BINARY SEARCH TREES

David Kauchak
CS 140 – Fall 2024

1

Admin

Assignment 3 out
- Partner assignment
- Can work with anyone
- Coding + paper (two separate submissions)
- Follow naming conventions
- command-line arguments

2

Group/mentor schedule

Group sessions *optional* this week
- Mentors will be available to answer questions

Group sessions this week:
- Thu 6-7pm (Sae)
- Fri 9:30-10:30am (Taylor)
- Fri 5-6pm (Stanley)
- **No group session for Catherine or Elshiekh**

Mentor hours changes this week:
- No mentor hours on Friday for Catherine
- Extra hours: Sunday, 9-11am (Catherine)

3

Midterm 1

Available on Thursday morning

Must take by end of day Friday

Download from Gradescope
- 1 hour and 15 minutes for exam
- 30 additional minutes to scan and upload

Sample midterm (and solutions) available

4

Stock market problem

5

Binary Search Trees

6

Binary Search Trees

BST – A binary tree where a parent's value is greater than all values in the left subtree and less than or equal to all the values in the right subtree

$$leftTree(i) < i \le rightTree(i)$$

and the left and right children are also binary search trees

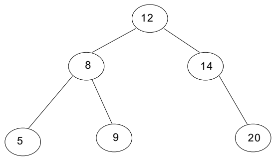
Why not?

$$leftTree(i) \le i \le rightTree(i)$$

Ambiguous about where elements that are equal would reside

7

Example

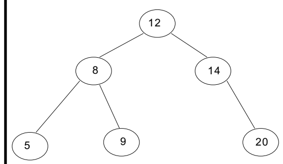


Can be implemented with references or an array

8

What else can we conclude?

$$leftTree(i) < i \le rightTree(i)$$



The smallest element is the left-most element

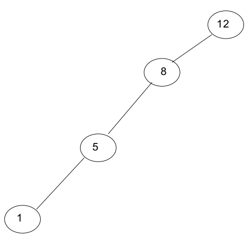
The largest element is the right-most element

9

Another example: the solo tree

10

Another example: the twig



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Operations

- Search(T,k) – Does value k exist in tree T
- Insert(T,k) – Insert value k into tree T
- Delete(T,x) – Delete node x from tree T
- Minimum(T) – What is the smallest value in the tree?
- Maximum(T) – What is the largest value in the tree?
- Successor(T,x) – What is the next element in sorted order after x
- Predecessor(T,x) – What is the previous element in sorted order of x
- Median(T) – return the median of the values in tree T

12

Search

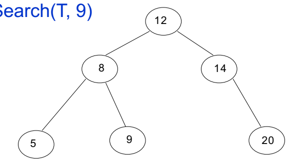
How do we find an element?

```
BSTSearch(x, k)
if x = null or k = x
        return x
elseif k < x
        return BSTSearch(Left(x), k)
else
        return BSTSearch(Right(x), k)
```

13

Finding an element

Search(T, 9)

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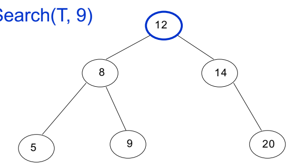
14

Finding an element

Search(T, 9)

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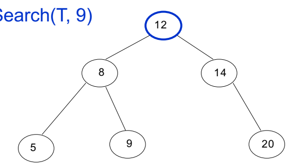
15

Finding an element

Search(T, 9)



9 > 12?

```
BSTSearch(x, k)
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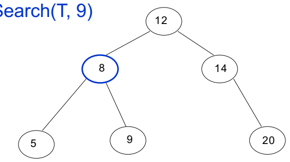
```

16

Finding an element

Search(T, 9)

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17

Finding an element

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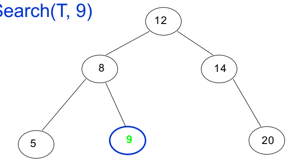


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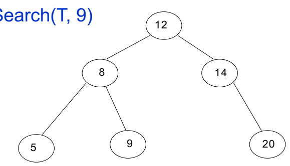
18

Finding an element

Search(T, 9)

