Kosaraju's Algorithm for Strongly Connected Components

https://cs.pomona.edu/classes/cs140/

## Outline

**Topics and Learning Objectives** 

- Review topological orderings
- Discuss strongly connected components
- Cover Kosaraju's Algorithm

### **Exercise**

• Work through Kosaraju's Algorithm

## Extra Resources

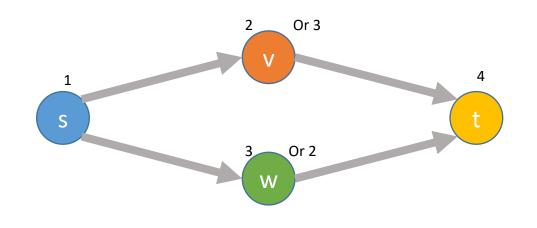
- Introduction to Algorithms, 3rd, chapter 22
- Algorithms Illuminated Part 2: Chapter 8

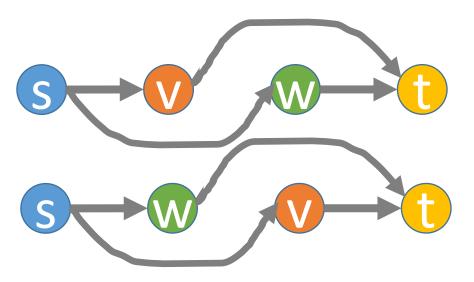
## **Topological Orderings**

Definition: a topological ordering of a directed acyclic graph is a labelling **f** of the graph's vertices such that:

1. The f-values are of the set {1, 2, ..., n}

2. For an edge (u, v) of G, f(u) < f(v)





## Solve with DFS

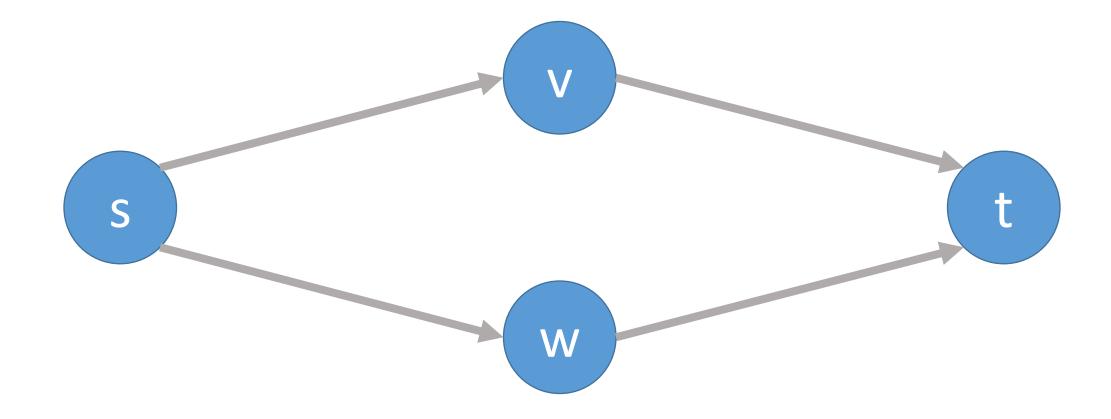
```
FUNCTION TopologicalOrdering(G)FUNCTION DFSTopological(G, v, found, f, fValues)found = {v: FALSE FOR v IN G.vertices}found[v] = TRUEfValues = {v: INFINITY FOR v IN G.vertices}FOR vOther IN G.edges[v]f = G.vertices.lengthIF found[vOther] == FALSEFOR v IN G.verticesDFSTopological(G, vOther, found, f, fValues)IF found[v] == FALSEfValues[v] = fDFSTopological(G, v, found, f, fValues)f = f - 1RETURN fValuesRETURN fValues
```

