

CS062

DATA STRUCTURES AND ADVANCED PROGRAMMING

12: Stacks, Queues and Iterators



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LECTURES



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Lecture 12: Stacks, Queues, and Iterators

- ▶ Stacks
- ▶ Queues
- ▶ Applications
- ▶ Java Collections
- ▶ Iterators

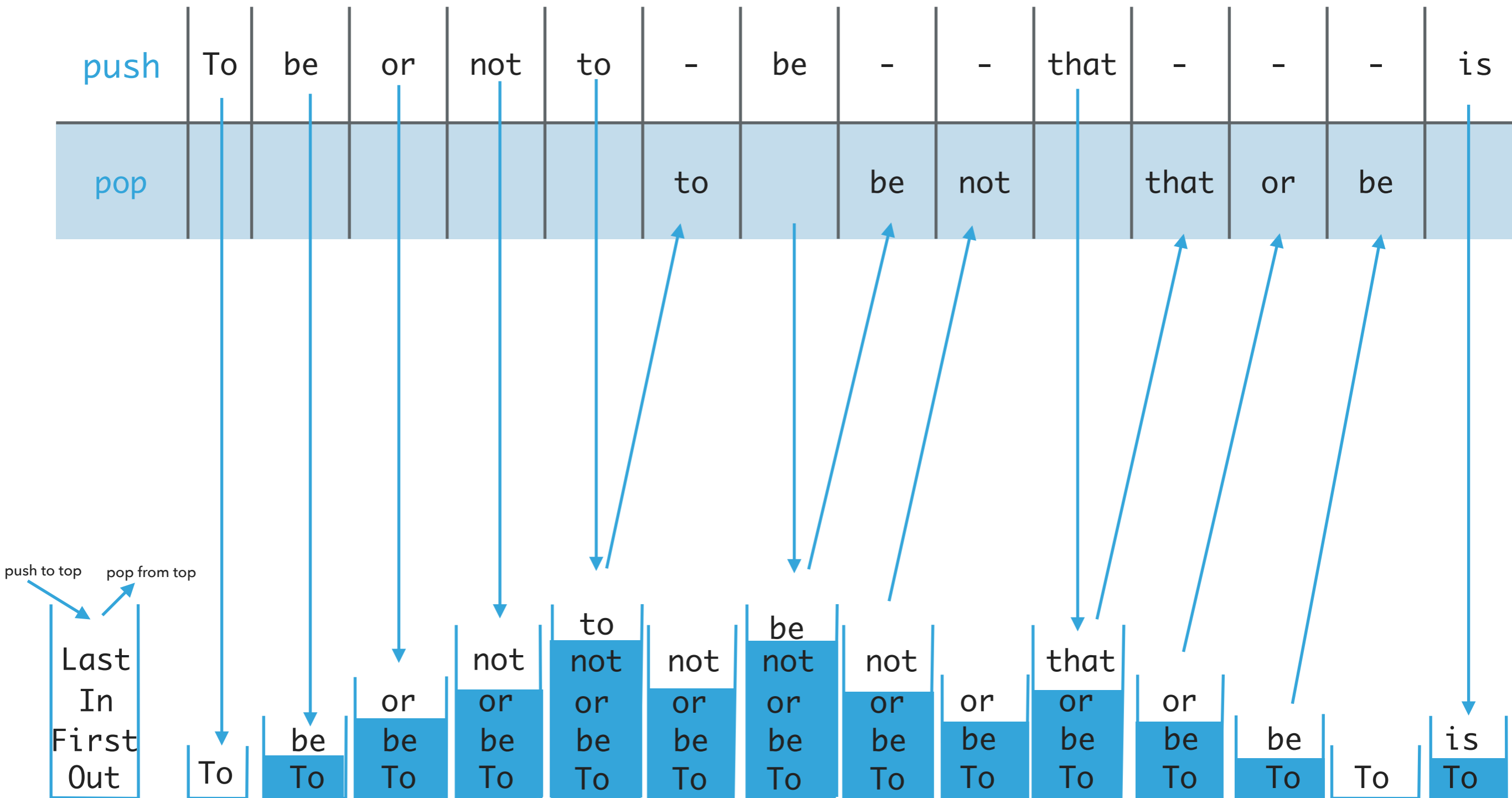


Stacks

- ▶ Dynamic linear data structures.
- ▶ Items are inserted and removed following the LIFO paradigm.
- ▶ **LIFO**: Last In, First Out.
- ▶ Similar to lists, there is a sequential nature to the data.
- ▶ Unlike lists, remove the *most* recent item.

