

# Loop Invariants

<https://cs.pomona.edu/classes/cs140/>

# Outline

## Topics and Learning Objectives

- Some asymptotic complexity review
- Practice writing loop invariants

## Exercise

- Loop Invariant

# Extra Resources

- **Chapter 2** of Introduction to Algorithms, Third Edition
- [Loop Invariant Proofs \(Web Archive\)](#)

$X = 1$

while  $X < N$ :

...  $\leftarrow$  constant work

$X = X \cdot 2$

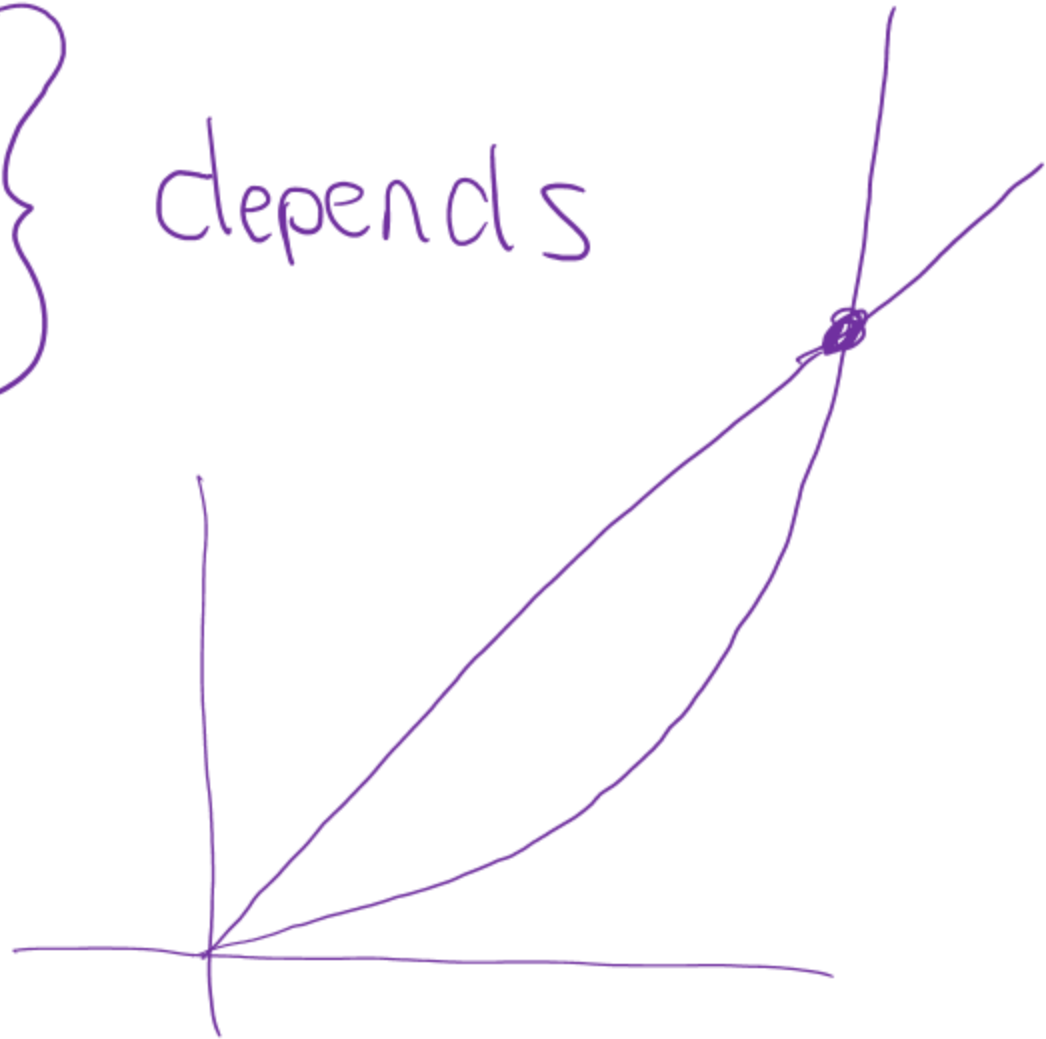
$O(\quad)?$

$$T_1 = 17n$$

$$T_2 = 4n \lg n$$

use base 10

} depends



# Loop Invariant Proofs

- A procedural way to prove the correctness of some code with a loop
- Very similar to inductive proofs for recursive algorithms

Don't actually care about proving this

## Example

**FUNCTION** SumArray(array)

sum = 0

i = 0

**WHILE** i < array.length

sum = sum + array[i]

i = i + 1

How do we prove that this code sums all values in the given array?

