

Floyd-Warshall Algorithm For Solving the All-Pairs Shortest Path Problem

<https://cs.pomona.edu/classes/cs140/>

Outline

Topics and Learning Objectives

- Discuss and analyze the Floyd-Warshall Algorithm

Exercise

- None

All-Pairs Shortest Path Problem

Compute the shortest path **from every vertex to every other vertex**

- Input: a weighted graph (no need for a start vertex)
- Output:
 - Shortest path from $u \rightarrow v$ for all values of u and v
 - Or report that a negative cycle has been discovered
- Can we solve this problem with what we know already?

SSSP \rightarrow APSP

How do we turn a solution to the single-source shortest path (SSSP) problem into a solution for the all-pairs shortest path (APSP) problem?

- This is called a reduction!
- How many times do we need to run a SSSP procedure for APSP?
 - a. 1
 - b. $n - 1$
 - c. n
 - d. n^2

SSSP algorithms

Running time of APSP if we **don't** allow negative edges?

- $n * O(\text{Dijkstra's Algorithm}) = O(n m \lg n)$
- For **sparse** graphs: $O(n^2 \lg n)$
- For **dense** graphs: $O(n^3 \lg n)$

Running time of APSP if we **do** allow negative edges?

- $n * O(\text{Bellman-Ford}) = O(n^2 m)$
- For **sparse** graphs: $O(n^3)$
- For **dense** graphs: $O(n^4)$

Consider APSP on **dense** graphs.

- How many values are we going to output?

$$n^2$$

- What is the potential length of a shortest path?

$$n - 1$$

- What is the lower bound on the running time of APSP?
- It is tempting to say that the lower bound is n^3
- However, this lower bound has yet to be determined
- Consider the matrix multiplication procedure developed by Strassen

Specialized APSP Algorithm

- Although we can use Bellman-Ford and Dijkstra's algorithms, there are, in fact, specialized APSP algorithms
- The Floyd-Warshall algorithm solves the APSP problem deterministically in $O(n^3)$ on all types of graph
- It works with negative edge lengths
- Meaning that it is as good as Bellman-Ford for sparse graphs,
- And much better than Bellman-Ford for dense graphs.

Question

	Sparse Graphs	Dense Graphs
Dijkstra's n times	$O(n^2 \lg n)$	$O(n^3 \lg n)$
Bellman-Ford n times	$O(n^3)$	$O(n^4)$
Floyd-Warshall	$O(n^3)$	$O(n^3)$

- What algorithm would you choose for sparse graphs?
 - Dijkstra's n times if there are no negative edges, Floyd-Warshall otherwise
- What algorithm would you choose for dense graphs?
 - Always Floyd-Warshall

Optimal Substructure for APSP

Key concept:

- label the vertices 1 through n (giving them an arbitrary order),
- and then introduce the notation $V^{(k)} = \{1, 2, \dots, k\}$

Optimal Substructure Lemma:

