

# Reductions

<https://cs.pomona.edu/classes/cs140/>

<https://adriann.github.io/npc/npc.html>

# Outline

## Topics and Learning Objectives

- Discuss the process of reducing one problem to another

## Exercise

- None

Quick check: does  $\lg(n) \in P$ ?

# Reduction

- Instead of taking the time to mathematically prove that some algorithm/problem belongs to a certain class, we can take a shortcut.
- We can put a problem in a specific class by looking at its **relative** difficulty.
- [**Some Problem**] is as hard as [**Some Other Problem**].
- “The decision TSP Problem is as hard as the Hamiltonian Cycle Problem, which is NP-Hard. Therefore, decision TSP is also NP-Hard (or NP-Complete in this case since we can verify it with a polynomial time algorithm)”

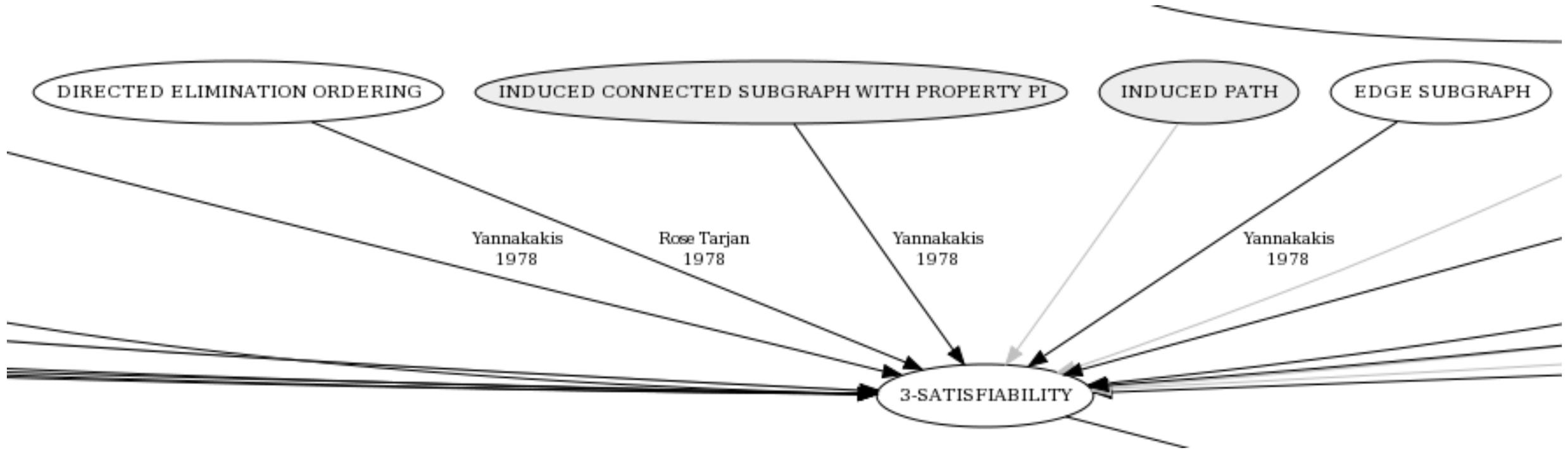
# Complexity Comparisons

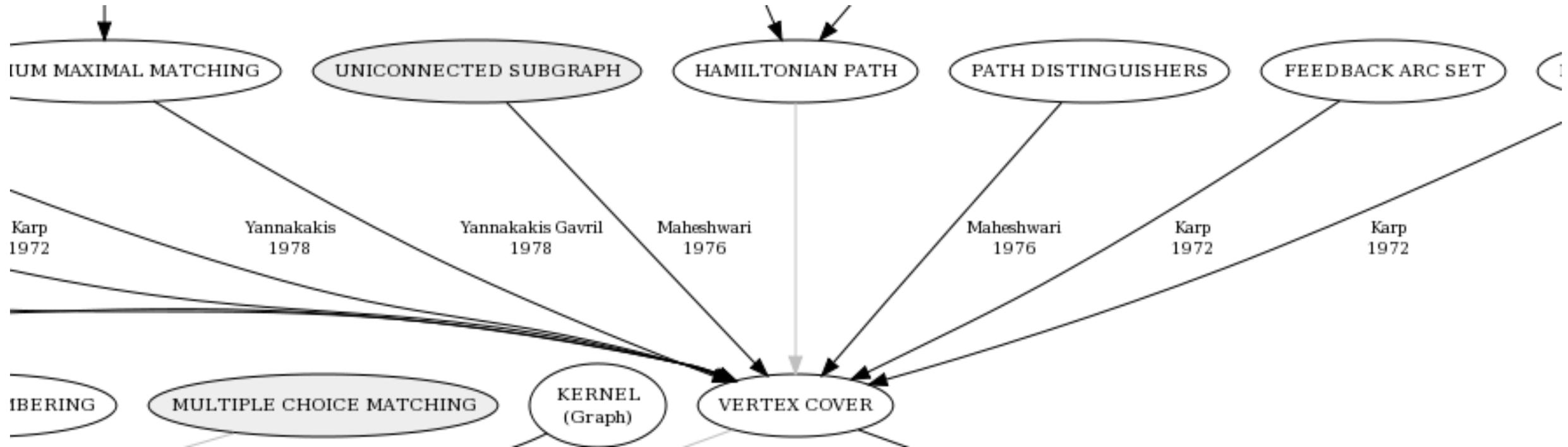
If you want to show that **problem A** is “**easy**”, then...  
you show how to solve it by turning it into a known “**easy**” **problem B**.

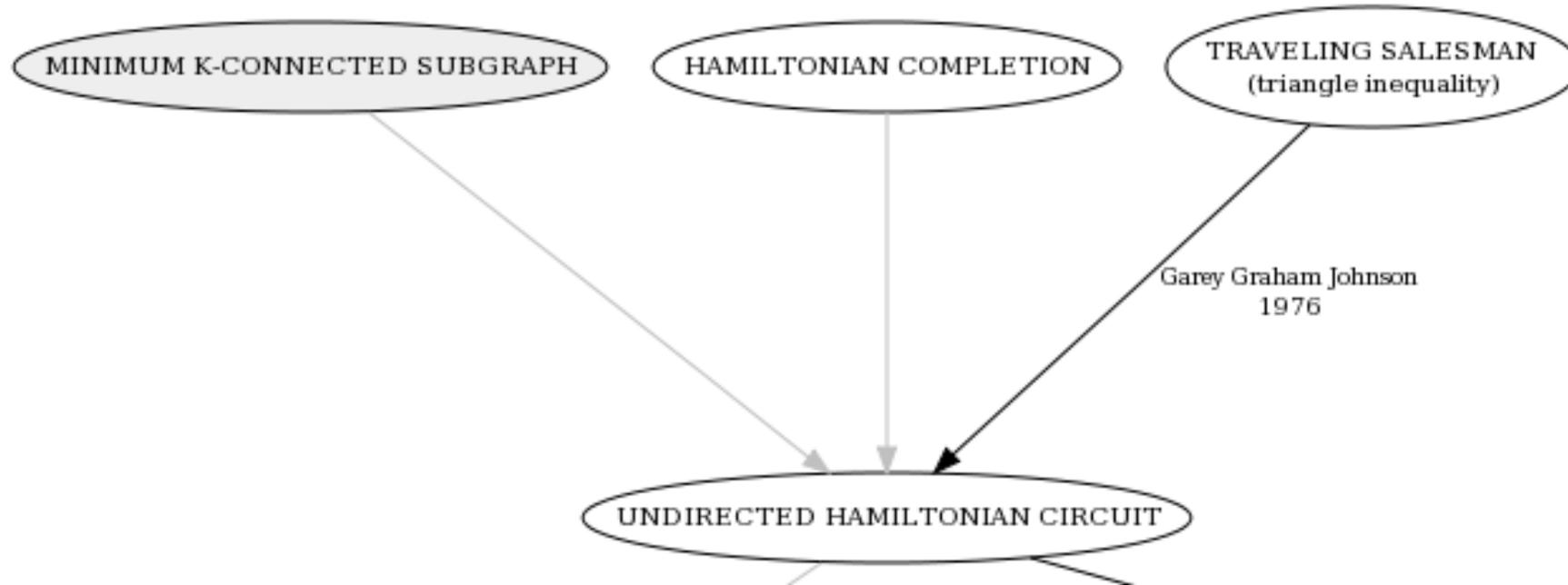
If you want to show that **problem A** is “**hard**”, then...  
you show how it can be used to solve a known “**hard**” **problem B**.

These are called **reductions**.