- ▶ Metaphor of cafeteria plate dispenser.
- ▶ Want a plate? **Pop** the top plate.
- ▶ Add a plate? **Push** it to make it the new top.
- ▶ Want to see the top plate? **Peek**.
- ▶ We want to make push and pop as time efficient as possible

Example of stack operations



Implementing stacks with ArrayLists

- ▶ Where should the top go to make push and pop as efficient as possible?
- ▶ The *end/rear* represents the top of the stack.
- ▶ To push an item `add()`.
- ▶ To pop an item `remove(size()-1)`.

Implementing stacks with singly linked lists

- ▶ Where should the top go to make push and pop as efficient as possible?
- ▶ The *front* represents the top of the stack.
- ▶ To push an item `add()`.
- ▶ To pop an item `remove()`.

Implementing stacks with doubly linked lists

- ▶ Where should the top go to make push and pop as efficient as possible?
- ▶ The *front* represents the top of the stack.
- ▶ To push an item `addFirst()`.
- ▶ To pop an item `removeFirst()`.
- ▶ Unnecessary memory overhead with extra pointers.

Textbook implementation of stacks

- ▶ `ResizingArrayStack.java`: for implementation of stacks with `ArrayLists`.
- ▶ `LinkedStack.java`: for implementation of stacks with singly linked lists.
- ▶ Make sure to check the code!

Lecture 12: Stacks, Queues, and Iterators

- ▶ Stacks
- ▶ **Queues**
- ▶ Applications
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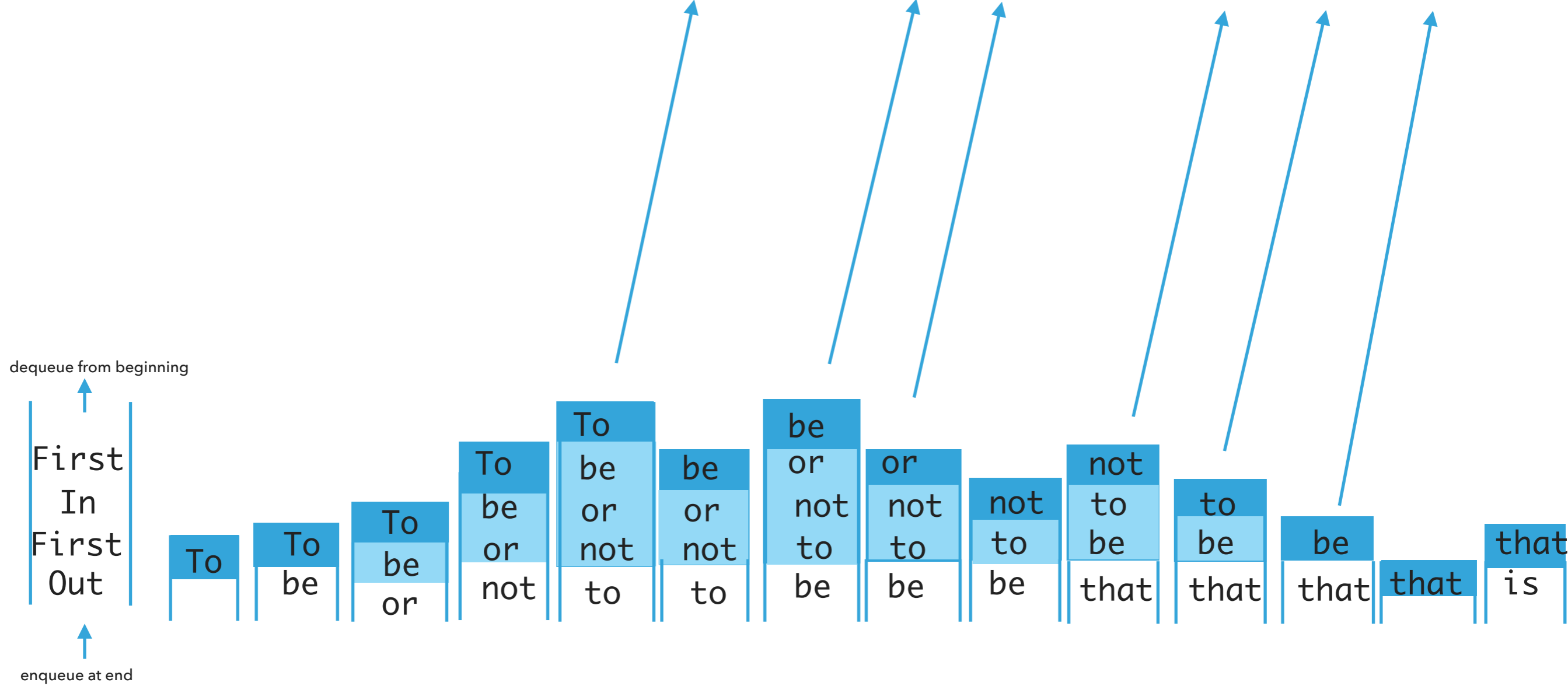
Queues