### Some useful syntax:

- array[start ..= end] is the subarray
  - **Including** array[start], array[end], and everything in between
  - Inclusive lower and upper bounds
- array[start ..< end] is the subarray
  - **Including** array[start], **excluding** array[end], and **including** everything in between
  - Inclusive lower bound, exclusive upper bound

# Loop Invariants

A loop invariant is a predicate (a statement that is either true or false) with the following properties/**conditions**:

1. It is true upon entering the loop the first time. **Initialization**
2. If it is true upon starting an iteration of the loop, it remains true upon starting the next iteration. **Maintenance**
3. The loop terminates, and the loop invariant plus the reason that the loop terminates gives you the property that you want. **Termination**



# Relation to Induction Proofs

## Loop Invariant

- Initialization: true before entering first iteration
- Maintenance: true after executing any iteration
- Termination: true after the final iteration

## Induction

- Base case: true when acting on the smallest input
- Inductive hypothesis: assume true for smaller inputs
- Inductive step: true after executing on current input

# Relation to Induction Proofs

## Loop Invariant

- Initialization: true before entering first iteration
- Maintenance: true after executing any iteration
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## Induction

- Base case: true when acting on the smallest input
- Inductive hypothesis: assume true for smaller inputs
- Inductive step: true after executing on current input

# How to perform a proof by loop invariant

## 1. State the loop invariant

1. A statement that can be easily proven true or false
2. The statement must **reference the purpose of the loop**
3. The statement must **reference variables that change each iteration**

Initialization

## 2. Show that the loop invariant is true before the loop starts

Maintenance

## 3. Show that the loop invariant holds when executing any iteration

## 4. Show that the loop invariant holds once the loop ends

Termination

# Loop Invariant

*At the start of the iteration with* **<reference the looping variable>**,  
*the* **<reference to partial solution>**  
**<something about why the partial solution is correct>**.

Using Insertion Sort as example.

*At the start of the iteration with* **index  $j$** ,  
*the* **subarray  $array[0 \dots j-1]$**  consists of the elements originally  
**in  $array[0 \dots j-1]$**   
**rearranged into nondecreasing order.**

# Example

```
FUNCTION SumArray(array)
```

```
  sum = 0
```

```
  i = 0
```

```
  WHILE i < array.length
```

```
    sum = sum + array[i]
```

```
    i = i + 1
```

1. State the loop invariant
  1. A statement that can be easily proven true or false
  2. The statement must **reference the purpose of the loop**
  3. The statement must **reference variables that change each iteration**

Exercise

# Example

**FUNCTION** SumArray(array)

sum = 0

i = 0

**WHILE** i < array.length

sum = sum + array[i]

i = i + 1

i  
sum  
array

1. State the loop invariant
  1. A statement that can be easily proven true or false
  2. The statement must **reference the purpose of the loop**
  3. The statement must **reference variables that change each iteration**

What would be a bad loop invariant for proving this procedure?

What would be a good loop invariant for proving this procedure?

# Example

```
FUNCTION SumArray(array)
```

```
  sum = 0
```

```
  i = 0
```

```
  WHILE i < array.length
```

```
    sum = sum + array[i]
```

```
    i = i + 1
```

1. State the loop invariant
  1. A statement that can be easily proven true or false
  2. The statement must **reference the purpose of the loop**
  3. The statement must **reference variables that change each iteration**

Loop Invariant

At the start of the iteration with **index** `i`, the **variable** `sum` is the sum of all values in the subarray `array[0 .. < i]`.

# Example

At the start of the iteration with **index**  $i$ , the **variable** `sum` is the sum of all values in the subarray `array[0 ..< i]`.

**FUNCTION** SumArray(array)

`sum = 0`

`i = 0`

**WHILE** `i < array.length`

`sum = sum + array[i]`

`i = i + 1`

1. Initialization
2. Maintenance
3. Termination



# Example

**FUNCTION** SumArray(array)

sum = 0

i = 0

**WHILE** i < array.length

sum = sum + array[i]

i = i + 1

At the start of the iteration with index  $i$ , the variable `sum` is the sum of all values in the subarray `array[0 ..< i]`.

## Initialization:

Upon entering the first iteration,  $i = 0$ . There are no numbers in the subarray `array[0 ..< i]`. The sum of no terms is the identity for addition (0).

