

UNSUPERVISED LEARNING

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CS 1.58 – Spring 2022

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Administrative

Final project

- Project proposal feedback soon
- Progress report due next Wednesday

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Supervised learning

Supervised learning: given labeled examples

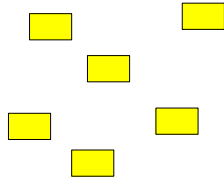
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Unsupervised learning

Unsupervised learning: given data, i.e. examples, but no labels

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Unsupervised learning



Given some example without labels, do something!

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Unsupervised applications areas

learn clusters/groups without any label

customer segmentation (i.e. grouping)

image compression

bioinformatics: learn motifs

find important features

...

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Unsupervised learning: clustering

Raw data



extract
features

features

$f_1, f_2, f_3, \dots, f_n$
 $f_1, f_2, f_3, \dots, f_n$
 $f_1, f_2, f_3, \dots, f_n$
 $f_1, f_2, f_3, \dots, f_n$
 $f_1, f_2, f_3, \dots, f_n$

group into
classes/clust
ers



No "supervision", we're only given data and want to find natural groupings

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Unsupervised learning: modeling

Most frequently, when people think of unsupervised learning they think clustering

Another category: learning probabilities/parameters for models without supervision

- Learn a translation dictionary
- Learn a grammar for a language
- Learn the social graph

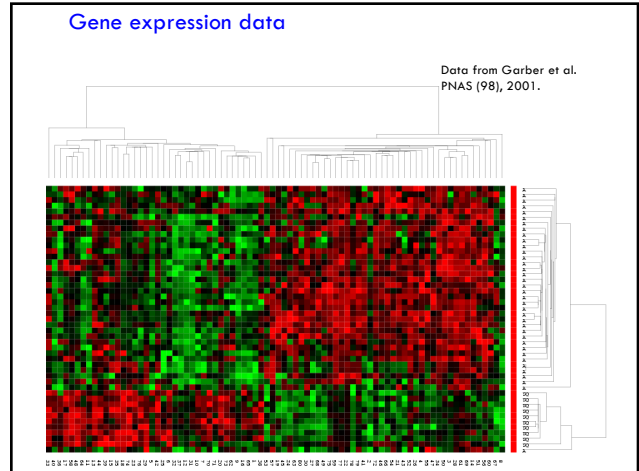
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Clustering

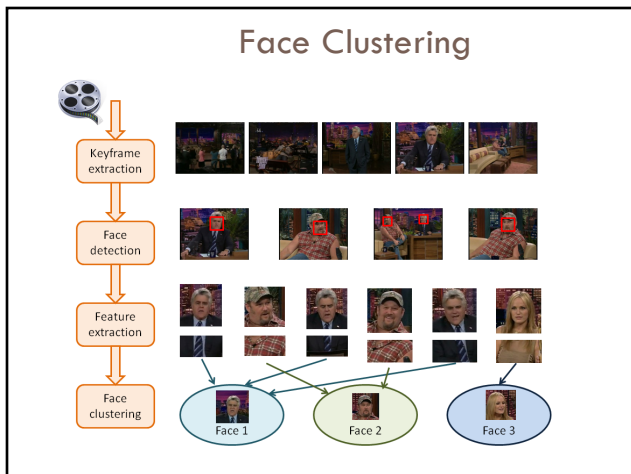
Clustering: the process of grouping a set of objects into classes of similar objects

Applications?

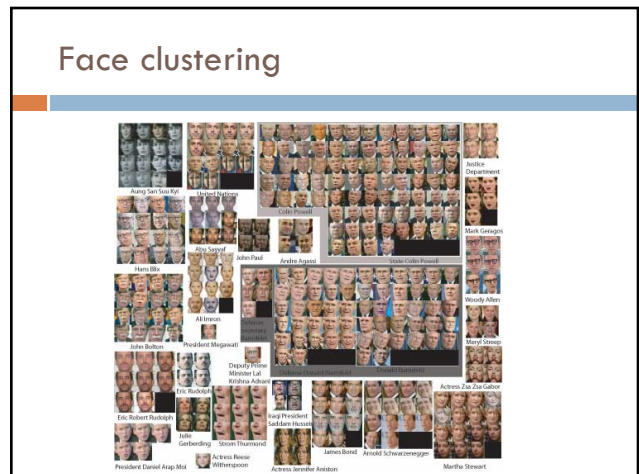
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Search result clustering

The screenshot shows a search engine interface with the query 'apples'. Below the search bar, there are tabs for 'Web', 'Images', 'Maps', 'Shopping', and 'More'. The search results are clustered into several sections:

- Apple**: www.apple.com/ Apple designs and creates (iPod and iTunes, Mac laptop and desktop computers, the OS X operating system, and the revolutionary iPhone and iPad). Apple Store - iPad - iPhone - Apple - Support 10,727 people +10 this
- Apple - iPad**: www.apple.com/ipad/ iPad is a magical window where nothing comes between you and what you ... You visited this page.
- Apple - Wikipedia, the free encyclopedia**: en.wikipedia.org/wiki/Apple The apple is the pomaceous fruit of the apple tree, species Malus domestica in the rose family (Rosaceae). It is one of the most widely cultivated tree fruits, and ... Apple Inc. - List of apple cultivars - Apple (disambiguation) - Malus
- Directory of apple varieties starting with A**: www.orangejippi.com/apples 30+ items - For apple enthusiasts - tasting notes, apple identification, apple ... Acynmac apple Resembles McIntosh in taste, appearance, shape, and flesh ... Akane apple One of the best early-season apples, popular in the USA, but ...