- ▶ Dynamic linear data structures.
- ▶ Items are inserted and removed following the FIFO paradigm.
- ▶ **FIFO**: First In, First Out.
- ▶ Similar to lists, there is a sequential nature to the data.
- ▶ Unlike lists, remove the *least* recent item.

- ▶ Metaphor of a line of people waiting to buy tickets.
- ▶ Just arrived? **Enqueue** person to the end of line.
- ▶ First to arrive? **Dequeue** person at the top of line.
- ▶ We want to make enqueue and dequeue as time efficient as possible.

Example of stack operations

enqueue	To	be	or	not	to	-	be	-	-	that	-	-	-	is
dequeue						To	be	or			not	to	be	



Implementing queue with ArrayLists

- ▶ Where should we enqueue and dequeue items?
- ▶ To enqueue an item `add()` at the end of `arrayList` (cheap).
- ▶ To dequeue an item `remove(0)` (expensive).
- ▶ What if we add at the beginning and remove from end?
 - ▶ Now `remove` is cheap but `add` becomes expensive.

Implementing queue with singly linked list

- ▶ Where should we enqueue and dequeue items?
- ▶ To enqueue an item `add()` at the head of SLL (cheap).
- ▶ To dequeue an item `remove(size()-1)` (expensive).
- ▶ What if we add at the beginning and remove from end?
 - ▶ Now remove is cheap but add becomes expensive.

Implementing queue with doubly linked list

- ▶ Where should we enqueue and dequeue items?
- ▶ To enqueue an item `addFirst()` at the head of DLL (cheap).
- ▶ To dequeue an item `removeLast()` (cheap).
- ▶ What if we add at the beginning and remove from end?
 - ▶ Both are cheap!

Textbook implementation of queues

- ▶ `ResizingArrayQueue.java`: for implementation of queues with `ArrayLists`.
- ▶ `LinkedListQueue.java`: for implementation of queues with singly linked lists.
- ▶ Make sure to check the code!

Lecture 12: Stacks, Queues, and Iterators

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Stack applications

- ▶ Java Virtual Machine.
- ▶ Basic mechanisms in compilers, interpreters (see CS101).
- ▶ Back button in browser.
- ▶ Undo in word processor.
- ▶ Infix expression evaluation (Dijkstra's algorithm with two stacks).
- ▶ Postfix expression evaluation.