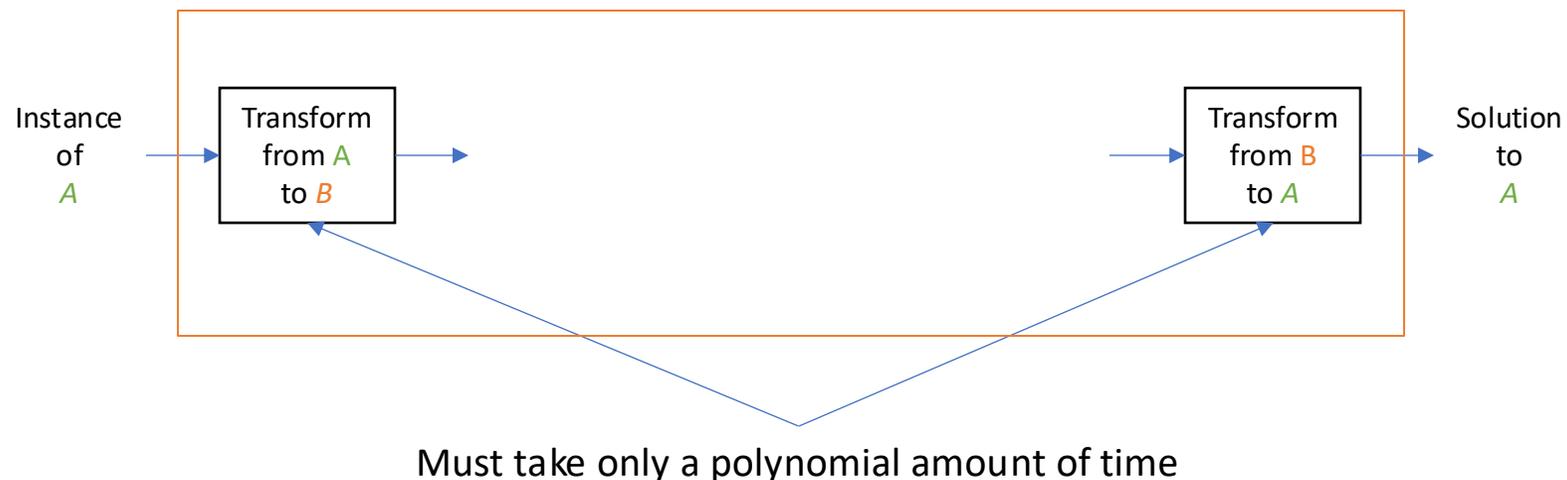




# A reduction involves two different problems

We can reduce problem **A** to problem **B** if

- We have a polynomial time algorithm for converting an input to problem **A** into an equivalent input for problem **B** **and**
- We have a polynomial time algorithm for converting an output of problem **B** into an output of problem **A**



# A reduction involves two different problems

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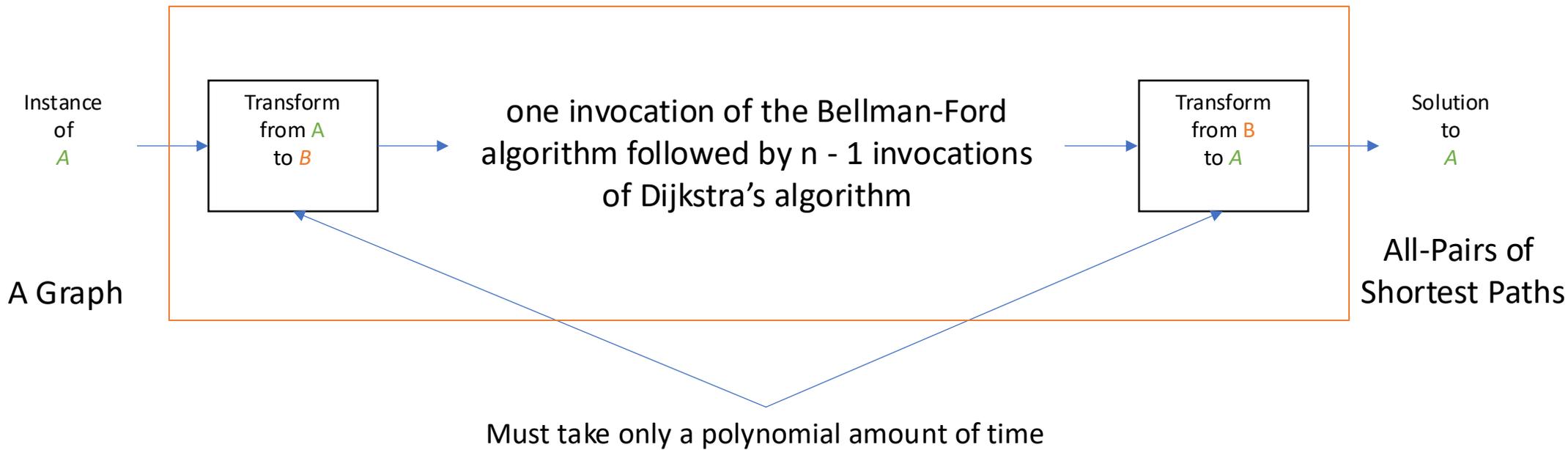
If we can perform a reduction, then we can say things like

- If **B** is in P then **A** is in P
- If **B** is in NP-Complete then **A** is in NP-Complete
- **B** is at least as hard as **A** (though **B** might be much harder—you can always convert a problem into something that takes way more work)

# Reduction Example

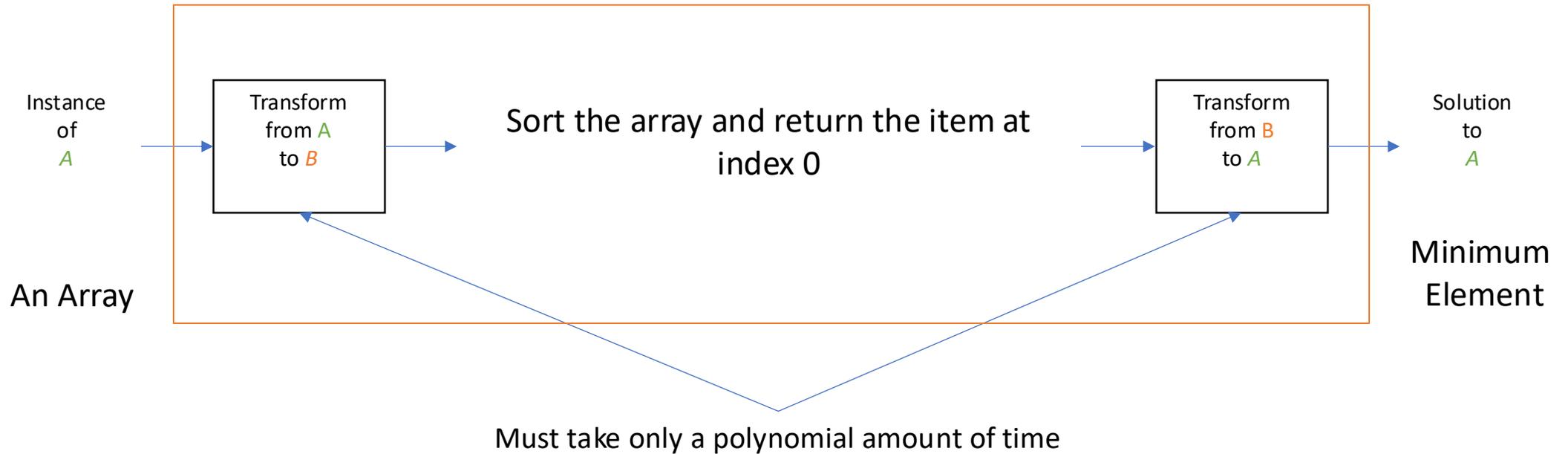
- We can do better than the Floyd-Warshall algorithm  $O(n^3)$  for sparse graphs (even with negative edges).
- For example, a clever trick **reduces** the all-pairs shortest path problem to one invocation of the Bellman-Ford algorithm followed by  $n - 1$  invocations of Dijkstra's algorithm.
- This reduction, which is called Johnson's algorithm, runs in  $O(mn) + (n - 1) \cdot O(m \log n) = O(mn \log n)$ .
- This is subcubic in  $n$  except when  $m$  is very close to quadratic in  $n$ .

# John's All-Pairs Shortest Path Algorithm



# Finding the Minimum Element

This is making the problem take more work than needed... But the reduction is still possible.



# Reduction for NP-Complete

- Given a new problem (and algorithm) called  $P_{new}$
- Let's say we have an algorithm (potentially sub-optimal) to solve it, but we don't know to what class it belongs.

