

# Quicksort Implementation

<https://cs.pomona.edu/classes/cs140/>

# Outline

## Topics and Learning Objectives

- Learn how quicksort works
- Learn how to partition an array

## Exercise

- Partitioning

# Extra Resources

- <https://me.dt.in.th/page/Quicksort/>
- <https://www.youtube.com/watch?v=ywWBy6J5gz8>
- CLRS Chapter 7

# Quicksort

- A practical and simple algorithm
- The running time =  $O(n \lg n)$
- Superior to other  $O(n \lg n)$  in some respects
- The hidden constants are small (hidden by Big-O)
- Our first stochastic algorithm

# Quicksort

Input : an array of  $n$  elements in any order

Output : a reordering of the input array such that the elements are in non-decreasing order

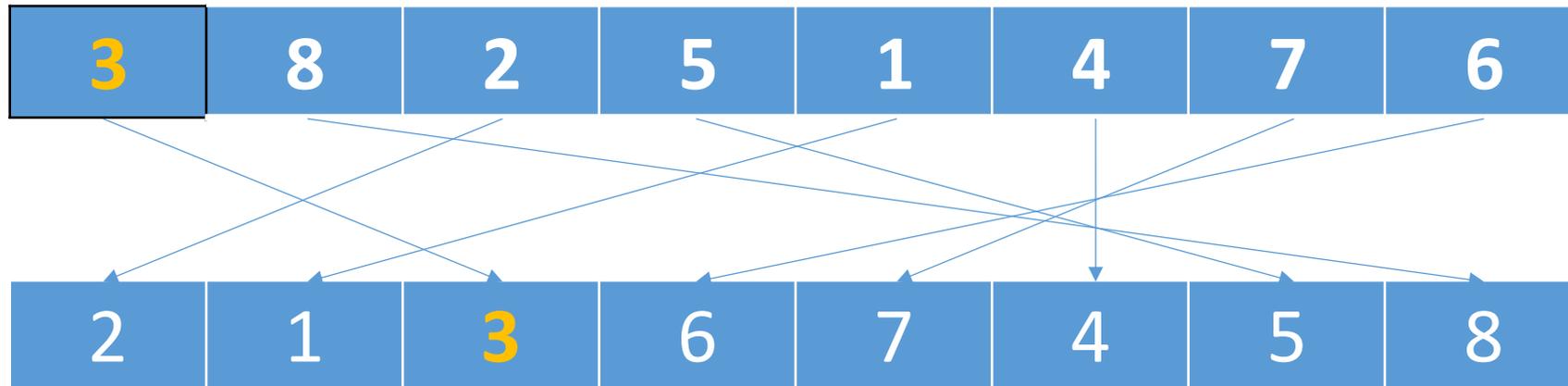
Key idea of Quicksort: **partition** the array around a pivot element

# Key concept of Quicksort

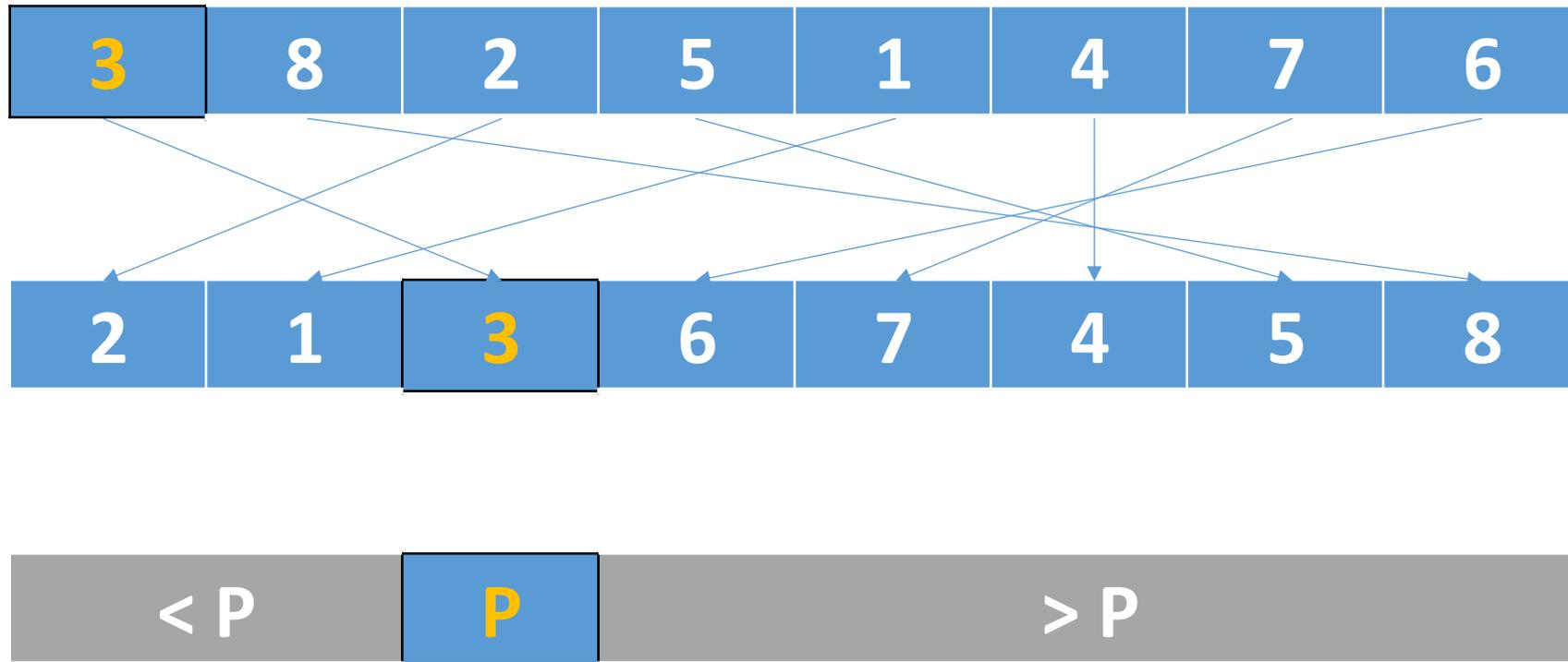
- Pick an element and call it the **pivot**
- **Partition** (rearrange) the elements so that:
  - Everything to the **left** of the pivot is **less than** the pivot
  - Everything to the **right** of the pivot is **greater than** the pivot
  - Let's ignore ties for now
- This is a partial sorting into “buckets”
- What can you tell me about the pivot?
- **Pivot is now in the correct spot (we've made progress!)**

What would be the running time of calling partition on every element?

# Partitioning



# Partitioning



# Pivot around “hello”

[“hello”, “are”, “you”, “how”, “today”, “doing”, “class”]

# Quicksort (**NOT IN-PLACE PARTITIONING**)

1. **FUNCTION** BadQuicksort(array)
2.     **IF** array.length  $\leq$  1
3.         **RETURN** array
- 4.
5.     pivot\_index = ChoosePivot(array.length)
6.     left\_array, right\_array = Partition(array, pivot\_index)
- 7.
8.     left\_sorted = BadQuicksort(left\_array)
9.     right\_sorted = BadQuicksort(right\_array)
- 10.
11.     **RETURN** left\_sorted ++ array[pivot\_index] ++ right\_sorted

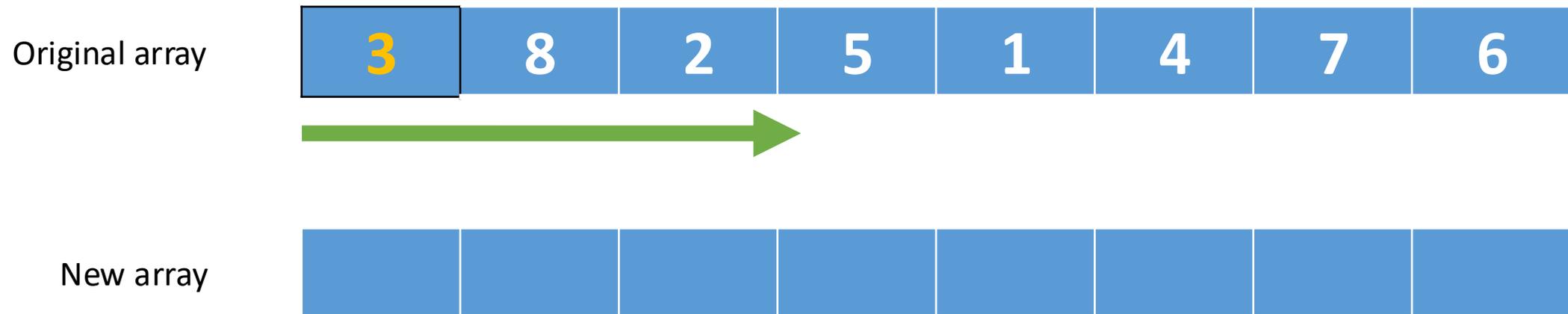
What is the recurrence equation for Quicksort?