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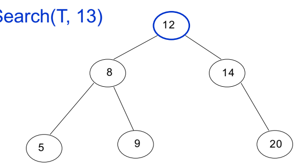
```

19

Finding an element

Search(T, 13)

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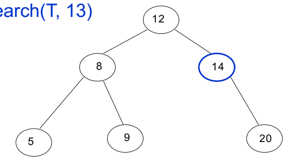
20

Finding an element

Search(T, 13)

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    return BSTSearch(Left(x), k)
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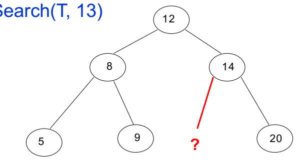
    return BSTSearch(Right(x), k)
```

21

Finding an element

Search(T, 13)

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if x = null or k = x
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elseif k < x
    return BSTSearch(Left(x), k)
else
    return BSTSearch(Right(x), k)
```

22

Iterative search

```
IterativeBSTSearch(x, k)
while x ≠ null and k ≠ x
    if k < x
        x ← Left(x)
    else
        x ← Right(x)
return x
```

```
BSTSearch(x, k)
if x = null or k = x
    return x
elseif k < x
    return BSTSearch(Left(x), k)
else
    return BSTSearch(Right(x), k)
```

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Running time of BSTSearch

Worst case?

- θ(height of the tree)

Average case?

- O(height of the tree)

Best case?

- O(1)

25

Height of the tree

Worst case height?
- n-1
- "the twig"

Best case height?
- $\lfloor \log_2 n \rfloor$
- complete (or near complete) binary tree

Average case height?
- Depends on two things:
  - the data
  - how we build the tree!

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Insertion

Search and then insert when you find a "null" spot in the tree

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Insertion

```
BSTInsert(T, x)
if Root(T) = null
        Root(T) ← x
else
        y ← Root(T)
        while y ≠ null
                prev ← y
                if x < y
                        y ← Left(y)
                else
                        y ← Right(y)
        Parent(x) ← prev
        if x < prev
                Left(prev) ← x
        else
                Right(prev) ← x
```

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Insertion

```
BSTInsert(T, x)
if Root(T) = null
        Root(T) ← x
else
        y ← Root(T)
        while y ≠ null
                prev ← y
                if x < y
                        y ← Left(y)
                else
                        y ← Right(y)
        Parent(x) ← prev
        if x < prev
                Left(prev) ← x
        else
                Right(prev) ← x
```

Similar to search

```
IterativeBSTSearch(x, k)
while x ≠ null and k ≠ x
        if k < x
                x ← Left(x)
        else
                x ← Right(x)
return x
```

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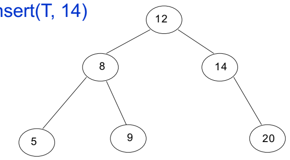
Inserting duplicates

Insert(T, 14)

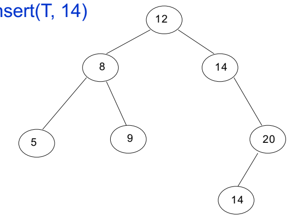


$leftTree(i) < i \le rightTree(i)$

35

Inserting duplicates

Insert(T, 14)



$leftTree(i) < i \le rightTree(i)$

36

Running time

Search and then insert when you find a "null" spot in the tree

O(height of the tree)

37

Running time

Search and then insert when you find a "null" spot in the tree

O(height of the tree)

Why not Θ(height of the tree)?

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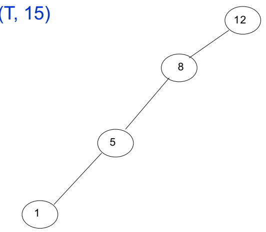
Running time

Insert(T, 15)



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Height of the tree

Worst case: "the twig" – When will this happen?

Search and then insert when you find a "null" spot in the tree

40

Height of the tree

Best case: "complete" – When will this happen?

Search and then insert when you find a "null" spot in the tree

41

Height of the tree

Average case for random data?

Search and then insert when you find a "null" spot in the tree

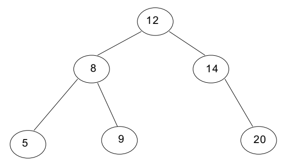
Randomly inserting data into
a BST generates a tree on
average that is O(log n)

42

Min/Max

```
BSTMin(x)
  if Left(x) = null
        return x
  else
        return BSTMin(Left(x))

IterativeBSTMin(x)
  while Left(x) ≠ null
        x ← Left(x)
  return x
```



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Running time of min/max?