- We guess that (our Theorem)

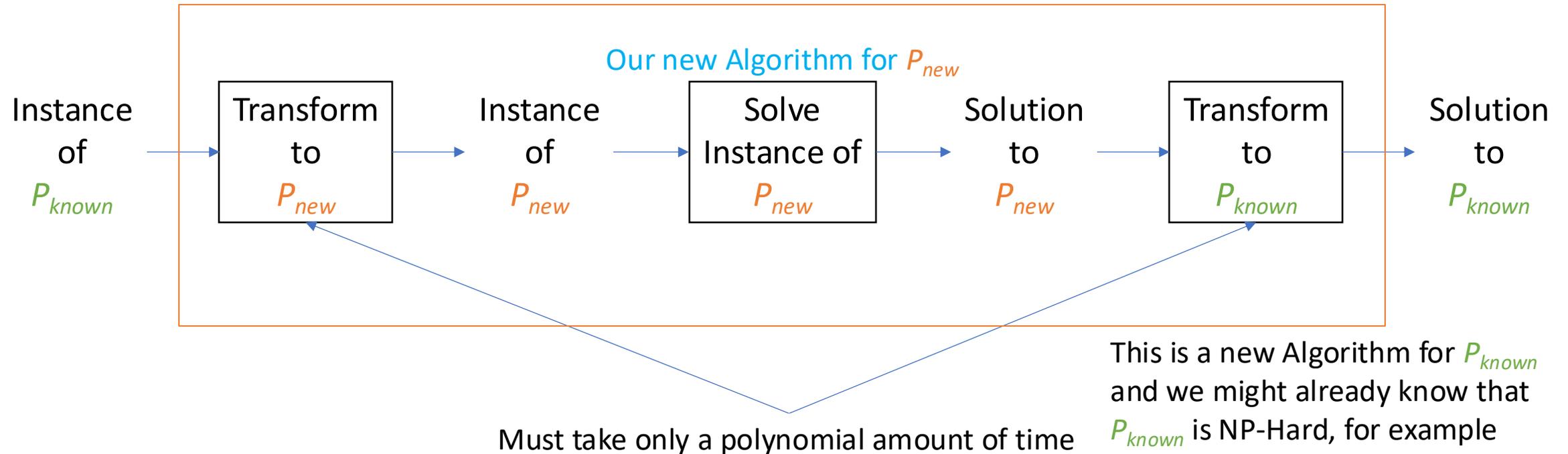
new problem

already proven to be in NP-Complete

*Problem  $P_{new}$  is at least as hard as problem  $P_{known}$*

- Reduce  $P_{known}$  to  $P_{new}$  ( $P_{KNOWN} \leq_p P_{NEW}$ )
  - Solve  $P_{known}$  using a polynomial number of calls to the algorithm for  $P_{new}$
  - Reduce the **harder/known** known problem to our new problem
  - In doing say we can say that we've either found a more efficient solution to  $P_{known}$ , or we've proved that  $P_{new}$  is also hard

# Example Reduction (Reduce $P_{known}$ to $P_{new}$ )



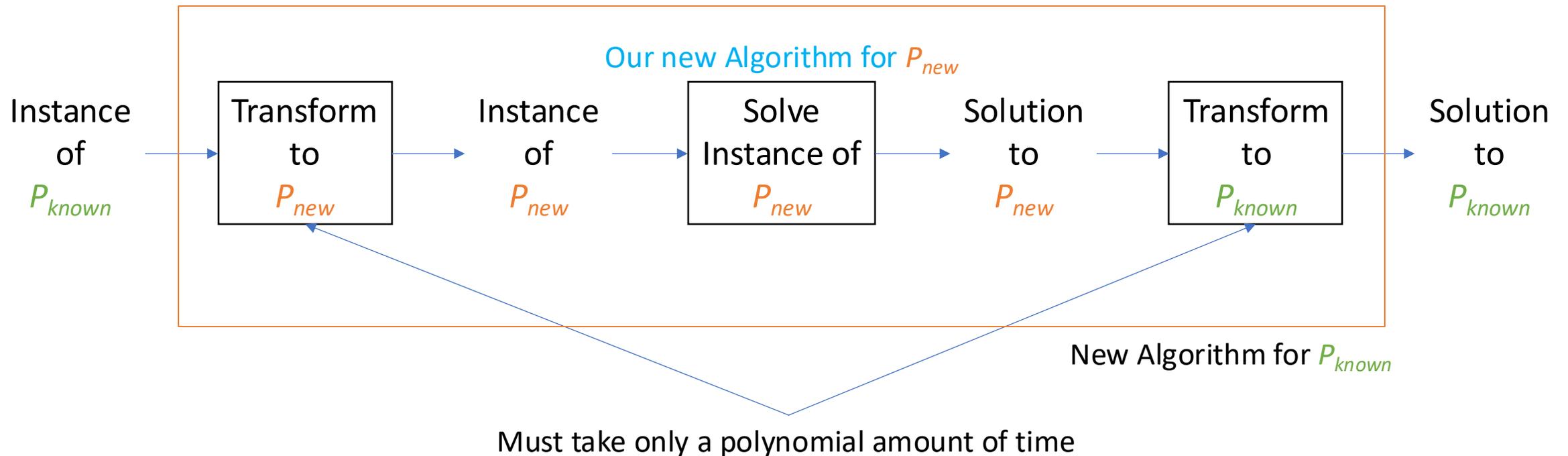
WE ALREADY PROVED THE CHARACTERISTICS OF  $P_{known}$  SO, WE MUST HAVE FOUND A NEW WAY TO IMPLEMENT THE SAME THING USING  $P_{new}$

# Prove two algorithms belong to the same class

$P_{known}$  is the all-pairs shortest path problem

$P_{new}$  is a new method for computing the shortest path from a start vertex to all other vertices

Reduce  $P_{known}$  to  $P_{new}$



# Examples of Reductions

Reduce median selection to sorting.

- Finding the median value of an array of numbers is as hard as sorting the number and sorting the number can be solved in polynomial-time.
- Note: finding the median turns out to be easier than comparison-based sorting ( $O(n)$ )

Reduce cycle detection to DFS

- Detecting a cycle in a graph is as hard as performing a depth first search and DFS can be done in polynomial-time.
- This is related to Kruskal's minimum spanning tree algorithm and the union-find data structure

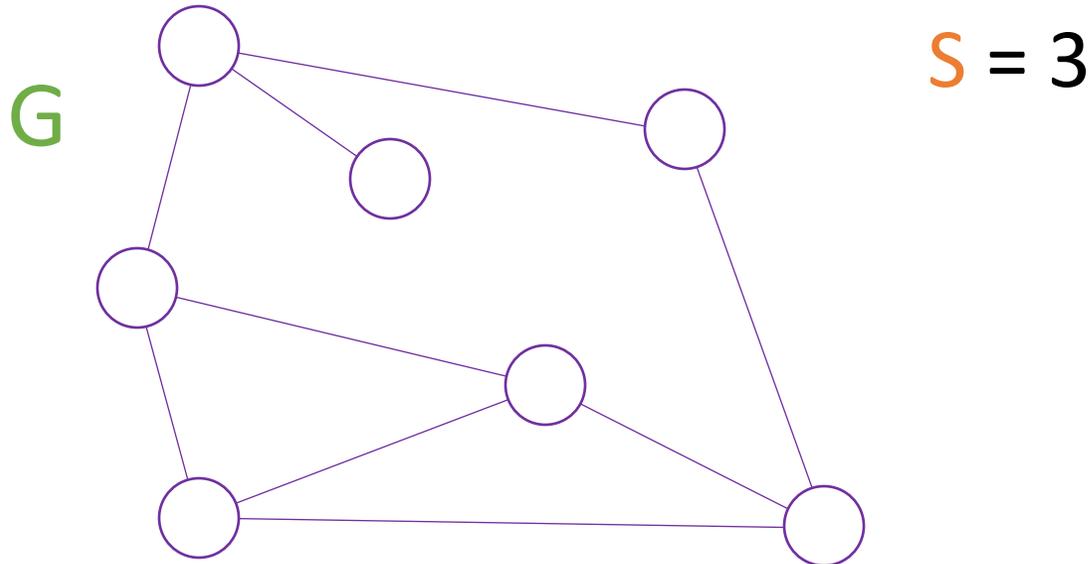
Reduce all pairs shortest path to single source shortest path

- Computing all pairs shortest paths is as hard as computing the shortest path from one node to every other node  $n$  times, which can be done in polynomial time.
- Invoke polynomial time algorithm " $n$  times" is still polynomial time (just increase exponent by 1).

# Full Reduction Example

## *The $S$ -Independent Set Problem*

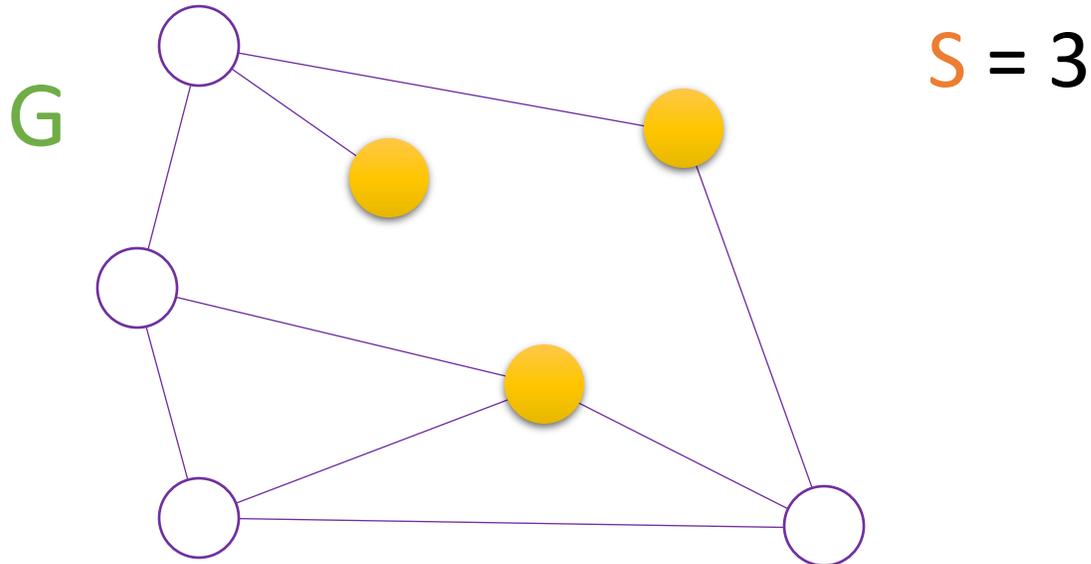
- Given a graph  $G$  and a number  $S$ , is there a set of nodes of size  $S$  in  $G$  such that no two nodes in the set are directly connected in  $G$  (they are independent of each other)?