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Google News

The screenshot shows the Google News interface. The main article is titled 'Console Wars 2013: Microsoft's Xbox One vs. Sony's PlayStation 4'. Below the main article, there is a 'Top Stories' section with a list of news items:

- Iran
- Xbox One
- Tarun Tejpal
- Manny Pacquiao
- Ukraine
- Kabul
- New England Patriots
- Latvia
- Derrick Rose
- Doctor Who

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Clustering in search advertising

The diagram shows two clusters of nodes. The top cluster is labeled 'bids' and contains nodes for 'Advertiser' (blue circles) and 'Bidded Keyword' (red squares). The bottom cluster is labeled 'Advertiser' and contains nodes for 'Advertiser' (blue circles) and 'Bidded Keyword' (red squares). The nodes are connected by lines, representing relationships between advertisers and keywords.

Find clusters of advertisers and keywords

- Keyword suggestion
- Performance estimation

Advertiser Bidded Keyword
~10M nodes

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Clustering applications

The diagram shows a network of nodes representing users. The nodes are connected by lines, representing relationships between users. The nodes are arranged in a circular pattern, with lines connecting them to form a network.

Find clusters of users

- Targeted advertising
- Exploratory analysis

Clusters of the Web Graph

- Distributed pagerank computation

Who-messages-who IM/text/twitter graph
~100M nodes

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Data visualization

Wise et al, "Visualizing the non-visual" PNNL

ThemeScapes, Cartia

- [Mountain height = cluster size]

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A data set with clear cluster structure

What are some of the issues for clustering?

What clustering algorithms have you seen/used?

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Issues for clustering

Representation for clustering

- How do we represent an example
 - features, etc.
- Similarity/distance between examples

Flat clustering or hierarchical

Number of clusters

- Fixed a priori
- Data driven?

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Clustering Algorithms

Flat algorithms

- Usually start with a random (partial) partitioning
- Refine it iteratively
 - K means clustering
 - Model based clustering
- Spectral clustering

Hierarchical algorithms

- Bottom-up, agglomerative
- Top-down, divisive

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Hard vs. soft clustering

Hard clustering: Each example belongs to exactly one cluster

Soft clustering: An example can belong to more than one cluster (probabilistic)

- Makes more sense for applications like creating browsable hierarchies
- You may want to put a pair of sneakers in two clusters: (i) sports apparel and (ii) shoes

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K-means

Most well-known and popular clustering algorithm:

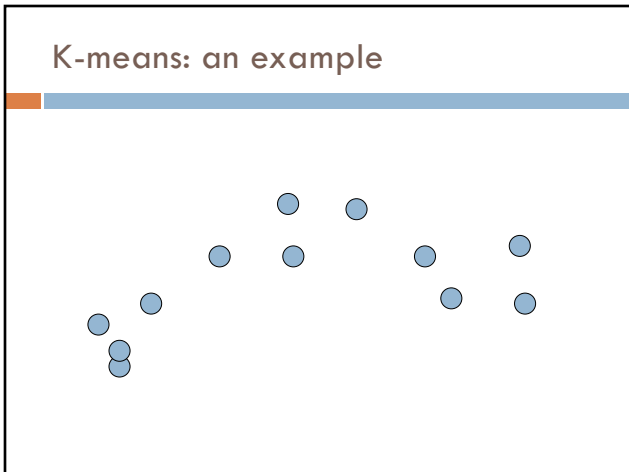
Start with some initial cluster centers

Iterate:

- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster

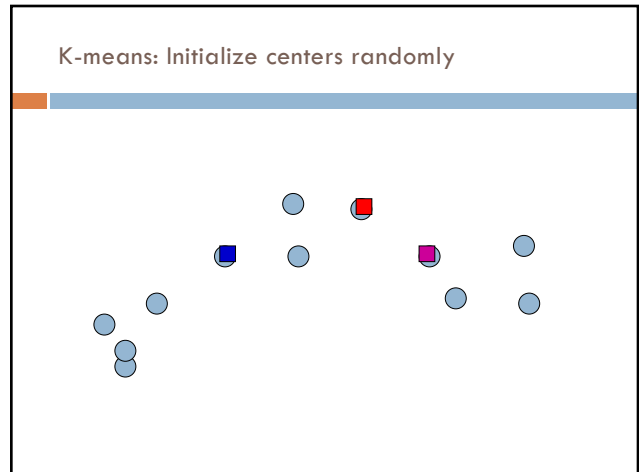
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K-means: an example