```
BSTMin(x)
  if Left(x) = null
        return x
  else
        return BSTMin(Left(x))

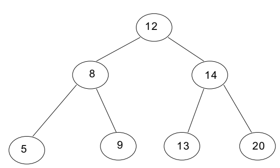
IterativeBSTMin(x)
  while Left(x) ≠ null
        x ← Left(x)
  return x
```

O(height of the tree)

60

Successor and predecessor

Predecessor(12)? 9



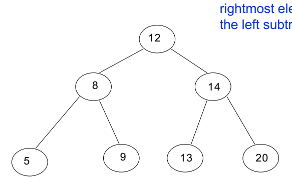
61

Successor and predecessor

Predecessor in general?

largest node of all those smaller than this node

rightmost element of the left subtree



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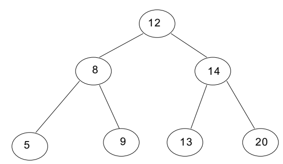
Successor

Successor(12)? 13



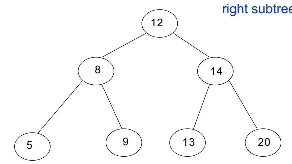
63

Successor

Successor in general?

smallest node of all those larger than this node

leftmost element of the right subtree



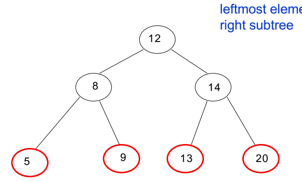
64

Successor

What if the node doesn't have a right subtree?

smallest node of all those larger than this node

leftmost element of the right subtree



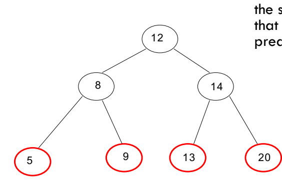
65

Successor

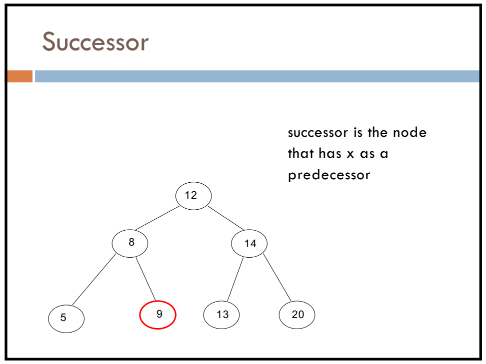
What if the node doesn't have a right subtree?

node is the largest

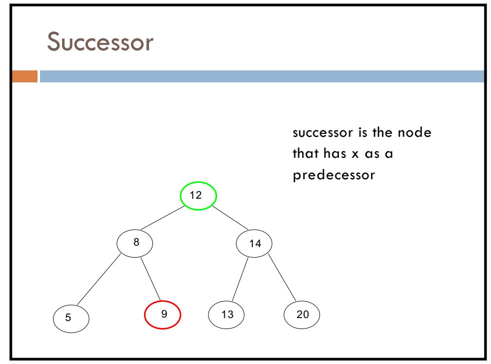
the successor is the node that has x as a predecessor



66


Successor
successor is the node that has x as a predecessor
12
8
14
5
9
13
20

67


Successor
successor is the node that has x as a predecessor
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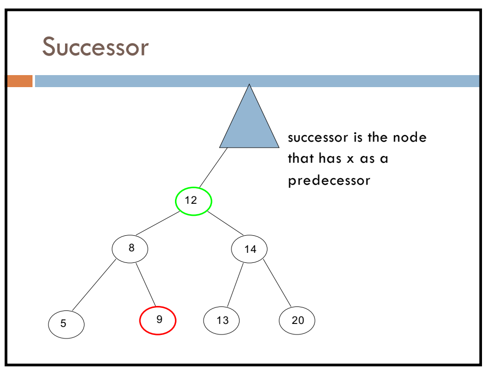
68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12
8
14
5
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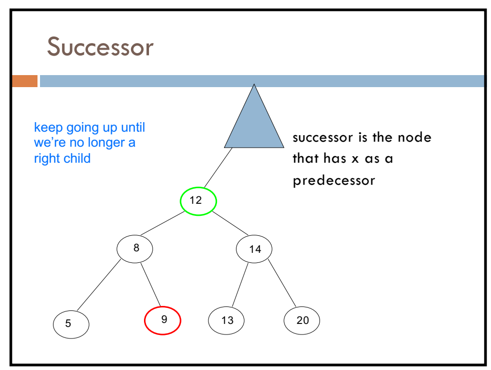
20

69


Successor
keep going up until we're no longer a right child
successor is the node that has x as a predecessor
12
8
14
5
9
13
20

70

Successor