# Full Reduction Example

## *The $S$ -Independent Set Problem*

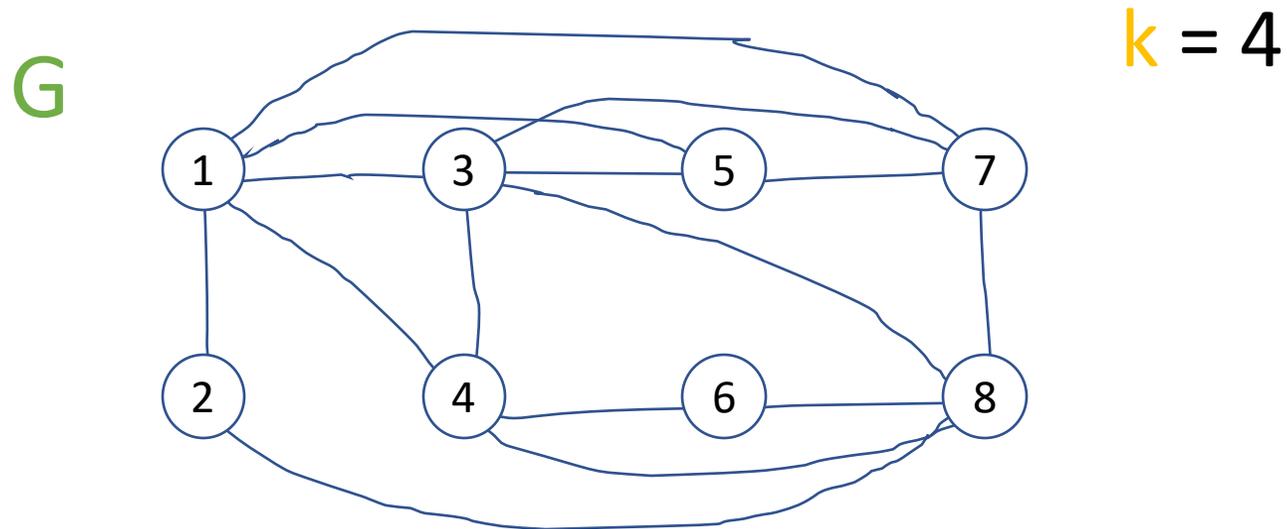
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## *The $k$ -Clique Problem*

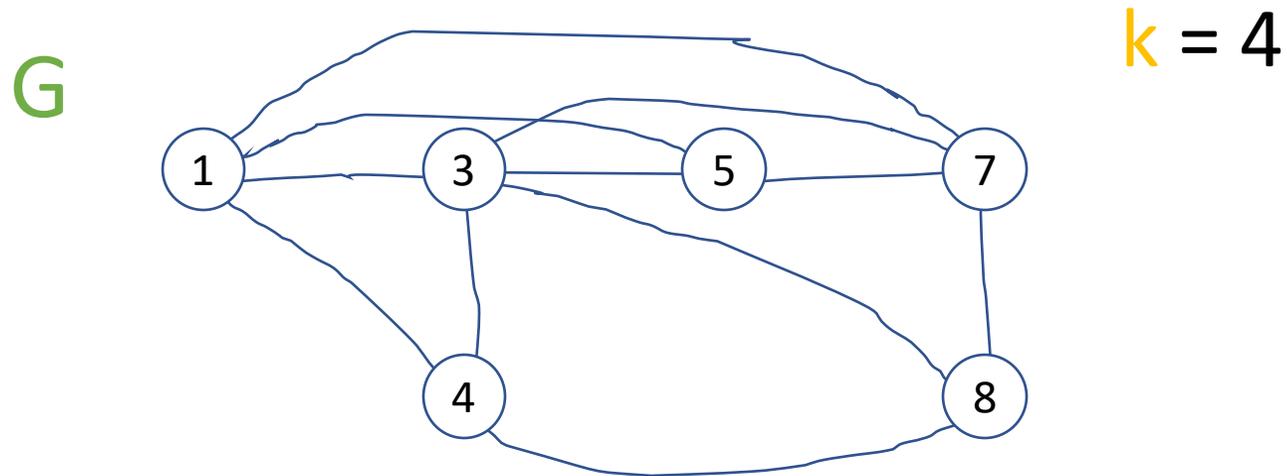
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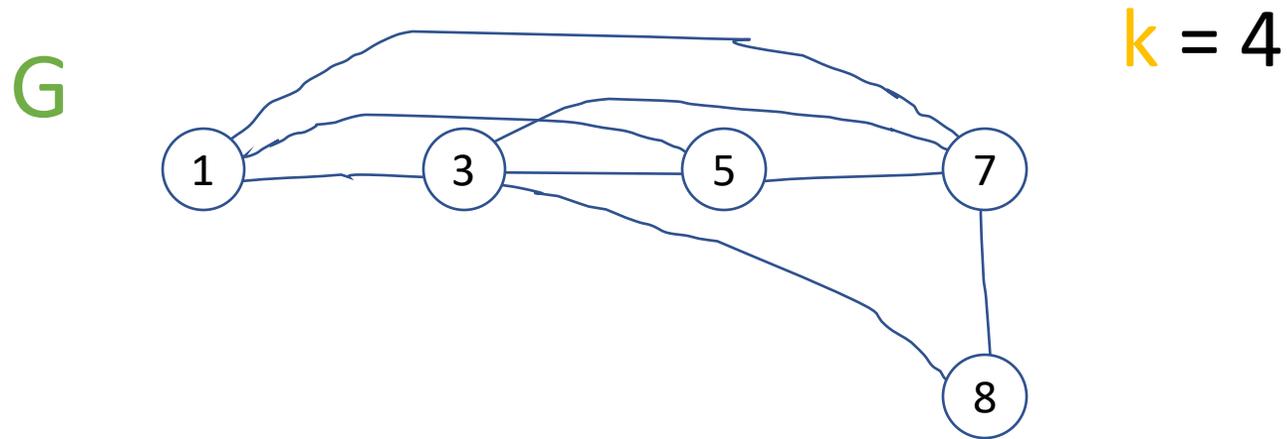
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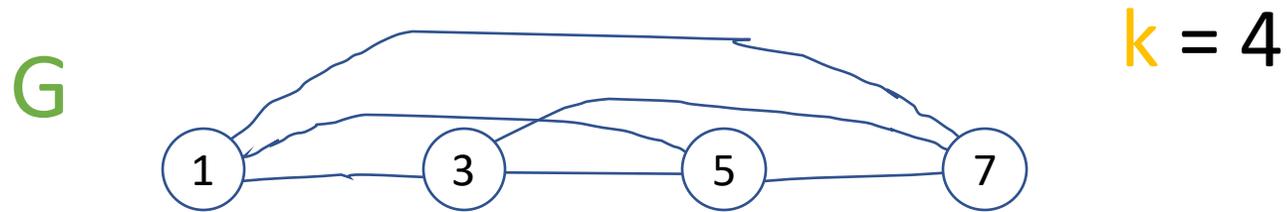
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- Given a graph  $G$  and a number  $k$ , is there a set of nodes of size  $k$  in  $G$  such that all nodes are directly connected with one another?

# Reduce $S$ -Independent Set to $k$ -Clique

Known

New

## *The $S$ -Independent Set Problem*

Given a graph  $G$  and a number  $S$ , is there a set of nodes of size  $S$  in  $G$  such that no two nodes in the set are directly connected in  $G$ ?

## *The $k$ -Clique Problem*

Given a graph  $G$  and a number  $k$ , is there a set of nodes of size  $k$  in  $G$  such that all nodes are directly connected with one another?

We don't know the computational classification of  $k$ -Clique.