# Partitioning the Easy Way

- How would you partition? (how did we perform a merge?)
- Copy all elements to a new array

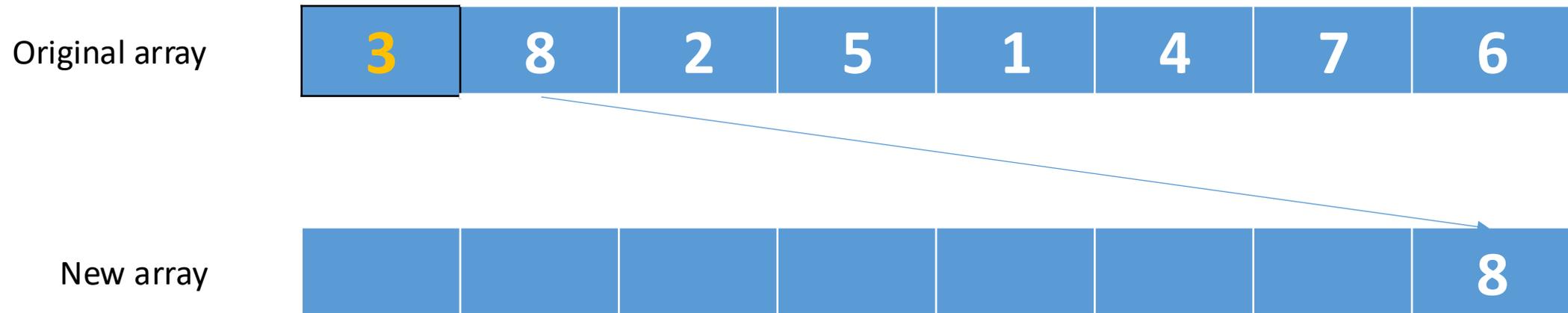
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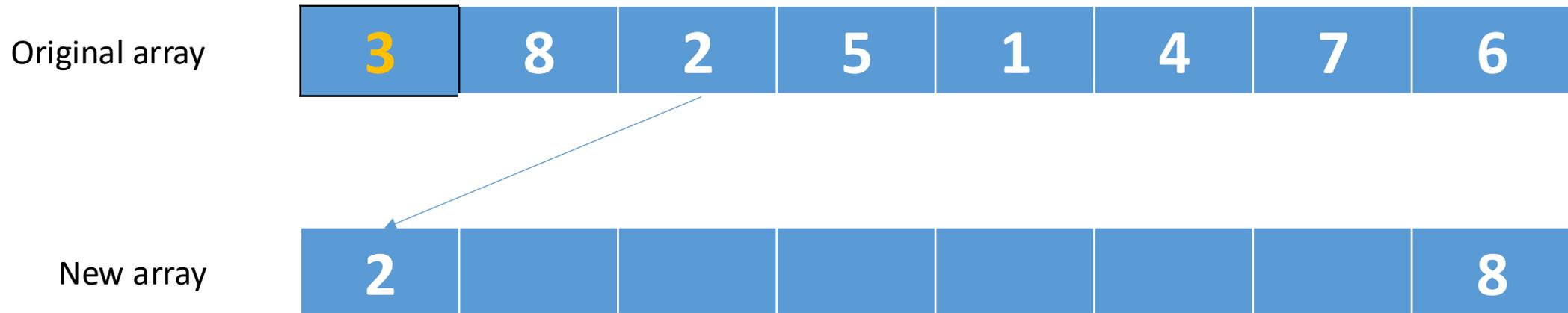
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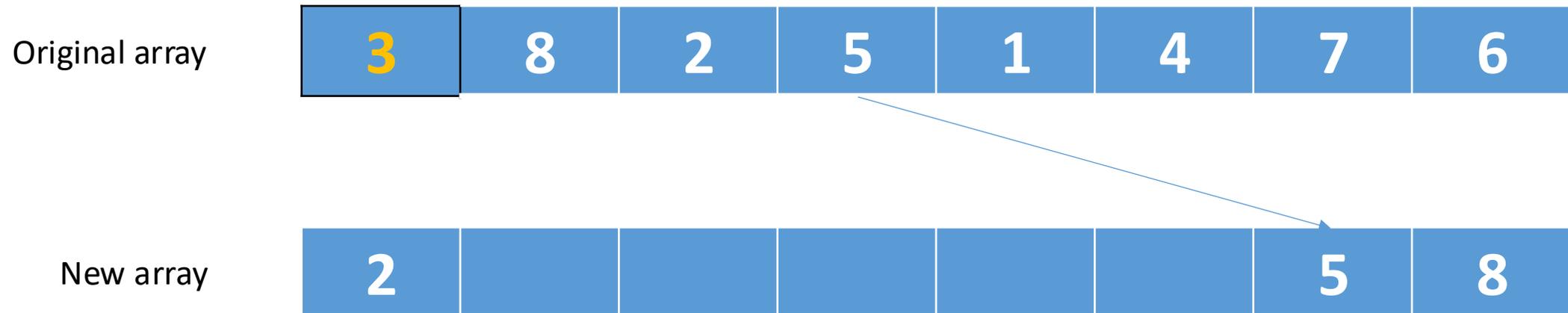
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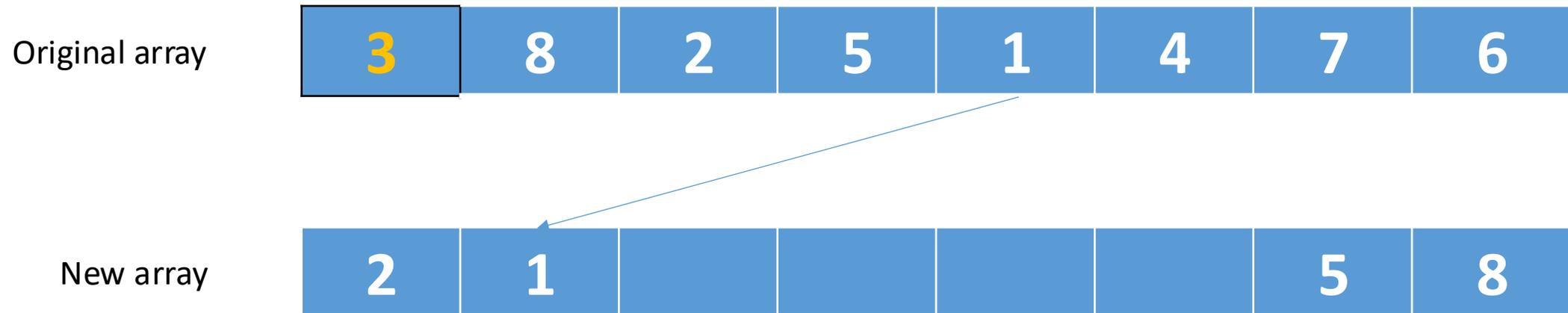
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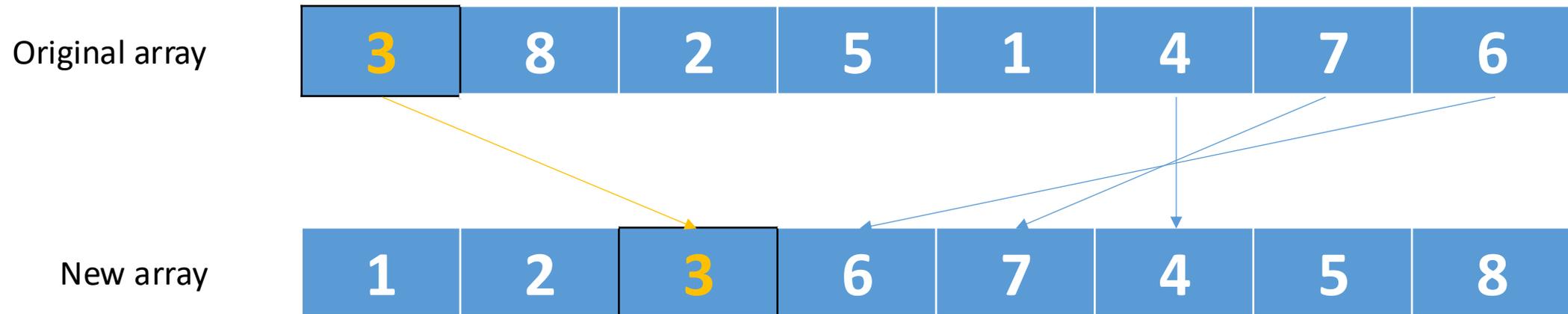
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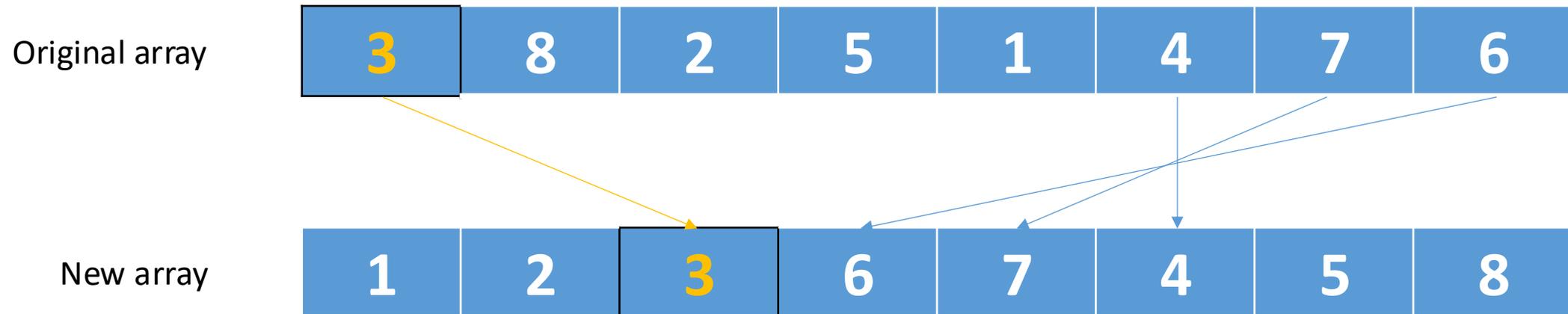
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# Partitioning the Easy Way

