Kosaraju's Algorithm for Strongly Connected Components

https://cs.pomona.edu/classes/cs140/

Outline

Topics and Learning Objectives

- Review topological orderings
- Discuss strongly connected components
- Cover Kosaraju's Algorithm

Exercise

Work through Kosaraju's Algorithm

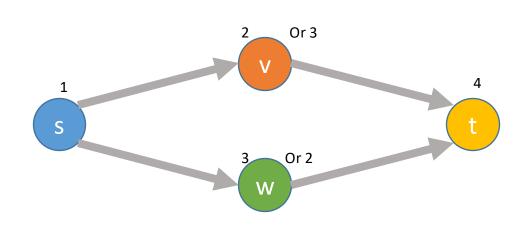
Extra Resources

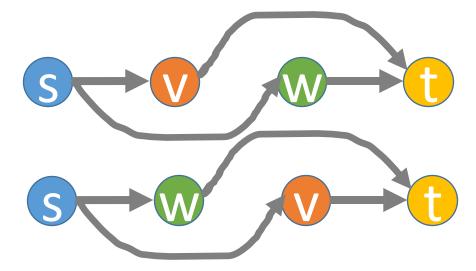
- Introduction to Algorithms, 3rd, chapter 22
- Algorithms Illuminated Part 2: Chapter 8

Topological Orderings

Definition: a topological ordering of a directed acyclic graph is a labelling f of the graph's vertices such that:

- 1. The f-values are of the set {1, 2, ..., n}
- 2. For an edge (u, v) of G, f(u) < f(v)





Solve with DFS

```
FUNCTION TopologicalOrdering(G)

found = {v: FALSE FOR v IN G.vertices}

fValues = {v: INFINITY FOR v IN G.vertices}

f = G.vertices.length

FOR v IN G.vertices

IF found[v] == FALSE

DFSTopological(G, v, found, f, fValues)

RETURN fValues
```

```
FUNCTION DFSTopological(G, v, found, f, fValues)

found[v] = TRUE

FOR vOther IN G.edges[v]

IF found[vOther] == FALSE

    DFSTopological(G, vOther, found, f, fValues)

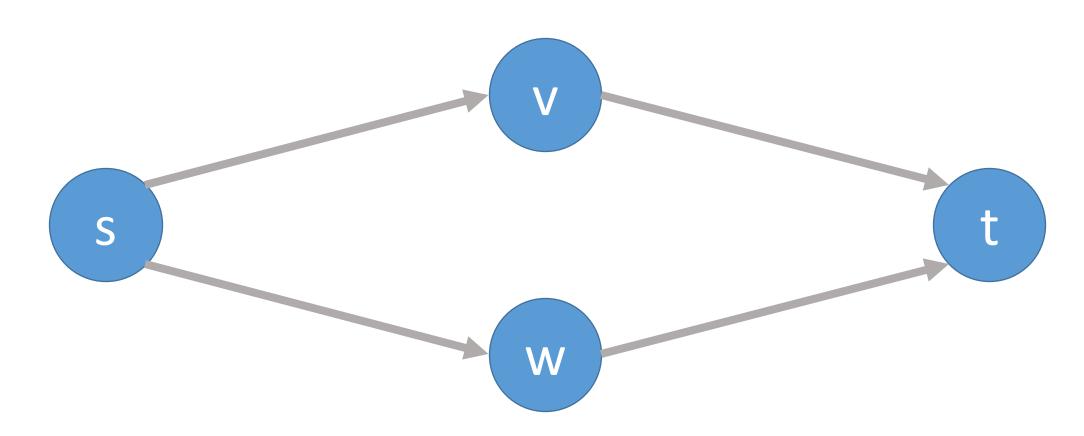
fValues[v] = f

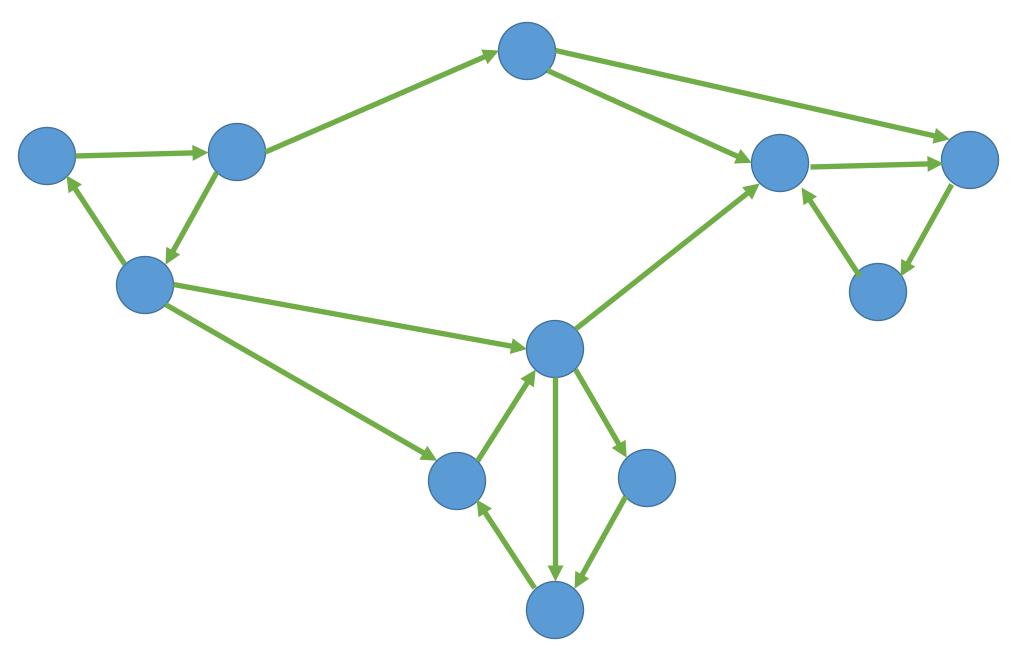
f = f - 1
```

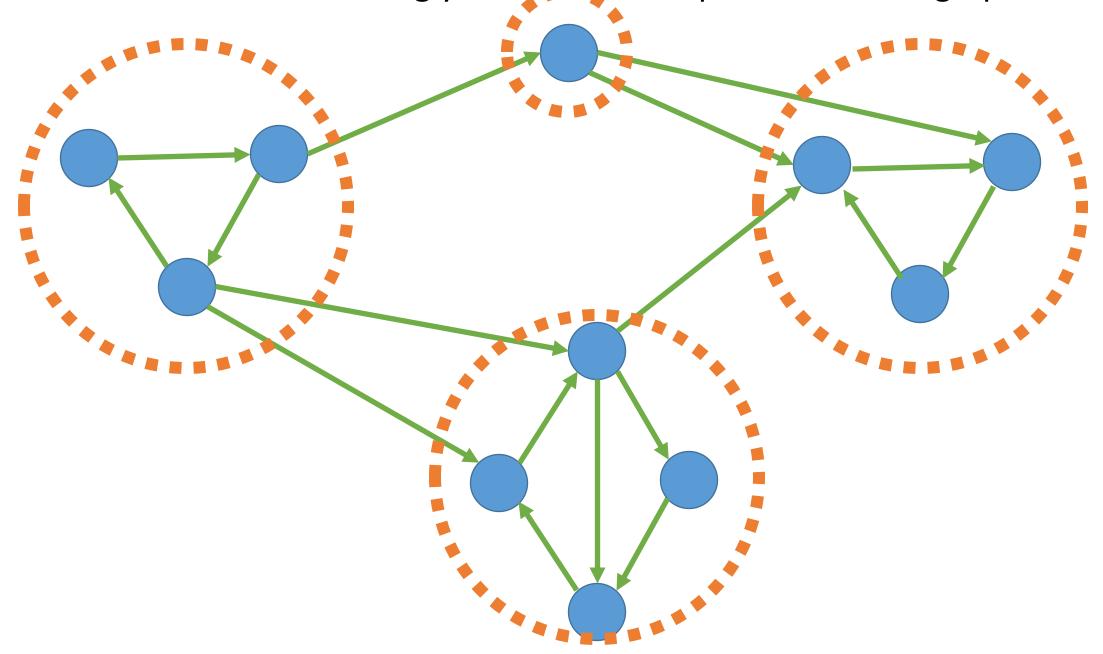
Strongly Connected Components

- Topological orderings are useful in their own right, but they also let us efficiently calculate the strongly connected components (SCCs) of a graph
- A component (set of vertices) of a graph is strongly connected if we can find a path from any vertex to any other vertex
- This is a concept for <u>directed</u> graphs only
- (just connected components for undirected graphs)