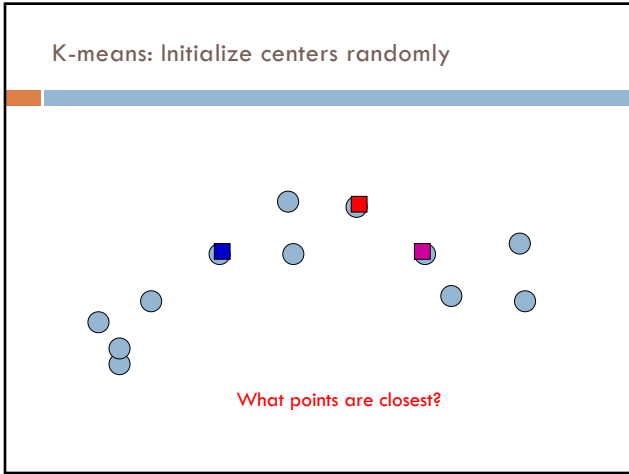


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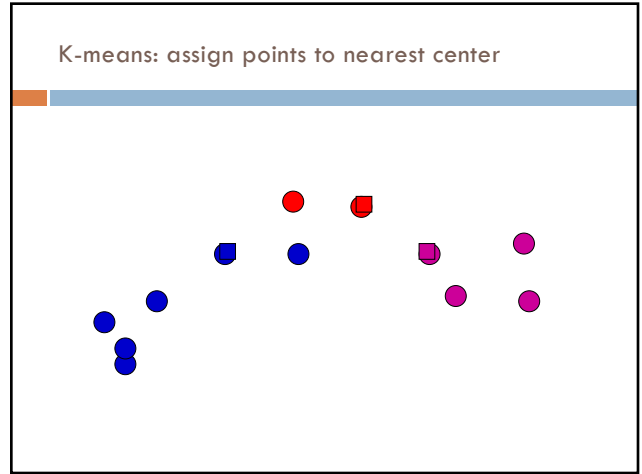
K-means: Initialize centers randomly