- How would you partition? (how did we perform a merge?)
- Copy all elements to a new array



- This would be like merge sort.
- Lots of memory allocations (one for each node in the recursion tree).

# Partitioning the Easy Way

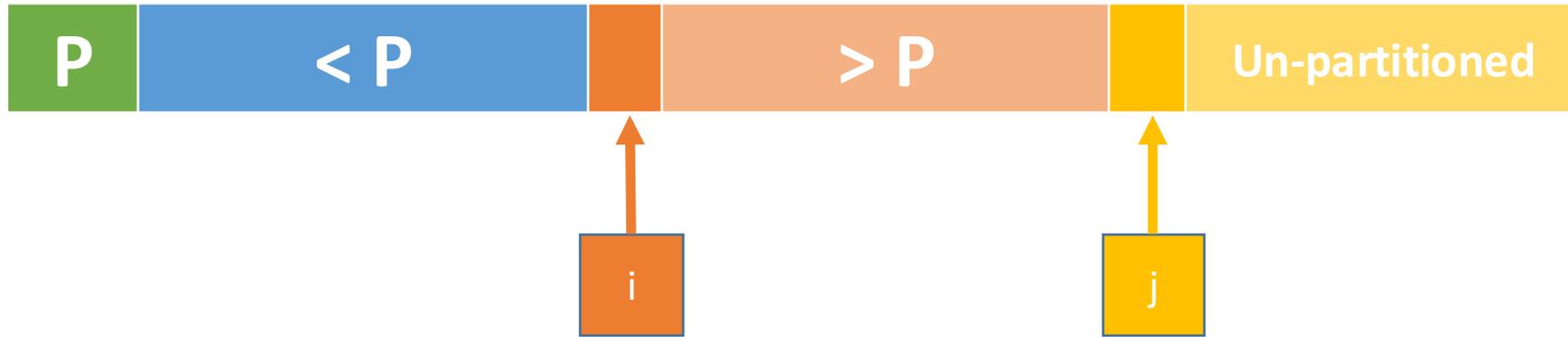
- Nothing inherently wrong with this approach **in theory**
- But can we do the same thing without the extra memory?
  
- Note: implementing **merge sort** “in-place” is possible
- You can do so with an iterative (stack based) approach

# Partitioning In-Place

- For now, assume that the **pivot** is in the **first** spot of a subarray
- (we can swap the pivot with the first spot if needed)
  
- Idea: gradually build up a subarray that is correctly partitioned by scanning through the array



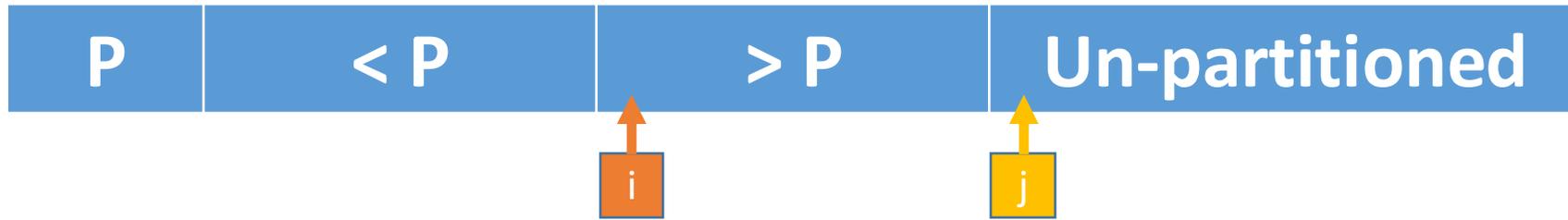
# Partitioning In-Place



Index one to the right of the “smaller-than” partition

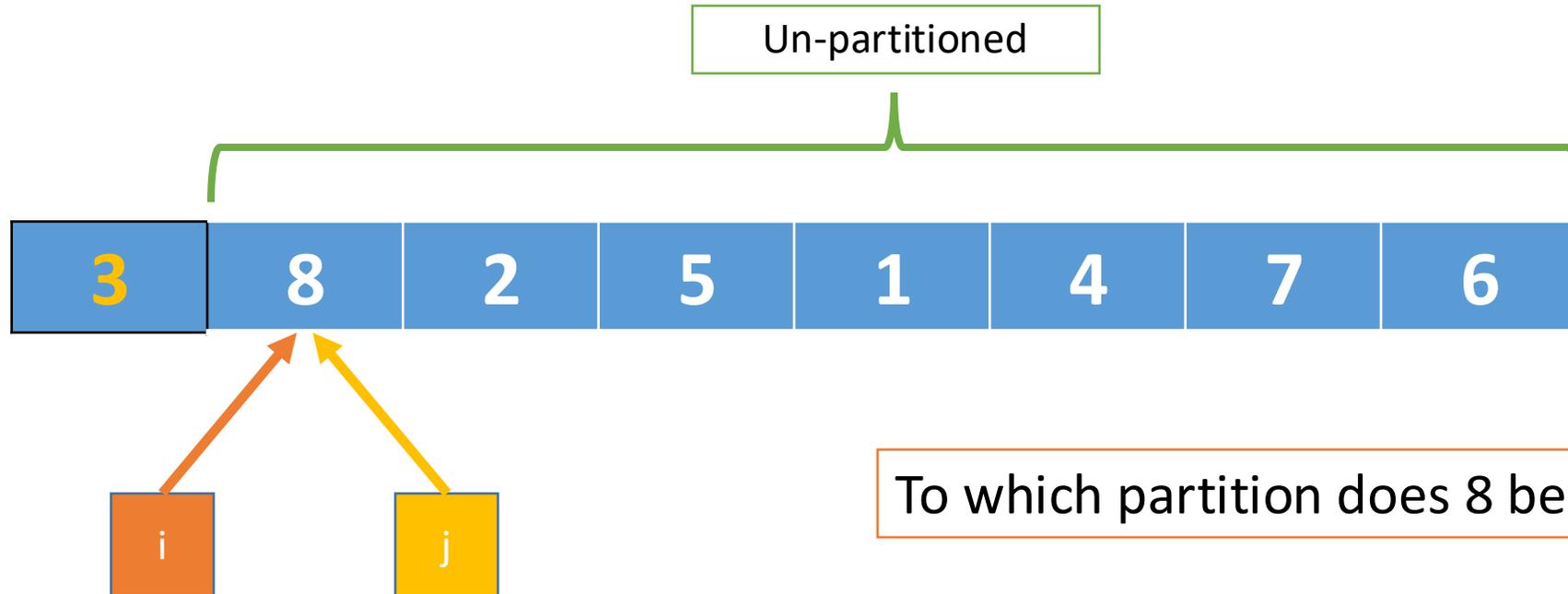
Index one to the right of the “larger-than” partition