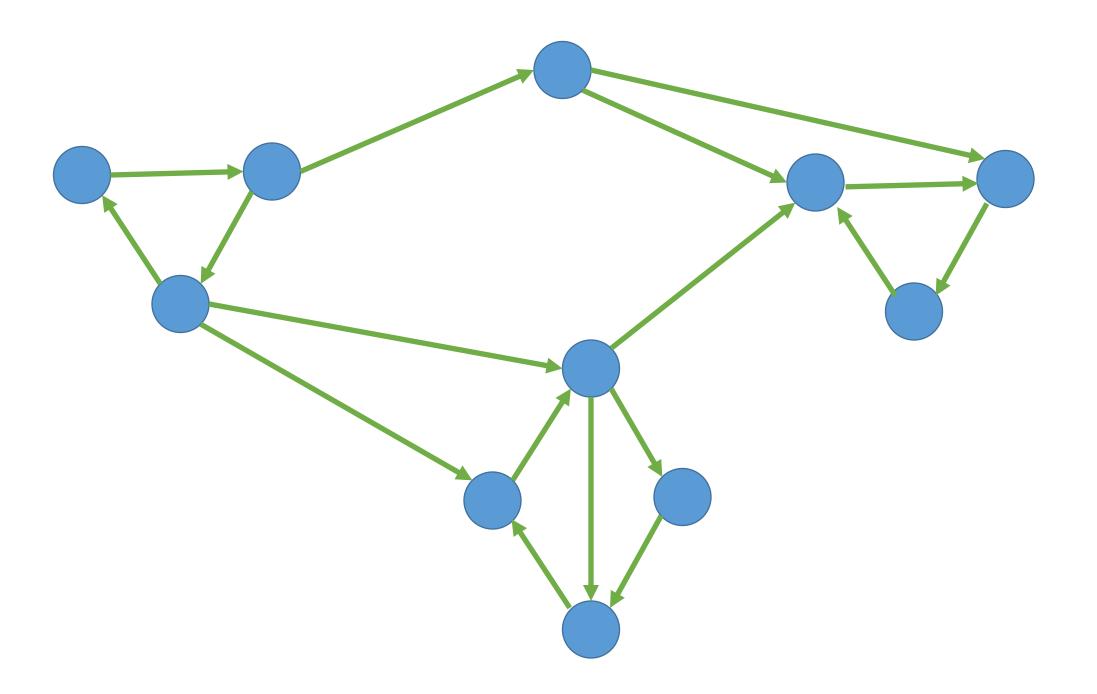
## Strongly Connected Components

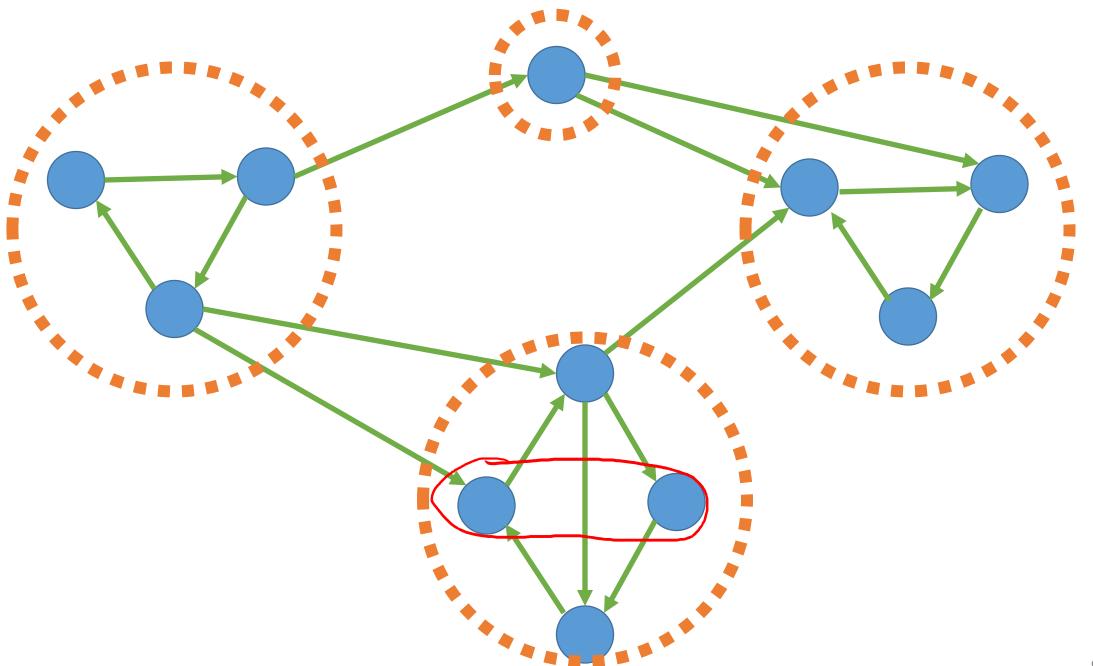
- Topological orderings are useful in their own right, but they also let us efficiently calculate the strongly connected components (SCCs) of a graph
- A component (set of vertices) of a graph is strongly connected if we can find a path from any vertex to any other vertex
- This is a concept for <u>directed</u> graphs only
- (just *connected components* for undirected graphs)

Why are SCCs useful?

### What are the strongly connected components of this graph?





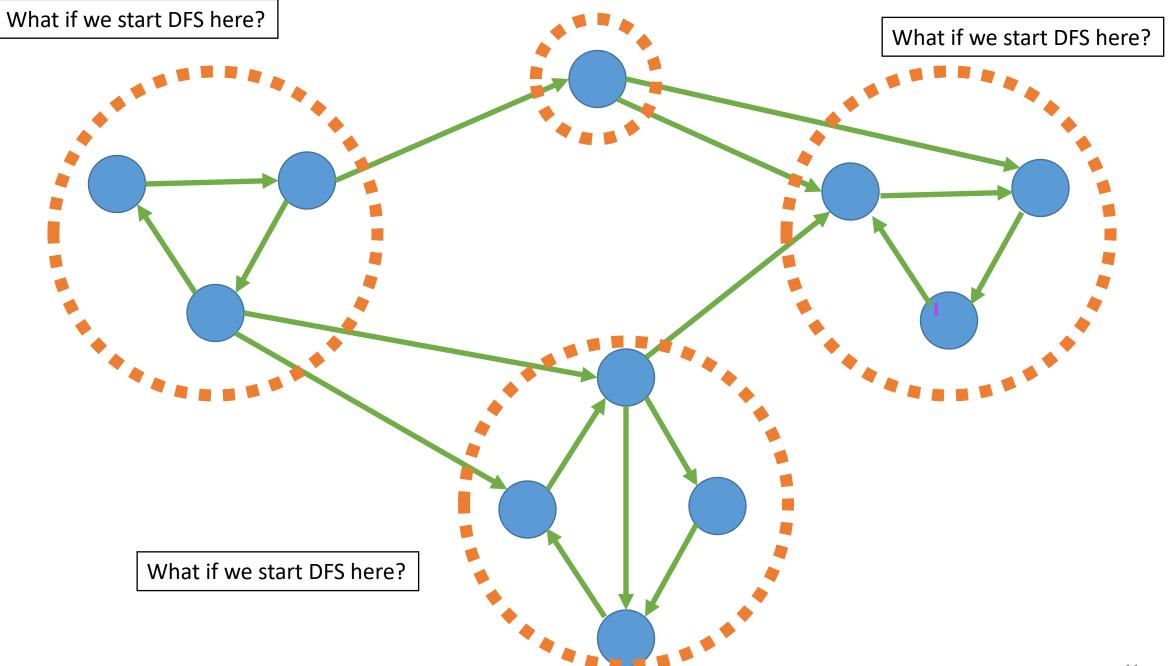


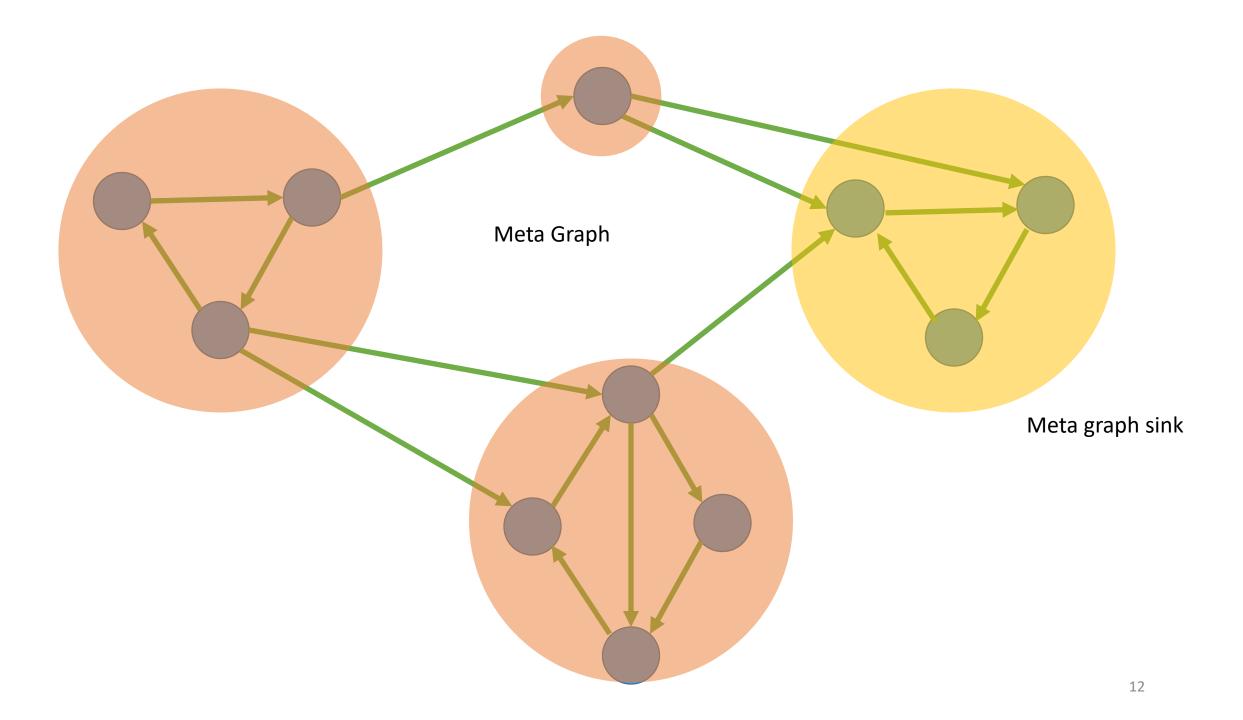
## Can we use DFS?

What does a DFS do?

- Finds everything that is findable
- Does not visit any vertex more than once

So, what can we find from each of the different nodes?