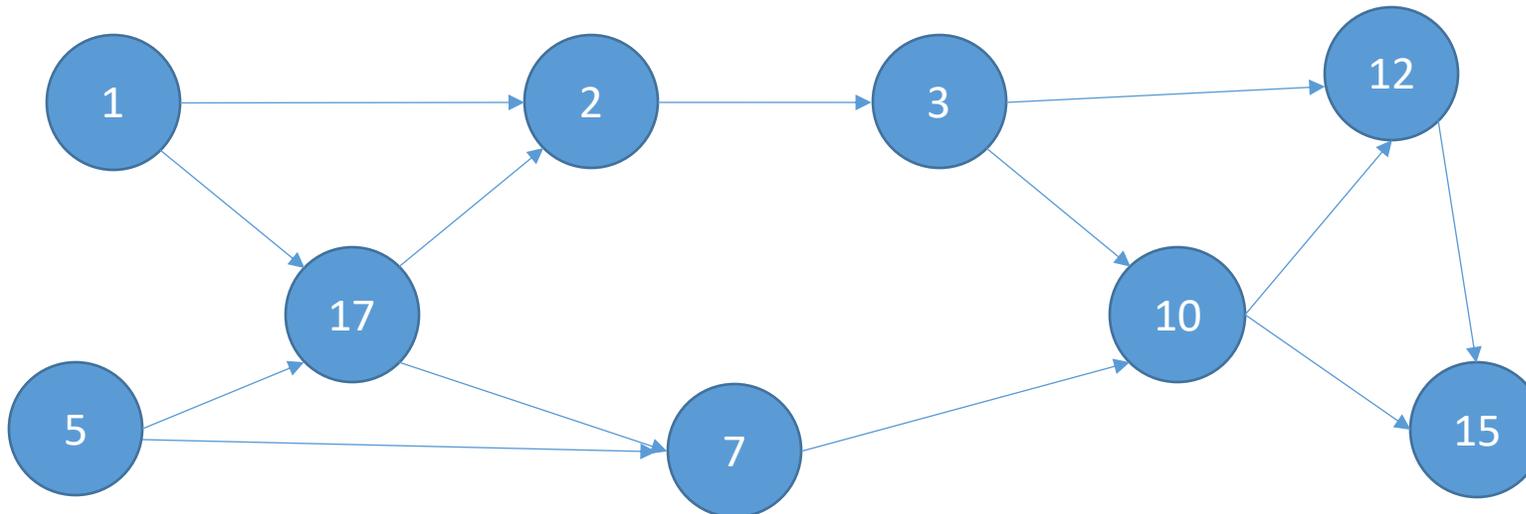
- Assume, for now, that the graph does **not** include a **negative cycle**
- Fix a source vertex i , a destination vertex j , and a value for k
- Then let P be the shortest $i \rightarrow j$ path with **internal** nodes from $V^{(k)}$

$$V^{(k)} = \{1, 2, \dots, k\}$$

Example Substructure

Optimal Substructure Lemma:

- Fix a source vertex i , a destination vertex j , and a value for k
- Then let P be the shortest $i \rightarrow j$ path with internal nodes from $V^{(k)}$



