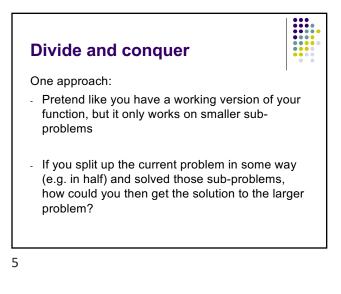






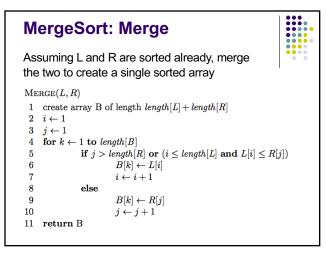
May have to get creative about how the data is split

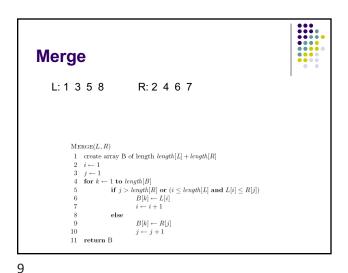
Splitting tends to generate run times with log *n* in them



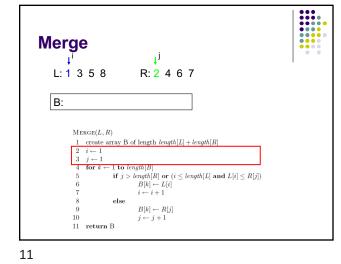


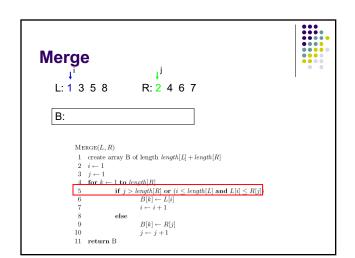
1	if leng	th[A] == 1
2		return A
3	else	
4		$q \leftarrow \lfloor length[A]/2 \rfloor$
<b>5</b>		create arrays $L[1q]$ and $R[q + 1 length[A]]$
6		copy $A[1q]$ to $L$
7		copy $A[q+1length[A]]$ to R
8		$LS \leftarrow \text{Merge-Sort}(L)$
9		$RS \leftarrow Merge-Sort(R)$
0		return MERGE(LS, RS)

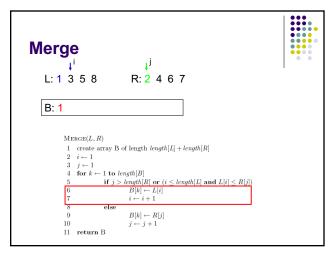


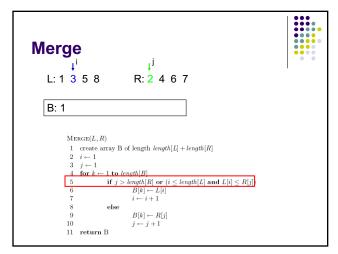


Merge	
L: 1 3 5 8 R: 2 4 6 7	I
B:	
$\begin{array}{c} \textbf{Mence}(L,R) \\ \hline 1  \text{create array B of length } length[L] + length[R] \\ \hline 2  i \leftarrow 1 \\ 3  j i \leftarrow 1 \\ 4  \text{for } k \leftarrow 1 \text{ to } length[B] \\ 5  \text{ if } j > length[R] \text{ or } (i \leq length[L] \text{ and } L[i] \leq R[j]) \\ 6  B[k] \leftarrow L[i] \\ 7  i \leftarrow i + 1 \\ 8  \text{else} \\ 9  B[k] \leftarrow R[j] \\ 10  j \leftarrow j + 1 \end{array}$	
11 return B	