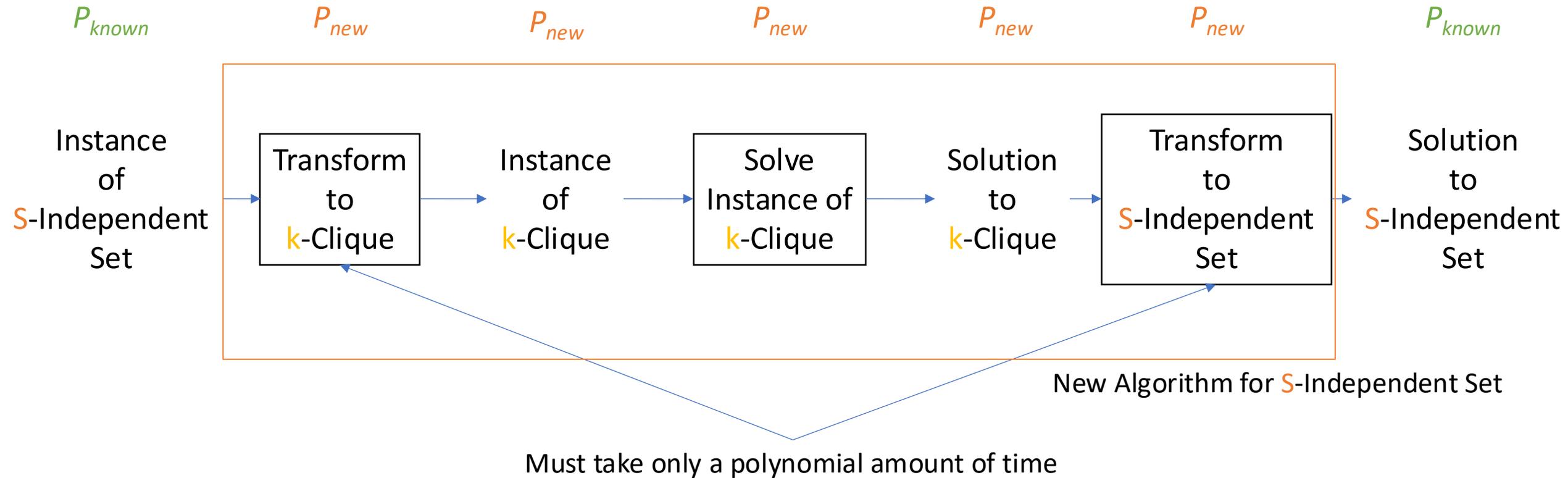
We **do** know the computational classification of  $S$ -Independent Set (NP-Complete).

How do we use  $S$ -Independent Set to find the computational classification of  $k$ -Clique?

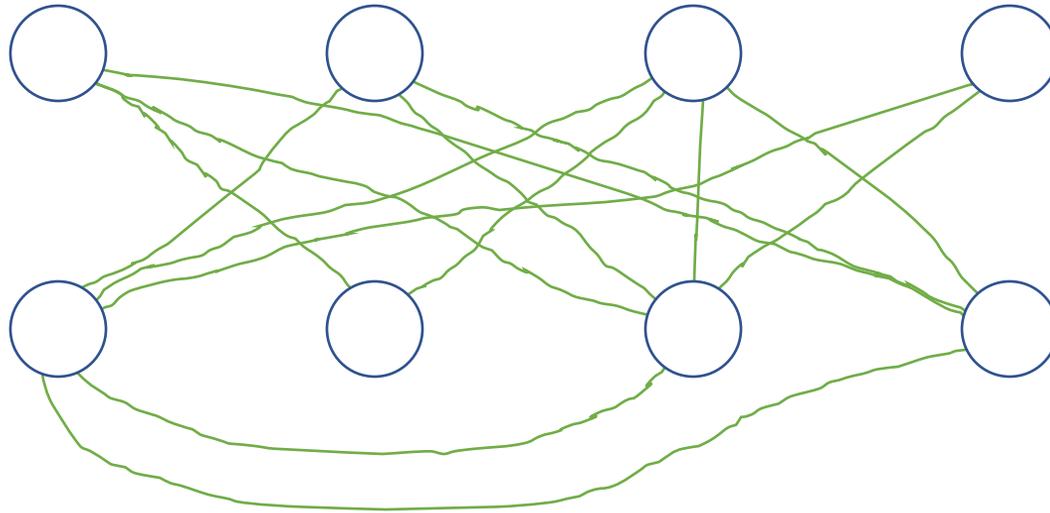
Reduce  $S$ -Independent Set to  $k$ -Clique.

If we can perform the reduction, then  $k$ -Clique must be as hard as  $S$ -Independent Set.

# Reduce $S$ -Independent Set to $k$ -Clique

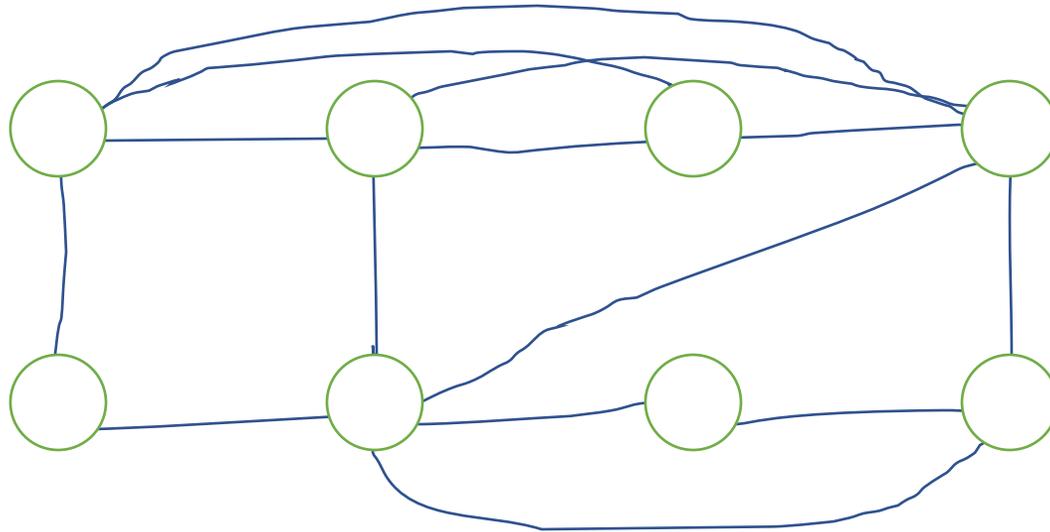


G



We want to find the  $S$ -  
Independent set of  $G$

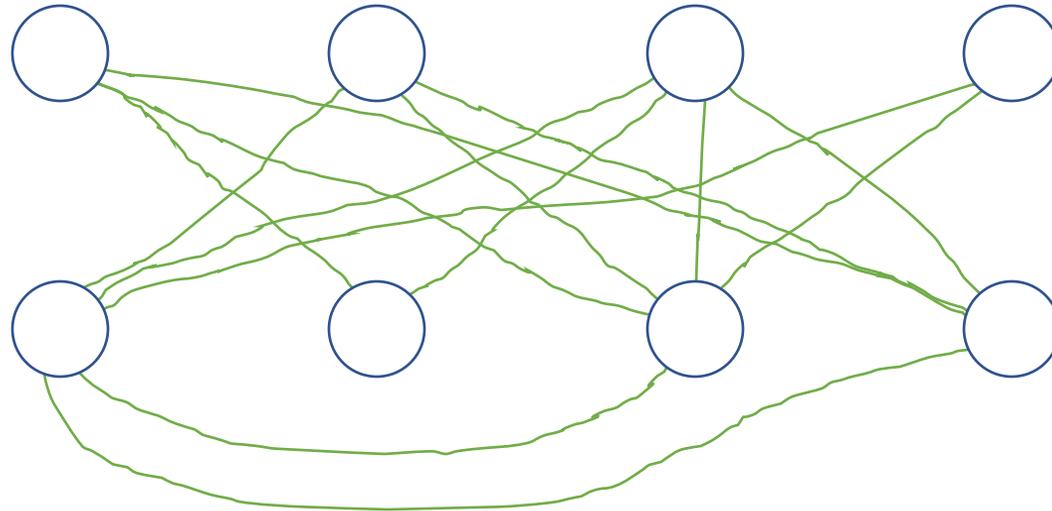
H



Let's instead find the  
 $k$ -Clique of  $H$ . ( $k = S$ )

Where  $H$  is the  
complement of  $G$ .

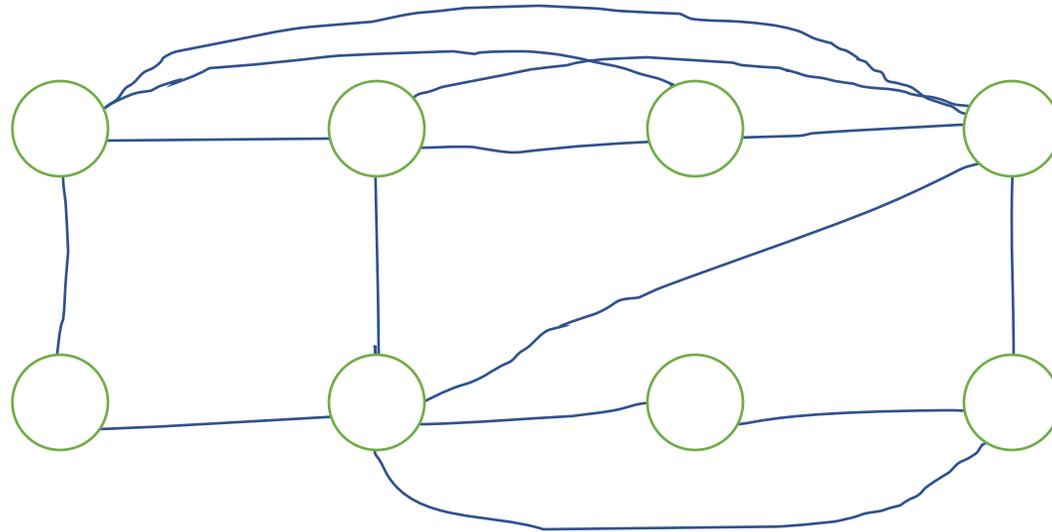
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We want to find the  $S$ -Independent set of  $G$