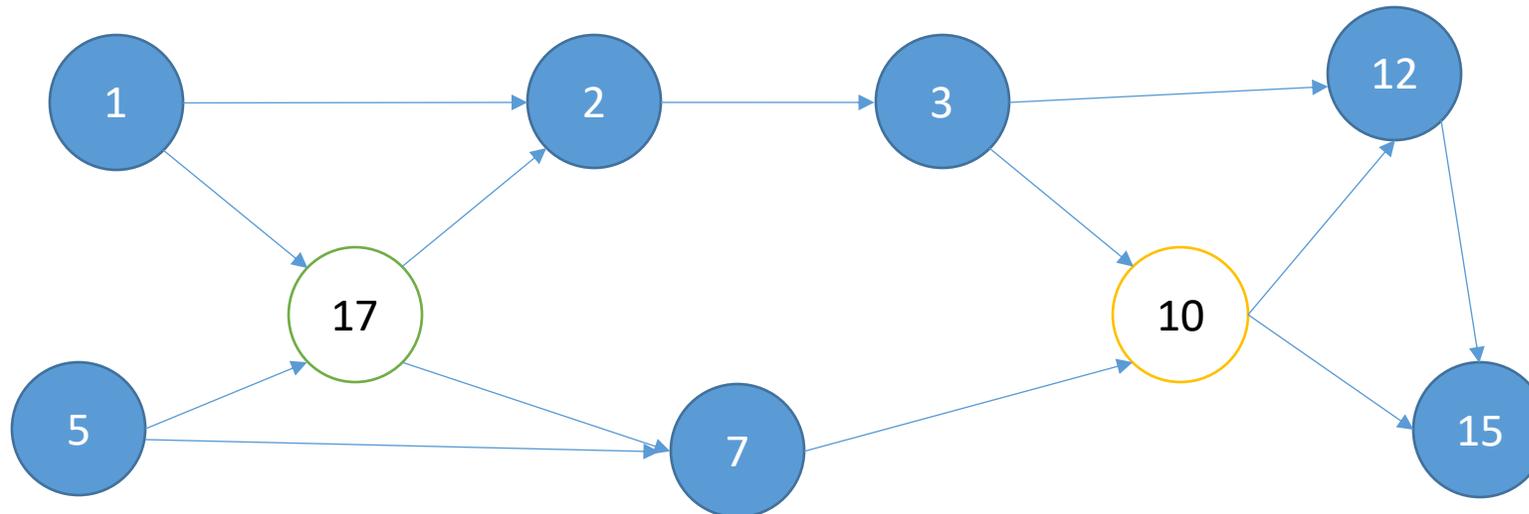
$$V^{(k)} = \{1, 2, \dots, k\}$$

Example Substructure

Optimal Substructure Lemma:

- Fix a source vertex i , a destination vertex j , and a value for k
- Then let P be the shortest $i \rightarrow j$ path with internal nodes from $V^{(k)}$

$i = 17$
 $j = 10$



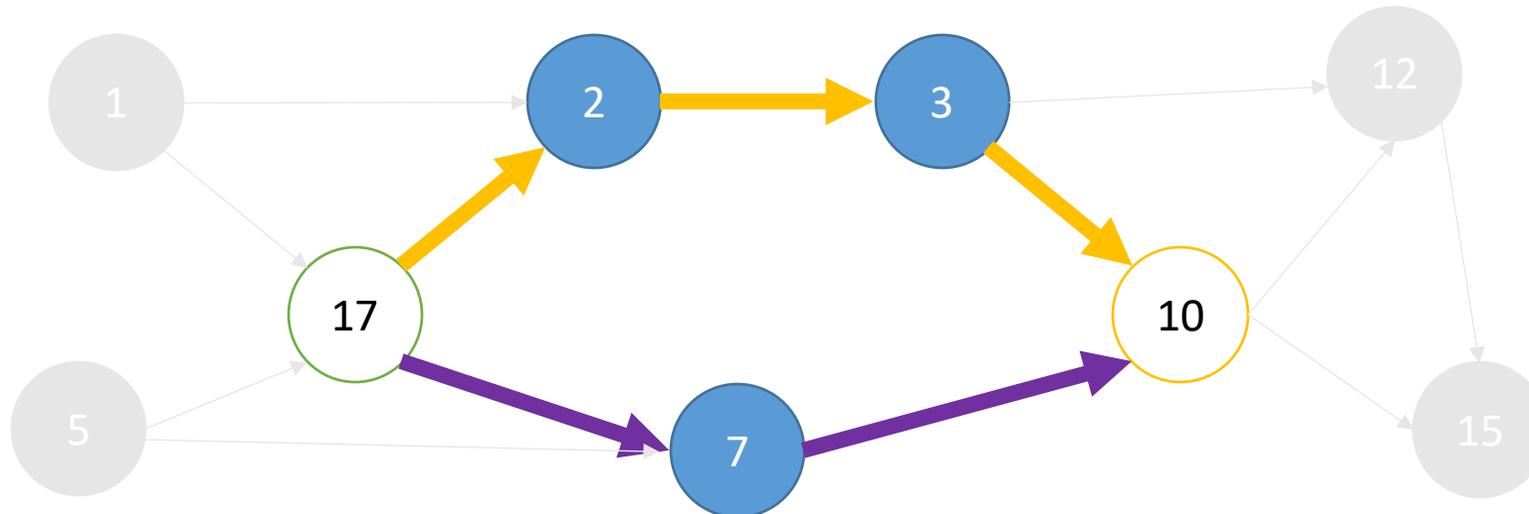
$$V^{(k)} = \{1, 2, \dots, k\}$$

Example Substructure

Optimal Substructure Lemma:

- Fix a source vertex i , a destination vertex j , and a value for k
- Then let P be the shortest $i \rightarrow j$ path with internal nodes from $V^{(k)}$

