

Lecture 20: Information Flow Control

CS 138

Spring 2026

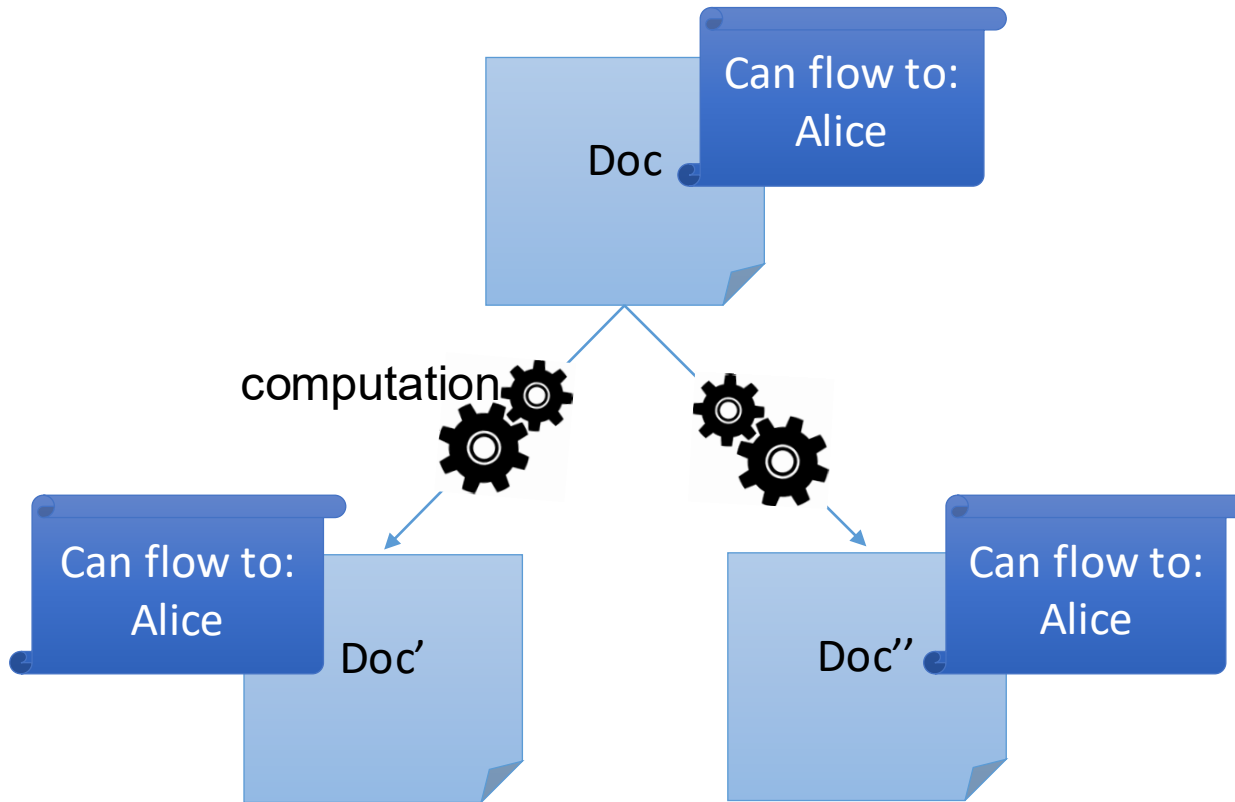


Where we were...

- **Authentication:** mechanisms that bind principals to actions
- **Authorization:** mechanisms that govern whether actions are permitted
- **Audit:** mechanisms that record and review actions