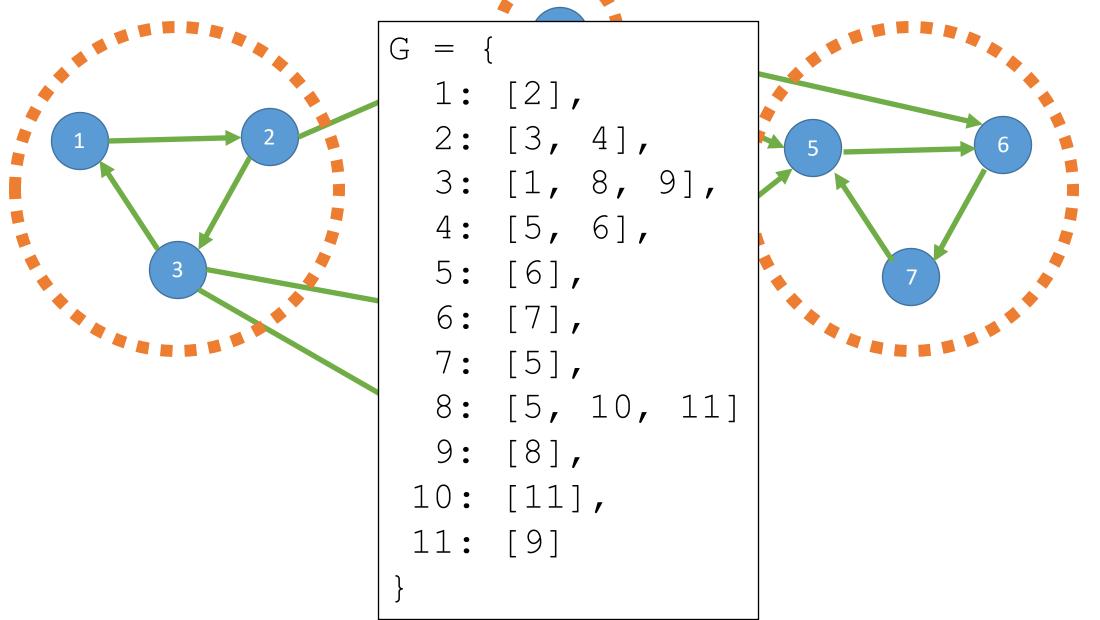
Why are SCCs useful?







```
1: [2],
2: [3, 4],
3: [1, 8, 9],
4: [5, 6],
 5: [6],
 6: [7],
7: [5],
 8: [5, 10, 11]
 9: [8],
10: [11],
```

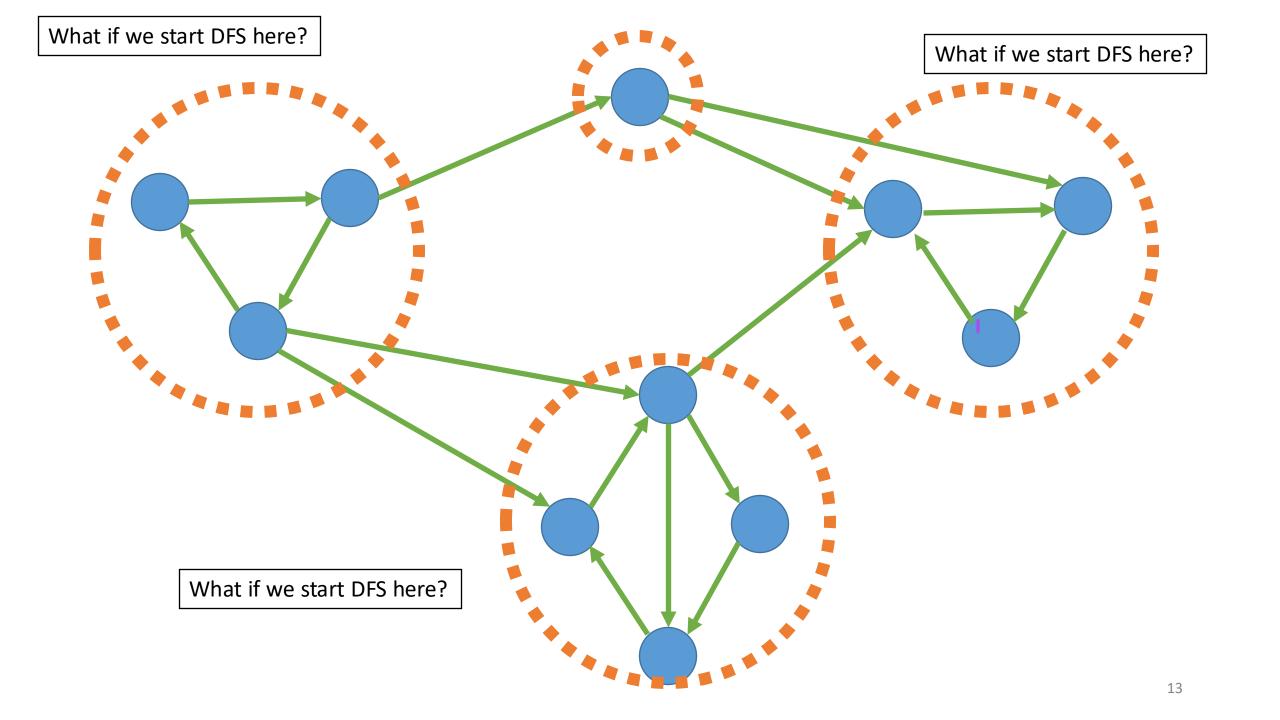


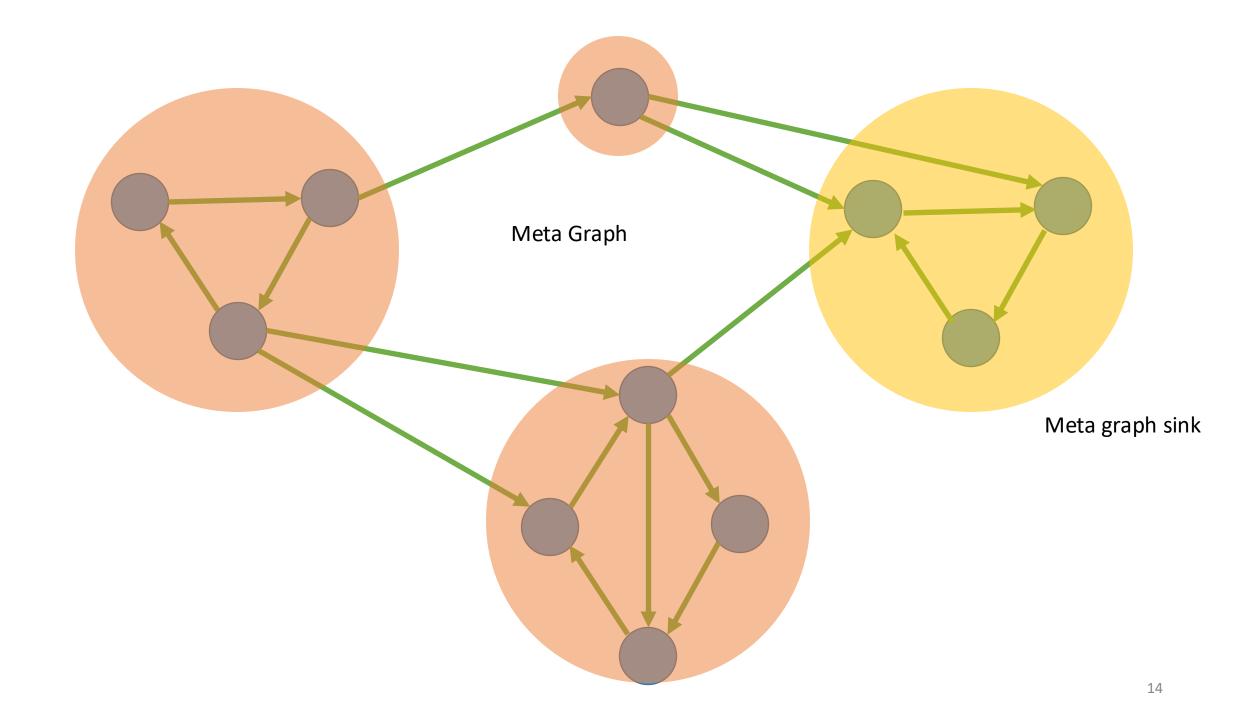
Can we use DFS?