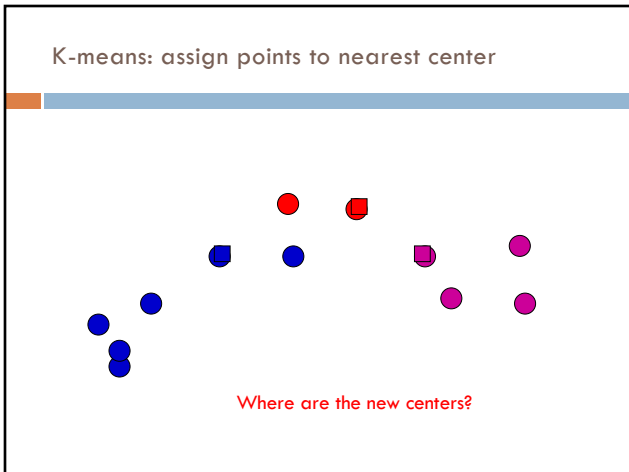
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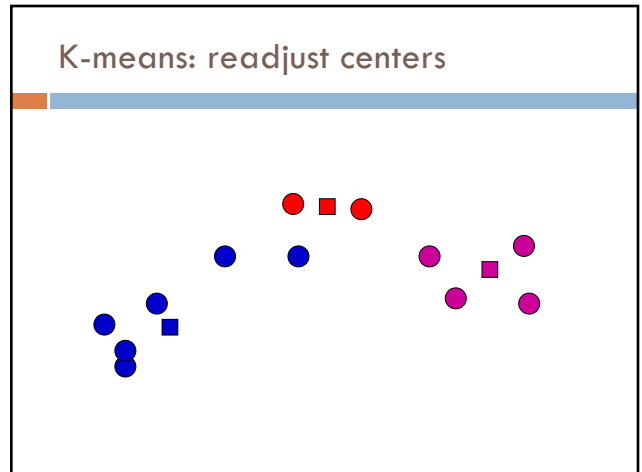
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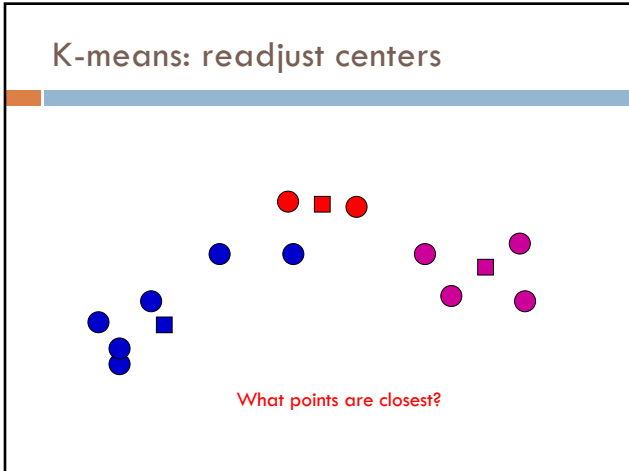
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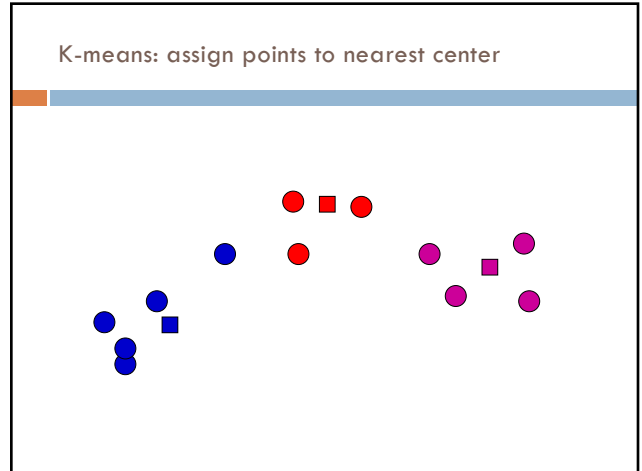
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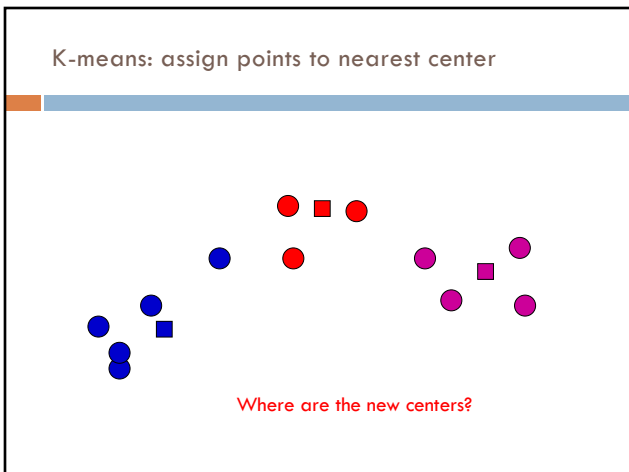
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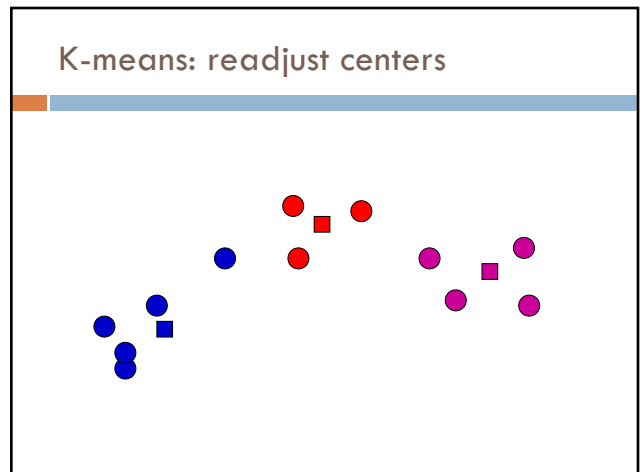
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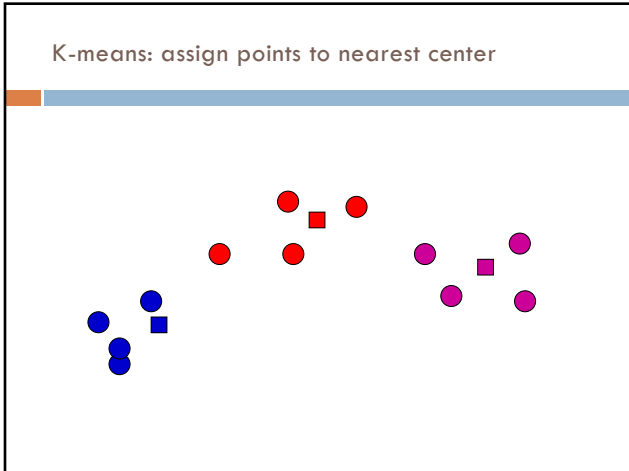
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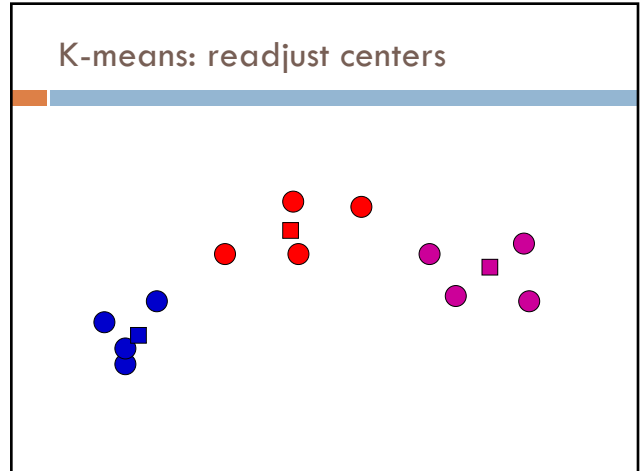
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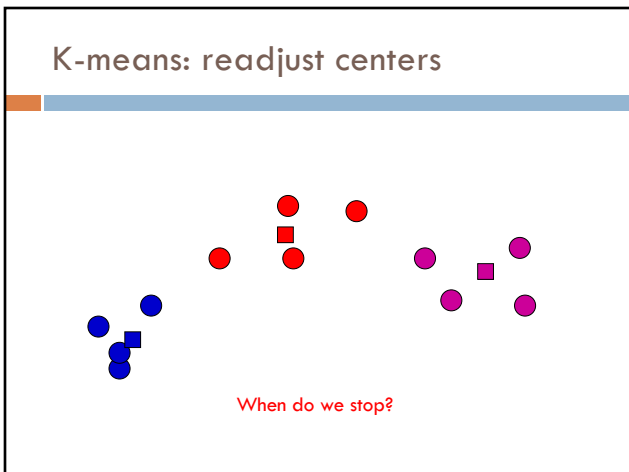
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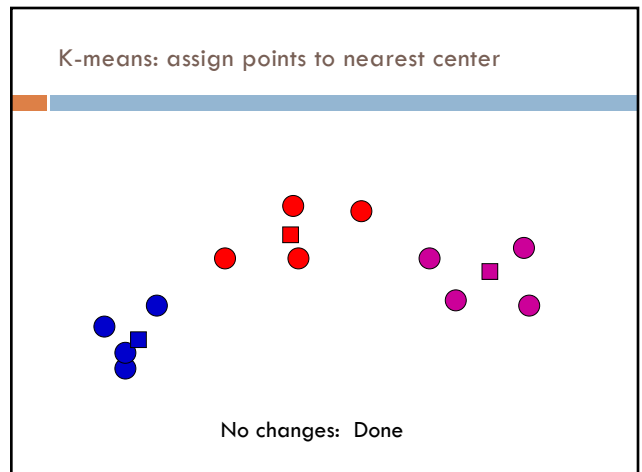
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K-means