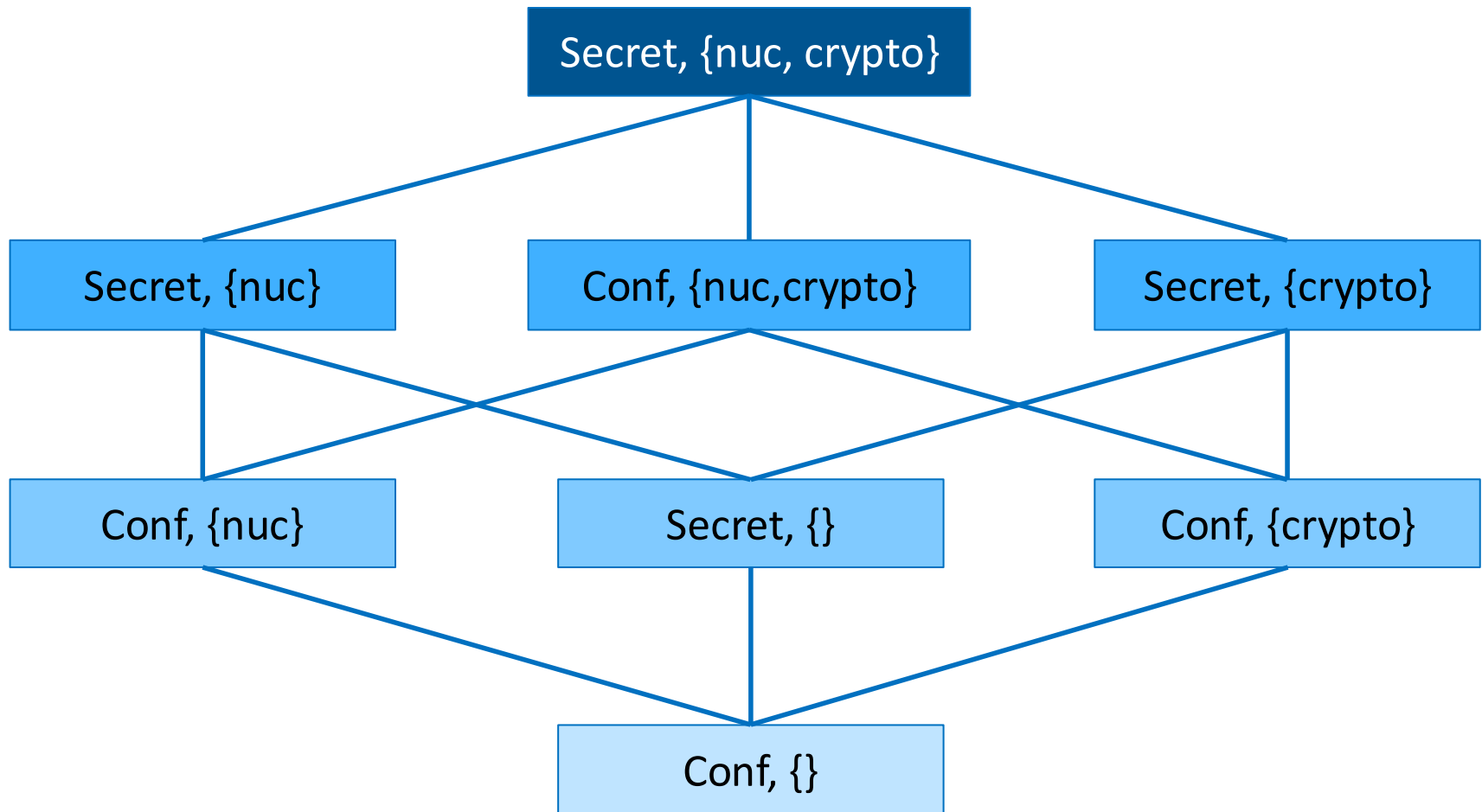


Information flow policies

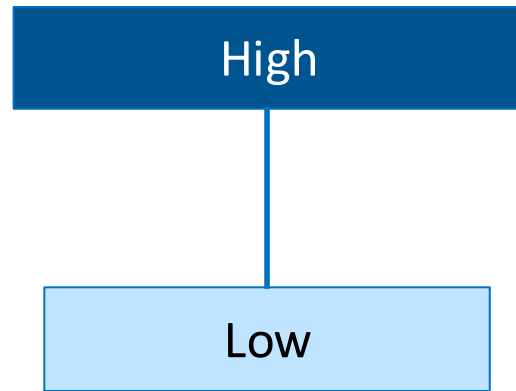


Automatic deduction of policies!

Labels represent policies



Labels represent policies

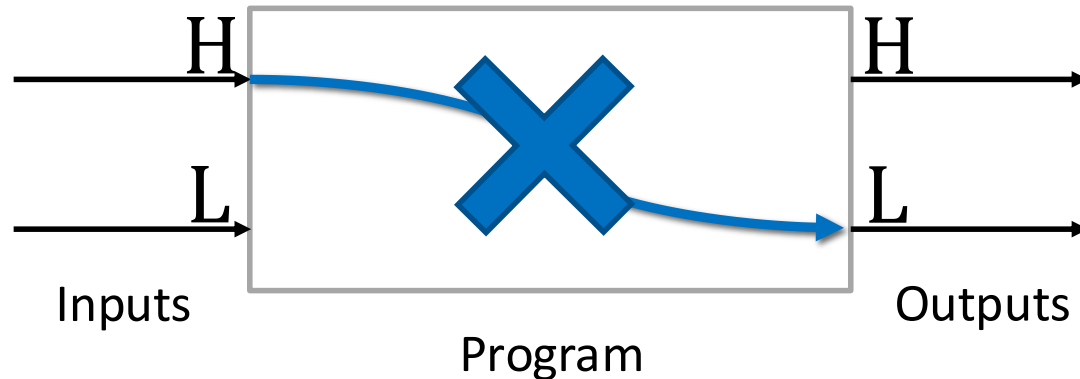


Noninterference

[Goguen and Meseguer 1982]