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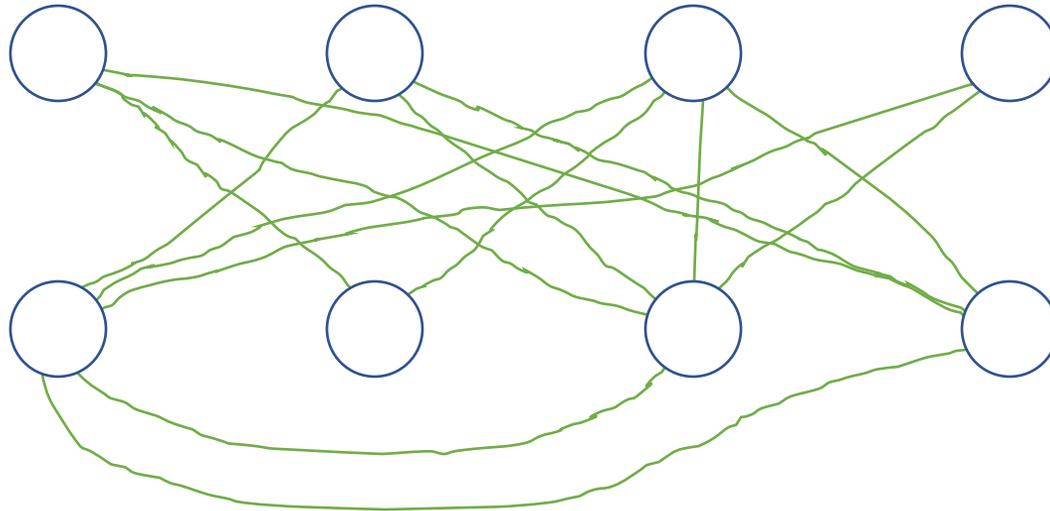
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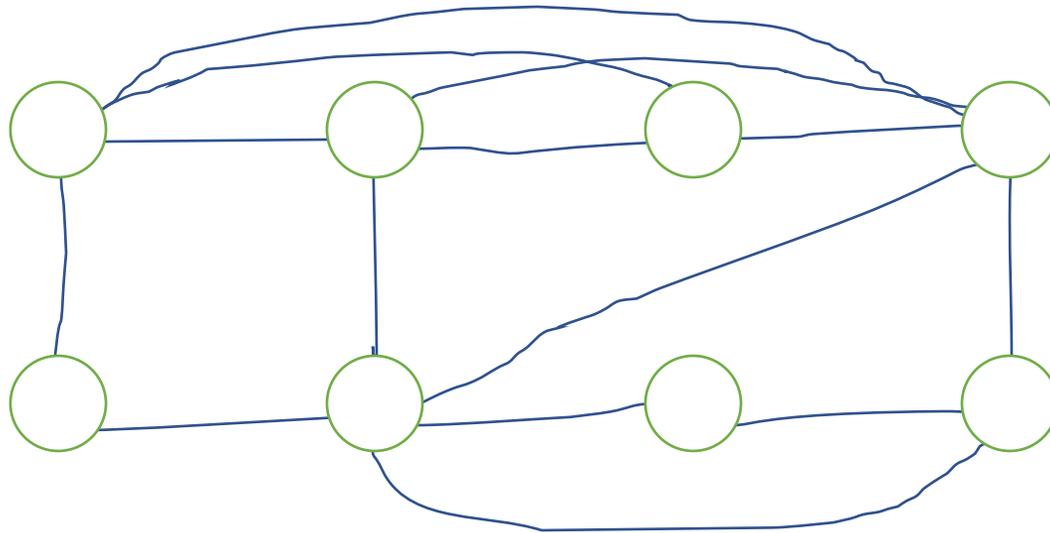
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Let  $S = 4$ , and thus  $k = 4$