$i = 17$
 $j = 10$



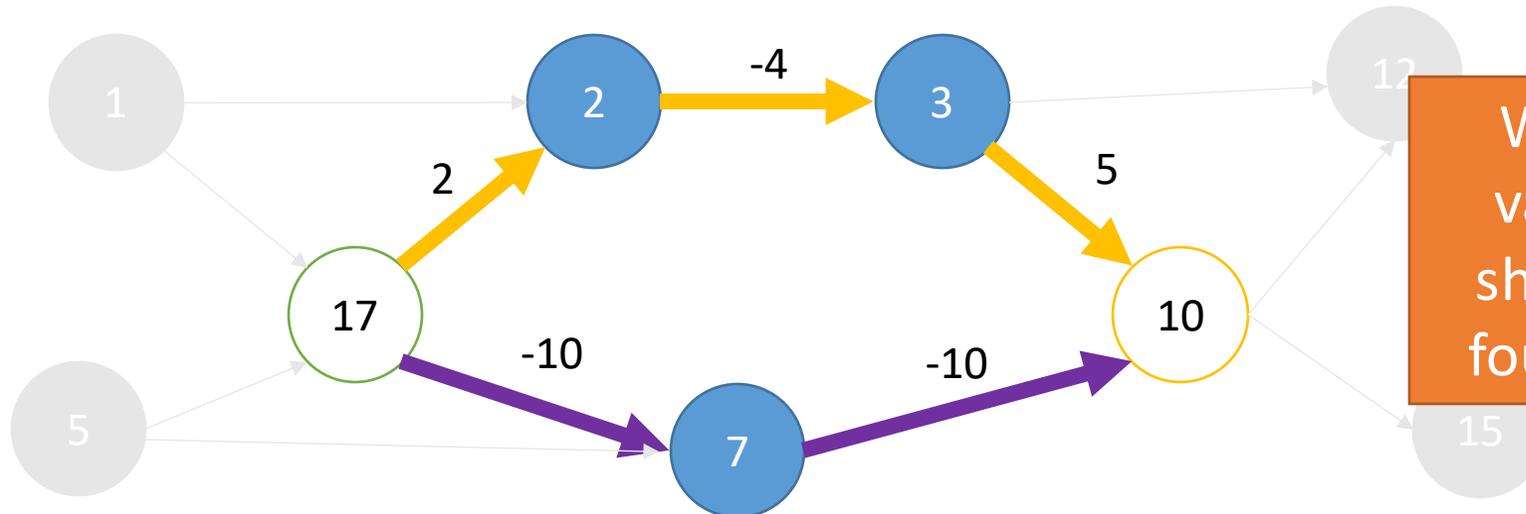
$$V^{(k)} = \{1, 2, \dots, k\}$$

Example Substructure

Optimal Substructure Lemma:

- Fix a source vertex i , a destination vertex j , and a value for k
- Then let P be the shortest $i \rightarrow j$ path with internal nodes from $V^{(k)}$

$i = 17$
 $j = 10$



What is the value of the shortest path found by FW?