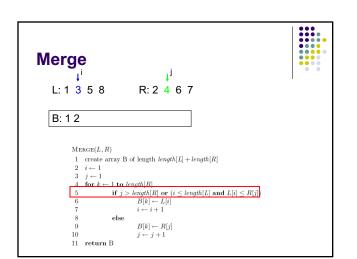


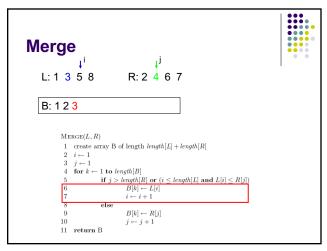






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 $\begin{array}{l} \text{if } j > length[R] \text{ or } (i \leq length[L] \text{ and } L[i] \leq R[j]) \\ B[k] \leftarrow L[i] \\ i \leftarrow i+1 \end{array}$ 

R:2467

 $\begin{array}{ll} \operatorname{Mest}_{(L)}(L), K) \\ 1 & \operatorname{create} \operatorname{array} B \text{ of length } length[L] + length[R] \\ 2 & i \leftarrow 1 \\ 3 & j \leftarrow 1 \\ 4 & \operatorname{for } k \leftarrow 1 \text{ to } length[B] \end{array}$ 

 $B[k] \gets R[j]$ 

 $j \gets j+1$ 

else

17

Merge

B: 1 2

\_\_\_ti

L:1 3 5 8

5 6

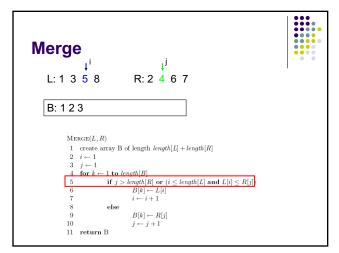
0

11

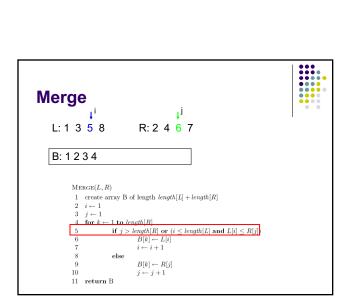
15

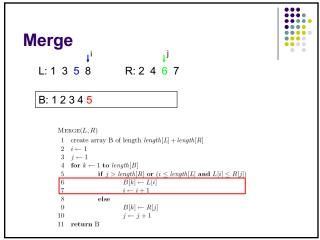
return B

MERGE(L, R)



18





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 $\begin{array}{l} \text{if } j > length[R] \text{ or } (i \leq length[L] \text{ and } L[i] \leq R[j]) \\ B[k] \leftarrow L[i] \\ i \leftarrow i+1 \end{array}$ 

R:2467

1 create array B of length length[L] + length[R]

 $B[k] \gets R[j]$ 

 $j \gets j+1$ 

21

Merge

\_\_\_\_↓<sup>i</sup>

L: 1 3 5 8

B: 1 2 3 4

5 6

0

11

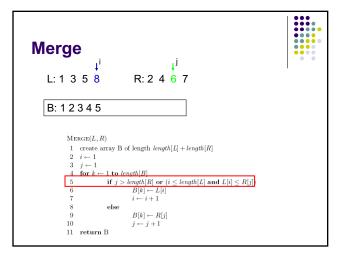
19

return B

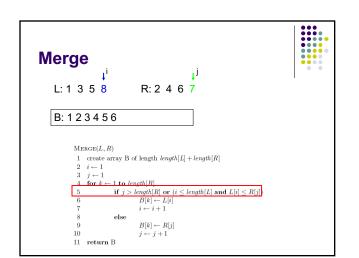
MERGE(L, R)

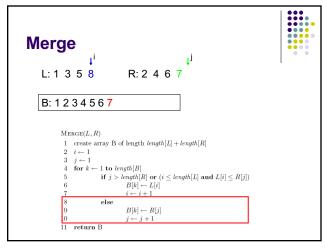
 $\begin{array}{cccc} 1 & \text{ideal} & 1 \\ 2 & i \leftarrow 1 \\ 3 & j \leftarrow 1 \\ 4 & \text{for } k \leftarrow 1 \text{ to } length[B] \\ & \text{if } i \geq length[B] \end{array}$ 

else



22





25

Merge

\_\_\_\_↓i

L:1358

B: 1 2 3 4 5 6

MERGE(L, R)