An interpretation of noninterference for a program:

- Changes on H inputs should not cause changes on L outputs.



Enforcing Information Flow

- Goal: Enforce that only programs that satisfy NonInterference can run in our system.
- Goal: Design a type system such that

$\Gamma \vdash \mathbf{p} \Rightarrow \mathbf{p}$ satisfies NonInterference

Review: Type Inference (Expressions)

- Type environment Γ maps variables to type

`int x;`

`bool y;`

$\Gamma(x) = \mathbf{int};$

- Goal: Judgement (aka proof that) $\Gamma \vdash \mathbf{e} : t$

$\Gamma(y) = \mathbf{bool};$

According to mapping Γ , expression \mathbf{e} has type t

- Constants: $\frac{}{\Gamma \vdash n::int}$ $\frac{}{\Gamma \vdash True::bool}$ $\frac{}{\Gamma \vdash False::bool}$

- Variables: $\frac{\Gamma(x)=t}{\Gamma \vdash x::t}$

- Expressions: $\frac{\Gamma \vdash e1::int, \Gamma \vdash e2::int}{\Gamma \vdash e1+e2::int}$ $\frac{\Gamma \vdash e1::int, \Gamma \vdash e2::int}{\Gamma \vdash e1 < e2::bool}$...

Review: Static type system

Assignment-Rule:
$$\frac{\Gamma \vdash e : t \quad t \sqsubseteq \Gamma(\mathbf{x})}{\Gamma \vdash \mathbf{x} = e ;}$$

Sequence-Rule:
$$\frac{\Gamma \vdash p1 \quad \Gamma \vdash p2}{\Gamma \vdash p1 \ p2}$$

If-Rule:
$$\frac{\Gamma \vdash e : \text{bool} \quad \Gamma \vdash p1 \quad \Gamma \vdash p2}{\Gamma \vdash \text{if}(e) \ \text{then}\{ p1 \} \ \text{else}\{ p2 \}}$$

While-Rule:
$$\frac{\Gamma \vdash e : \text{bool} \quad \Gamma \vdash p}{\Gamma \vdash \text{while}(e) \{ p \}}$$

Skip-Rule:
$$\frac{}{\Gamma \vdash \text{nop};}$$

Label Inference (Expressions)

- Type environment Γ maps variables to ~~type~~ **label**
- Goal: Judgement (aka proof that) $\Gamma \vdash \mathbf{e} : \ell$
According to mapping Γ , expression \mathbf{e} has label ℓ

