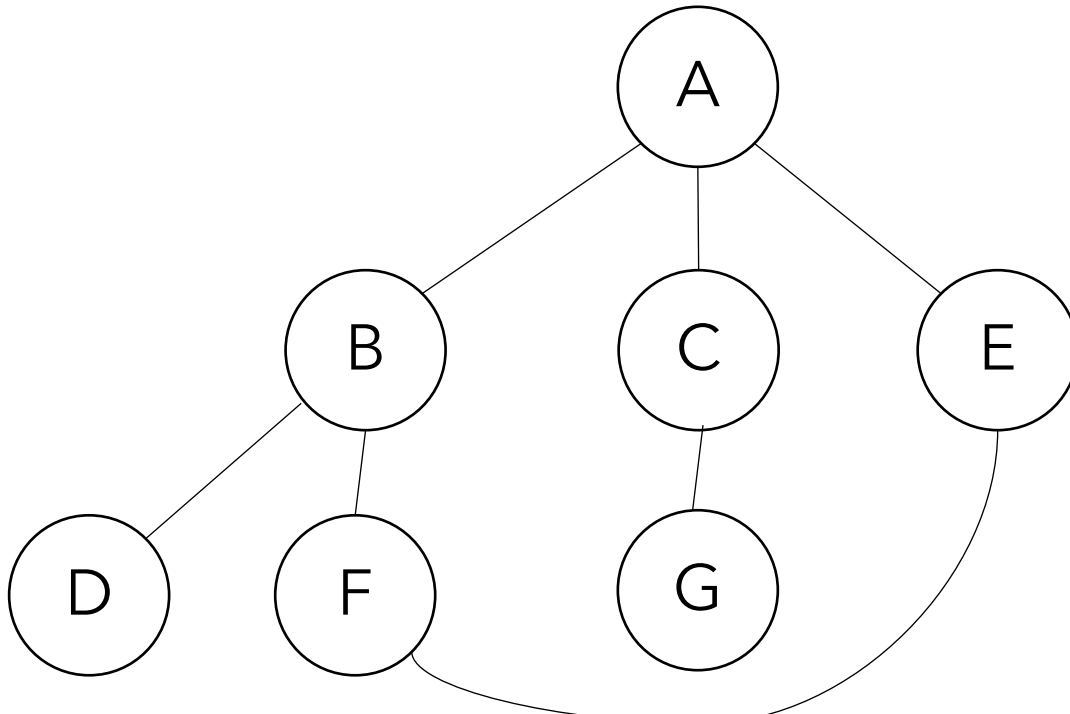
# Spanning Trees

- *Tree*: connected undirected graph with no cycles
- *Spanning tree of  $G$* : includes every vertex of  $G$  and is a subgraph of  $G$  (every edge belongs to  $G$ )
- Can have properties like minimum-cost
- Can be constructed by search algorithms



# Depth-First Search

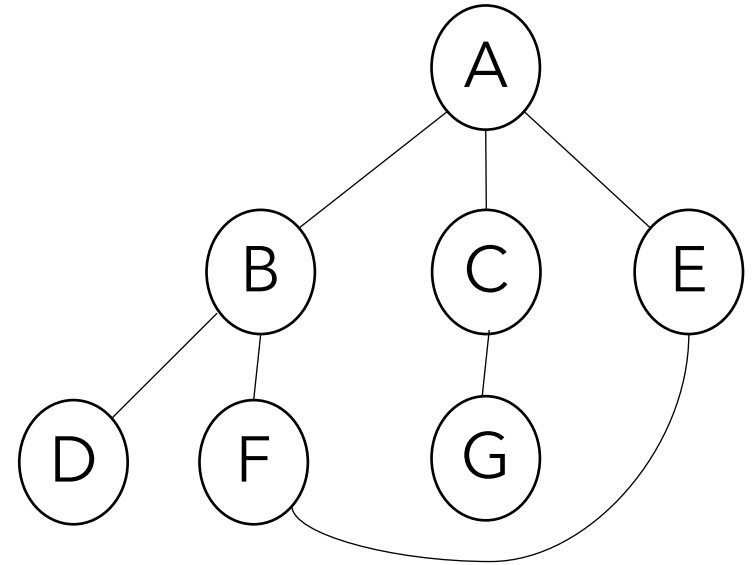
- Explore the graph without revisiting nodes
- Depth-first means go until you hit a dead end, then back up to branch out