 $2 \quad i \leftarrow 1$ 

3

4

5 6

0

11

23

return B

i,

 $\begin{array}{l} \text{if } j > length[R] \text{ or } (i \leq length[L] \text{ and } L[i] \leq R[j]) \\ B[k] \leftarrow L[i] \\ i \leftarrow i+1 \end{array}$ 

R:2467

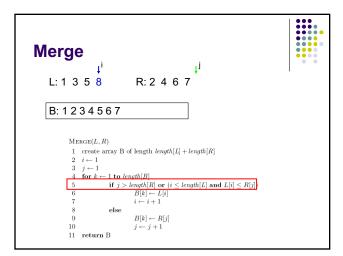
1 create array B of length length[L] + length[R]

 $B[k] \gets R[j]$ 

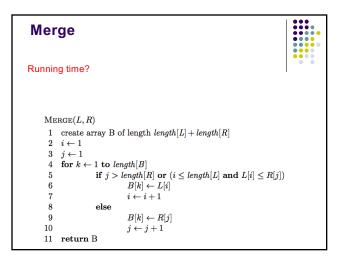
 $j \gets j+1$ 

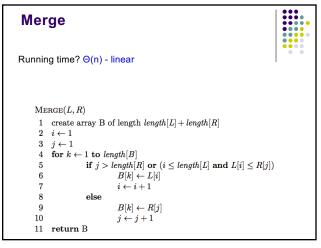
 $j \leftarrow 1$ for  $k \leftarrow 1$  to length[B]

else



26







Merge

L:1358

3

4

6 7

8 9

10

27

11 return B

B: 1 2 3 4 5 6 7 8

MERGE(L, R)

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 $i \leftarrow 1$   $j \leftarrow 1$ for  $k \leftarrow 1$  to length[B]

else

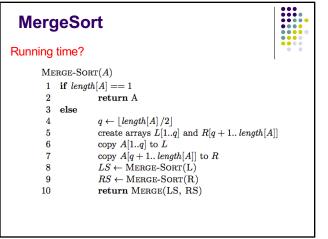
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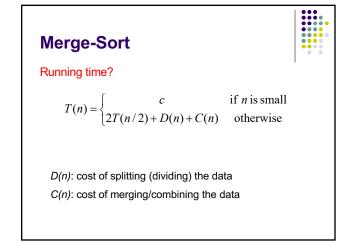
 $\begin{array}{l} \text{if } j > length[R] \text{ or } (i \leq length[L] \text{ and } L[i] \leq R[j]) \\ \hline B[k] \leftarrow L[i] \\ i \leftarrow i+1 \end{array}$ 

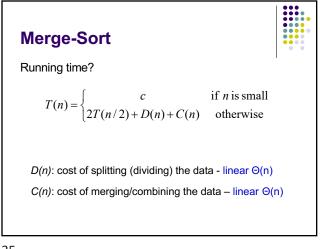
R:2467

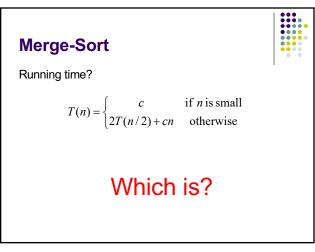
1 create array B of length length[L] + length[R]2  $i \leftarrow 1$ 

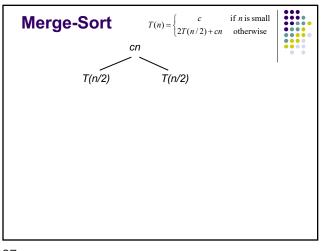
 $\begin{array}{l} B[k] \leftarrow R[j] \\ j \leftarrow j+1 \end{array}$ 