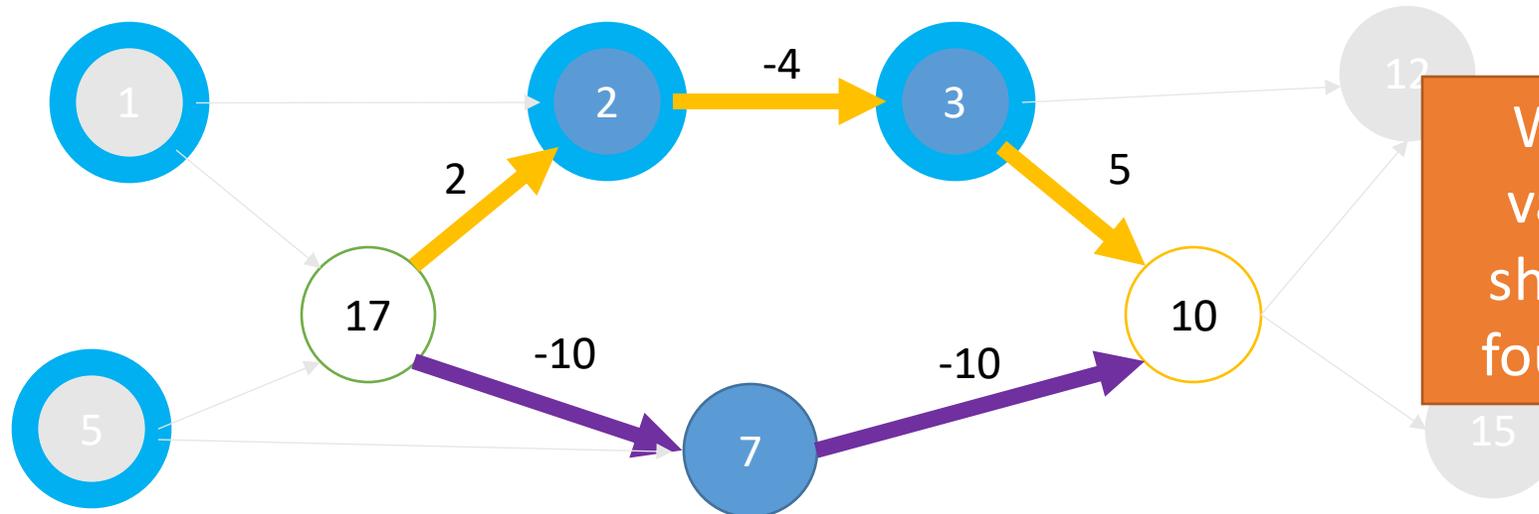
$$V^{(k)} = \{1, 2, \dots, k\}$$

Example Substructure

Optimal Substructure Lemma:

- Fix a source vertex i , a destination vertex j , and a value for k
- Then let P be the shortest $i \rightarrow j$ path with **internal** nodes from $V^{(k)}$

$i = 17$
 $j = 10$
 $k = 5$



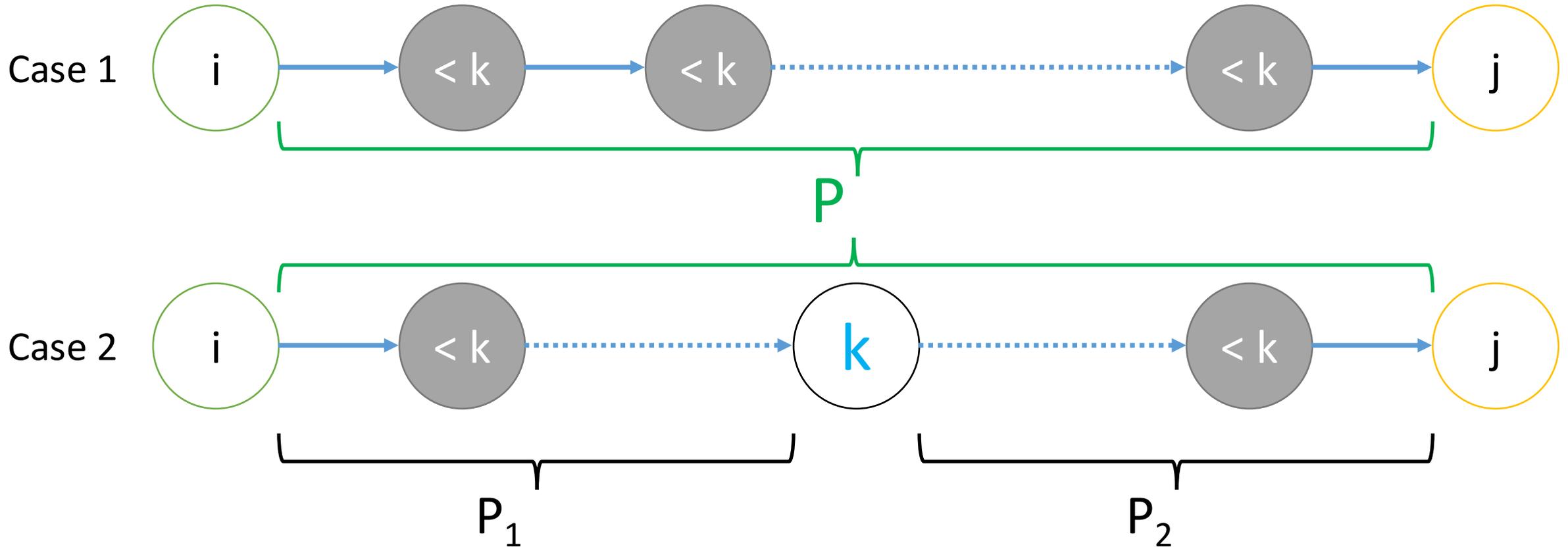
What is the value of the shortest path found by FW?