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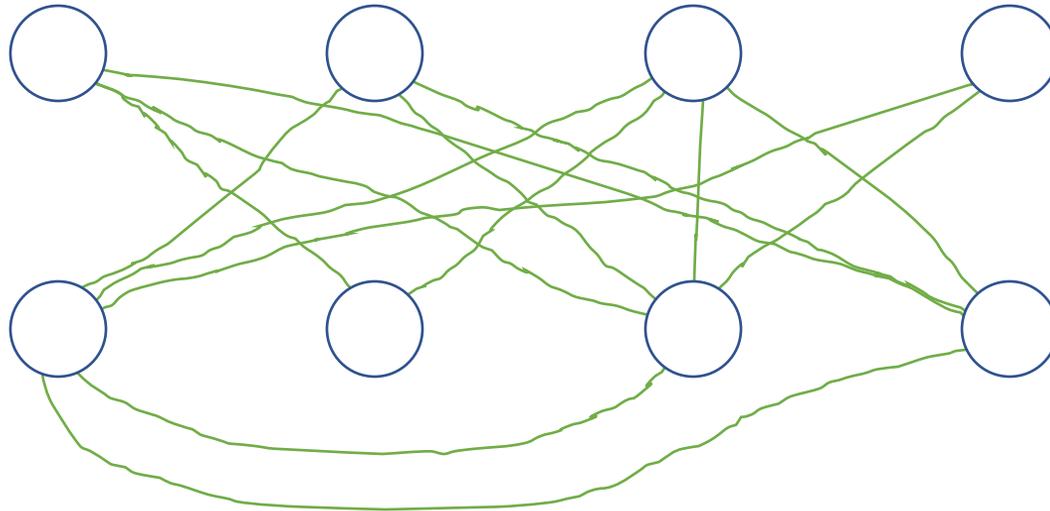
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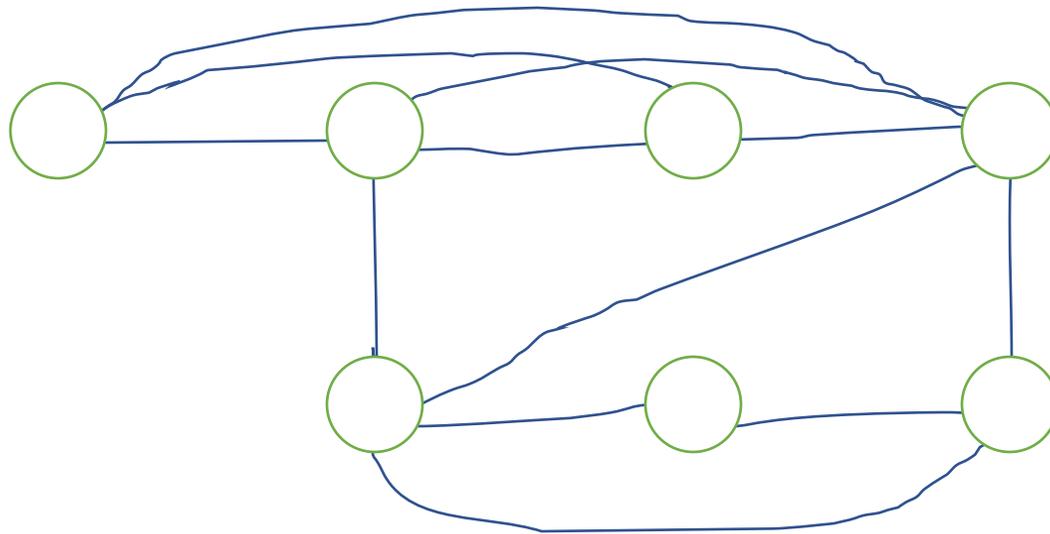
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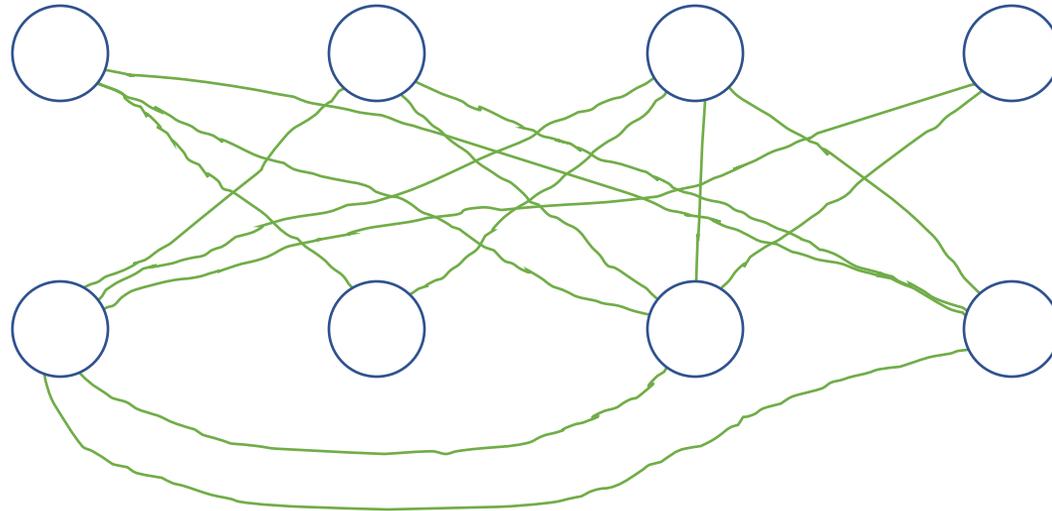
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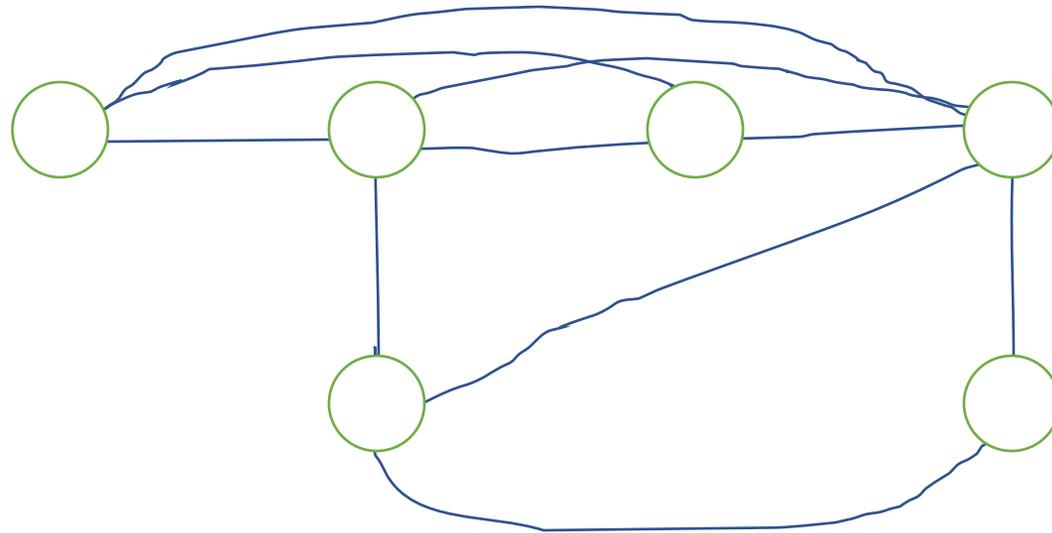
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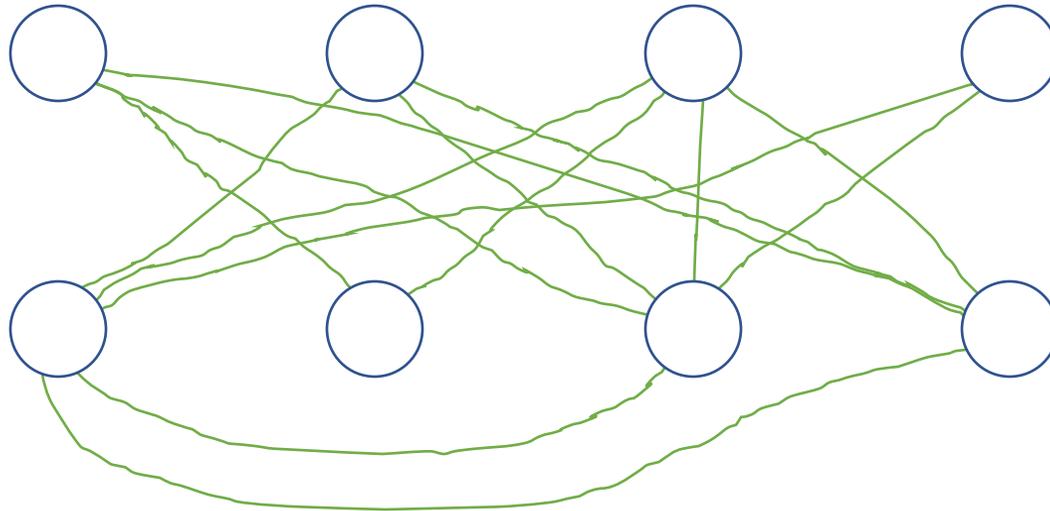
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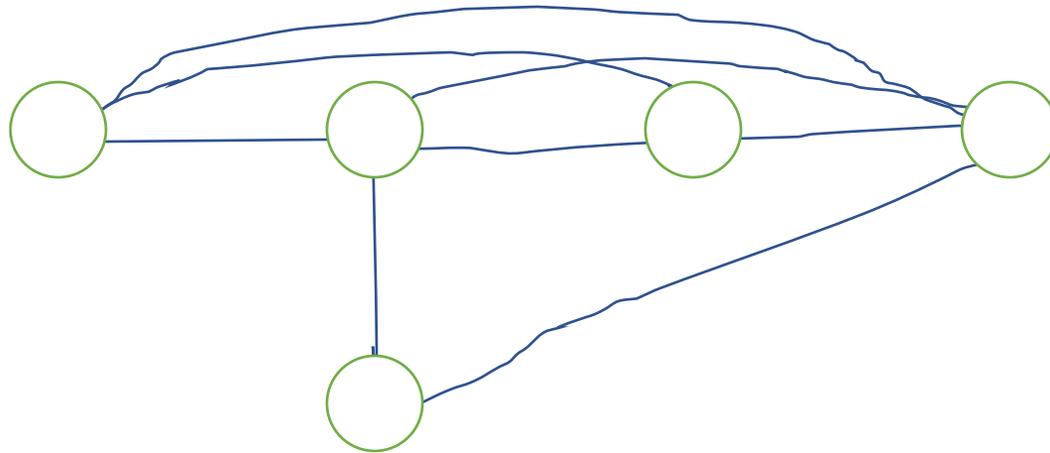
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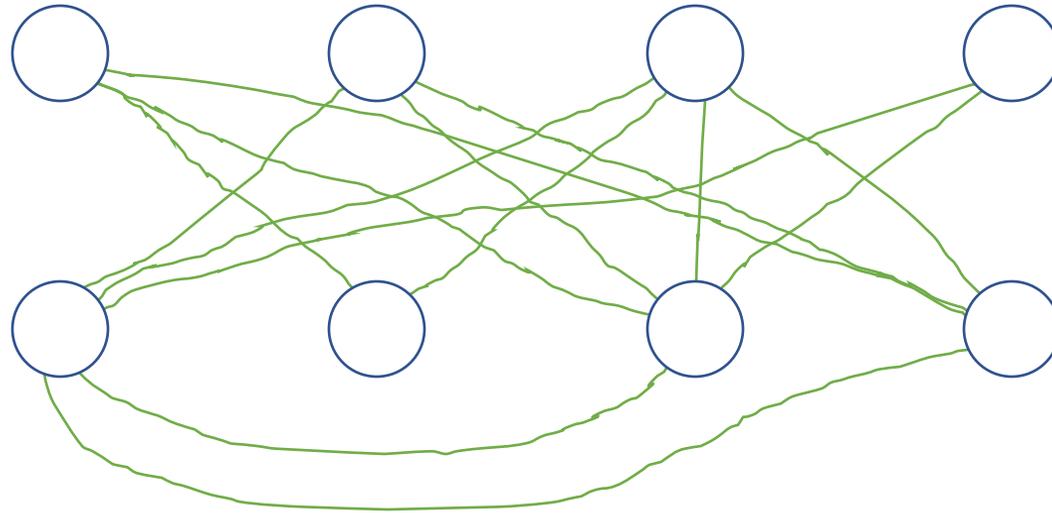
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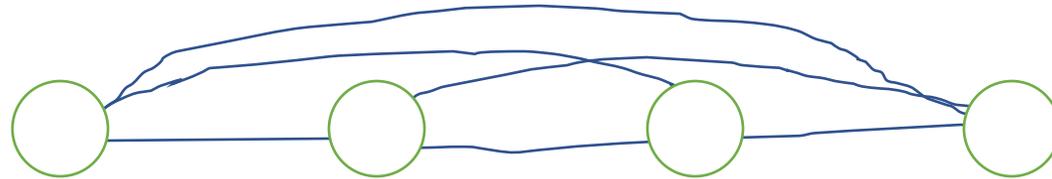
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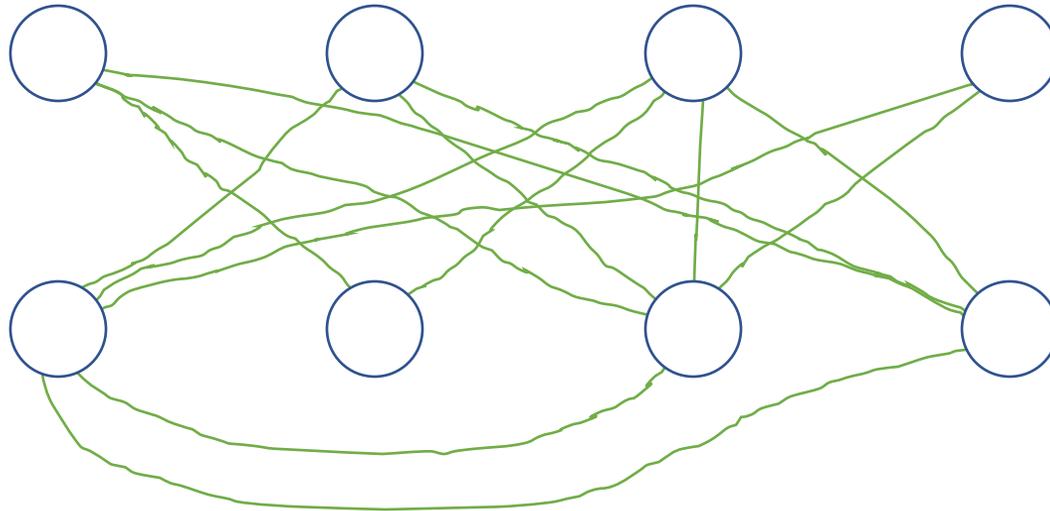
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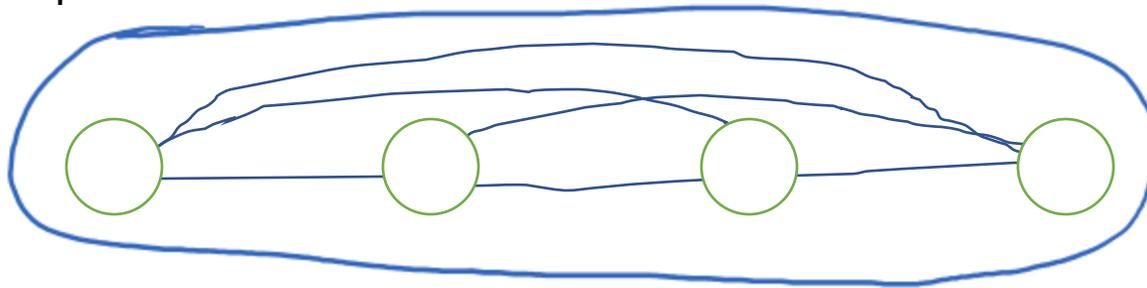
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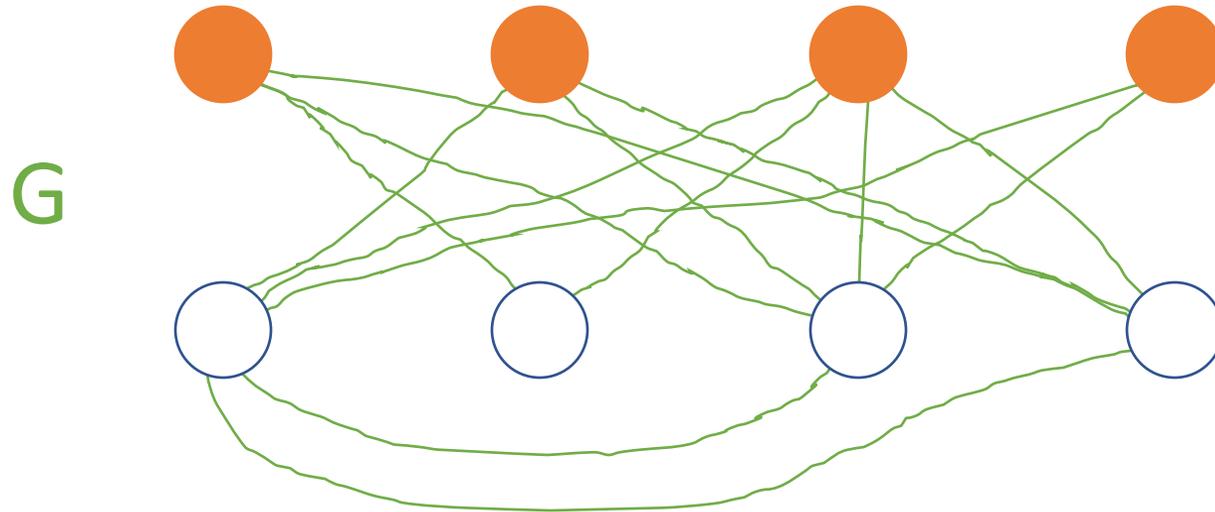
**G** has an **S**-Independent set if and only if **H** has a **k**-Clique (we're not going to prove this)