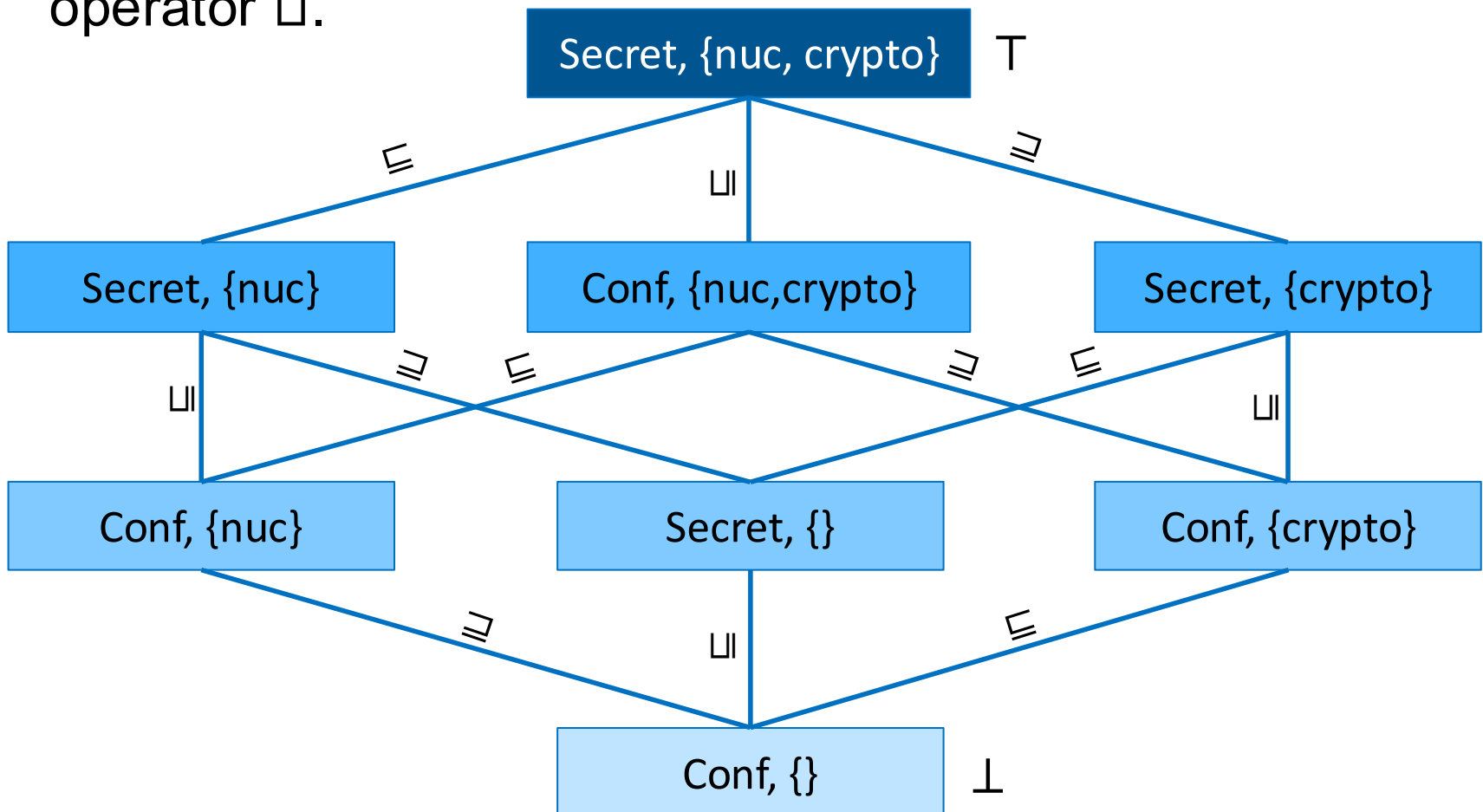
$$\Gamma(x) = L;$$

$$\Gamma(y) = \mathbf{H};$$

- Constants: $\frac{}{\Gamma \vdash n :: L}$
- Variables: $\frac{\Gamma(x) = \ell}{\Gamma \vdash x :: \ell}$
- Unary Operations: $\frac{\Gamma \vdash e :: \ell}{\Gamma \vdash \text{not } e :: \ell}$
- Binary Operations:

Lattice of labels

- The set of labels and relation \sqsubseteq define a lattice, with join operator \sqcup .