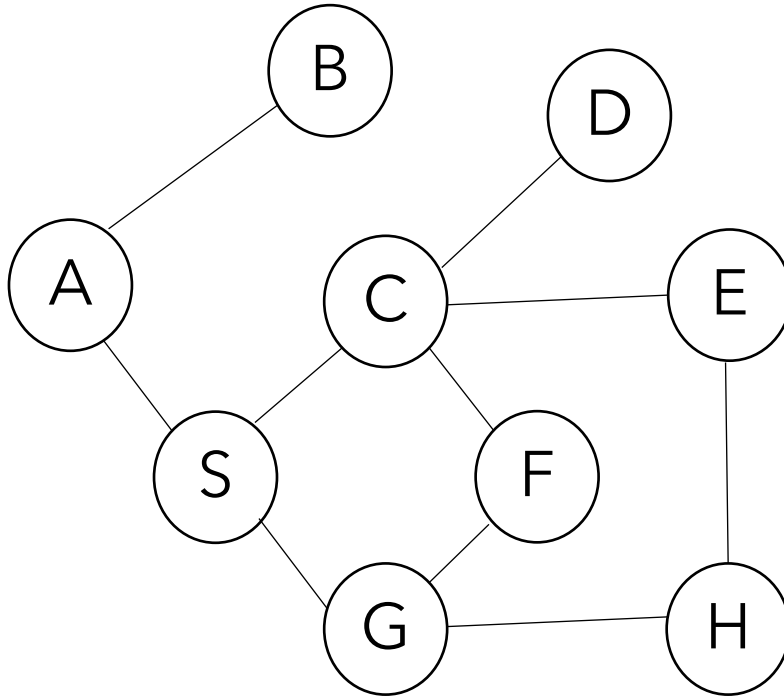
# Recursive DFS pseudocode

```
DFS(G, v){  
    visited[v] = true;  
    for(every edge (v,w)){  
        if(!visited[w]){  
            DFS(G,w);  
        }  
    }  
}
```



Order of visit: A B D F E C G

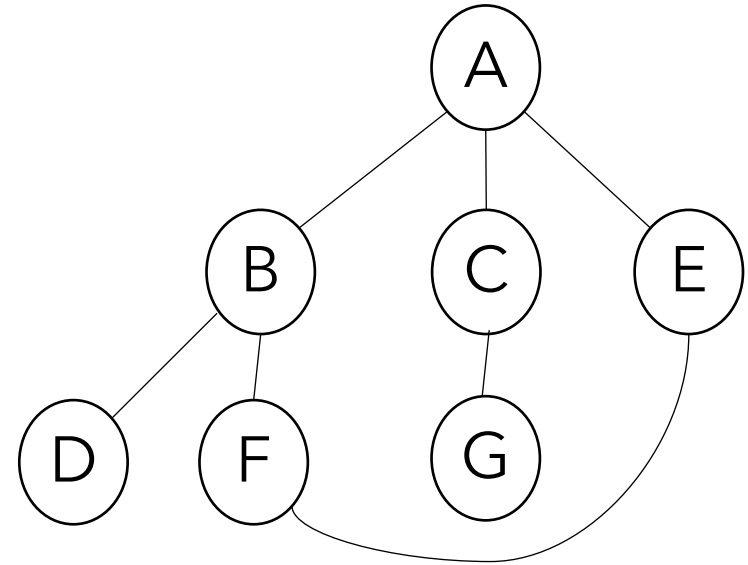
# Practice time



Order of visit: A B S C D E H G F

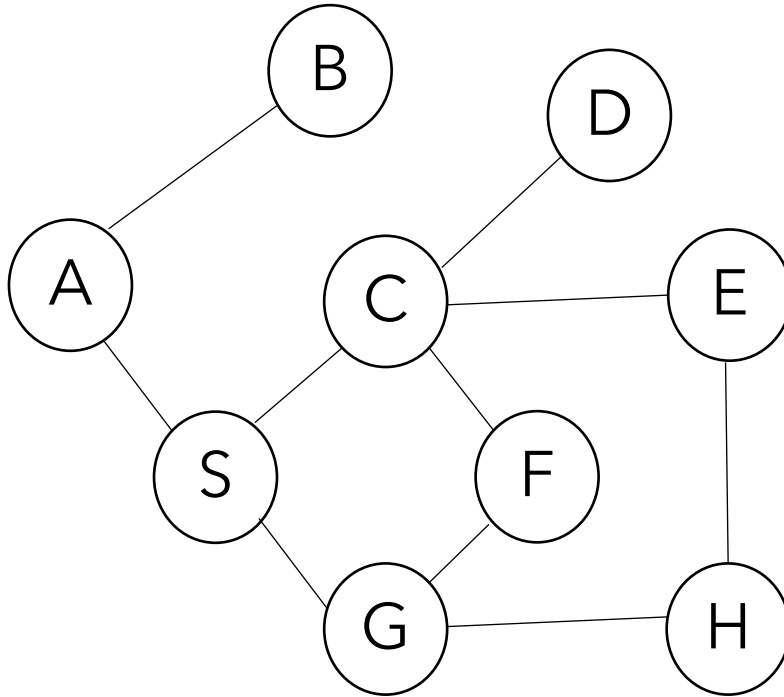
# Non-recursive DFS pseudocode

```
for(every vertex v)
    visited[v]=false;
s=new Stack();
s.push(v1);
while(!s.isEmpty())
{
    v = s.pop();
    if (!visited[v])
    {
        visited[v] = true;
        for (every edge (v, w))
            if (!visited[w])
                s.push(w);
    }
}
```