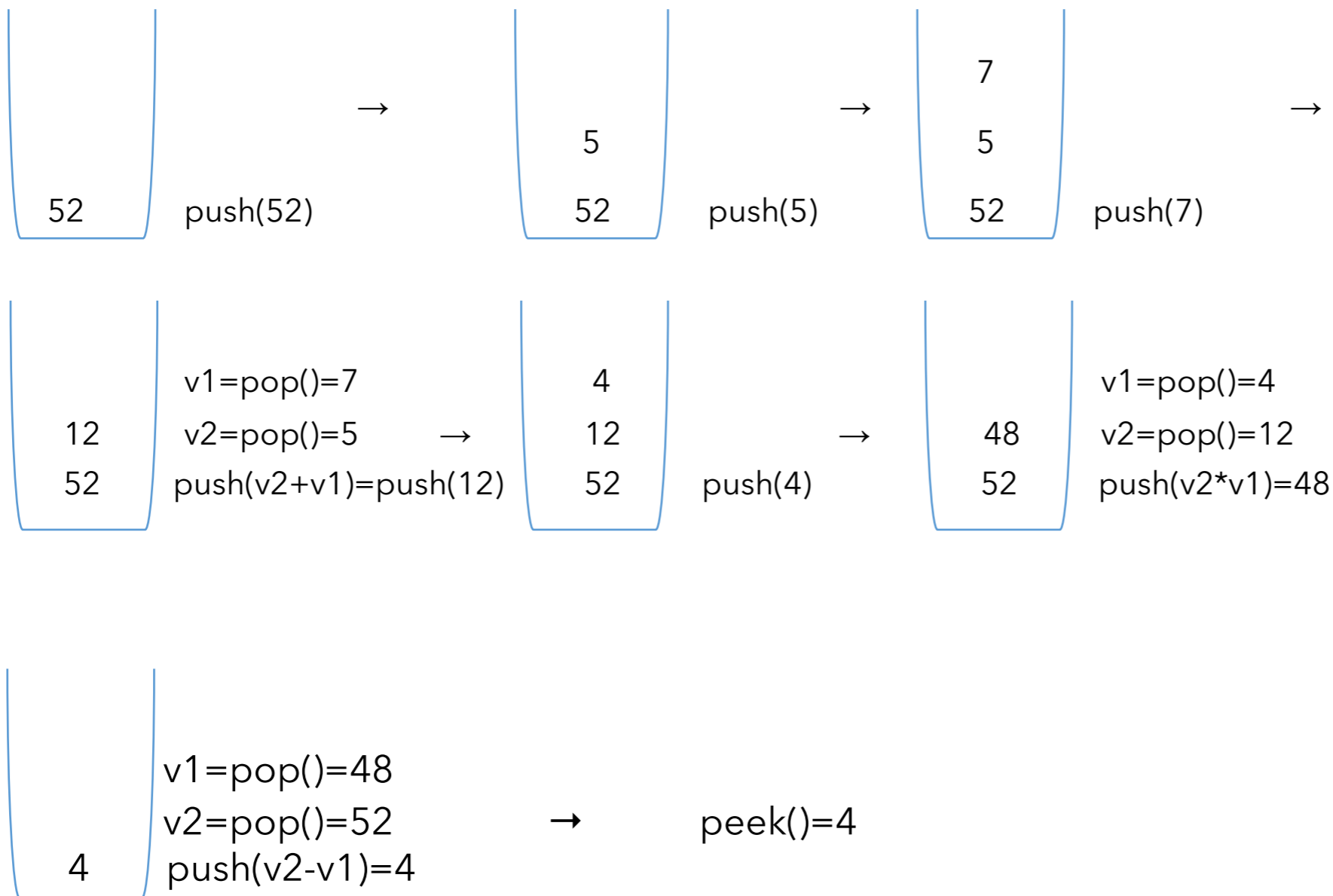


<http://algs4.cs.princeton.edu>

1.3 DIJKSTRA'S 2-STACK DEMO

Postfix expression evaluation example

Example: $(52 - ((5 + 7) * 4)) \Rightarrow 52\ 5\ 7\ +\ 4\ * \ -$



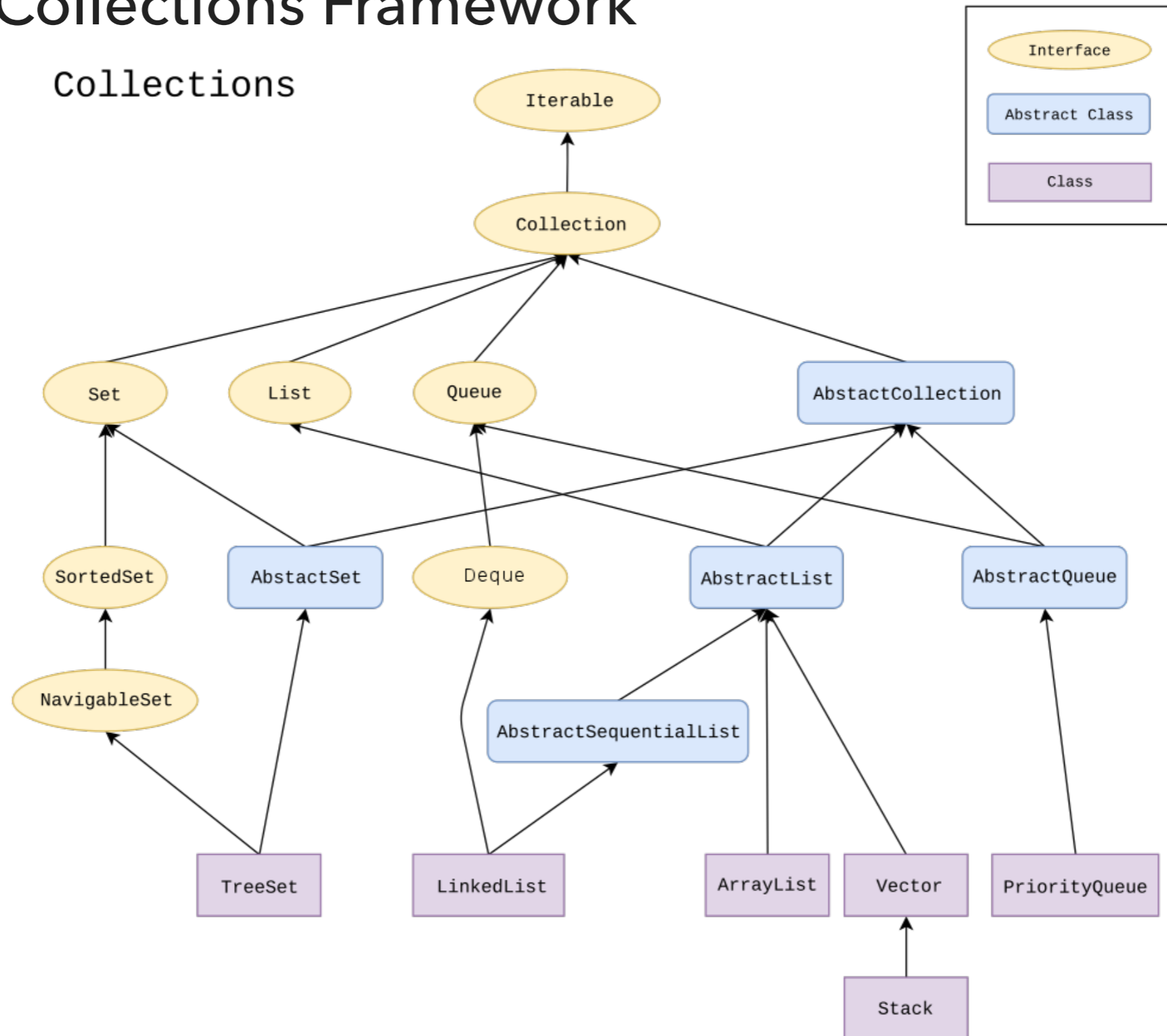
Queue applications

- ▶ Spotify playlist.
- ▶ Data buffers (netflix, Hulu, etc.).
- ▶ Asynchronous data transfer (file I/O, sockets).
- ▶ Requests in shared resources (printers).
- ▶ Traffic analysis.
- ▶ Waiting times at calling center.