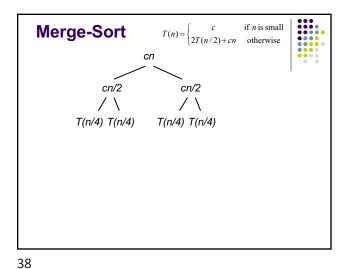


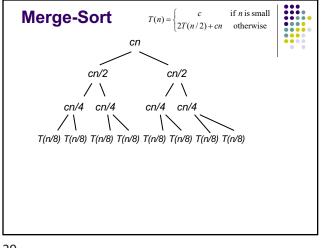


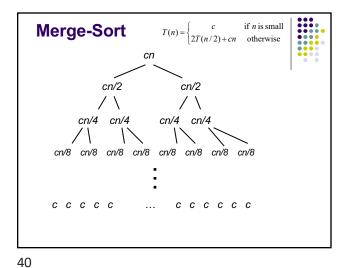


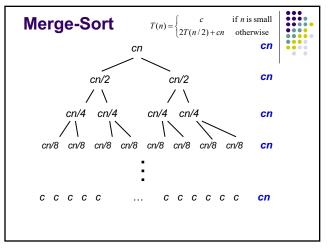




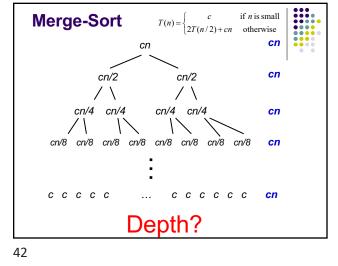


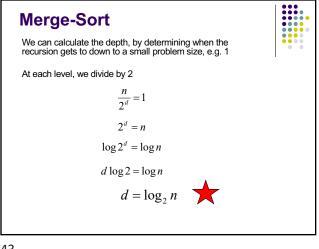


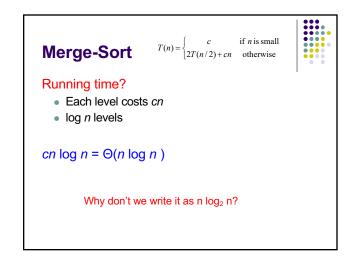


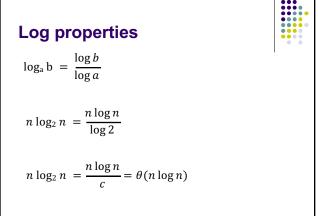


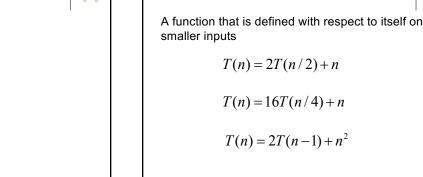












Recurrence

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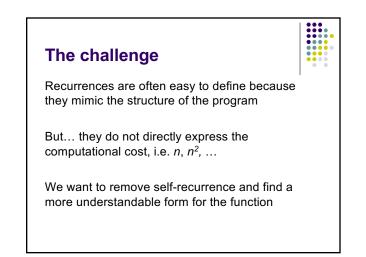
## Why are we interested in recurrences?

Computational cost of divide and conquer algorithms

T(n) = aT(n/b) + D(n) + C(n)

- a subproblems of size n/b
- *D(n)* the cost of dividing the data
- *C*(*n*) the cost of recombining the subproblem solutions

In general, the runtimes of most recursive algorithms can be expressed as recurrences





Substitution method: when you have a good guess of the solution, prove that it's correct

**Recursion-tree method**: If you don't have a good guess, the recursion tree can help

Calculate exactly (like we did with MergeSort)

**Three approaches** 

• Use it to get a good quest, then prove with substitution method.

Master method: Provides solutions for recurrences of the form:

$$T(n) = aT(n/b) + f(n)$$

49

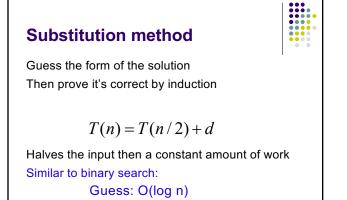
## Substitution method

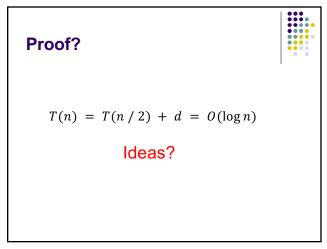
Guess the form of the solution Then prove it's correct by induction

$$T(n) = T(n/2) + d$$

Halves the input then a constant amount of work Guesses?

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