Index one to the right of the “smaller-than” partition

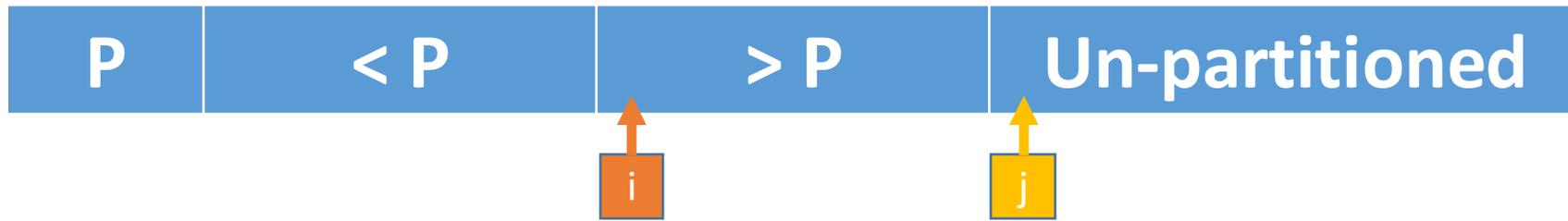
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To which partition does 8 belong?

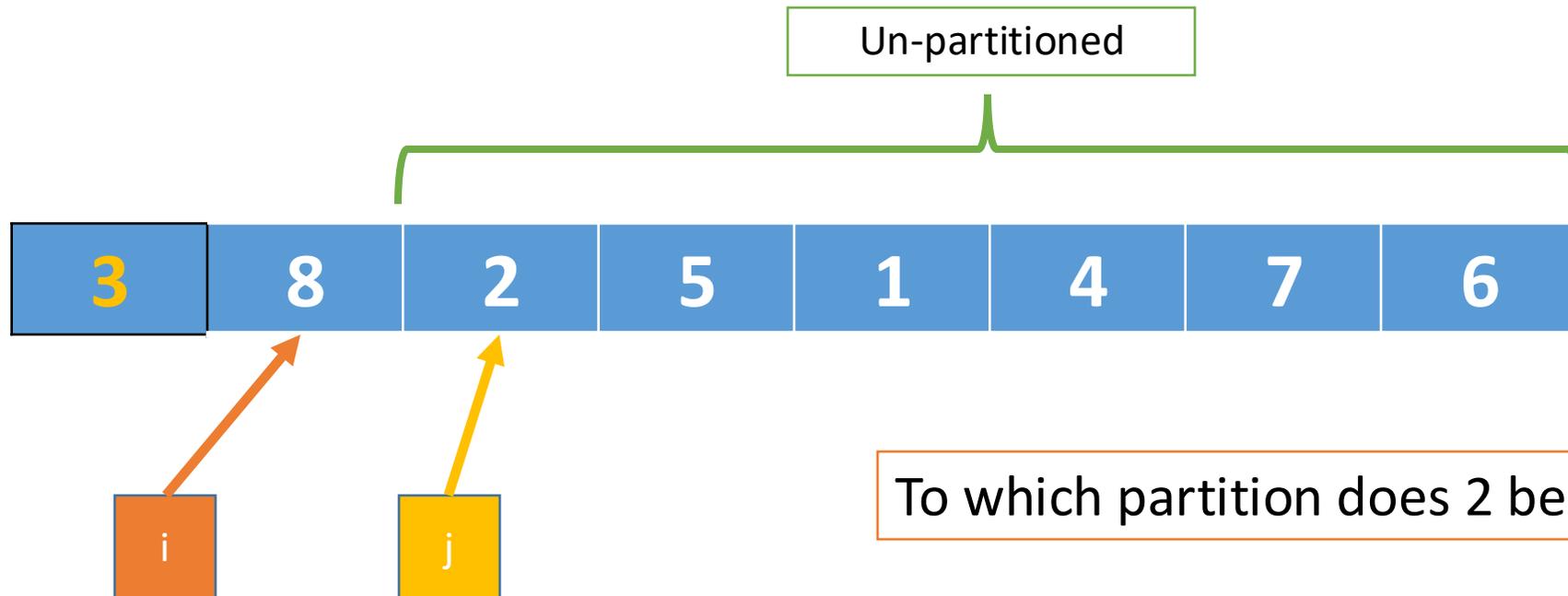
How do I put it there?

How should we initialize i and j?



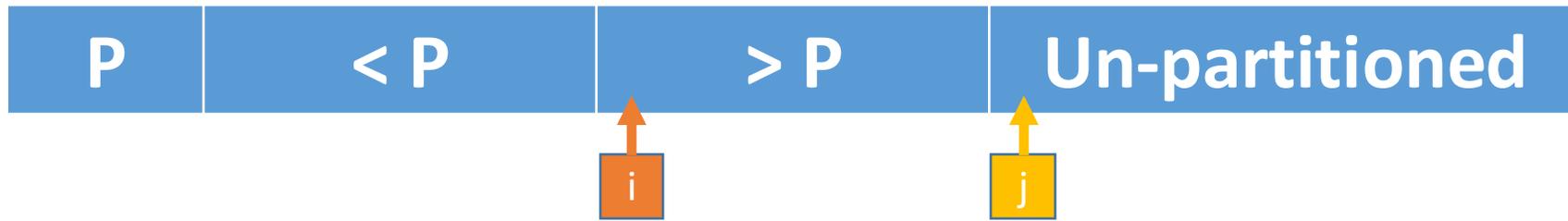
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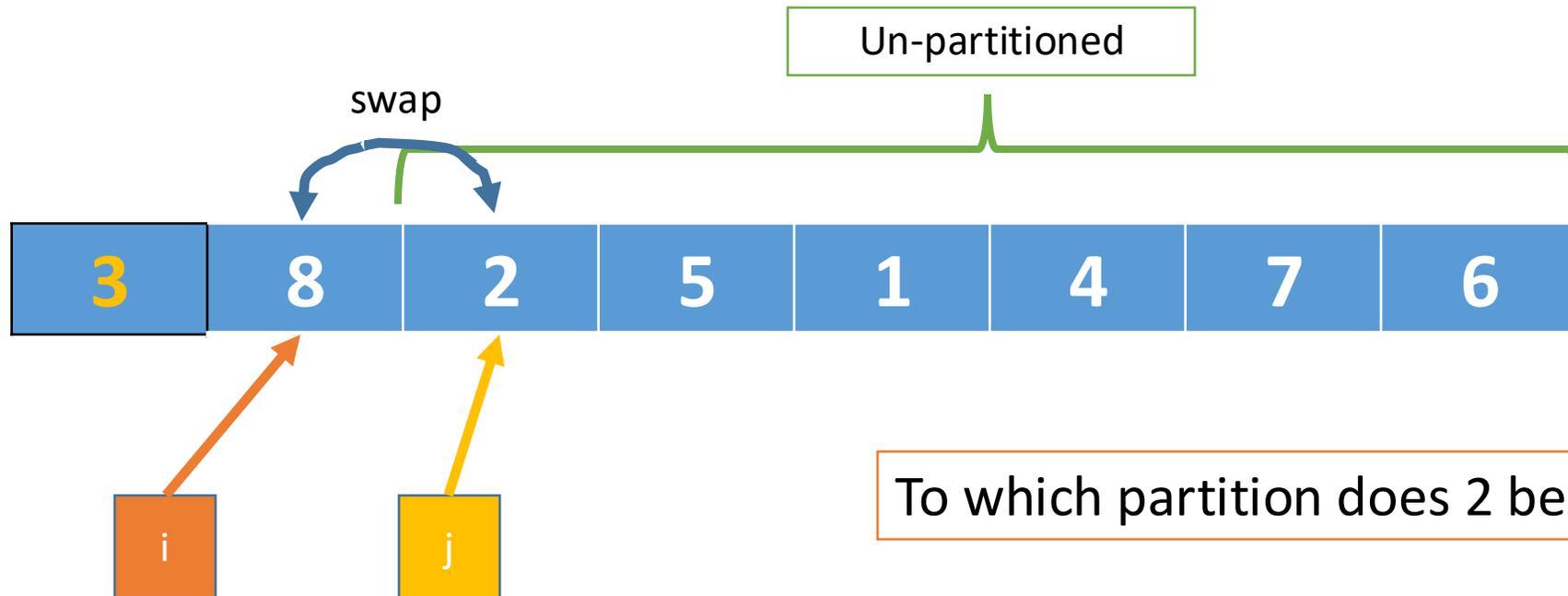
To which partition does 2 belong?