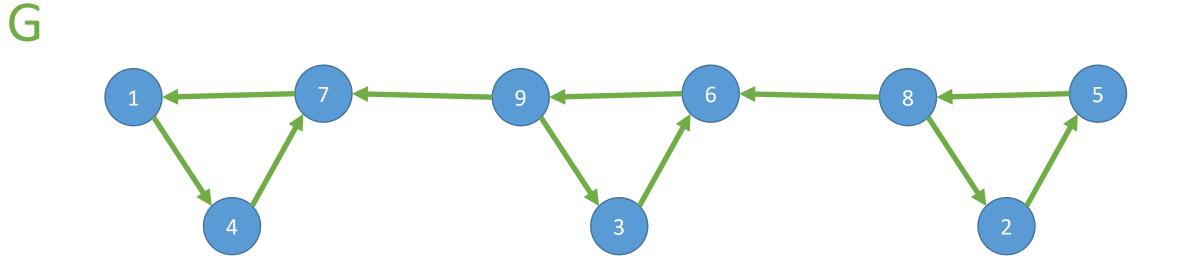


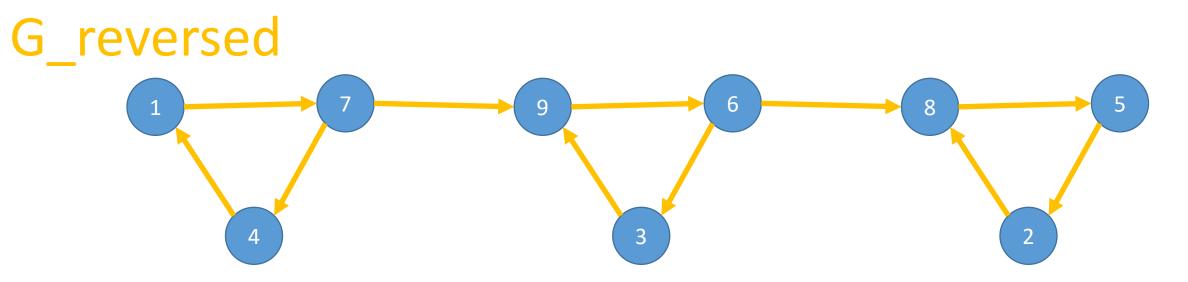


## Kosaraju

Computes the SCCs in O(m + n) time (linear!)

1. Create a reverse version of the G called G\_reversed







Computes the SCCs in O(m + n) time (linear!)

1. Create a reverse version of the G called G\_reversed

2. Run KosarajuLabels on G\_reversed

Compute a topological order of the meta graph

- 3. Create a relabeled version of the G called G\_relabeled
- 4. Run KosarajuLeaders on G\_relabeled

Explore vertices in the new order

```
FUNCTION Kosaraju(G)
G_reversed = reverse_graph(G)
new_labels = KosarajuLabels(G_reversed)
```

G\_relabeled = relabel\_graph(G, new\_labels)
leaders = KosarajuLeaders(G\_relabeled)

**RETURN** leaders

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G_reversed = reverse_graph(G)
new_labels = KosarajuLabels(G_reversed)
```

```
G_relabeled = relabel_graph(G, new_labels)
leaders = KosarajuLeaders(G_relabeled)
```

**RETURN** leaders

FUNCTION KosarajuLabels(G)
found = {v: FALSE FOR v IN G.vertices}
label = 0
labels = {v: NONE FOR v IN G.vertices}
FOR v IN G.vertices.reverse\_order
IF found[v] == FALSE
DFSLabels(G, v, found, label, labels)

**RETURN** labels

FUNCTION DFSLabels(G, v, found, label, labels)
found[v] = TRUE
FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
DFSLabels(G, vOther, found, label, labels)
label = label + 1
labels[v] = label

```
G_reversed = reverse_graph(G)
new labels = KosarajuLabels(G reversed)
```

```
G_relabeled = relabel_graph(G, new_labels)
leaders = KosarajuLeaders(G_relabeled)
```

**RETURN** leaders

```
FUNCTION KosarajuLeaders(G)
found = {v: FALSE FOR v IN G.vertices}
leaders = {v: NONE FOR v IN G.vertices}
FOR v IN G.vertices.reverse order
```

```
IF found[v] == FALSE
```

```
leader = v
```

```
DFSLeaders(G, v, found, leader, leaders)
```

```
RETURN leaders
```

```
FUNCTION DFSLeaders(G, v, found, leader, leaders)
found[v] = TRUE
leaders[v] = leader
FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
DFSLeaders(G, vOther, found, leader, leaders)
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FUNCTION KosarajuLabels(G)
found = {v: FALSE FOR v IN G.vertices}
label = 0
labels = {v: NONE FOR v IN G.vertices}
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```
FOR v IN G.vertices.reverse_order
    IF found[v] == FALSE
    DFSLabels(G, v, found, label, labels)
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RETURN labels
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```
FUNCTION KosarajuLeaders(G)
found = {v: FALSE FOR v IN G.vertices}
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FOR v IN G.vertices.reverse_order
IF found[v] == FALSE
leader = v
DFSLeaders(G, v, found, leader, leaders)
```

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RETURN leaders
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FUNCTION DFSLabels(G, v, found, label, labels)
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labels[v] = label
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FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
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FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
DFSLeaders(G, vOther, found, leader, leaders)
FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
DFSLeaders(G, vOther, found, leader, leaders)
FOR vOther IN G.edges[v]
FOR vOther IN G.edg
```

These are typically implemented in a single function

```
FUNCTION KosarajuLabels(G)
found = {v: FALSE FOR v IN G.vertices}
label = 0
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```

```
FOR v IN G.vertices.reverse_order
    IF found[v] == FALSE
    DFSLabels(G, v, found, label, labels)
```

```
RETURN labels
```

```
FUNCTION KosarajuLeaders(G)
found = {v: FALSE FOR v IN G.vertices}
```

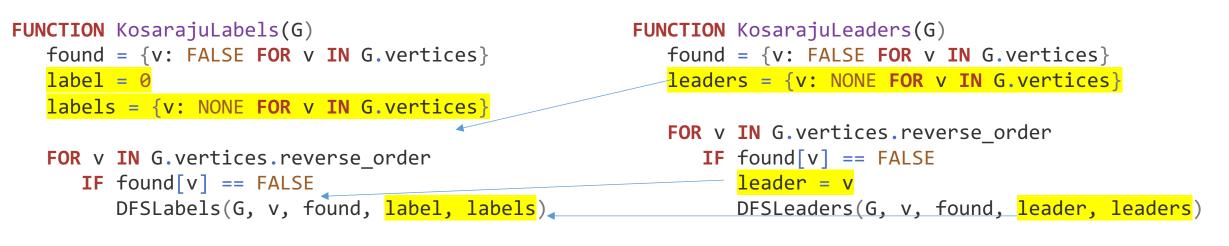
leaders = {v: NONE FOR v IN G.vertices}

```
FOR v IN G.vertices.reverse_order
IF found[v] == FALSE
leader = v
DFSLeaders(G, v, found, leader, leaders)
```

```
RETURN leaders
```

```
FUNCTION DFSLabels(G, v, found, label, labels)
found[v] = TRUE
FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
DFSLabels(G, vOther, found, label, labels)
label = label + 1
labels[v] = label
FUNCTION DFSLeaders(G, v, found, leader, leaders)
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found[v] = TRUE
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FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
DFSLeaders(G, vOther, found, leader, leaders)
IBDELS[v] = label
FUNCTION DFSLeaders(G, v, found, leader, leaders)
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found[v] = TRUE
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FOR vother IN G.edges[v]
FUNCTION DFSLeaders(G, v, found, leader, leaders)
FUNCTION DFSLeaders(G, v, fou
```

These are typically implemented in a single function