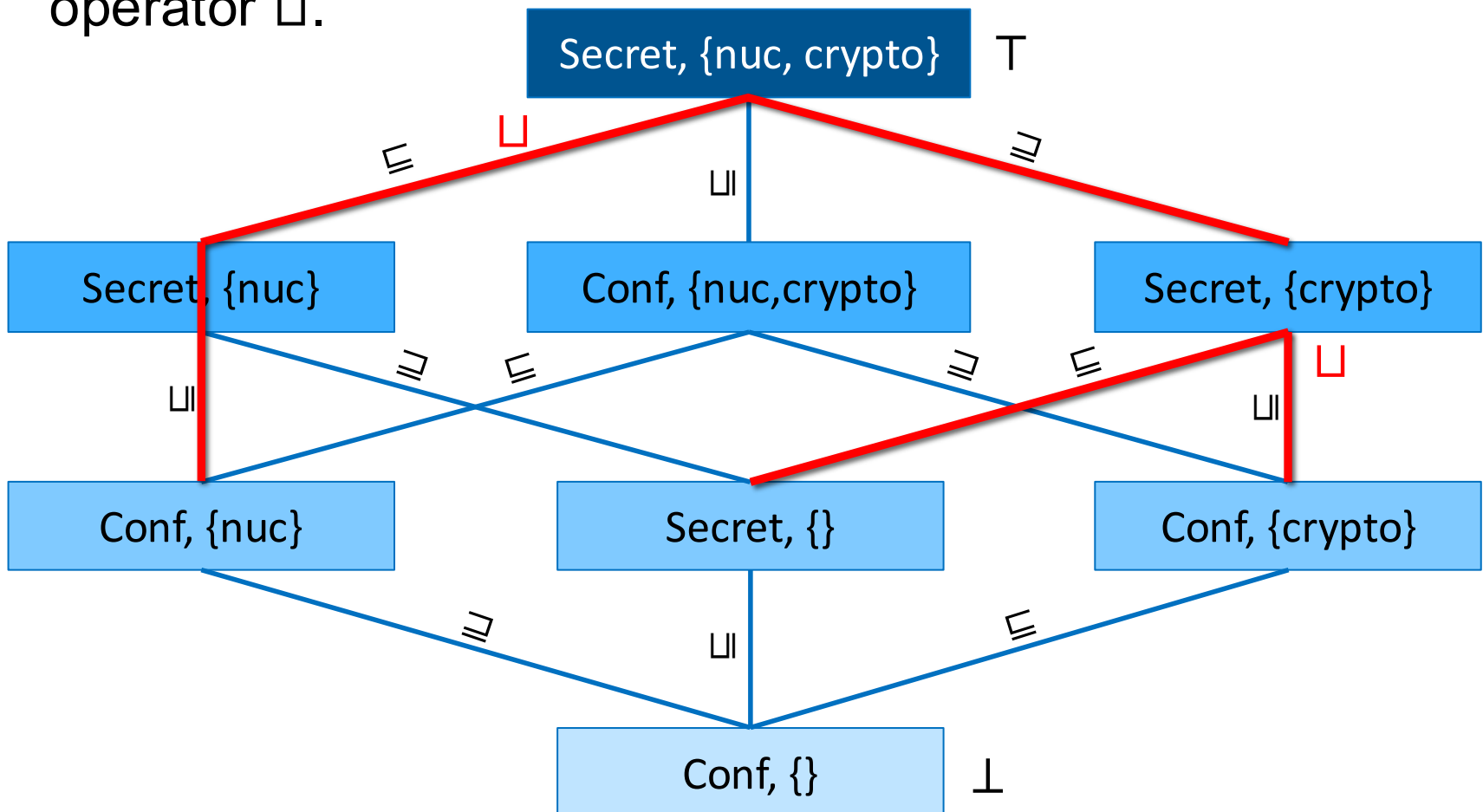


Join Operator for combining labels

- For each ℓ_1 and ℓ_2 , there exists a label ℓ_3 , such that:
 - $\ell_1 \sqsubseteq \ell_3$
 - $\ell_2 \sqsubseteq \ell_3$
 - for all ℓ_4 such that $\ell_1 \sqsubseteq \ell_4$ and $\ell_2 \sqsubseteq \ell_4$, then $\ell_3 \sqsubseteq \ell_4$.
- ℓ_3 is called the **join** of ℓ_1 and ℓ_2 and denoted $\ell_1 \sqcup \ell_2$
- Operator \sqcup is associative and commutative.

Lattice of labels

- The set of labels and relation \sqsubseteq define a lattice, with join operator \sqcup .



Exercise: Join

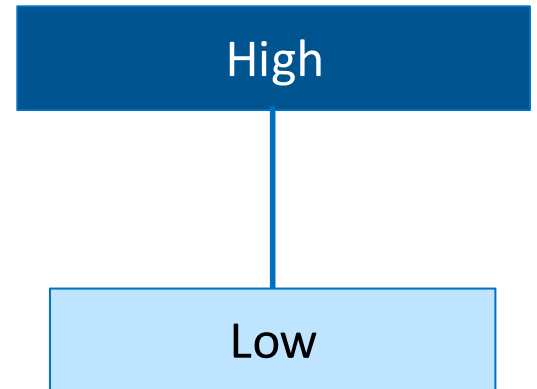
- What are the following labels (H or L)?

1. $H \sqcup H$

2. $H \sqcup L$

3. $L \sqcup H$

4. $L \sqcup L$



Label Inference (Expressions)

- Type environment Γ maps variables to ~~type~~ **label**
- Goal: Judgement (aka proof that) $\Gamma \vdash \mathbf{e} : \ell$
According to mapping Γ , expression \mathbf{e} has label ℓ

$$\Gamma(x) = L;$$

$$\Gamma(y) = H;$$

- Constants: $\frac{}{\Gamma \vdash n :: L}$

- Variables: $\frac{\Gamma(x) = \ell}{\Gamma \vdash x :: \ell}$

- Unary Operations: $\frac{\Gamma \vdash e :: \ell}{\Gamma \vdash \text{not } e :: \ell}$

- Binary Operations: $\frac{\Gamma \vdash e1 :: \ell1, \Gamma \vdash e2 :: \ell2}{\Gamma \vdash e1 + e2 :: \ell1 \sqcup \ell2}$...