How do I put it there?



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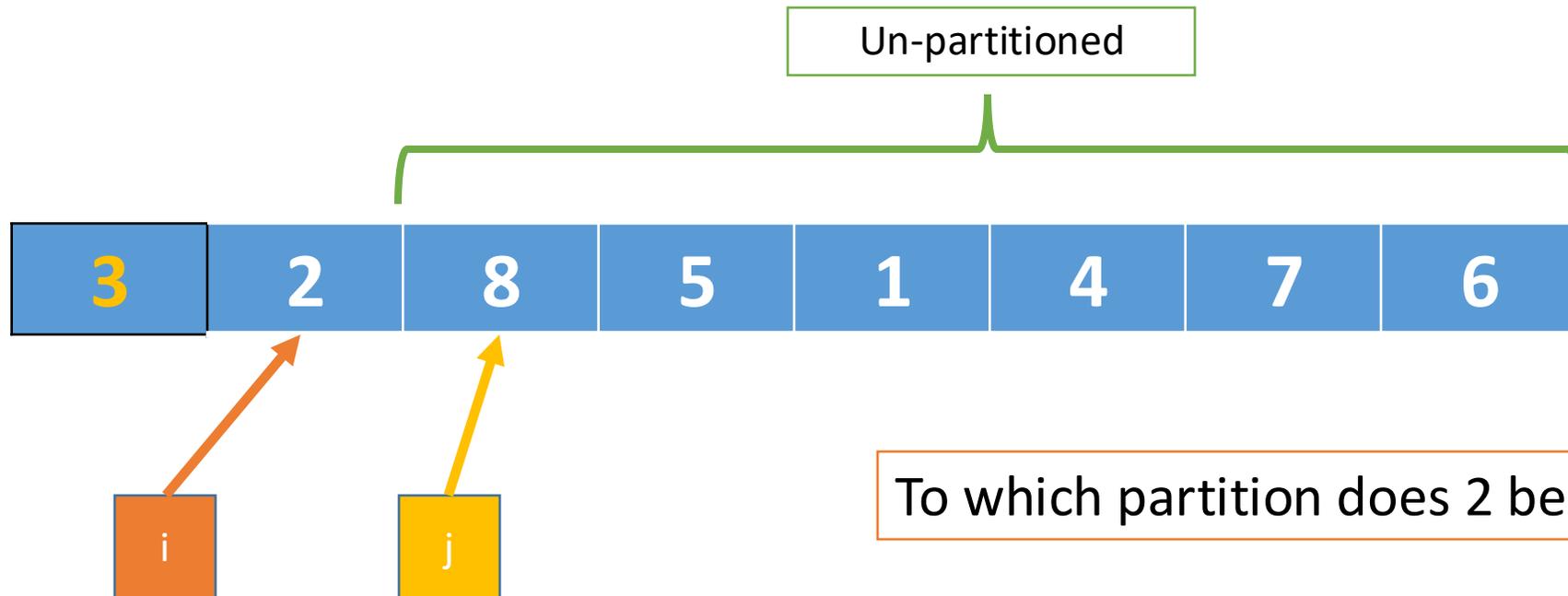
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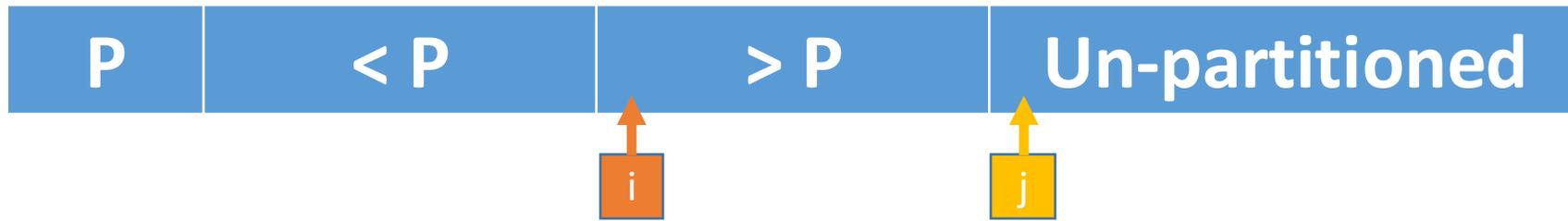
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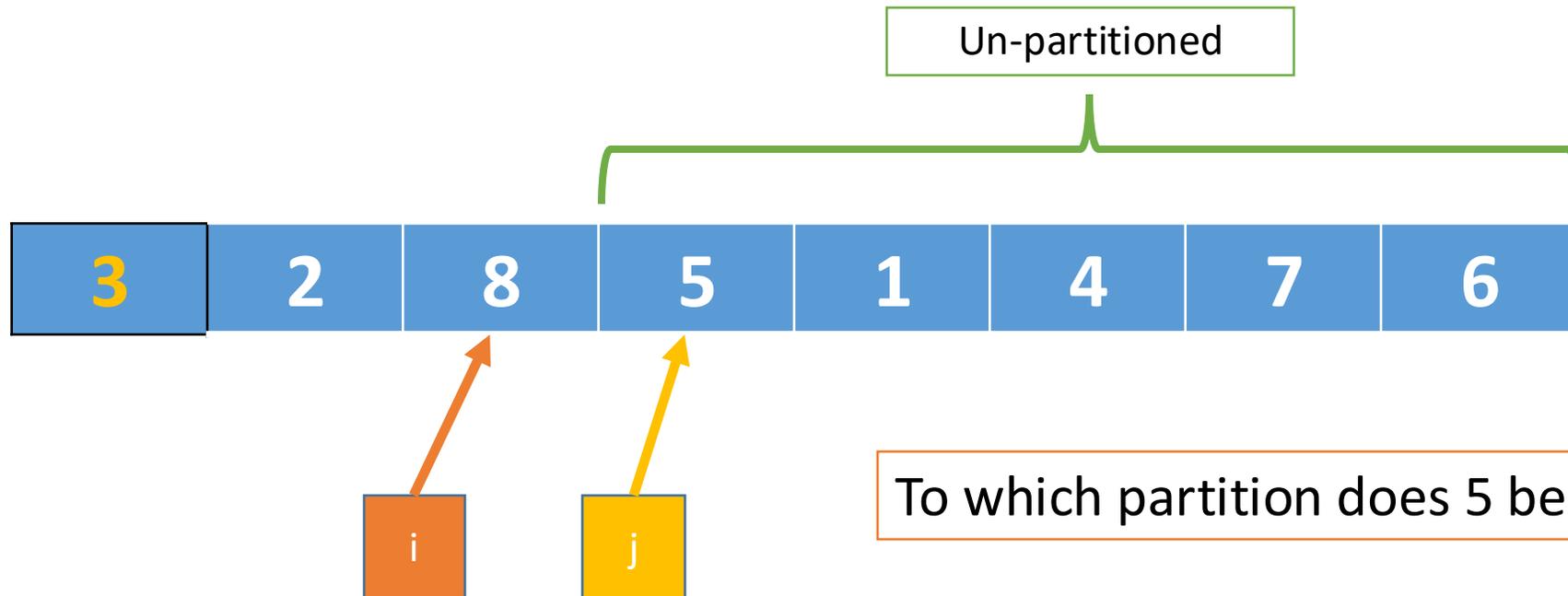
How do I put it there?