```
RETURN labels
```

#### **RETURN** leaders

```
FUNCTION DFSLabels(G, v, found, label, labels)
found[v] = TRUE
FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
DFSLabels(G, vOther, found, label, labels)
Iabel = label + 1
labels[v] = label
FUNCTION DFSLeaders(G, v, found, leader, leaders)
FUNCTION DFSLeaders(G, vother, found, leader, leaders)
FUNCTION DFSLeaders(F, vother, found, leader, leader
```

These are typically implemented in a single function

```
FUNCTION KosarajuLoop(G)
   found = {v: FALSE FOR v IN G.vertices}
   label = 0
   labels = {v: NONE FOR v IN G.vertices}
   leaders = {v: NONE FOR v IN G.vertices}
   FOR v IN G.vertices.reverse order
      IF found v == FALSE
         leader = v
         KosarajuDFS(G, v, found, label, labels, leader, leaders)
   RETURN labels, leaders
FUNCTION KosarajuDFS(G, v, found, label, labels, leader, leaders)
   found[v] = TRUE
   leaders[v] = leader
   FOR vOther IN G.edges[v]
      IF found[vOther] == FALSE
         KosarajuDFS(G, v, found, label, labels, leader, leaders)
   label = label + 1
   labels[v] = label
```

## FUNCTION Kosaraju(G) G\_reversed = reverse\_graph(G) new\_labels = KosarajuLabels(G\_reversed)

G\_relabeled = relabel\_graph(G, new\_labels)
leaders = KosarajuLeaders(G\_relabeled)

**RETURN** leaders

# FUNCTION Kosaraju(G) G\_reversed = reverse\_graph(G) new\_labels, \_ = KosarajuLoop(G\_reversed)

```
G_relabeled = relabel_graph(G, new_labels)
_, leaders = KosarajuLoop(G_relabeled)
```

**RETURN** leaders



Computes the SCCs in O(m + n) time (linear!)

1. Create a reverse version of the G called G\_reversed

2. Run KosarajuLoop on G\_reversed

Compute a topological order of the meta graph

- 3. Create a relabeled version of the G called G\_relabeled
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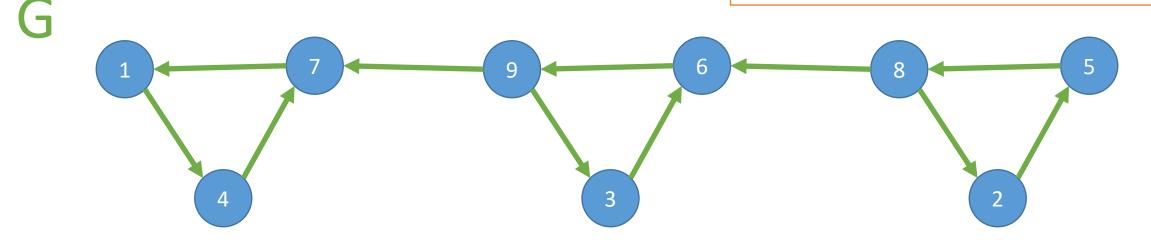
Explore vertices in the new order

G\_reversed = reverse\_graph(G)
new\_labels, \_ = KosarajuLoop(G\_reversed)

G\_relabeled = relabel\_graph(G, new\_labels)
\_, leaders = KosarajuLoop(G\_relabeled)

**RETURN** leaders

Where do we want to start DFS if we are looking for SCCs?



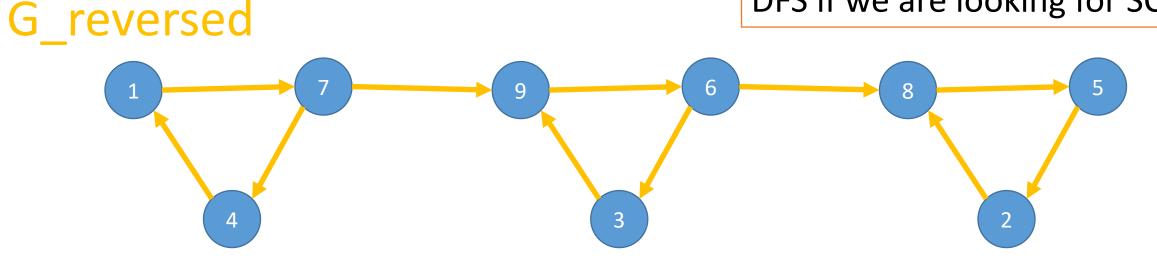
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new\_labels, \_ = KosarajuLoop(G\_reversed)

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**RETURN** leaders

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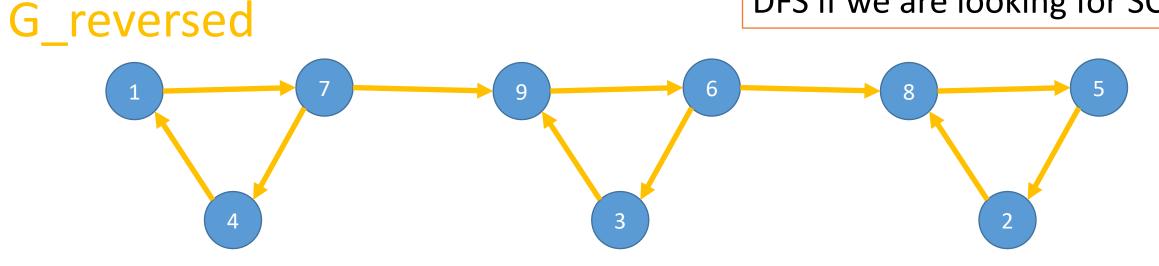


G\_reversed = reverse\_graph(G)
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Where do we want to start DFS if we are looking for SCCs?

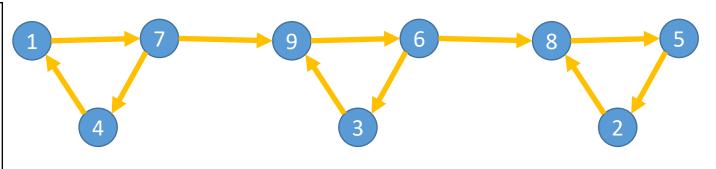


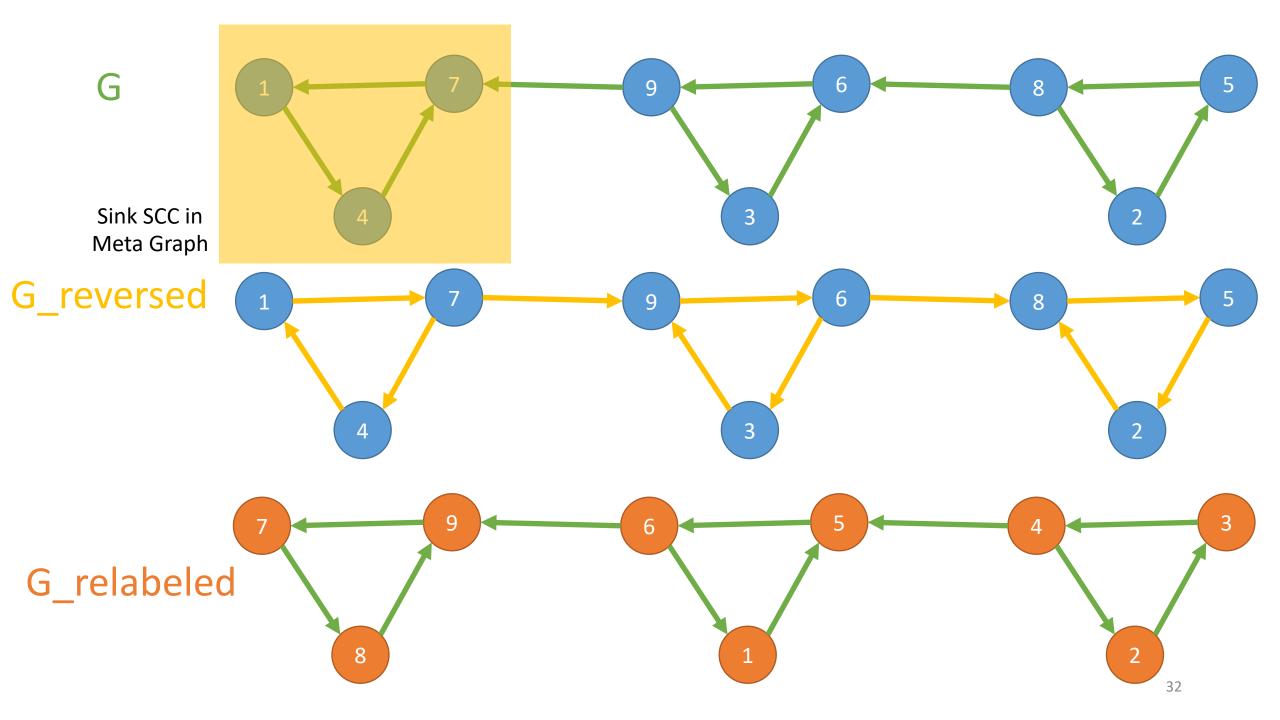
```
FUNCTION KosarajuLoop(G)
found = {v: FALSE FOR v IN G.vertices}
label = 0
labels = {v: NONE FOR v IN G.vertices}
leaders = {v: NONE FOR v IN G.vertices}
FOR v IN G.vertices.reverse_order
IF found[v] == FALSE
leader = v
KosarajuDFS(...)
```