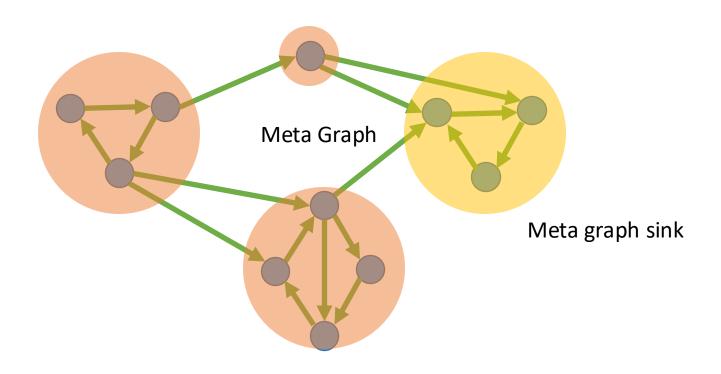
What does a DFS do?

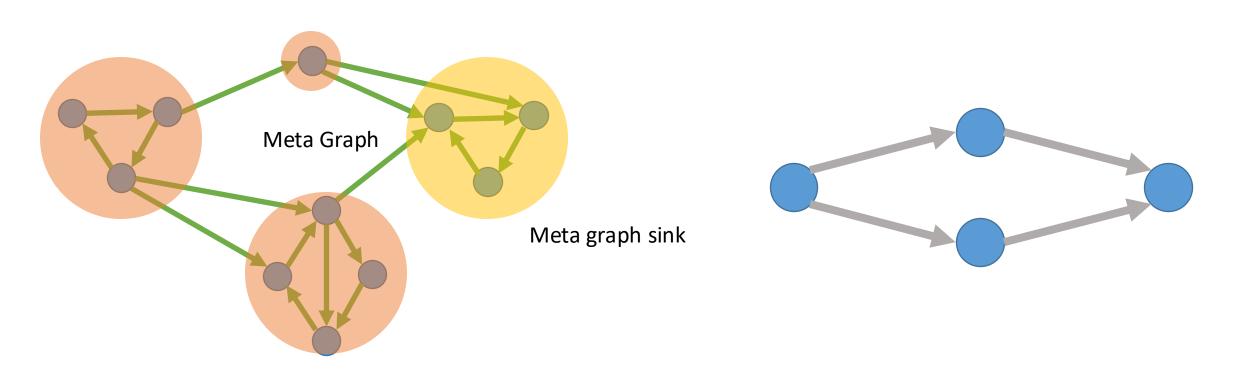
- Finds everything that is findable
- Does not visit any vertex more than once

So, what can we find from each of the different nodes?







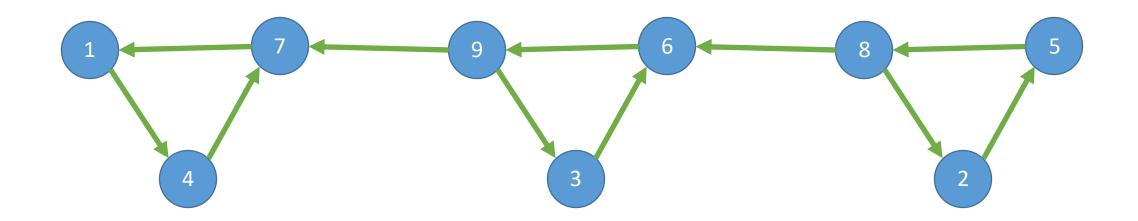


Kosaraju

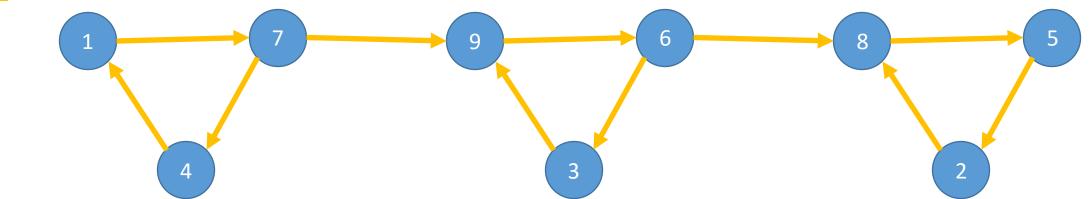
Computes the SCCs in O(m + n) time (linear!)

1. Create a reverse version of the G called G_reversed





G_reversed



Kosaraju

Computes the SCCs in O(m + n) time (linear!)

1. Create a reverse version of the G called G_reversed

2. Run KosarajuLabels on G_reversed

Compute a topological order of the meta graph

3. Create a relabeled version of the G called G_relabeled

4. Run KosarajuLeaders on G_relabeled

Explore vertices in the new order

```
FUNCTION Kosaraju(G)
   G_reversed = reverse_graph(G)
   new_labels = KosarajuLabels(G_reversed)

G_relabeled = relabel_graph(G, new_labels)
   leaders = KosarajuLeaders(G_relabeled)

RETURN leaders
```

```
FUNCTION Kosaraju(G)
  G_reversed = reverse_graph(G)
  new_labels = KosarajuLabels(G_reversed)

G_relabeled = relabel_graph(G, new_labels)
  leaders = KosarajuLeaders(G_relabeled)

RETURN leaders
```

```
found = {v: FALSE FOR v IN G.vertices}
   label = 0
   labels = {v: NONE FOR v IN G.vertices}
   FOR v IN Governices
      IF found[v] == FALSE
         DFSLabels(G, v, found, label, labels)
   RETURN lahels
FUNCTION DFSLabels(G, v, found, label, labels)
  found[v] = TRUE
   FOR vOther IN G.edges[v]
      IF found[vOther] == FALSE
         DFSLabels(G, vOther, found, label, labels)
   label = label + 1
   labels[v] = label
                                             22
```

FUNCTION KosarajuLabels(G)

```
FUNCTION Kosaraju(G)
  G reversed = reverse graph(G)
  new_labels = KosarajuLabels(G_reversed)
  G relabeled = relabel graph(G, new labels)
  leaders = KosarajuLeaders(G relabeled)
```

RETURN leaders

```
FUNCTION KosarajuLeaders(G)
                                     found = {v: FALSE FOR v IN G.vertices}
                                     leaders = {v: NONE FOR v IN G.vertices}
                                     FOR v IN G. vertices reverse order
                                        IF found[v] == FALSE
                                           leader = v
                                           DFSLeaders(G, v, found, leader, leaders)
                                     RETURN leaders
G relabeled = relabel graph(G, new labels)
                                  FUNCTION DFSLeaders(G, v, found, leader, leaders)
                                     found[v] = TRUE
                                     leaders[v] = leader
                                     FOR vOther IN G.edges[v]
                                        IF found[vOther] == FALSE
                                           DFSLeaders(G, vOther, found, leader, leaders)
```