Now what?



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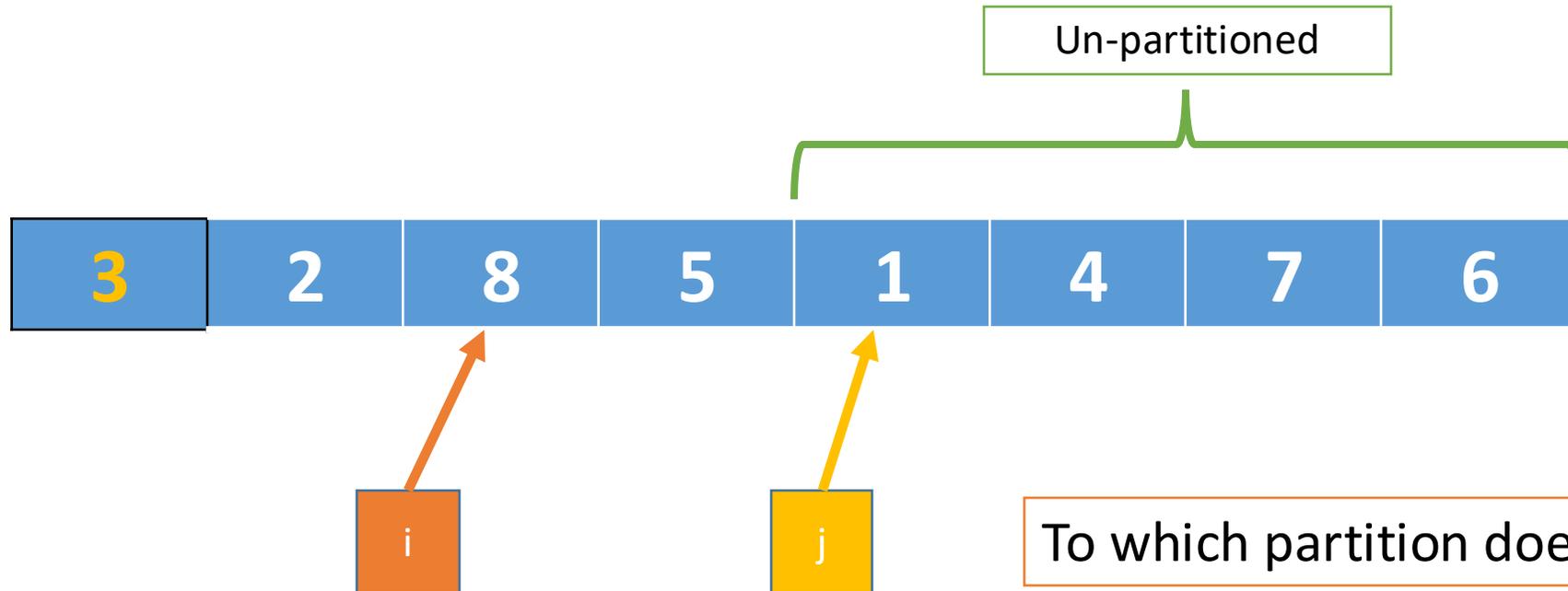
To which partition does 5 belong?

How do I put it there?



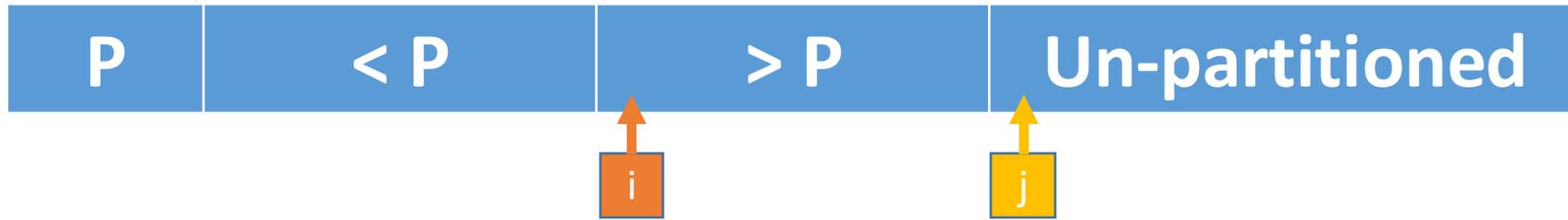
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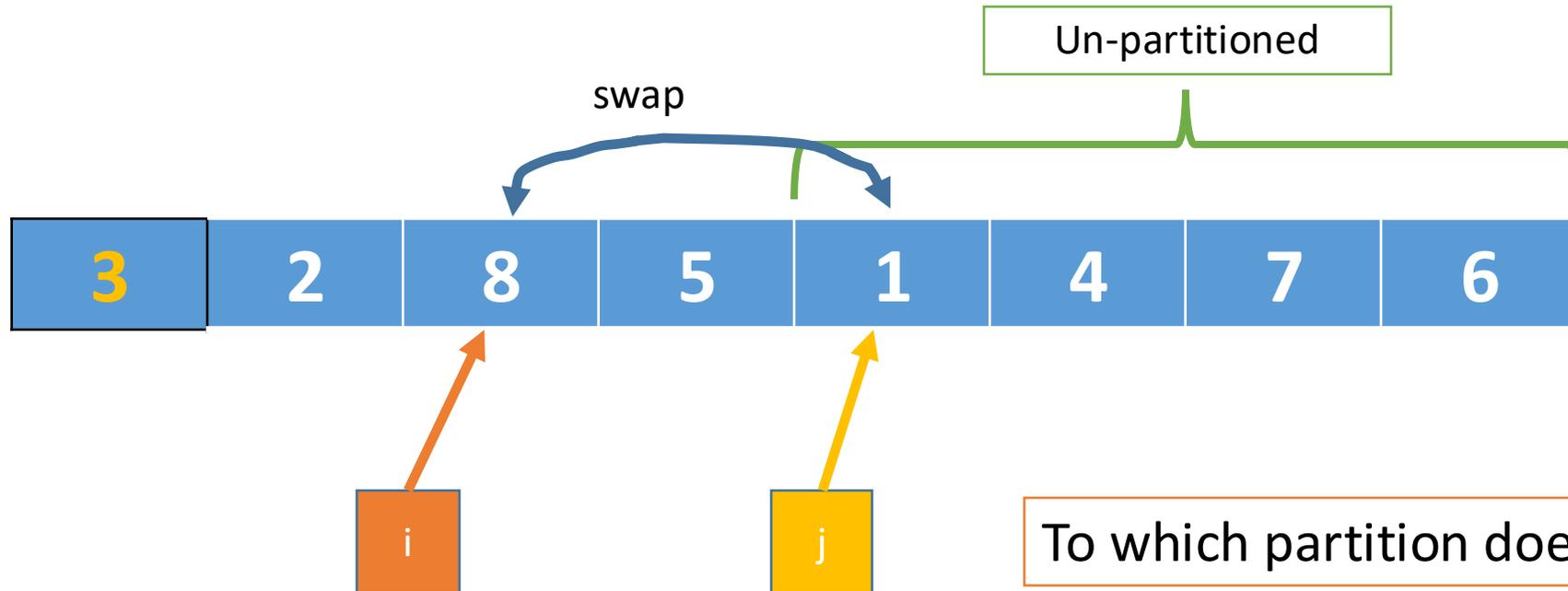
To which partition does 1 belong?

How do I put it there?