Optimal Substructure Lemma

Suppose that G has no negative cycles. Let P be the shortest (cycle-free) path $i \rightarrow j$, where all internal nodes come from $V^{(k)}$. Then:

- Case 1: if k is not internal to P , then P is also a shortest path $i \rightarrow j$ with all internal nodes from $V^{(k-1)}$.
- Case 2: if k is internal to P , then:
 - Let P_1 = the shortest $i \rightarrow k$ path with nodes from $V^{(k-1)}$, and
 - Let P_2 = the shortest $k \rightarrow j$ path with nodes from $V^{(k-1)}$
 - Effectively, k splits the path into two optimal subproblems

Picture of our cases



Floyd-Warshall Algorithm Base Cases

Let A = 3D array, where $A[i, j, k]$ = the length of the shortest $i \rightarrow j$ path with all internal nodes from $\{1, 2, \dots, k\}$

- Which index (i , j , or k) do you think represents our base case?

What is the value of $A[i, j, 0]$ when...

- $i = j$?

0

- there is a direct edge from i to j

c_{ij}

- there is no edge directly connecting i to j

∞

```

FUNCTION FloydWarshall(graph)
  # Base 1 indexing for vertices labeled 1 through n
  pathLengths = [n by n by (n + 1) array]

  # Base case
  FOR vFrom IN [1 ..= n]
    FOR vTo IN [1 ..= n]

      IF i == j
        length = 0

      ELSE IF graph.hasEdge(vFrom, vTo)
        length = graph.edges[vFrom][vTo].weight

      ELSE
        length = INFINITY

      pathLengths[vFrom][vTo][0] = length

  # Table building
  continued next slide..

```

```

FUNCTION FloydWarshall(graph)
  # Base 1 indexing for vertices labeled 1 through n
  pathLengths = [n by n by (n + 1) array]

  # Base case
  cut from previous slide...

  # Table building
  FOR k IN [1 ..= n]
    FOR vFrom IN [1 ..= n]
      FOR vTo IN [1 ..= n]

        # Case 1
        withoutK = pathLengths[vFrom][vTo][k - 1]

        # Case 2
        withKSubPathA = pathLengths[vfrom][k][k - 1]
        withKSubPathB = pathLengths[k][vTo][k - 1]

        pathLengths[vFrom][vTo][k] = min(
          withoutK,
          withKSubPathA + withKSubPathB
        )

```

Floyd-Warshall Algorithm

Running time?

- $O(n^3)$

Correctness?

- Substructure lemma

- Where are the final answers?
- How does it handle negative cycles?
- Reconstruction is similar to other dynamic programming problems.

```
# Table building
FOR k IN [1 ..= n]
  FOR vFrom IN [1 ..= n]
    FOR vTo IN [1 ..= n]

      # Case 1
      withoutK = pathLengths[vFrom][vTo][k - 1]

      # Case 2
      withKSubPathA = pathLengths[vFrom][k][k - 1]
      withKSubPathB = pathLengths[k][vTo][k - 1]

      pathLengths[vFrom][vTo][k] = min(
        withoutK,
        withKSubPathA + withKSubPathB
      )
```