These 4 nodes comprise a size 4 clique of **H**; return **true**

Let's instead find the **k**-Clique of **H**. ( $k = S$ )

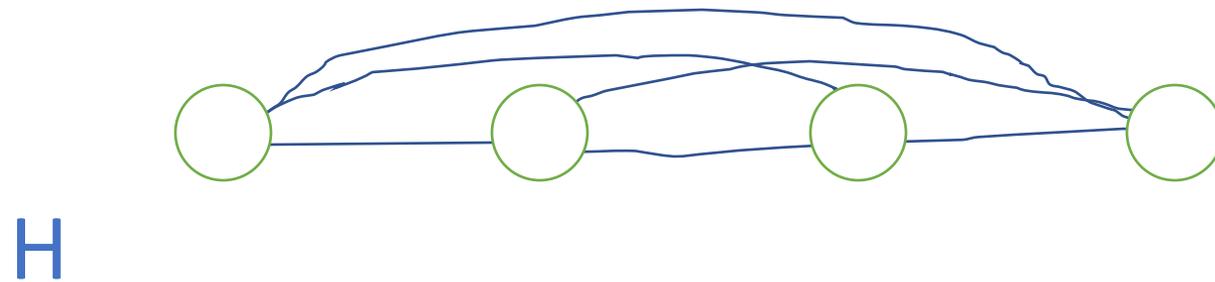
Where **H** is the complement of **G**.

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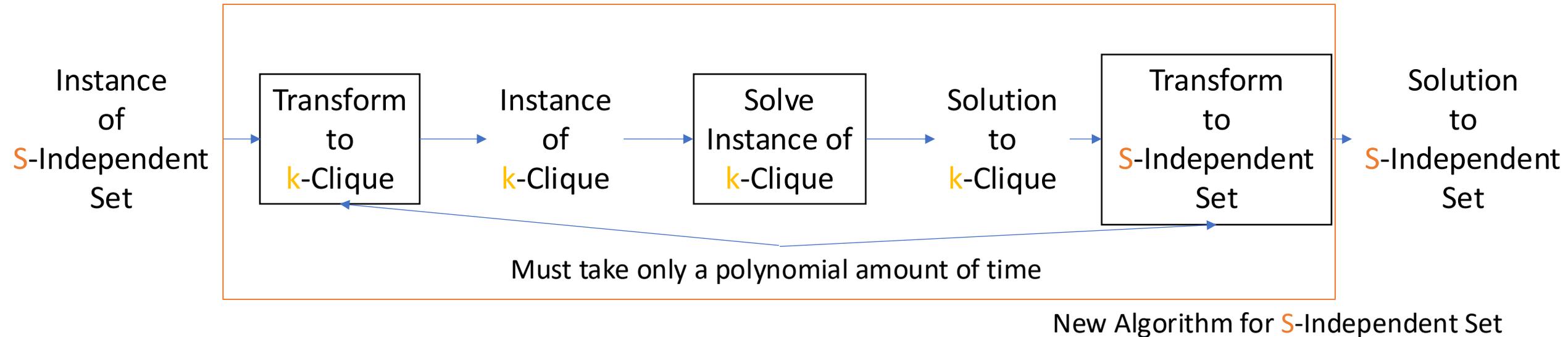
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# Reduce $S$ -Independent Set to $k$ -Clique



Since the  $S$ -Independent Set Problem can be reduced to the  $k$ -Clique Problem, and the  $S$ -Independent Set Problem is NP-Complete, then the  $k$ -Clique Problem is also NP-Complete.

# Reduce $S$ -Independent Set to $k$ -Clique

Known

New

## *The $S$ -Independent Set Problem*

Given a graph  $G$  and a number  $S$ , is there a set of nodes of size  $S$  in  $G$  such that no two nodes in the set are directly connected in  $G$ ?

## *The $k$ -Clique Problem*

Given a graph  $G$  and a number  $k$ , is there a set of nodes of size  $k$  in  $G$  such that all nodes are directly connected with one another?

We don't know the computational classification of  $k$ -Clique.

We **do** know the computational classification of  $S$ -Independent Set (NP-Complete).

How do we use  $S$ -Independent Set to find the computational classification of  $k$ -Clique?

Reduce  $S$ -Independent Set to  $k$ -Clique.

If we can perform the reduction, then  $k$ -Clique must be as hard as  $S$ -Independent Set.

# Proving a Problem $X$ is NP-Complete

Effectively we are trying to say that  $X$  cannot be solved in  $O(n^k)$  by any known process

1. First prove that  $X$  is in NP (it can be verified in polynomial time)
2. Next prove that  $X$  is NP-Hard
  1. Reduce some known NP-Complete or NP-Hard problem  $Y$  to  $X$
  2. This implies that any and all NP-Complete problems can be reduced to  $X$
  3. All NP-Complete problems have been reduced to another in an interconnected web (the original problem is known as 3SAT)

## 3-SAT Example