# Example

**FUNCTION** SumArray(array)

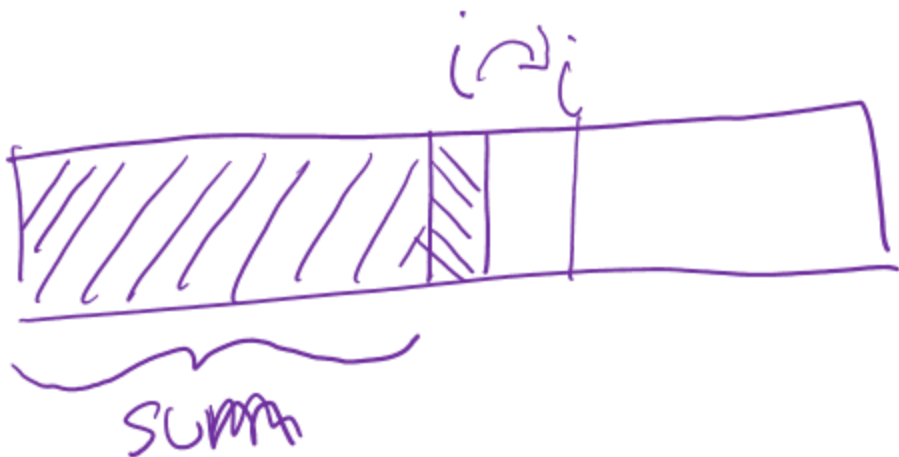
sum = 0

i = 0

**WHILE** i < array.length

sum = sum + array[i]

i = i + 1



At the start of the iteration with index  $i$ , the variable  $sum$  is the sum of all values in the subarray  $array[0 \dots i]$ .

## Maintenance:

Upon entering an iteration with index  $i$ , assume that  $sum$  is equal to the sum of all values in the subarray  $array[0 \dots i]$ :

$$sum = \sum_{k=0}^{i-1} array[k]$$

The current iteration adds  $array[i]$  to  $sum$  and then increments  $i$ , so that the loop invariant holds upon entering the next iteration.

# Example

**FUNCTION** SumArray(array)

sum = 0

i = 0

**WHILE** i < array.length

sum = sum + array[i]

i = i + 1

At the start of the iteration with **index**  $i$ , the **variable** `sum` is the sum of all values in the subarray `array[0 ..< i]`.

## Termination:

The loop terminates with  $i = n$ . According to the loop invariant, `sum` is equal to the sum of all values in the subarray `array[0 ..< i]`:

$$sum = \sum_{k=0}^{i-1} array[k] = \sum_{k=0}^{n-1} array[k]$$

which is the sum of all values in the array.

# Example

At the start of the iteration with index  $i$ , the variable `sum` is the sum of all values in the subarray `array[0 ..< i]`.

**FUNCTION** SumArray(array)

sum = 0

i = 0

**WHILE** i < array.length

sum = sum + array[i]

i = i + 1

1. Initialization
2. Maintenance
3. Termination



# A more complex example: Dijkstra's Algorithm

DIJKSTRA ( $G, w, s$ )

$S = \text{null}$

$Q = G.V$

**while**  $Q$  is not null

$u = \text{EXTRACT-MIN}(Q)$

$S = S \text{ union } \{u\}$

**for** each vertex  $v$  adjacent to  $u$

$\text{RELAX}(u, v, w)$

**Loop Invariant:**

At the start of each iteration of the while loop,  $v.d = \text{delta}(s, v)$  for each vertex  $v$  in  $S$ .

# Dijkstra's Algorithm

DIJKSTRA (G, w, s)

S = null

Q = G.V

**while** Q is not null

    u = EXTRACT-MIN(Q)

    S = S union {u}

**for** each vertex v adjacent to u

        RELAX(u, v, w)

## Loop Invariant:

At the start of each iteration of the while loop,  $v.d = \text{delta}(s, v)$  for each vertex v in S.

## Initialization:

Initially, S = null and so the invariant is trivially true

# Dijkstra's Algorithm

DIJKSTRA (G, w, s)

S = null

Q = G.V

**while** Q is not null

    u = EXTRACT-MIN(Q)

    S = S union {u}

**for** each vertex v adjacent to u

        RELAX(u, v, w)

## Loop Invariant:

At the start of each iteration of the while loop,  $v.d = \text{delta}(s, v)$  for each vertex v in S.

## Maintenance:

<long proof by contradiction on page 661 of Cormen>

# Dijkstra's Algorithm

DIJKSTRA (G, w, s)

S = null

Q = G.V

**while** Q is not null

    u = EXTRACT-MIN(Q)

    S = S union {u}

**for** each vertex v adjacent to u

        RELAX(u, v, w)

## Loop Invariant:

At the start of each iteration of the while loop,  $v.d = \text{delta}(s, v)$  for each vertex v in S.

## Termination:

At termination, Q = null which, along with our earlier invariant that  $Q = V - S$ , implies that  $S = V$ . Thus,  $u.d = \text{delta}(s, u)$  for all vertices in G.V.



# Practice (Running Time and Loop Invariants)

```
FUNCTION NaiveExponentiation(x, n)
  IF n == 0
    RETURN 1
  result = 1
  FOR i IN [0 ..< n]
    result = result * x
  RETURN result
```

```
FUNCTION FastExponentiation(x, n)
  result = 1
  a = x
  WHILE n != 0
    r = n % 2
    IF r == 1, result = result * a
    n = n // 2
    a = a * a
  RETURN result
```