

Admin

Assignment 6 due Friday

No LCs

Mentor hours for the rest of this week:

Wednesday, 7-9:30pm: Claire and David
Friday, 1-3pm: Jan

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Running time of insert and search for open addressing

Average case?

We have to make at least one probe

Running time of insert and search for open addressing

Average case?

What is the probability that the first probe will not be successful (assume uniform hashing function)?

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Running time of insert and search for open addressing

Average case?

What is the probability that the first two probed slots will not be successful?

Why
'~'?

Running time of insert and search for open addressing

Average case?

What is the probability that the first **two** probed slots will **not** be successful

Technically, second probe is:  $\frac{n-1}{m-1}$  ~ $\alpha^2$ 

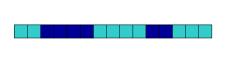
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Running time of insert and search for open addressing

Average case?

What is the probability that the first **three** probed slots will **not** be successful?

 $\sim \alpha^3$ 



Running time of insert and search for open addressing

Average case: expected number of probes sum of the probability of making 1 probe, 2 probes, 3 probes, ...

$$E[probes] = 1 + \alpha + \alpha^{2} + \alpha^{3} + \dots$$

$$= \sum_{i=0}^{m} \alpha^{i}$$

$$< \sum_{i=0}^{\infty} \alpha^{i}$$

$$= \frac{1}{1 - \alpha}$$

Average number of probes

$$E[probes] = \frac{1}{1-\alpha}$$

Average number of searches 1/(1-.1)=1.110.1 $0.25 \quad 1/(1 - .25) = 1.33$ 0.51/(1-.5)=2 $0.75 \quad 1/(1 - .75) = 4$ 1/(1-.9)=10

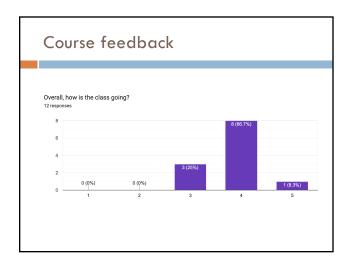
 $0.95 \quad 1/(1 - .95) = 20$  $0.99 \quad 1/(1 - .99) = 100$ 

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Checkpoint 1

Induction on trees

$$T(n) = T(\sqrt{n}) + c$$



How big should a hashtable be?

What happens when the hashtable gets full?

results in one expensive insert

more complicated to implement

simple to implement

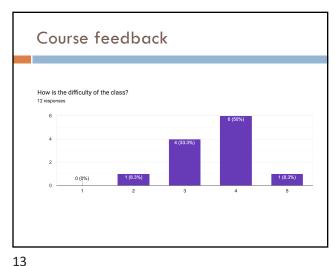
Copy: Create a new table and copy the values over

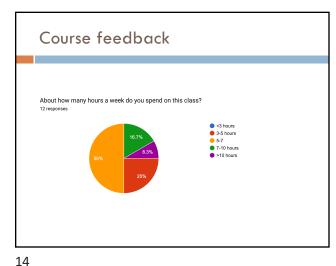
the entries over a few at a time with every insert

A good rule of thumb is the hashtable should be around half

Amortized copy: When a certain ratio is hit, grow the table, but copy

no single insert is expensive and can guarantee per insert performance





## Course feedback

I love proving things and looking at the Math behind the concepts from CS62.

the group assignments

Honestly I just really like the little comics at the start of every homework

## Course feedback

lectures are wayyy too fast, barely enough time to process things so it feels pointless to take notes; current course content is comprehensive and makes sense but it feels disorganized, like different content stitched together sort of so...

Having more examples, or going through the slides  $\boldsymbol{\alpha}$ bit slower

# Course feedback

The homeworks are a lot of work and the mentors are super helpful but someone's even they don't have the solutions and that wastes hours of our time. I think homeworks can have more straight forward problems that show we understand things rather than problems that we always have to scavenge the internet and bug mentors for understandings.

## Course feedback

During Class, could we have some more exercises along with the lecture contents?

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#### Class overview

### Math/Algorithm Tools

- math basics
- big-O (omega and theta)
- recurrences
- amortized analysis
- proofs by induction

#### Algorithm techniques

- divide and conquer
- greedy
- dynamic programming

#### Class overview

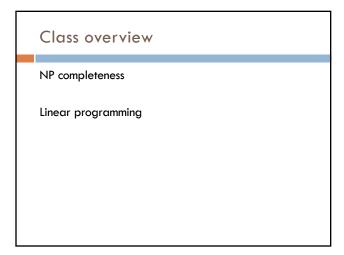
#### Revisiting data structures

- ArrayList: amortized analysis hashtables: big-O analysis
- Redblack trees
- binomial heaps
- disjoint sets

#### Graphs/Graph Algorithms:

- More details: Dijkstra's, Bellman-Ford, Prim's, Kruskal's
- Topological sort for DAGs
- Floyd-Warshall, Johnsn's (all pairs shortest paths) Network flow

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