```
RETURN labels, leaders
```

```
FUNCTION KosarajuDFS(...)
found[v] = TRUE
leaders[v] = leader
FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
KosarajuDFS(...)
label = label + 1
labels[v] = label
```

Ignore leaders the first pass Ignore labels the second pass



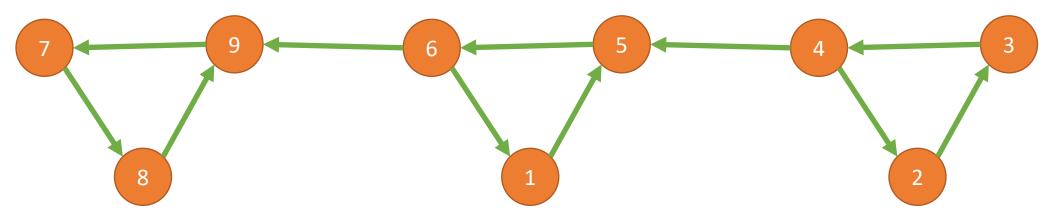


G\_reversed = reverse\_graph(G)
new\_labels, \_ = KosarajuLoop(G\_reversed)

G\_relabeled = relabel\_graph(G, new\_labels)
\_, leaders = KosarajuLoop(G\_relabeled)

**RETURN** leaders

G\_relabeled



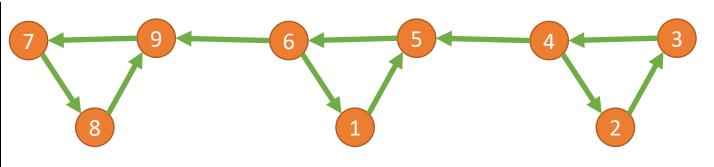
```
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found = {v: FALSE FOR v IN G.vertices}
label = 0
labels = {v: NONE FOR v IN G.vertices}
leaders = {v: NONE FOR v IN G.vertices}
```

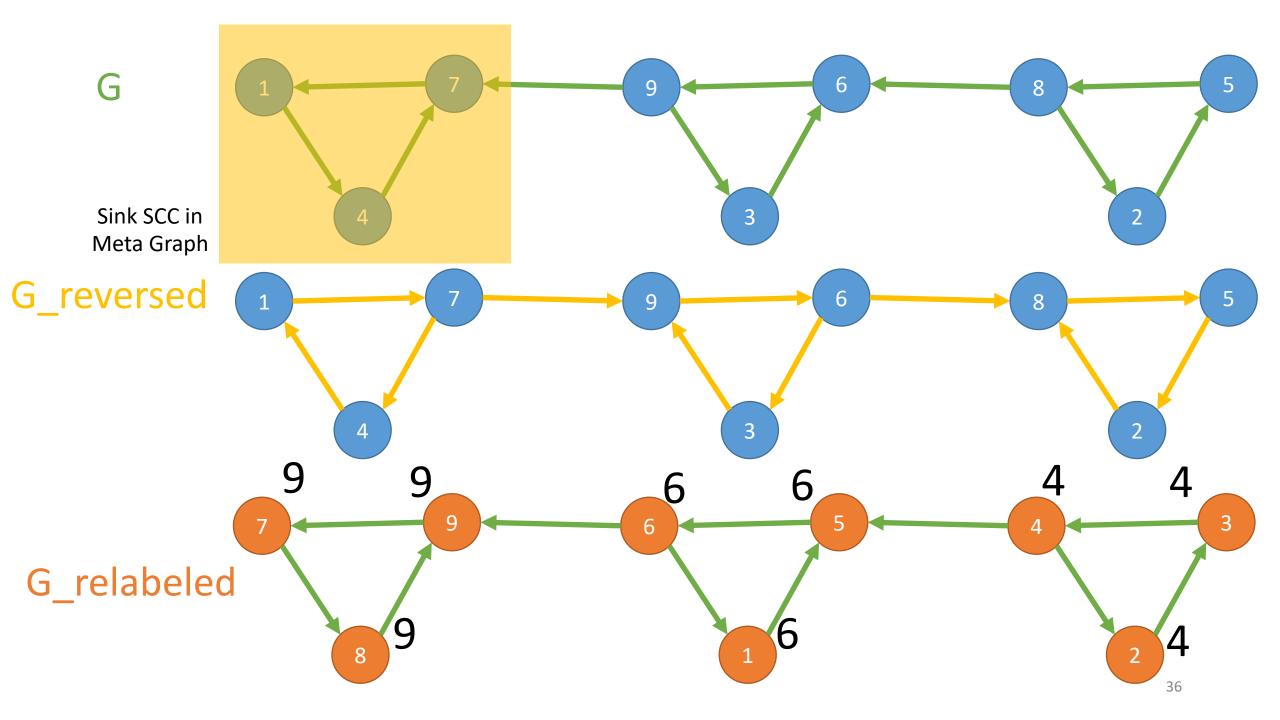
FOR v IN G.vertices.reverse\_order
 IF found[v] == FALSE
 leader = v
 KosarajuDFS(...)

**RETURN** labels, leaders