RETURN leaders

G reversed = reverse graph(G)

new_labels = KosarajuLabels(G reversed)

leaders = KosarajuLeaders(G relabeled)

```
FUNCTION KosarajuLabels(G)
                                                      FUNCTION KosarajuLeaders(G)
  found = {v: FALSE FOR v IN G.vertices}
                                                         found = {v: FALSE FOR v IN G.vertices}
   label = 0
                                                         leaders = {v: NONE FOR v IN G.vertices}
   labels = {v: NONE FOR v IN G.vertices}
                                                         FOR v IN G.vertices.reverse order
   FOR v IN G. vertices
                                                            IF found[v] == FALSE
                                                               leader = v
      IF found[v] == FALSE
         DFSLabels(G, v, found, label, labels)
                                                               DFSLeaders(G, v, found, leader, leaders)
   RETURN labels
                                                         RETURN leaders
FUNCTION DFSLabels(G, v, found, label, labels)
                                                      FUNCTION DFSLeaders(G, v, found, leader, leaders)
                                                         found[v] = TRUE
   found[v] = TRUE
   FOR vOther IN G.edges[v]
                                                         leaders[v] = leader
      IF found[v0ther] == FALSE
                                                         FOR vOther IN G.edges[v]
                                                            IF found[vOther] == FALSE
         DFSLabels(G, vOther, found, label, labels)
   label = label + 1
                                                               DFSLeaders(G, vOther, found, leader, leaders)
   labels[v] = label
```

These are typically implemented in a single function

```
FUNCTION KosarajuLabels(G)
                                                      FUNCTION KosarajuLeaders(G)
   found = {v: FALSE FOR v IN G.vertices}
                                                         found = {v: FALSE FOR v IN G.vertices}
  label = 0
                                                         leaders = {v: NONE FOR v IN G.vertices}
  labels = {v: NONE FOR v IN G.vertices}
                                                         FOR v IN G. vertices reverse order
   FOR v IN G. vertices
                                                            IF found[v] == FALSE
                                                               leader = v
      IF found[v] == FALSE
         DFSLabels(G, v, found, label, labels)
                                                               DFSLeaders(G, v, found, leader, leaders)
   RETURN labels
                                                         RETURN leaders
FUNCTION DFSLabels(G, v, found, label, labels)
                                                      FUNCTION DFSLeaders(G, v, found, leader, leaders)
   found[v] = TRUE
                                                         found[v] = TRUE
                                                         leaders[v] = leader
   FOR vOther IN G.edges[v]
      IF found[vOther] == FALSE
                                                         FOR vOther IN G.edges[v]
         DFSLabels(G, vOther, found, label, labels)
                                                            IF found[vOther] == FALSE
  label = label + 1
                                                               DFSLeaders(G, vOther, found, leader, leaders)
  labels[v] = label
```

These are typically implemented in a single function

```
FUNCTION KosarajuLabels(G)
                                                    FUNCTION KosarajuLeaders(G)
  found = {v: FALSE FOR v IN G.vertices}
                                                       found = {v: FALSE FOR v IN G.vertices}
  label = 0
                                                       leaders = {v: NONE FOR v IN G.vertices}
  labels = {v: NONE FOR v IN G.vertices}
                                                       FOR v IN G.vertices reverse order
                                                          IF found[v] == FALSE
   FOR v IN G. vertices
                                                            leader = v
     IF found[v] == FALSE
        DFSLabels(G, v, found, label, labels)
                                                  DFSLeaders(G, v, found, leader, leaders)
  RETURN labels
                                                       RETURN leaders
FUNCTION DFSLabels(G, v, found, label, labels)
                                                    FUNCTION DFSLeaders(G, v, found, leader, leaders)
                                                       found[v] = TRUE
  found[v] = TRUE
   FOR vOther IN G.edges[v]
                                                       leaders[v] = leader
     IF found[vOther] == FALSE
                                                      FOR vOther IN G.edges[v]
        DFSLabels(G, vOther, found, label, labels)
IF found[vOther] == FALSE
  label = label + 1
                                                            DFSLeaders(G, vOther, found, leader, leaders)
  labels[v] = label
```

These are typically implemented in a single function

```
FUNCTION KosarajuLoop(G)
                                                     Does both labels and leaders.
   found = {v: FALSE FOR v IN G.vertices}
   label = 0
   labels = {v: NONE FOR v IN G.vertices}
   leaders = {v: NONE FOR v IN G.vertices}
   FOR v IN G.vertices.reverse order
      IF found[v] == FALSE
         leader = v
         KosarajuDFS(G, v, found, label, labels, leader, leaders)
   RETURN labels, leaders
FUNCTION KosarajuDFS(G, v, found, label, labels, leader, leaders)
   found[v] = TRUE
   leaders[v] = leader
   FOR vOther IN G.edges[v]
      IF found[vOther] == FALSE
         KosarajuDFS(G, v, found, label, labels, leader, leaders)
   label = label + 1
   labels[v] = label
```

```
FUNCTION Kosaraju(G)
   G_reversed = reverse_graph(G)
   new_labels = Kosaraju(abels)(G_reversed)

G_relabeled = relabel_graph(G, new_labels)
   leaders = Kosaraju(eaders)(G_relabeled)
RETURN leaders
```

```
FUNCTION Kosaraju(G)
   G_reversed = reverse_graph(G)
   new_labels, _ = KosarajuLoop(G_reversed)

G_relabeled = relabel_graph(G, new_labels)
   _, leaders = KosarajuLoop(G_relabeled)

RETURN leaders
```

Kosaraju

Computes the SCCs in O(m + n) time (linear!)

1. Create a reverse version of the G called G_reversed

2. Run KosarajuLoop on G_reversed

Compute a topological order of the meta graph

3. Create a relabeled version of the G called G_relabeled

4. Run KosarajuLoop on G_relabeled

Explore vertices in the new order

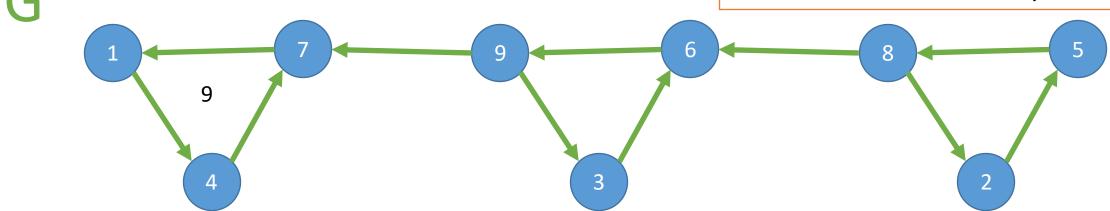
What are the SCCs?

```
G_reversed = reverse_graph(G)
new_labels, _ = KosarajuLoop(G_reversed)
```

```
G_relabeled = relabel_graph(G, new_labels)
_, leaders = KosarajuLoop(G_relabeled)
```

RETURN leaders

Where do we want to start DFS if we are looking for SCCs? (Which SCC is best to find first?)



```
G_reversed = reverse_graph(G)
new labels, = KosarajuLoop(G reversed)
```

```
G_relabeled = relabel_graph(G, new_labels)
```

, leaders = KosarajuLoop(G relabeled)

RETURN leaders

G_reversed

 1
 7
 9
 6
 8
 5

 4
 3
 2

Where do we want to start DFS if we are looking for SCCs? (Which SCC is best to find first?)