Iterate:

- ▣ Assign/cluster each example to closest center
- ▣ Recalculate centers as the mean of the points in a cluster

How do we do this?

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K-means

Iterate:

- Assign/cluster each example to closest center
 - iterate over each point:
 - get distance to each cluster center
 - assign to closest center (hard cluster)
- Recalculate centers as the mean of the points in a cluster

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K-means

Iterate:

- Assign/cluster each example to closest center
 - iterate over each point:
 - get **distance** to each cluster center
 - assign to closest center (hard cluster)
- Recalculate centers as the mean of the points in a cluster

What distance measure should we use?

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Distance measures

Euclidean:

$$d(x, y) = \sqrt{\sum_{i=1}^n (x_i - y_i)^2}$$

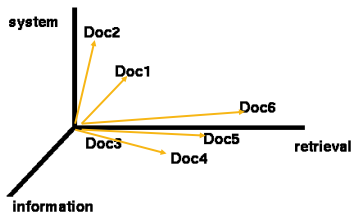
good for spatial data

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Clustering documents (e.g. wine data)

One feature for each word. The value is the number of times that word occurs.

Documents are points or vectors in this space

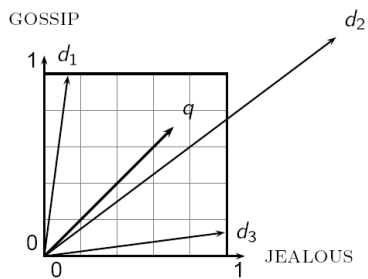


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When Euclidean distance doesn't work

Which document is closest to q using Euclidean distance?

Which do you think should be closer?



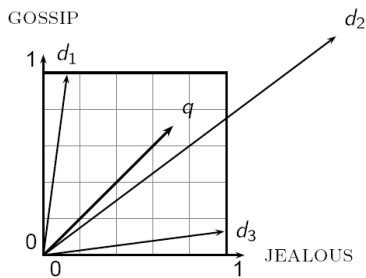
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Issues with Euclidean distance

the Euclidean distance between q and d₂ is large

but, the distribution of terms in q and d₂ are very similar

This is not what we want!