```
FUNCTION KosarajuDFS(...)
found[v] = TRUE
leaders[v] = leader
FOR v0ther IN G.edges[v]
IF found[v0ther] == FALSE
KosarajuDFS(...)
label = label + 1
labels[v] = label
```

Ignore leaders the first pass Ignore labels the second pass

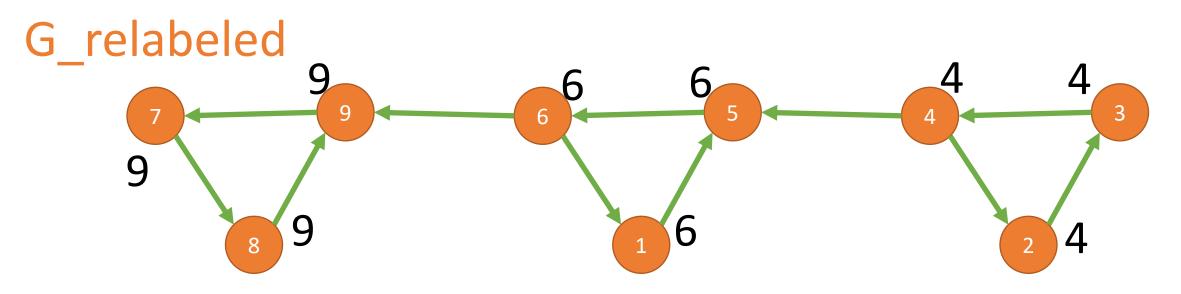




G\_reversed = reverse\_graph(G)
new\_labels, \_ = KosarajuLoop(G\_reversed)

G\_relabeled = relabel\_graph(G, new\_labels)
\_, leaders = KosarajuLoop(G\_relabeled)

### **RETURN** leaders



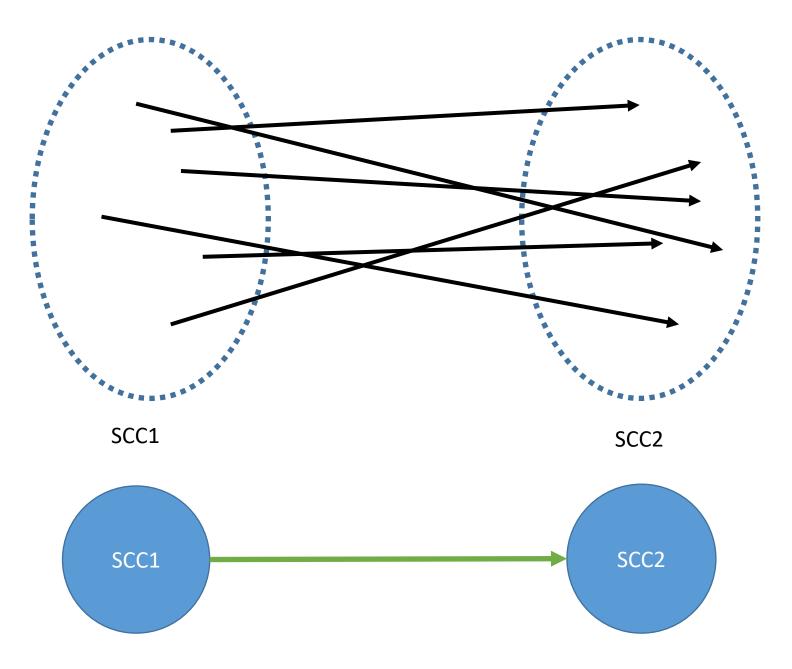
### Exercise

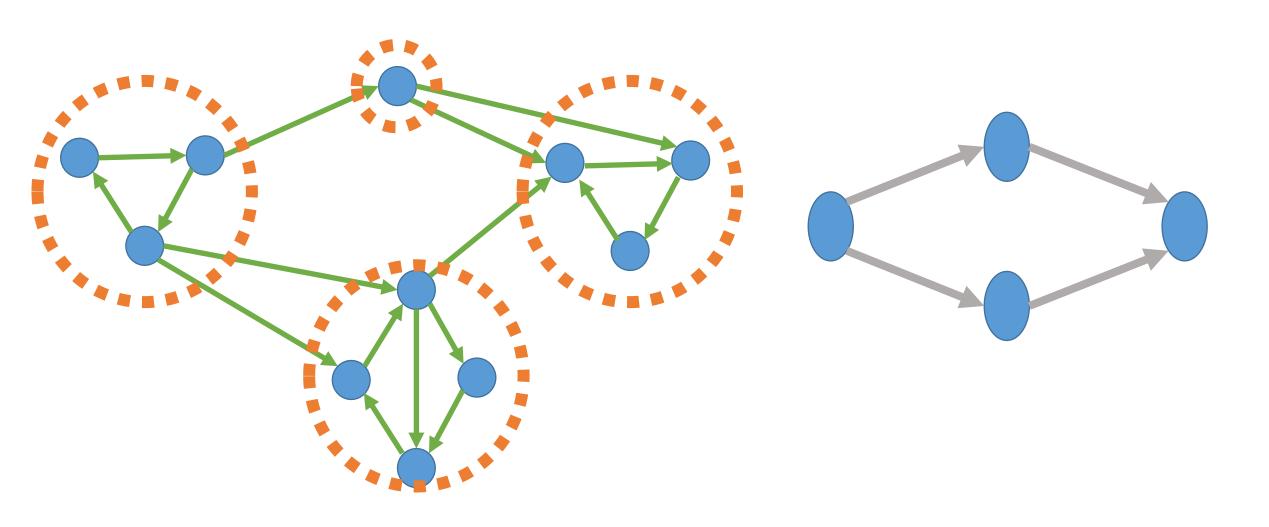
```
G reversed = reverse graph(G)
                                                    new labels, = KosarajuLoop(G reversed)
FUNCTION KosarajuLoop(G)
   found = {v: FALSE FOR v IN G.vertices}
                                                    G relabeled = relabel graph(G, new labels)
   label = 0
                                                    , leaders = KosarajuLoop(G relabeled)
   labels = {v: NONE FOR v IN G.vertices}
   leaders = {v: NONE FOR v IN G.vertices}
                                                    RETURN leaders
   FOR v IN G.vertices.reverse order
      IF found v == FALSE
         leader = v
                                                                                  G
         KosarajuDFS(G, v, found, label, labels, leader, leaders)
   RETURN labels, leaders
                                                                      3
FUNCTION KosarajuDFS(G, v, found, label, labels, leader, leaders)
   found[v] = TRUE
   leaders[v] = leader
                                                                      6
   FOR vOther IN G.edges[v]
      IF found[vOther] == FALSE
         KosarajuDFS(G, v, found, label, labels, leader, leaders)
   label = label + 1
   labels[v] = label
```

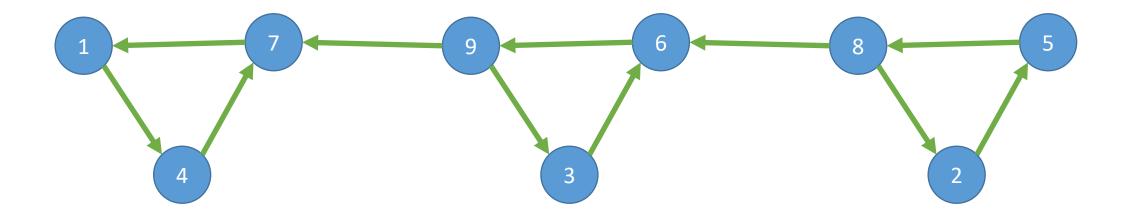
**FUNCTION** Kosaraju(G)

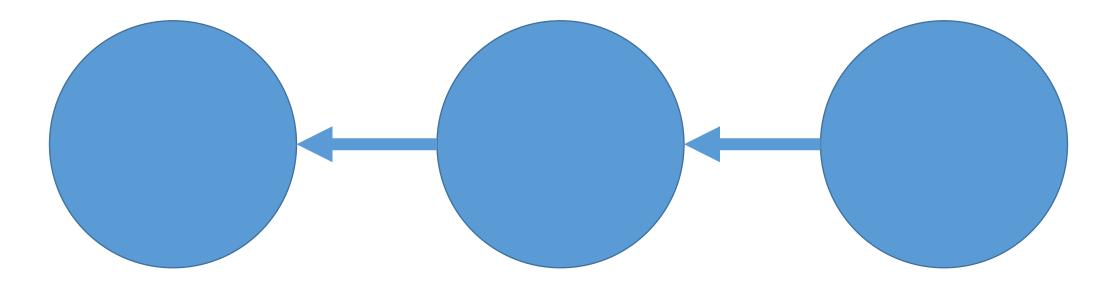
## Why does this work?

- Does this work for all graphs, or just this example?
- The SCCs of G create an acyclic "meta-graph"
- For the "meta-graph"
  - Vertices correspond to the SCCs
  - Edges correspond to paths among the SCCs

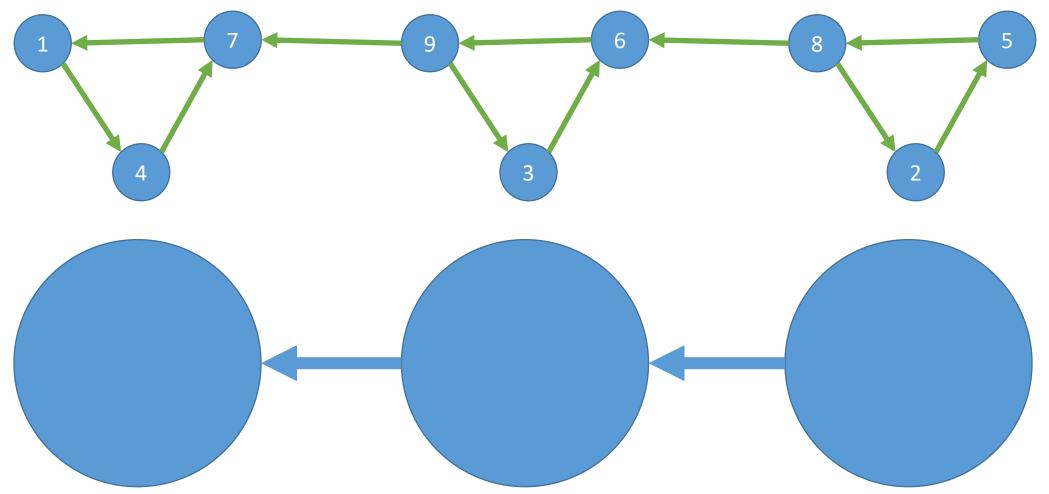


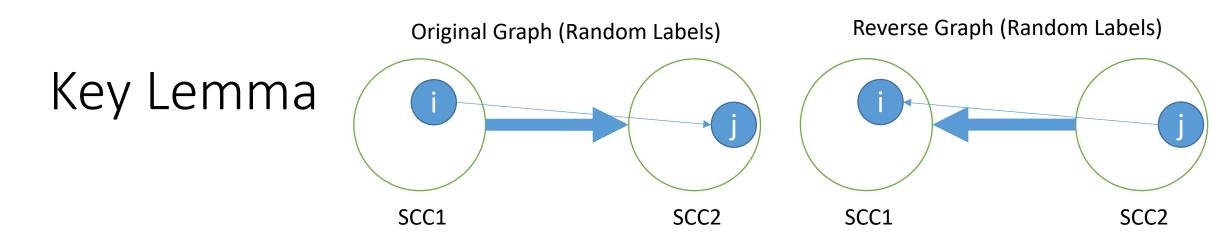




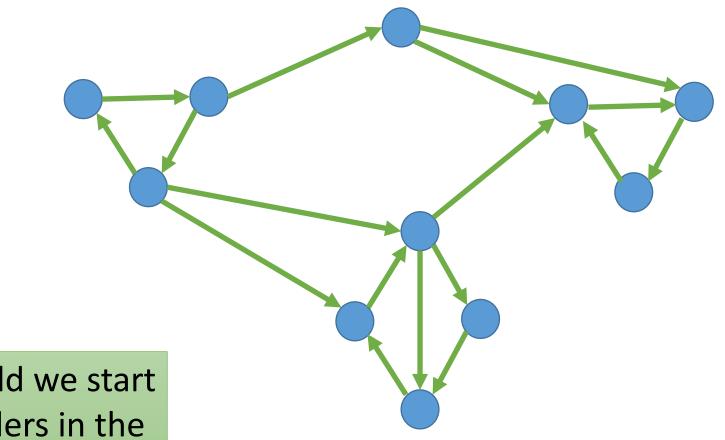


How do we know that the SCC based metagraph is acyclic?

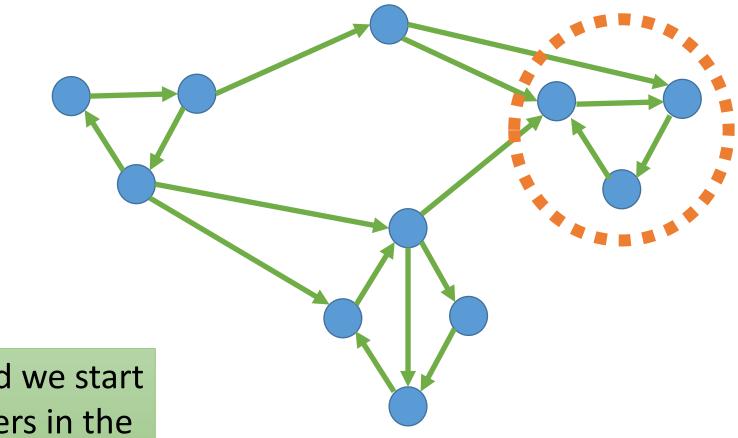




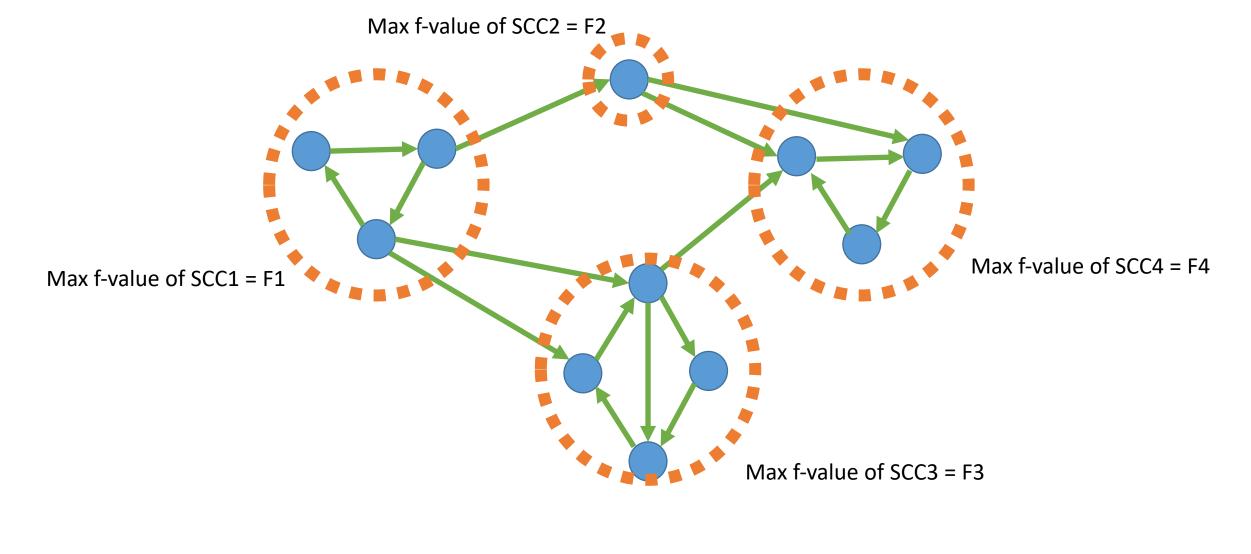
- Consider the two adjacent SCCs in the meta-graph above
- Now consider the re-labeling found from the reverse graph F
- Let f(v) = the re-labeling resulting from KosarajuLoop(G\_reversed)
- Then max[f(.) in SCC1] < max[f(.) in SCC2]</pre>
- Corollary: the maximum f-value must lie in a "sink SCC" of the original graph



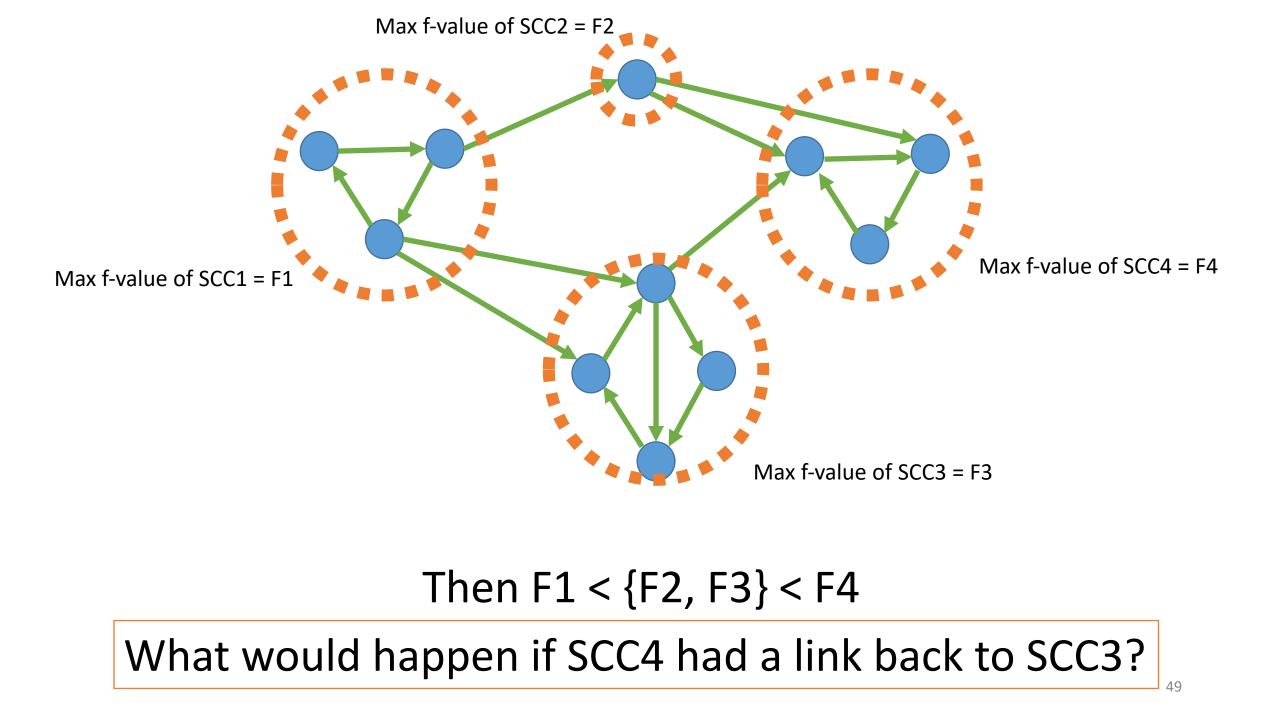
Where should we start labeling leaders in the second pass?

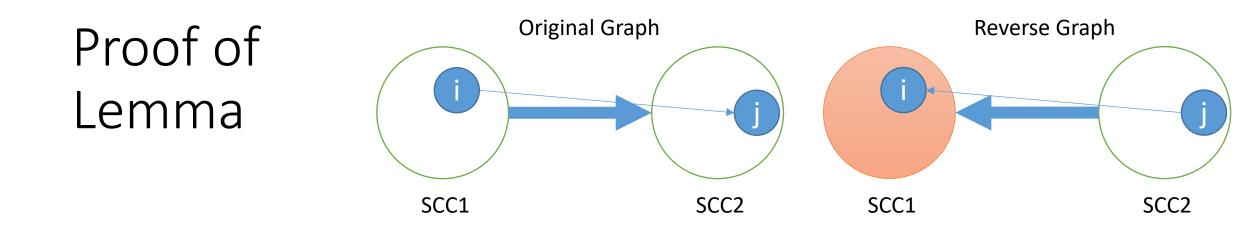


Where should we start labeling leaders in the second pass?