G_reversed = reverse_graph(G)
new_labels, _ = KosarajuLoop(G_reversed)

```
G_relabeled = relabel_graph(G, new_labels)
_, leaders = KosarajuLoop(G_relabeled)
```

RETURN leaders

G_reversed

 1
 7

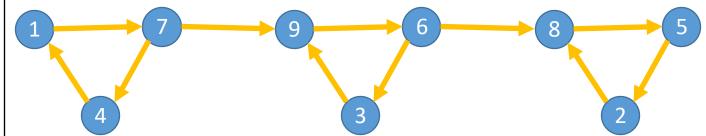
 9
 6

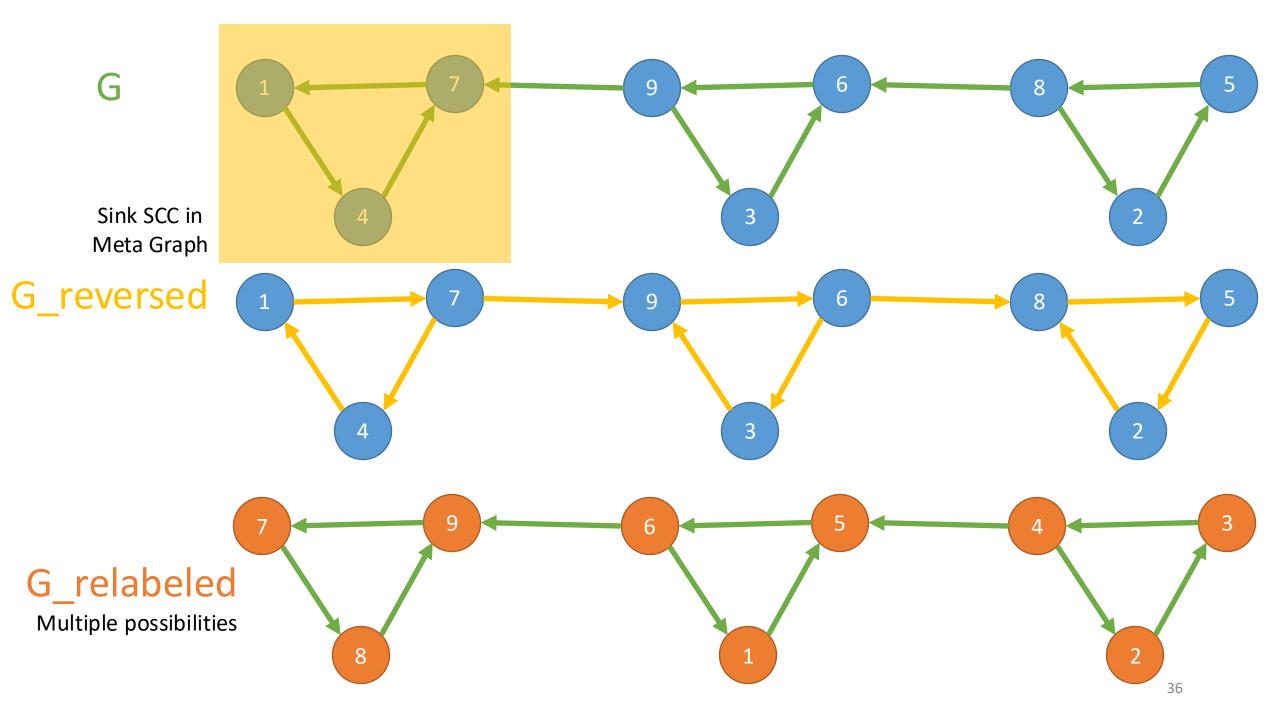
 4
 3

Where do we want to start DFS if we are looking for SCCs? (Which SCC is best to find first?)

```
FUNCTION KosarajuDFS(...)
  found[v] = TRUE
  leaders[v] = leader
  FOR vOther IN G.edges[v]
        IF found[vOther] == FALSE
        KosarajuDFS(...)
  label = label + 1
  labels[v] = label
```

Ignore leaders the first pass
Ignore labels the second pass

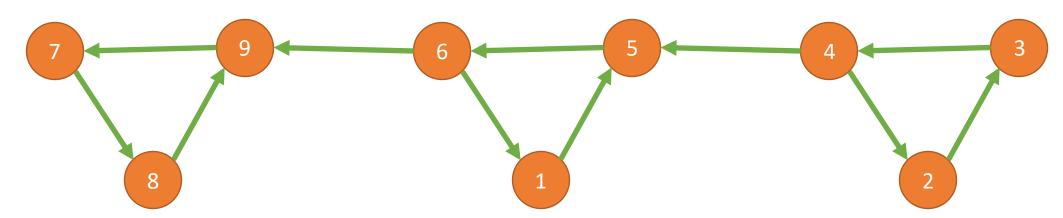




```
G_reversed = reverse_graph(G)
new_labels, _ = KosarajuLoop(G_reversed)
```

RETURN leaders

G_relabeled

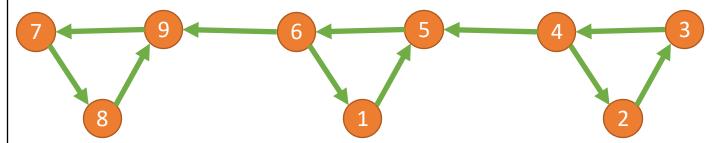


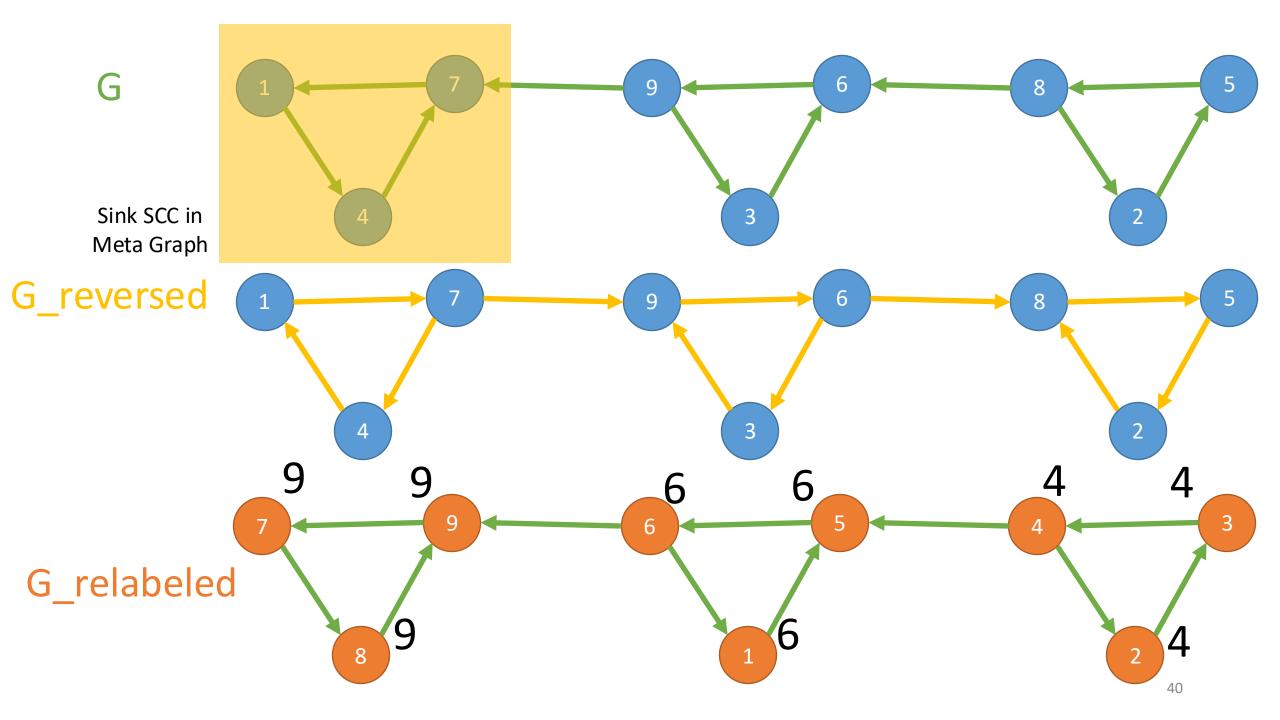
```
FUNCTION KosarajuLoop(G)
  found = {v: FALSE FOR v IN G.vertices}
  label = 0
  labels = {v: NONE FOR v IN G.vertices}
  leaders = {v: NONE FOR v IN G.vertices}

FOR v IN G.vertices.reverse_order
  IF found[v] == FALSE
    leader = v
    KosarajuDFS(...)
RETURN labels, leaders
```

```
FUNCTION KosarajuDFS(...)
  found[v] = TRUE
  leaders[v] = leader
  FOR vOther IN G.edges[v]
    IF found[vOther] == FALSE
        KosarajuDFS(...)
  label = label + 1
  labels[v] = label
```