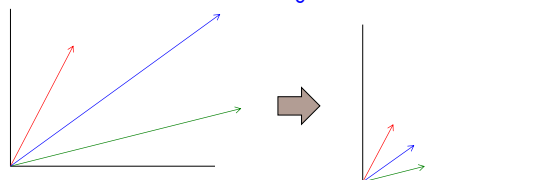


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cosine similarity

$$sim(x,y) = \frac{x \cdot y}{|x||y|} = \frac{x \cdot y}{|x| |y|} = \frac{\sum_{i=1}^n x_i y_i}{\sqrt{\sum_{i=1}^n x_i^2} \sqrt{\sum_{i=1}^n y_i^2}}$$

correlated with the angle between two vectors



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cosine distance

cosine similarity ranges from 0 and 1, with things that are similar 1 and dissimilar 0

cosine distance:

$$d(x, y) = 1 - \text{sim}(x, y)$$

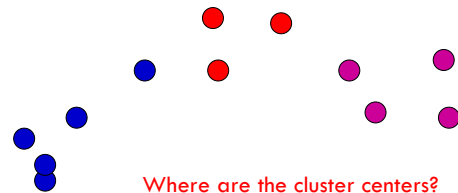
- good for text data and many other "real world" data sets
- computationally friendly since we only need to consider features that have non-zero values for **both** examples

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K-means

Iterate:

- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster

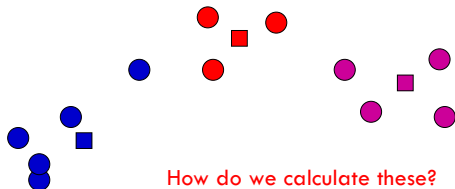


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K-means

Iterate:

- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster



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K-means

Iterate:

- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster

Mean of the points in the cluster:

$$\mu(C) = \frac{1}{|C|} \sum_{x \in C} x$$

where:

$$x + y = \sum_{i=1}^n x_i + y_i \quad \frac{x}{|C|} = \sum_{i=1}^n \frac{x_i}{|C|}$$

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K-means loss function

K-means tries to minimize what is called the “k-means” loss function:

$$\text{loss} = \sum_{i=1}^n d(x_i, \mu_k)^2 \text{ where } \mu_k \text{ is cluster center for } x_i$$

the sum of the squared distances from each point to the associated cluster center

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Minimizing k-means loss

Iterate:

1. Assign/cluster each example to closest center
2. Recalculate centers as the mean of the points in a cluster

$$\text{loss} = \sum_{i=1}^n d(x_i, \mu_k)^2 \text{ where } \mu_k \text{ is cluster center for } x_i$$

Does each step of k-means move towards reducing this loss function (or at least not increasing it)?

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Minimizing k-means loss

Iterate:

1. Assign/cluster each example to closest center
2. Recalculate centers as the mean of the points in a cluster

$$\text{loss} = \sum_{i=1}^n d(x_i, \mu_k)^2 \text{ where } \mu_k \text{ is cluster center for } x_i$$

This isn't quite a complete proof/argument, but:

1. Any other assignment would end up in a larger loss
2. The mean of a set of values minimizes the squared error

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Minimizing k-means loss

Iterate:

1. Assign/cluster each example to closest center
2. Recalculate centers as the mean of the points in a cluster

$$\text{loss} = \sum_{i=1}^n d(x_i, \mu_k)^2 \text{ where } \mu_k \text{ is cluster center for } x_i$$

Does this mean that k-means will always find the minimum loss/clustering?

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Minimizing k-means loss

Iterate:

1. Assign/cluster each example to closest center
2. Recalculate centers as the mean of the points in a cluster

$$loss = \sum_{i=1}^n d(x_i, \mu_k)^2 \text{ where } \mu_k \text{ is cluster center for } x_i$$

NO! It will find a *minimum*.

Unfortunately, the k-means loss function is generally not convex and for most problems has many, many minima

We're only guaranteed to find one of them

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K-means variations/parameters

Start with some initial cluster centers

Iterate:

- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster

What are some other variations/parameters we haven't specified?

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K-means variations/parameters

Initial (seed) cluster centers

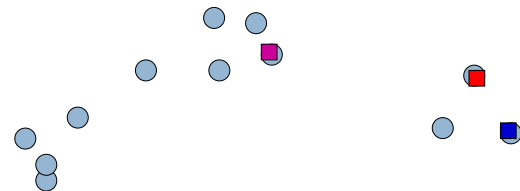
Convergence

- ▣ A fixed number of iterations
- ▣ partitions unchanged
- ▣ Cluster centers don't change

K!

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K-means: Initialize centers randomly



What would happen here?

Seed selection ideas?