```
SUCCESSOR(x)
if RIGHT(x) ≠ null
    return BSTMIN(RIGHT(x))
else
    y ← PARENT(x)
    while y ≠ null and x = RIGHT(y)
        x ← y
        y ← PARENT(y)
return y
```

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Successor

```
SUCCESSOR(x)
if RIGHT(x) ≠ null
    return BSTMIN(RIGHT(x))
else
    y ← PARENT(x)
    while y ≠ null and x = RIGHT(y)
        x ← y
        y ← PARENT(y)
return y
```

if we have a right subtree, return the smallest of the right subtree

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Successor

```
SUCCESSOR(x)
if RIGHT(x) ≠ null
    return BSTMIN(RIGHT(x))
else
    y ← PARENT(x)
    while y ≠ null and x = RIGHT(y)
        x ← y
        y ← PARENT(y)
return y
```

find the node that x is the predecessor of

keep going up until we're no longer a right child

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Successor running time

O(height of the tree)

```
SUCCESSOR(x)
if RIGHT(x) ≠ null
    return BSTMIN(RIGHT(x))
else
    y ← PARENT(x)
    while y ≠ null and x = RIGHT(y)
        x ← y
        y ← PARENT(y)
return y
```

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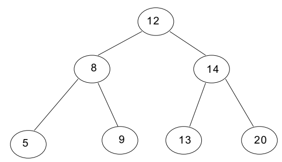
Deletion



Three cases!

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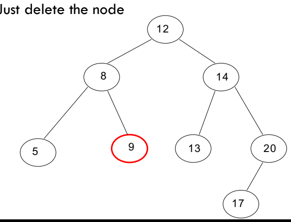
Deletion: case 1

No children

Just delete the node



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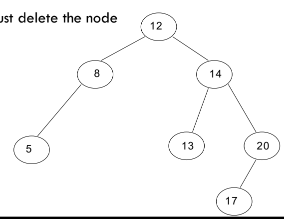
Deletion: case 1

No children

Just delete the node



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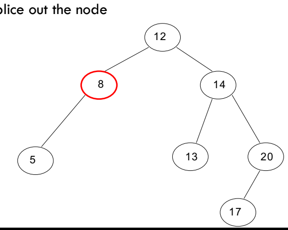
Deletion: case 2

One child

Splice out the node



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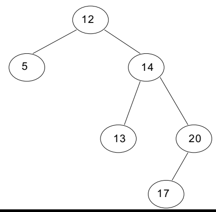
Deletion: case 2

One child

Splice out the node

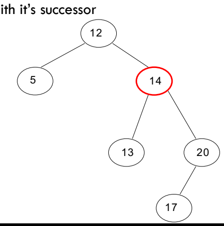


79

Deletion: case 3

Two children

Replace x with it's successor

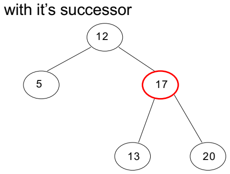


80

Deletion: case 3

Two children

Replace x with it's successor



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Deletion: case 3

Two children

Will we always have a successor?

Why successor?

- Larger than the left subtree
- Less than or equal to right subtree

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Height of the tree

Most of the operations take time
O(height of the tree)

We said trees built from random data have height
O(log n), which is asymptotically tight

Two problems:
- We can't always ensure random data
- What happens when we delete nodes and insert others after building a tree?

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Balanced trees

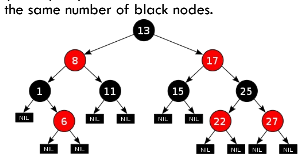
Make sure that the trees remain balanced!
- Red-black trees
- AVL trees
- 2-3-4 trees
- …

B-trees

84

Red-black trees: BST (plus some)

1. every node is either red or black
2. root is black
3. leaves (NIL) are black
4. if a node is red, both children are black
5. for every node, all paths from the node to descendant leaves contain the same number of black nodes.



https://en.wikipedia.org/wiki/Red-black_tree

85

Red-black trees: BST (plus some)

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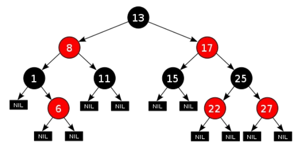
3. leaves (NIL) are black
4. if a node is red, both children are black
5. for every node, all paths from the node to descendant leaves contain the same number of black nodes.

$h(x)$: height of node x: number of edges in longest path from x to a leaf

86

Red-black trees: BST (plus some)

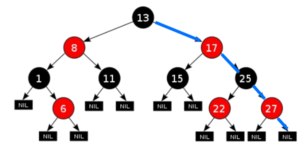


$h(x)$: height of node x: number of edges in longest path from x to a leaf

What is the height of the root node?

87

Red-black trees: BST (plus some)



$h(x)$: height of node x: number of edges in longest path from x to a leaf

4

88

Red-black trees: BST (plus some)

1. every node is either red or black
2. root is black
3. leaves (NIL) are black