Ignore leaders the first pass
Ignore labels the second pass





FUNCTION Kosaraju(G)

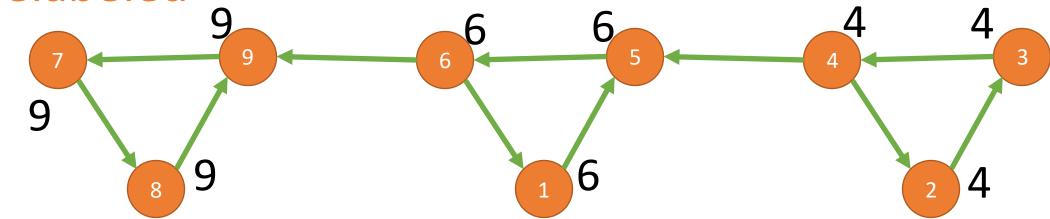
```
G_reversed = reverse_graph(G)
new_labels, _ = KosarajuLoop(G_reversed)
```

```
G_relabeled = relabel_graph(G, new_labels)
_, leaders = KosarajuLoop(G_relabeled)
```

RETURN leaders

What could you do to make this API a bit nicer?

G_relabeled



Exercise

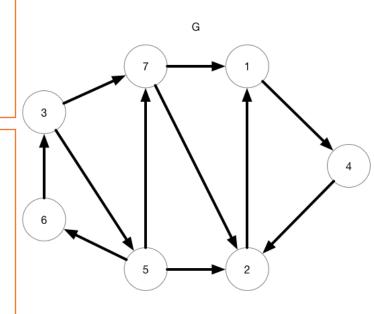
```
FUNCTION KosarajuLoop(G)
   found = {v: FALSE FOR v IN G.vertices}
   label = 0
   labels = {v: NONE FOR v IN G.vertices}
   leaders = {v: NONE FOR v IN G.vertices}
   FOR v IN G.vertices.reverse order
      IF found[v] == FALSE
         leader = v
         KosarajuDFS(G, v, found, label, labels, leader, leaders)
```

RETURN labels, leaders

```
FUNCTION KosarajuDFS(G, v, found, label, labels, leader, leaders)
   found[v] = TRUE
   leaders[v] = leader
   FOR vOther IN G.edges[v]
      IF found[vOther] == FALSE
         KosarajuDFS(G, v, found, label, labels, leader, leaders)
   label = label + 1
   labels[v] = label
```

FUNCTION Kosaraju(G) G_reversed = reverse_graph(G) new_labels, _ = KosarajuLoop(G_reversed) G relabeled = relabel graph(G, new labels) _, leaders = KosarajuLoop(G_relabeled)