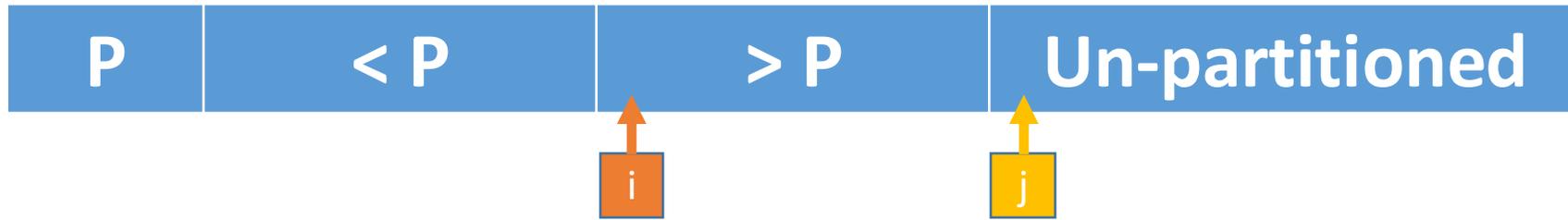
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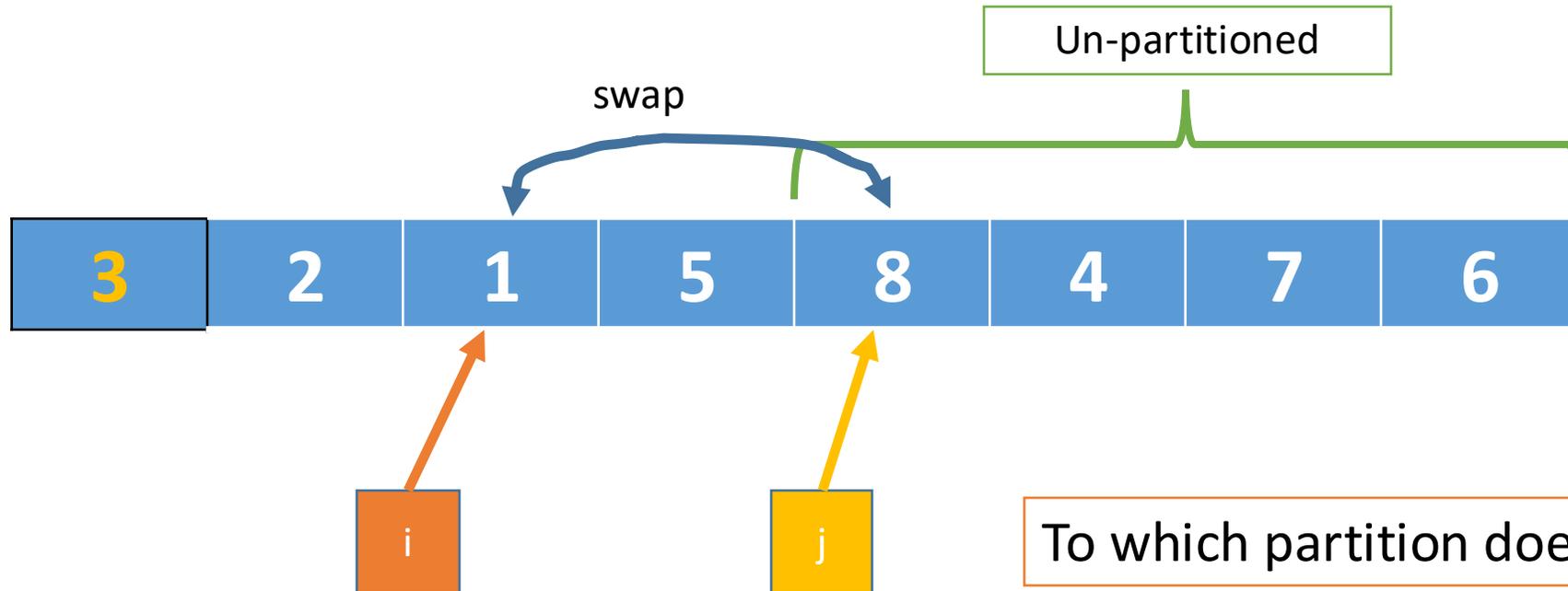
To which partition does 1 belong?

How do I put it there?



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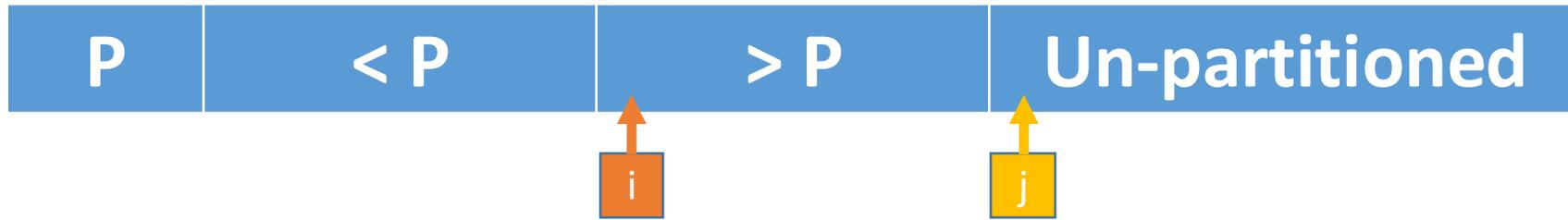
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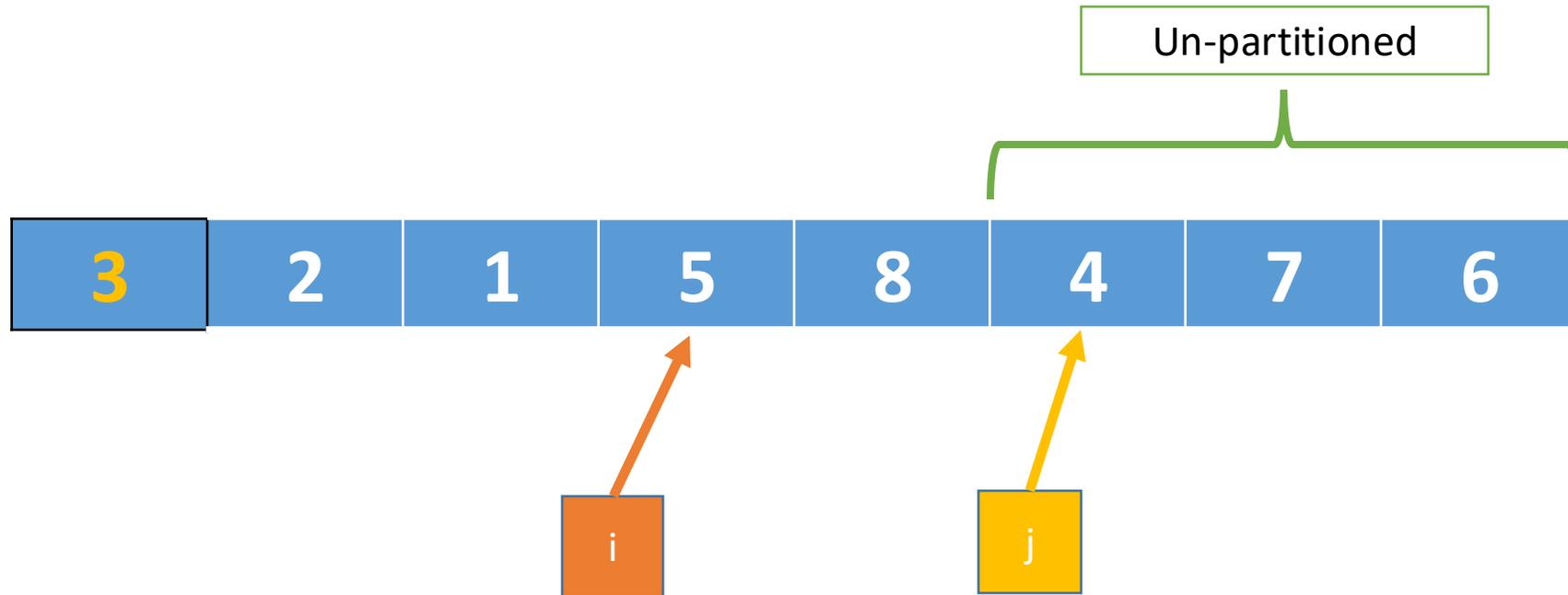
How do I put it there?

