1. Dynamic programming in practice

   (a) Work through 4a by hand. What is the answer? Talk about why a greedy solution
       wouldn’t work.
   (b) Talk about how to setup problem 4 as a dynamic programming problem.
   (c) What additional information will you need to store to be able to recreate the solution?

2. Group participation Was everyone in the group at the meeting and, if not, who was missing?