```
Then F1 < {F2, F3} < F4
```



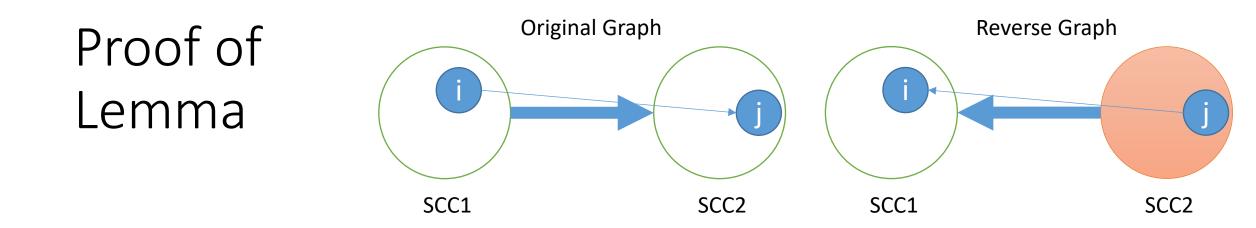


Case 1: consider the case when the first vertex that we explore is in SCC1

- Then all SCC1 is explored before SCC2
- Therefore, all f-values in SCC1 are less than all f-values in SCC2

• So, in the original graph we will start in SCC2 (the sink)