4. if a node is red, both children are black
5. for every node, all paths from the node to descendant leaves contain the same number of black nodes.

$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

Why don't we say "path with the most…"?

89

Red-black trees: BST (plus some)

1. every node is either red or black
2. root is black
3. leaves (NIL) are black
4. if a node is red, both children are black
5. for every node, all paths from the node to descendant leaves contain the same number of black nodes.

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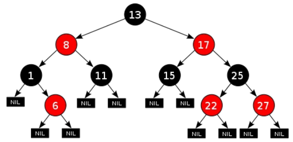
90

Red-black trees: BST (plus some)



$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

What is the black height of the root node?

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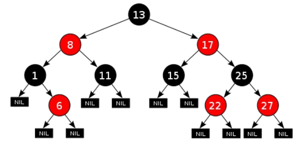
Red-black trees: BST (plus some)



$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

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Bounding the height

1. every node is either red or black
2. root is black
3. leaves (NIL) are black
4. if a node is red, both children are black
5. for every node, all paths from the node to descendant leaves contain the same number of black nodes.

$h(x)$: height of node x: number of edges in longest path from x to a leaf

$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

Claim 1: For every node x, $bh(x) \geq h(x)/2$

Proof?

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Bounding the height

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$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

Claim 1: For every node x, $bh(x) \geq h(x)/2$

Worst case: nodes alternate red/black
- root is black
- leaf is black

In terms of h(x): How many black nodes are there on this path?

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Bounding the height

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$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

Claim 1: For every node x, $bh(x) \geq h(x)/2$

Worst case: nodes alternate red/black
- root is black
- leaf is black

$bh(x) = h(x)/2$

(Note that bh does not include the root)

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Bounding the height

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Claim 1: For every node x, $bh(x) \geq h(x)/2$

Worst case: nodes alternate red/black
- root is black
- leaf is black

$bh(x) \geq h(x)/2$

We can remove red nodes, but that would decrease h(x)

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Bounding the height

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

Proof?

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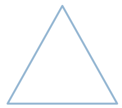
Structural induction



Want to prove something about a recursive structure (e.g., a tree)

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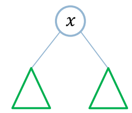
Structural induction



Proof by induction:
IH: Assume the property holds for sub-structures (i.e., subtrees)
Show that it holds for the entire tree

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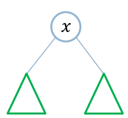
Structural induction



Base case is often the smallest structure possible (e.g., a leaf)

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Bounding the height

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

Base case:

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Bounding the height

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

Base case: leaf ($h(x) = 0$)

$bh(x) = 0$
$2^0 - 1 = 0$

$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

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Bounding the height

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

Inductive case: $h(x) > 0$

IH: Assume $2^{bh(y)} - 1$ for all y that are *subtrees of x*

What is $bh(child(x))$ wrt $bh(x)$?

$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

