Lecture 16: Queues

CS 62

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Stack

- Interface Stack<E> {
 - void push(E value)
 - E pop()
 - E peek()
- Example: Trays in cafeteria
- Last In First Out (LIFO)
 No changes to middle of list ever!



Stack Applications

- Run-time stack:
 - See sum program
- Backtracking
 - Solving Maze
- Evaluating expression in postfix form:
 - $(52 ((5 + 7) * 4) \Rightarrow 5257 + 4* \Rightarrow 4$
- Tools to parse programs
- Undo

Evaluation of postfix expressions

- 1. Create a stack to store operands (or values).
- Scan the given expression and do following for every scanned element.
 - 1. If the element is a number, push it into the stack push(operand)
 - 2. If the element is a operator, pop operands for the operator from stack. Evaluate the operator and push the result back to the stack result1 = pop() result2 = pop() result = result2 operator result1 push(result)
- 3. When the expression is ended, the number in the stack is the final answer peek()

Stack Implementations

- ArrayList:
 - Which end should be head?
 - How complex for push, pop, peek?
- SinglyLinkedList:
 - Which end should be head?
 - How complex for push, pop, peek?
- Space differences?
 - What if there are several stacks?
- java.util.Stack based on Vector don't use!
 - ArrayDeque is better choice (more details later)

Queue

- FIFO: Waiting in line
- Operations:
 - enqueue (at end) or add
 - dequeue (from beginning) or remove
- Examples:
 - Simulations
 - Event queue
 - Keeping track when searching

Queue Implementations

- SinglyLinkedList:
 - Which end should be front, rear?
 - How complex for enqueue, dequeue?
- ArrayList:
 - Which end should be front, rear?
 - How complex for enqueue, dequeue?
- Space differences?

Dequeue

- Steque:
 - Add and remove from one end. Only add from other.
- java.util.Deque: Double-Ended Queue
 - Can add or remove from either end.
 - Resizable array implementation
 - Faster than Java Stack class when used as stack, faster than LinkedList (doubly-linked) when used as queue.