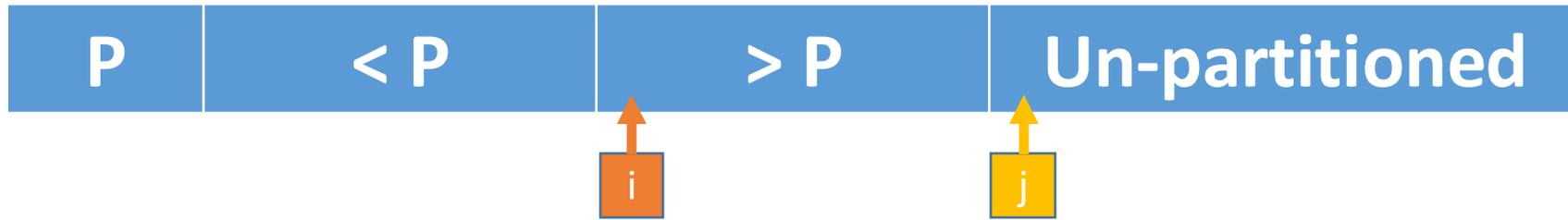
Now what?



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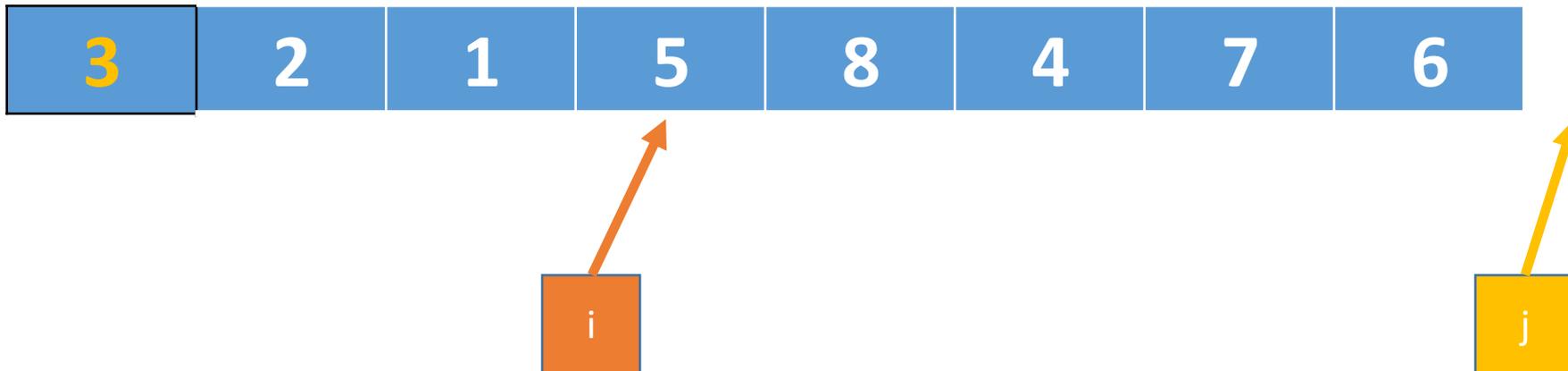
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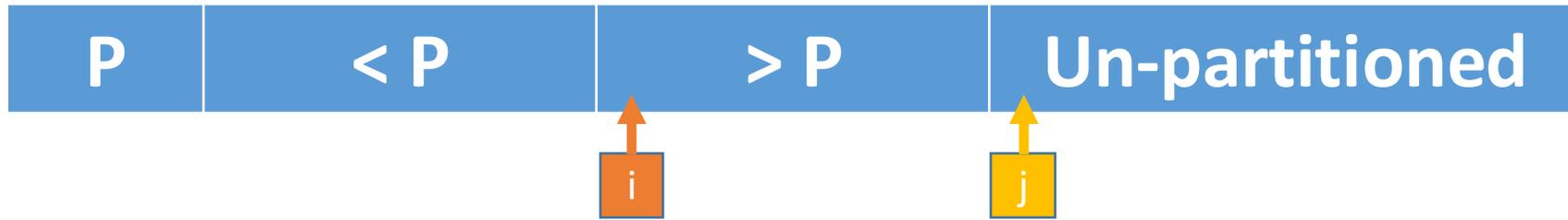


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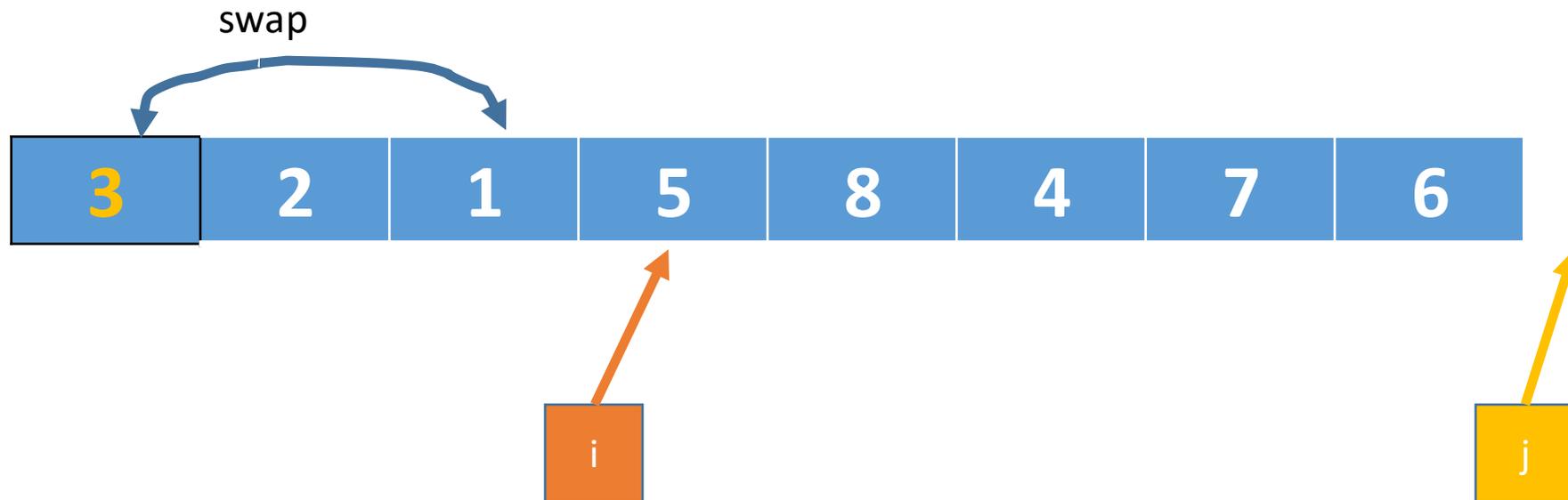


Now what?



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```
1. FUNCTION Partition(array, left_index, right_index)
2.   # Partition the subarray array[left_index ..< right_index]
3.   # around the value at left_index
4.
5.   pivot_value = array[left_index]
6.
7.   i = left_index + 1
8.   FOR j IN [left_index + 1 ..< right_index]
9.     IF array[j] < pivot_value
10.      swap(array, i, j)
11.      i = i + 1
12.
13.   swap(array, left_index, i - 1)
14.   RETURN i - 1
```

1.  $O(n)$ , where  $n$  is  
right\_index - left\_index

2. In-place  
no extra memory

1. **FUNCTION** QuickSort(array, left\_index, right\_index)
2. **IF** (left 
3. **RETURN**
- 4.
5. MovePivotToLeft(left\_index, right\_index)
6. pivot\_index = Partition(array, left\_index, right\_index)
- 7.
8. QuickSort(array, left\_index, 
9. QuickSort(array, pivot\_index, 

Our **Partition** function  
expects the pivot element to  
be at left\_index

## How would you call QuickSort?

1. **FUNCTION** QuickSort(array, left\_index, right\_index)
2. **IF** left\_index  $\geq$  right\_index
3. **RETURN**
- 4.
5. MovePivotToLeft(left\_index, right\_index)
6. pivot\_index = Partition(array, left\_index, right\_index)
- 7.
8. QuickSort(array, left\_index, pivot\_index)
9. QuickSort(array, pivot\_index + 1, right\_index)

Our Partition function expects the pivot element to be at left\_index