```
FUNCTION KosarajuDFS(...)
found[v] = TRUE
leaders[v] = leader
FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
KosarajuDFS(...)
label = label + 1
labels[v] = label
```



Case 2: consider the case when the first vertex that we explore is in SCC2

- All other vertices in SSC2 are explored before vertex j
- All vertices in SSC1 are explored before vertex j
- Therefore, all f-values in SSC1 and SSC2 are less than the f-value of vertex j
- So, in the original graph we will start at vertex j in SSC2 (the sink)

FUNCTION KosarajuDFS(...)
found[v] = TRUE
leaders[v] = leader
FOR vOther IN G.edges[v]
IF found[vOther] == FALSE
KosarajuDFS(...)
label = label + 1
labels[v] = label

## What does this mean?

- We'll start the <u>second</u> KosarajuLoop at an "SCC sink"
- That sink will then be removed (by marking all vertices in the SCC as explored) and we'll next move to the newly created sink
- And so on

## Kosaraju's Algorithm Summary

Computes the SCCs in O(m + n) time (linear!)

- 1. Create a reverse version of the G called G\_reversed
- 2. Run KosarajuLoop on G\_reversed
  - Create a topological ordering on the meta graph
- 3. Create a relabeled version of the G called G\_relabeled
- 4. Run KosarajuLoop on G\_relabeled
  - Find all nodes with the same "leader"