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The Java Collections Framework



Deque in Java Collections

- ▶ Do not use Stack.
- ▶ Queue is an interface...
- ▶ It's recommended to use Deque instead.
- ▶ Double-ended queue (can add and remove from either end).

```
java.util.Deque;
```

```
public interface Deque<E> extends Queue<E>
```

- ▶ You can choose between `LinkedList` and `ArrayDeque` implementations.

```
▶ Deque deque = new ArrayDeque(); //preferable
```

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Iterator Interface

- ▶ Interface that allows us to traverse a collection one element at a time.

```
public interface Iterator<E> {  
    //returns true if the iteration has more elements  
    //that is if next() would return an element instead of throwing an exception  
    boolean hasNext();  
  
    //returns the next element in the iteration  
    //post: advances the iterator to the next value  
    E next();  
  
    //removes the last element that was returned by next  
    default void remove(); //optional, better avoid it altogether  
}
```

Iterator Example

```
List<String> myList = new ArrayList<String>();  
//... operations on myList
```

```
Iterator listIterator = myList.iterator();
```

```
while(listIterator.hasNext()){  
    String elt = listIterator.next();  
    System.out.println(elt);  
}
```

Java8 introduced lambda expressions

- ▶ Iterator interface now contains a new method.
- ▶ `default void forEachRemaining(Consumer<? super E> action)`
- ▶ Performs the given action for each remaining element until all elements have been processed or the action throws an exception.

```
listIterator.forEachRemaining(System.out::println);
```

Iterable Interface

- ▶ Interface that allows an object to be the target of a for-each loop:

```
for(String elt: myList){  
    System.out.println(elt);  
}
```

```
interface Iterable<E>{  
    //returns an iterator over elements of type E  
    Iterator<E> iterator();  
  
    //Performs the given action for each element of the Iterable until all elements  
    have  
    //been processed or the action throws an exception.  
    default void forEach(Consumer<? super E> action);  
}  
myList.forEach(elt-> {System.out.println(elt)});  
myList.forEach(System.out::println);
```

How to make your data structures iterable?

1. Implement `Iterable` interface.
2. Make a private class that implements the `Iterator` interface.
3. Override `iterator()` method to return an instance of the private class.

Example: making ArrayList iterable

```
public class ArrayList<Item> implements Iterable<Item> {
    //...
    public Iterator<Item> iterator() {
        return new ArrayListIterator();
    }

    private class ArrayListIterator implements Iterator<Item> {
        private int i = 0;

        public boolean hasNext() {
            return i < n;
        }

        public Item next() {
            return a[i++];
        }

        public void remove() {
            throw new UnsupportedOperationException();
        }
    }
}
```

Traversing ArrayList

- ▶ All valid ways to traverse ArrayList and print its elements one by one.

```
for(String elt:a1) {  
    System.out.println(elt);  
}
```

```
a1.forEach(System.out::println);  
a1.forEach(elt->{System.out.println(elt);});
```

```
a1.iterator().forEachRemaining(System.out::println);  
a1.iterator().forEachRemaining(elt->{System.out.println(elt);});
```

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Readings:

- ▶ Oracle's guides:
 - ▶ Collections: <https://docs.oracle.com/javase/tutorial/collections/intro/index.html>
 - ▶ Deque: <https://docs.oracle.com/javase/8/docs/api/java/util/Deque.html>
 - ▶ Iterator: <https://docs.oracle.com/javase/8/docs/api/java/util/Iterator.html>
 - ▶ Iterable: <https://docs.oracle.com/javase/8/docs/api/java/lang/Iterable.html>
- ▶ Textbook:
 - ▶ Chapter 1.3 (Page 126-157)
- ▶ Website:
 - ▶ Stacks and Queues: <https://algs4.cs.princeton.edu/13stacks/>

Practice Problems:

- ▶ 1.3.2-1.3.8, 1.3.32-1.3.33