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Seed choice

Results can vary drastically based on random seed selection

Some seeds can result in poor convergence rate, or convergence to sub-optimal clusterings

Common heuristics

- ❑ Random points (not examples) in the space
- ❑ Randomly pick examples
- ❑ Points least similar to any existing center (furthest centers heuristic)
- ❑ **Try out multiple starting points**
- ❑ Initialize with the results of another clustering method

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Furthest centers heuristic

$\mu_1 =$ pick random point

for $i = 2$ to K :

$\mu_i =$ point that is furthest from **any** previous centers

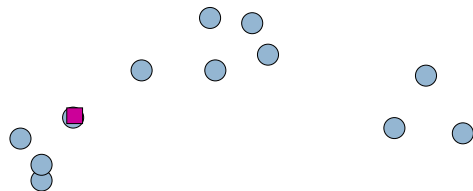
$$\mu_i = \underset{x}{\operatorname{arg\,max}} \min_{\mu_j : 1 < j < i} d(x, \mu_j)$$

point with the largest distance to any previous center

smallest distance from x to any previous center

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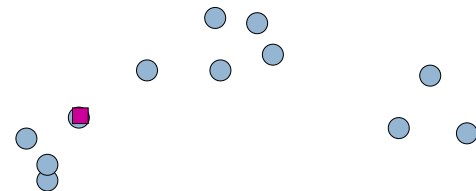
K-means: Initialize furthest from centers



Pick a random point for the first center

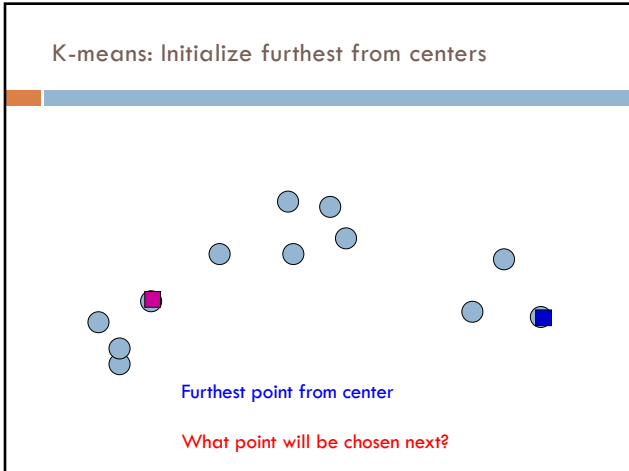
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K-means: Initialize furthest from centers

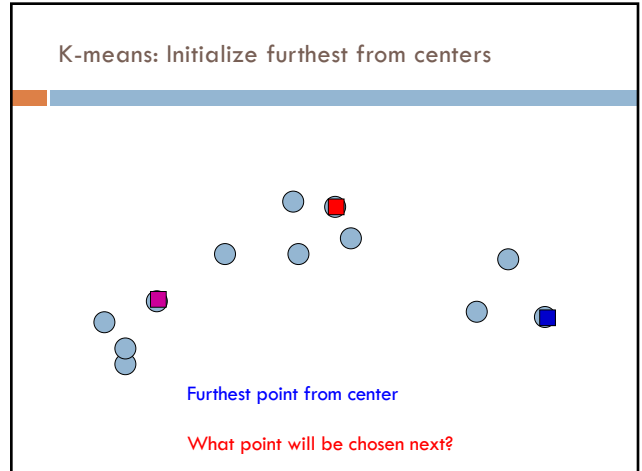


What point will be chosen next?