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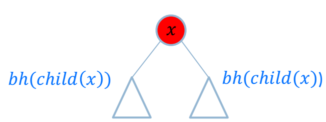
Bounding the height

x is red: $bh(child(x)) = ?$



$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

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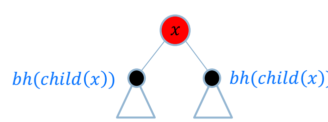
Bounding the height

x is red: $bh(child(x)) = bh(x) - 1$



$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

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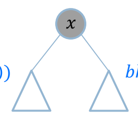
Bounding the height

x is black: $bh(child(x)) = ?$



$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

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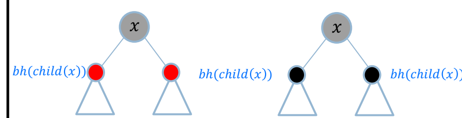
Bounding the height

x is black: $bh(child(x)) = bh(x)\ or\ bh(x) - 1$



$bh(x)$: black height of node x: number of black nodes on a path from x to leaf (**not** including x)

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Bounding the height

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

Inductive case: $h(x) > 0$

IH: Assume $2^{bh(y)} - 1$ for all y that are *subtrees* of *x*

x is red: $bh(child(x)) = bh(x) - 1$
x is black: $bh(child(x)) = bh(x)\ or\ bh(x) - 1$

$bh(child(x)) \geq bh(x) - 1$

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Bounding the height

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

Inductive case: $h(x) > 0$

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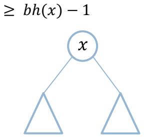
$bh(child(x)) \geq bh(x) - 1$



How many (internal nodes are in this tree (at least)?

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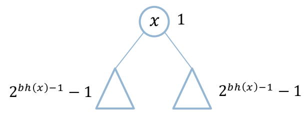
Bounding the height

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

Inductive case: $h(x) > 0$

IH: Assume $2^{bh(y)} - 1$ for all y that are *subtrees of x*

$bh(child(x)) \geq bh(x) - 1$



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Bounding the height

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

Inductive case: $h(x) > 0$

IH: Assume $2^{bh(y)} - 1$ for all y that are *subtrees of x*

$bh(child(x)) \geq bh(x) - 1$

$$(2^{bh(x)-1} - 1) + (2^{bh(x)-1} - 1) + 1 = 2^{bh(x)} - 1$$

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Bounding the height (*almost there!*)

Claim 1: For every node x, $bh(x) \leq \frac{h(x)}{2}$

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

How does this help us?

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Bounding the height

Claim 1: For every node x, $bh(x) \geq \frac{h(x)}{2}$

Claim 2: The subtree rooted at any node x contains at least $2^{bh(x)} - 1$ internal (non-leaf) nodes

$n \geq 2^{bh(x)} - 1$	Claim 2
$n \geq 2^{h(x)/2} - 1$	Claim 1
$n + 1 \geq 2^{h(x)/2}$	math
$h(x) \leq 2\log(n+1)$	math

What does this mean?

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Bounding the height

1. every node is either red or black
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5. for every node, all paths from the node to descendant leaves contain the same number of black nodes.

If we can maintain these properties: height $O(\log n)$

Search
Insert
Delete
Maximum

These all become $O(\log n)$

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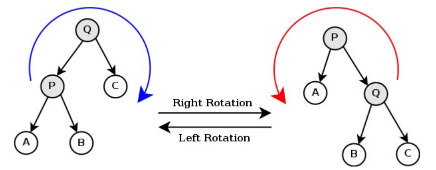
Can it be done?

Can we maintain the red-black tree properties without making insertion and deletion more expensive?



https://en.wikipedia.org/wiki/Tree_rotation#/media/File:Tree_rotation.png

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A quick example

https://www.youtube.com/watch?v=vDHFF4wjWYU

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Number guessing game

I'm thinking of a number between 1 and n

You are trying to guess the answer

For each guess, I'll tell you "correct", "higher" or "lower"

Describe an algorithm that minimizes the number of guesses

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