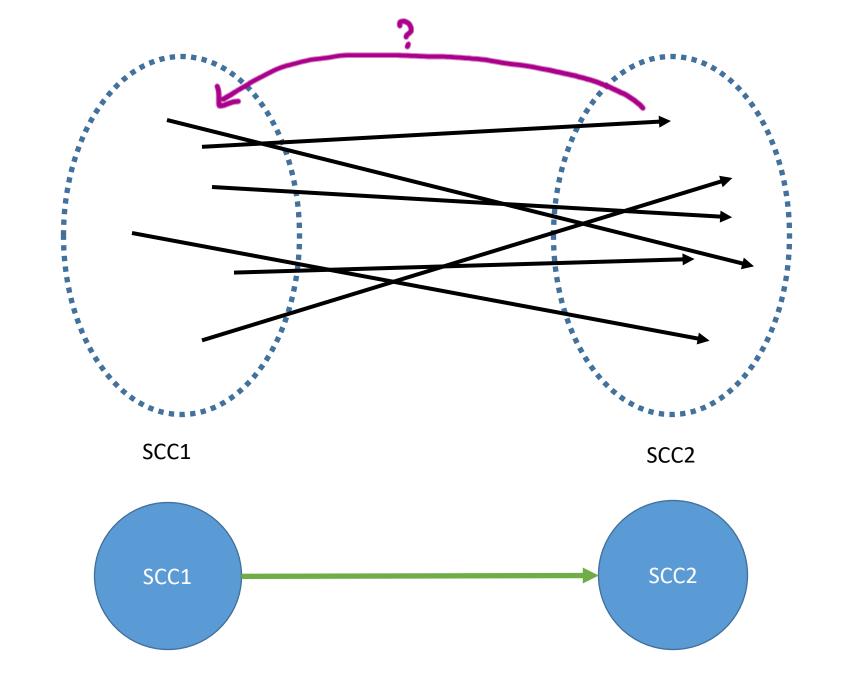
RETURN leaders

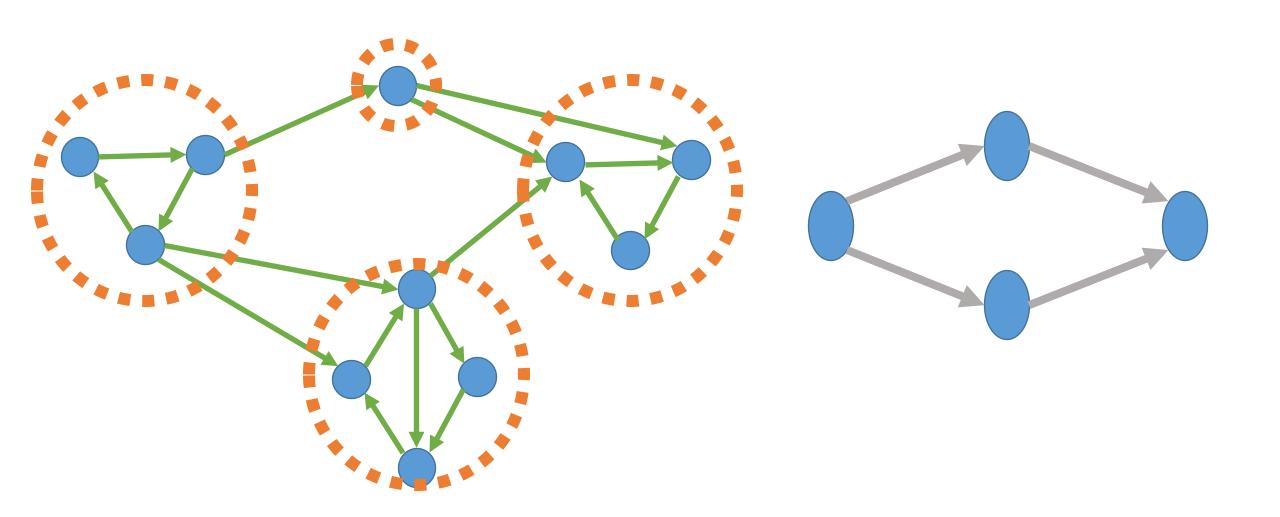


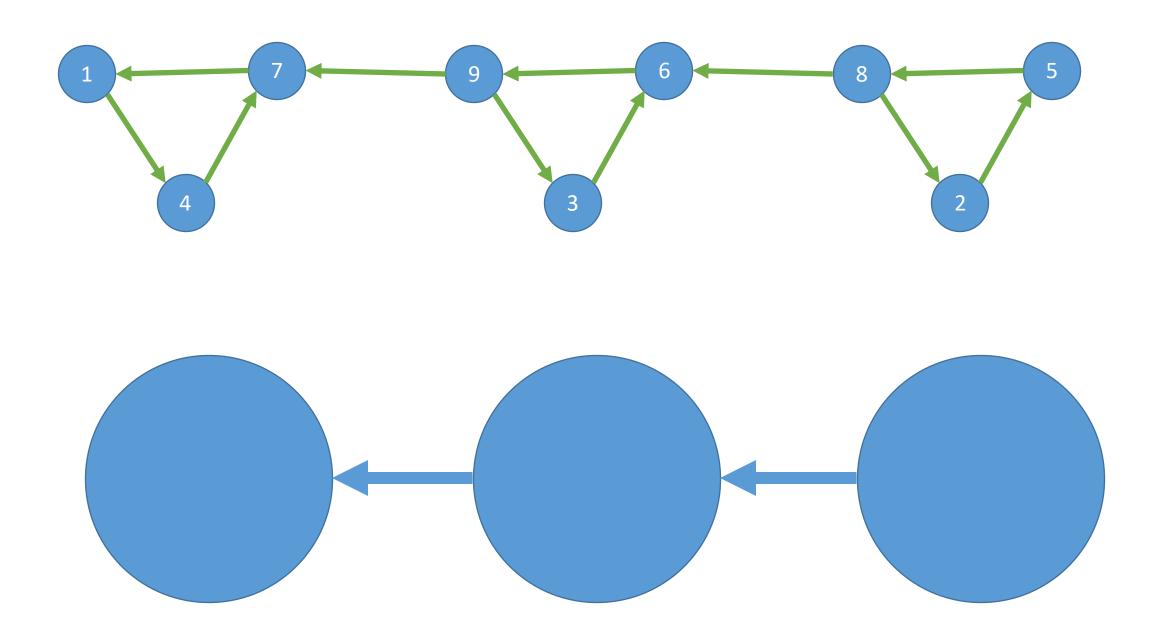
Why does this work?

• Does this work for all graphs, or just this example?

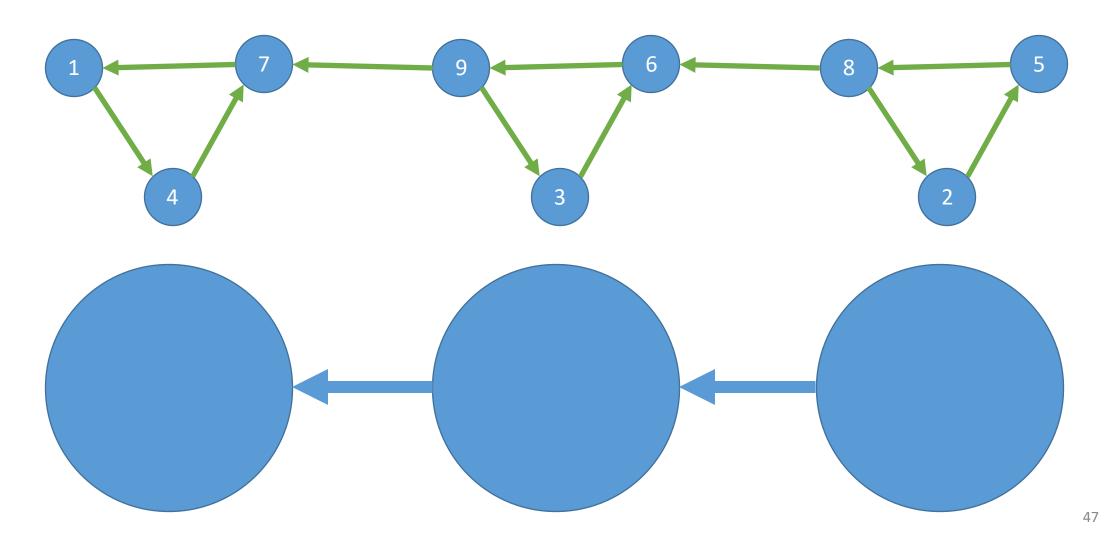
- The SCCs of G create an acyclic "meta-graph"
- For the "meta-graph"
 - Vertices correspond to the SCCs
 - Edges correspond to paths among the SCCs







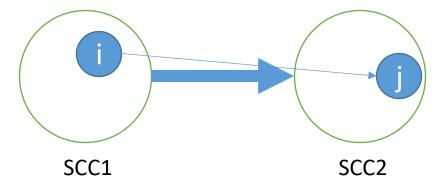
How do we know that the SCC based metagraph is acyclic?

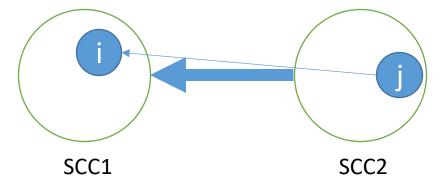


Original Graph (Random Labels)

Reverse Graph (Random Labels)





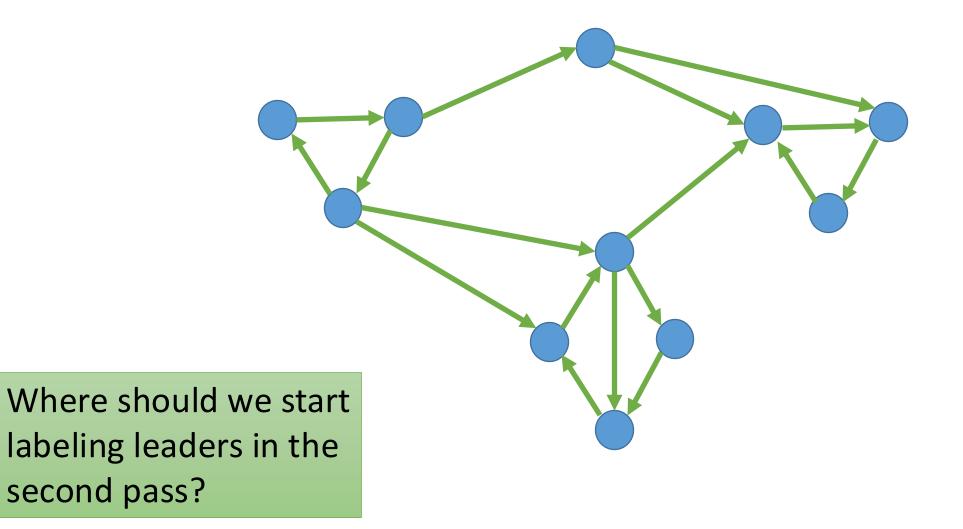


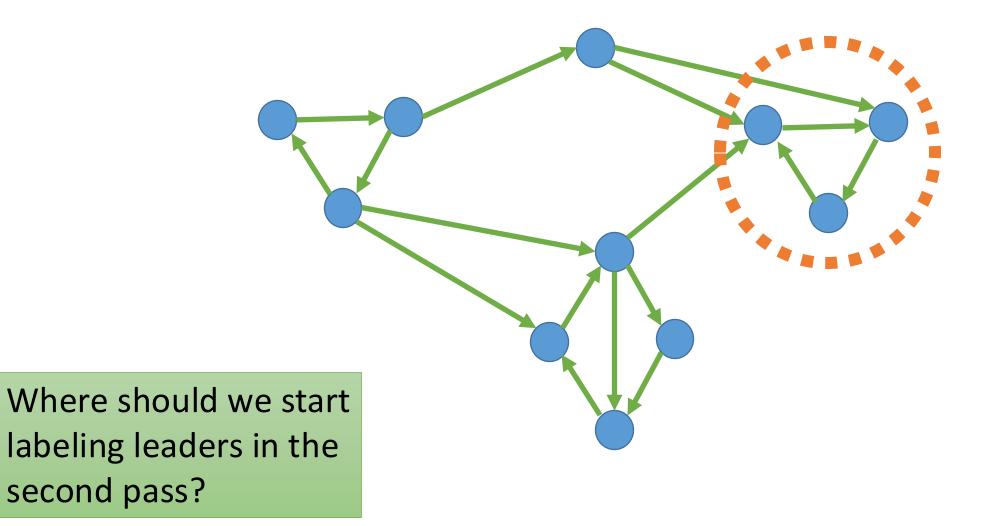
- Consider the two adjacent SCCs in the meta-graph above
- Now consider the re-labeling found from the reverse graph