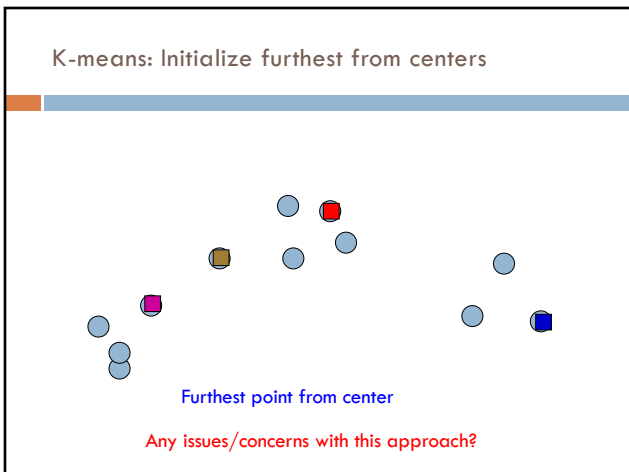
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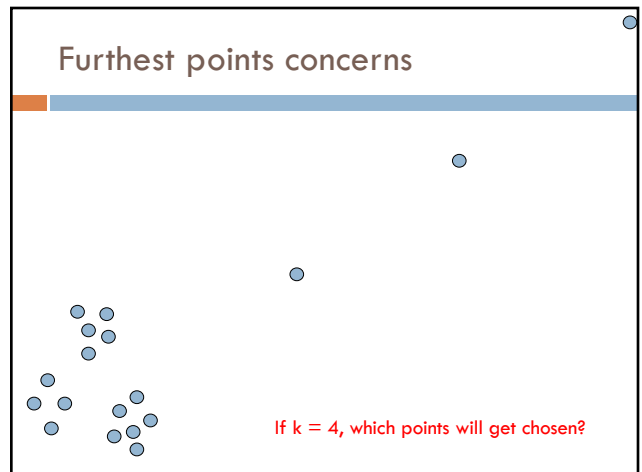
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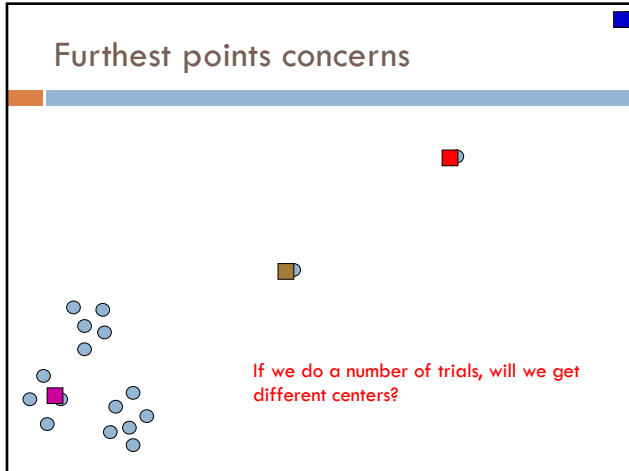
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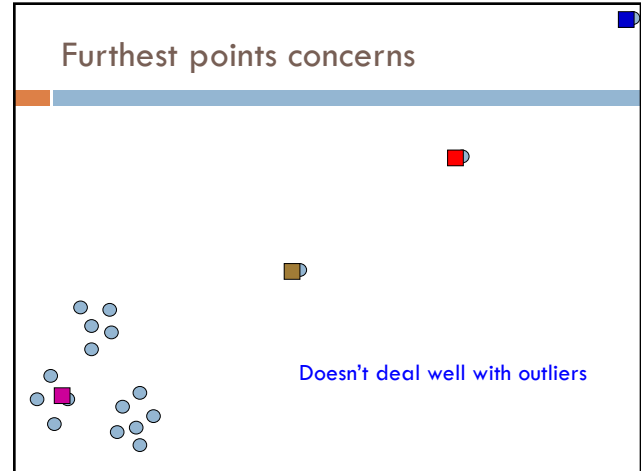
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K-means++

μ_1 = pick random point

for $k = 2$ to K :

 for $i = 1$ to N :

$s_i = \min d(x_i, \mu_{1...k-1})$ // smallest distance to any center

μ_k = randomly pick point *proportionate* to s

How does this help?

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K-means++

μ_1 = pick random point

for $k = 2$ to K :

 for $i = 1$ to N :

$s_i = \min d(x_i, \mu_{1...k-1})$ // smallest distance to any center

μ_k = randomly pick point *proportionate* to s

- Makes it possible to select other points
- if #points \gg #outliers, we will pick good points
- Makes it non-deterministic, which will help with random runs
- Nice theoretical guarantees!

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K-means variations/parameters

Initial (seed) cluster centers

Convergence

- ▣ A fixed number of iterations
- ▣ partitions unchanged
- ▣ Cluster centers don't change

K!

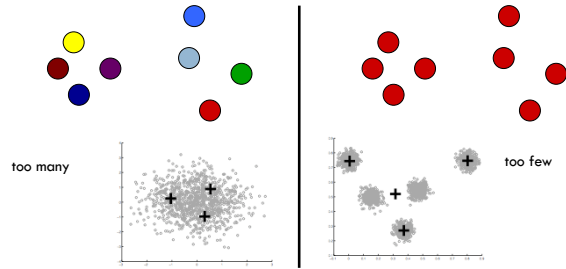
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How Many Clusters?

Number of clusters K must be provided

How should we determine the number of clusters?

How did we deal with models becoming too complicated previously?



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Many approaches

Regularization!!!



Statistical test

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k-means loss revisited

K-means is trying to minimize:

$$loss = \sum_{i=1}^n d(x_i, \mu_k)^2 \text{ where } \mu_k \text{ is cluster center for } x_i$$

What happens when k increases?

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k-means loss revisited

K-means is trying to minimize:

$$loss = \sum_{i=1}^n d(x_i, \mu_k)^2 \text{ where } \mu_k \text{ is cluster center for } x_i$$

Loss goes down!

Making the model more complicated allows us more flexibility, but can "overfit" to the data

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k-means loss revisited

K-means is trying to minimize:

$$loss_{kmeans} = \sum_{i=1}^n d(x_i, \mu_k)^2 \text{ where } \mu_k \text{ is cluster center for } x_i$$



2 regularization options

$$loss_{BIC} = loss_{kmeans} + K \log N \quad (\text{where } N = \text{number of points})$$

$$loss_{AIC} = loss_{kmeans} + KN$$

What effect will this have?

Which will tend to produce smaller k?

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k-means loss revisited

2 regularization options

$$loss_{BIC} = loss_{kmeans} + K \log N \quad (\text{where } N = \text{number of points})$$

$$loss_{AIC} = loss_{kmeans} + KN$$

AIC penalizes increases in K more harshly

Both require a change to the K-means algorithm

Tend to work reasonably well in practice if you don't know K

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