Order of visit: A E F B D C G

# Practice time



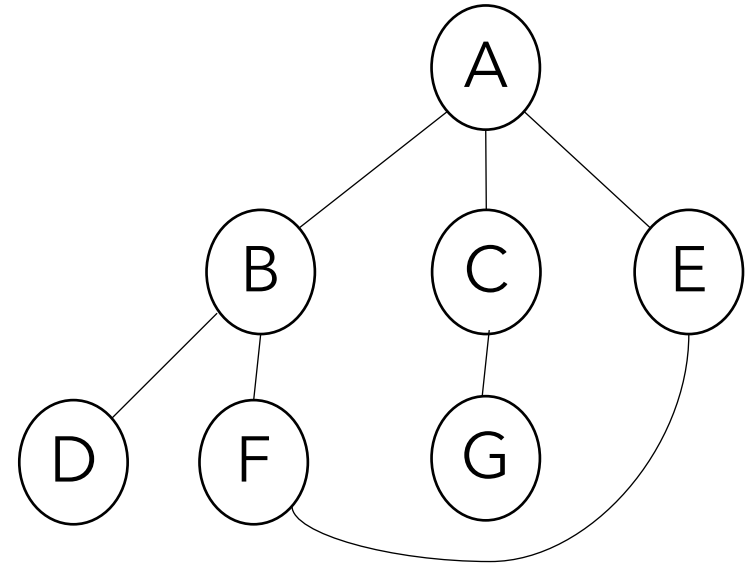
Order of visit: A S G H E C F D B

# Breadth-First Search

- Replace stack with queue
- Now we explore in order of distance from start
- Algorithm:
  1. Mark start vertex
  2. Add all unmarked neighbors to queue and mark them
  3. Repeat step 2 with next from queue until it's empty

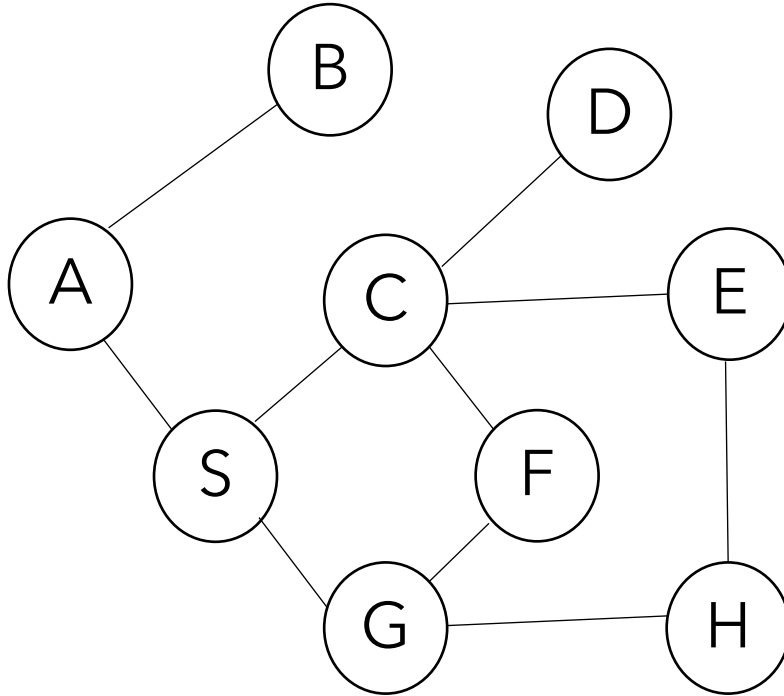
# BFS pseudocode

```
for(every vertex v)
  visited[v]=false;
q=new Queue();
q.enqueue(v1);
while(!q.isEmpty())
{
  v = q.dequeue();
  if (!visited[v])
  {
    visited[v] = true;
    for (every edge (v, w))
      if (!visited[w])
        q.enqueue(w);
  }
}
```



Order of visit: A B C E D F G

# Practice time



Order of visit: A B S C G D E F H

# DFS/BFS traversal

- Can be performed in  $O(n + m)$ , where  $n = |V|, m = |E|$
- Can :
  - Test if  $G$  is connected
    - If traversal visited all vertices, then graph is connected
  - Compute a spanning tree of  $G$ , if  $G$  is connected
  - Find a path between two vertices, if it exists
  - Compute the connected components of  $G$   
(needs to loop over all vertices and run DFS/BFS again)



# Connectivity in Digraphs

- **reachable vertices:** when there is a directed path from one to another.
- **strongly connected vertices:** if mutually reachable
- **strongly connected digraph:** directed path from every vertex to every other vertex
- **weakly connected graph:** a digraph that would be connected if all of its directed edges were replaced by undirected edges.

# Testing connectivity

- For an undirected graph:
  - Run DFS/BFS from any vertex without restarting and see if all vertices are marked
- For strong connectivity on a directed graph:
  - 1. Initialize all vertices are not visited
  - 2. Run DFS/BFS from an arbitrary vertex  $v$ .
    - If traversal does not visit all vertices return false
  - 3. Reverse all edges
  - 4. Start from same vertex  $v$  and perform DFS/BFS. Graph is strongly connected iff all vertices are marked as visited again.