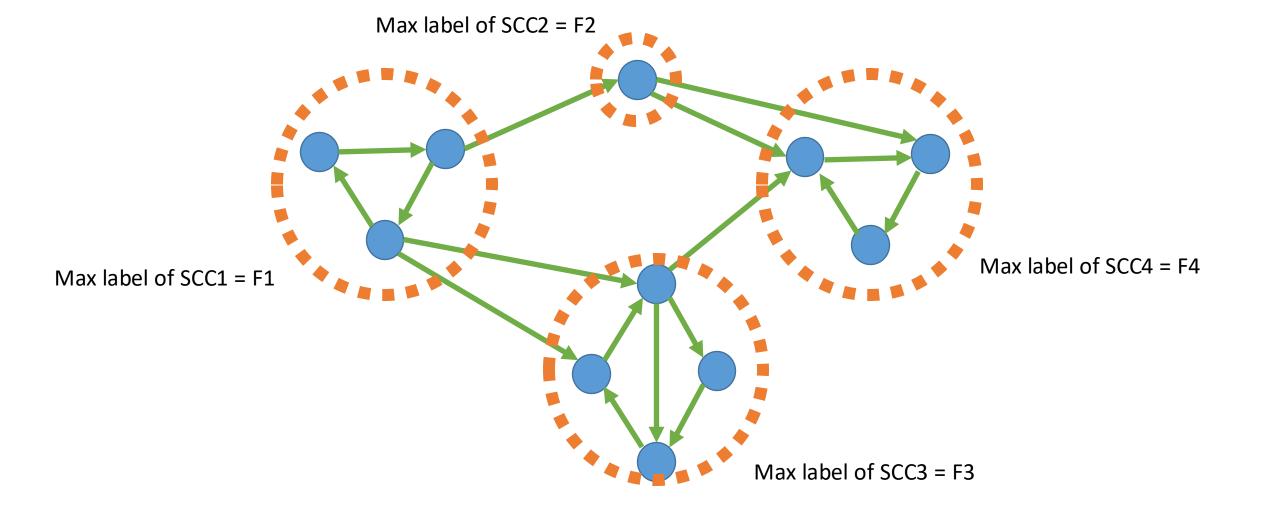
Where do we want to start DFS in the leaders pass?

- Let f(v) = the re-labeling resulting from KosarajuLoop(G_reversed)
- Then max[f(.) in SCC1] < max[f(.) in SCC2]
- Corollary: the maximum label must lie in a "sink SCC" of the original graph

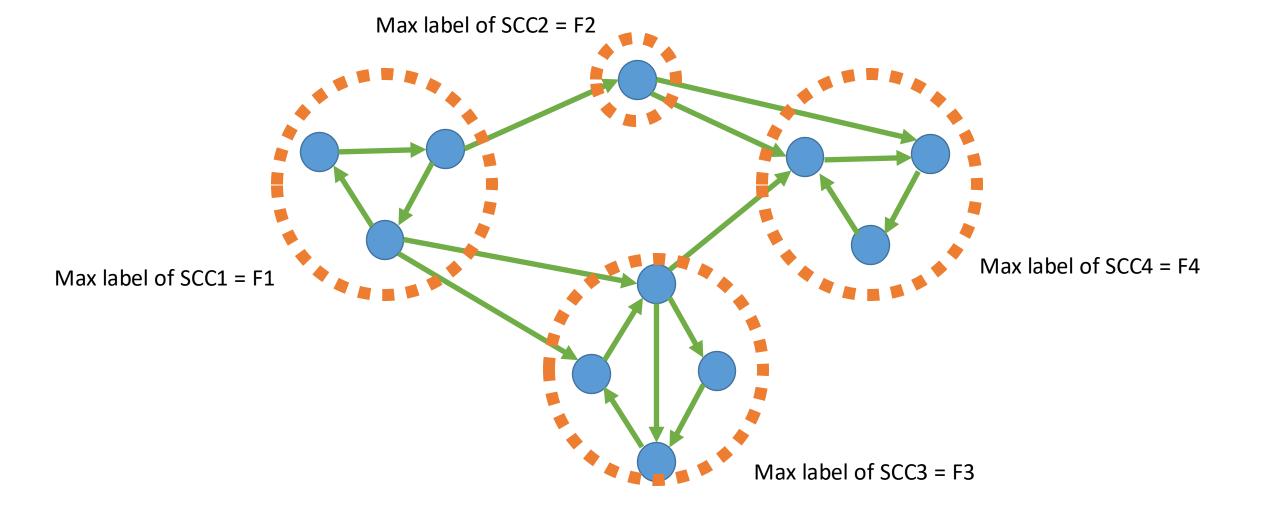
```
FUNCTION KosarajuDFS(...)
  found[v] = TRUE
  leaders[v] = leader
  FOR vOther IN G.edges[v]
        IF found[vOther] == FALSE
        KosarajuDFS(...)
  label = label + 1
  labels[v] = label
```







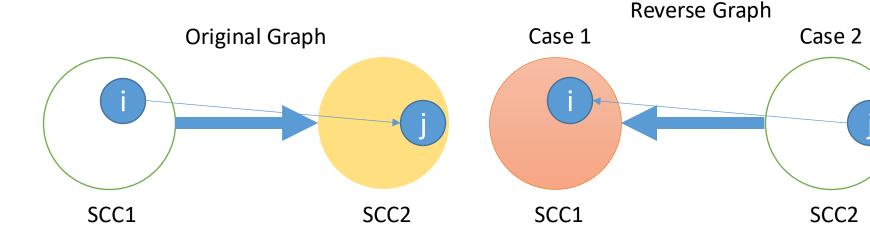
Then
$$F1 < \{F2, F3\} < F4$$



Then $F1 < \{F2, F3\} < F4$

What would happen if SCC4 had a link back to SCC3?

Proof of Lemma



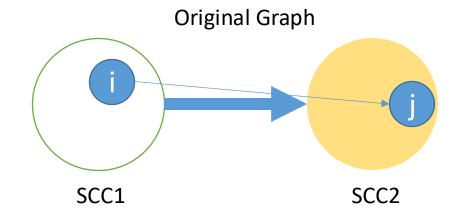
Case 1: consider the case when the first vertex that we explore is in SCC1

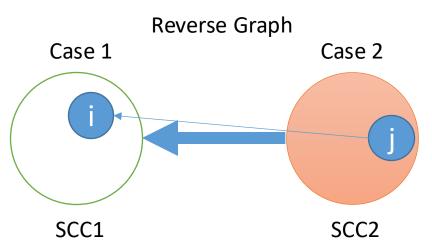
- Then all SCC1 is explored before SCC2
- Therefore, all labels in SCC1 are less than all labels in SCC2

So, in the original graph we will start in SCC2 (the sink)

```
FUNCTION KosarajuDFS(...)
  found[v] = TRUE
  leaders[v] = leader
  FOR vOther IN G.edges[v]
        IF found[vOther] == FALSE
        KosarajuDFS(...)
  label = label + 1
  labels[v] = label
```

Proof of Lemma





Case 2: consider the case when the first vertex that we explore is in SCC2

- All other vertices in SSC2 are explored before vertex j
- All vertices in SSC1 are explored before vertex j
- Therefore, all labels in SSC1 and SSC2 are less than the label of vertex j
- So, in the original graph we will start at vertex j in SSC2 (the sink)

```
FUNCTION KosarajuDFS(...)
  found[v] = TRUE
  leaders[v] = leader
  FOR vOther IN G.edges[v]
        IF found[vOther] == FALSE
        KosarajuDFS(...)
  label = label + 1
  labels[v] = label
```

What does this mean?

• We'll start the second KosarajuLoop at an "SCC sink"

• That sink will then be *removed* (by marking all vertices in the SCC as explored) and we'll next move to the newly created sink

And so on

Kosaraju's Algorithm Summary

Computes the SCCs in O(m + n) time (linear!)

- 1. Create a reverse version of the G called G_reversed
- 2. Run KosarajuLoop on G_reversed
 - Create a topological ordering on the meta graph
- 3. Create a relabeled version of the G called G_relabeled
- 4. Run KosarajuLoop on G_relabeled
 - Find all nodes with the same "leader"