Example

- Let $\Gamma(\mathbf{x}) = L$ and $\Gamma(\mathbf{y}) = H$.
- What is the type of $\mathbf{x} + \mathbf{y} + 1$?
- *Proof tree:*

$$\frac{\frac{\Gamma(\mathbf{x}) = L}{\Gamma \vdash \mathbf{x} : L} \quad \frac{\Gamma(\mathbf{y}) = H}{\Gamma \vdash \mathbf{y} : H}}{\Gamma \vdash \mathbf{x} + \mathbf{y} : H} \quad \frac{}{\Gamma \vdash \mathbf{1} : L}}{\Gamma \vdash (\mathbf{x} + \mathbf{y}) + \mathbf{1} : H}$$

Exercise

- Let $\Gamma(\mathbf{x}) = L$ and $\Gamma(\mathbf{y}) = H$.
- What is the type of $\mathbf{y} > \mathbf{x} + 5$?
- *Proof tree:*

Exercise: Checking a short program

$x = y;$

$\Gamma(\mathbf{x})$ is H.

$\Gamma(\mathbf{y})$ is H.

Does this assignment satisfy NI?

$\Gamma(\mathbf{x})$ is L.

$\Gamma(\mathbf{y})$ is H.

Does this assignment satisfy NI?

$\Gamma(\mathbf{x})$ is H.

$\Gamma(\mathbf{y})$ is L.

Does this assignment satisfy NI?

$\Gamma(\mathbf{x})$ is L.

$\Gamma(\mathbf{y})$ is L.

Does this assignment satisfy NI?

Checking another short program

$$\mathbf{x} = \mathbf{y} + \mathbf{z};$$

It satisfies NI, if $\Gamma(\mathbf{y}) \sqsubseteq \Gamma(\mathbf{x})$ and $\Gamma(\mathbf{z}) \sqsubseteq \Gamma(\mathbf{x})$.

It satisfies NI, if $\Gamma(\mathbf{y}) \sqcup \Gamma(\mathbf{z}) \sqsubseteq \Gamma(\mathbf{x})$.

It satisfies NI, if $\Gamma \vdash \mathbf{y} + \mathbf{z} :: \ell$ and $\ell \sqsubseteq \Gamma(\mathbf{x})$

Exercise: Checking a conditional assignment

```
if (z > 0) {  
    x = 1;  
}else{  
    x = 0;  
}
```

Examples for confidentiality

$\Gamma(\mathbf{x})$ is L.

$\Gamma(\mathbf{z})$ is L.

Does the assignment satisfy NI?

$\Gamma(\mathbf{x})$ is L.

$\Gamma(\mathbf{z})$ is H.

Does the assignment satisfy NI?

$\Gamma(\mathbf{x})$ is H.

$\Gamma(\mathbf{z})$ is L.

Does the assignment satisfy NI?

$\Gamma(\mathbf{x})$ is H.

$\Gamma(\mathbf{z})$ is H.

Does the assignment satisfy NI?

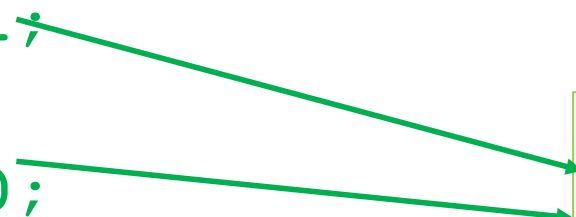
Checking an if-statement

```
if (z > 0) {  
    x = 1;  
} else {  
    x = 0;  
}
```

Conditional commands (e.g., if-statements and while-statements) cause **implicit** information flows.

Context

```
if (z > 0) {  
    x = 1;  
} else {  
    x = 0;  
}
```



They reveal information about $z > 0$.

Introduce a context label *ctx*

Its *ctx* is the type of the expression $z > 0$

Context

```
if (z > 0) {  
    x = 1;  
} else {  
    x = 0;  
}
```

Check if
 $ctx \sqcup \Gamma(\mathbf{e}) \sqsubseteq \Gamma(\mathbf{x})$.

Implicit
flow

Explicit
flow

Introduce a context label ctx

Its ctx is the label of the
expression $\mathbf{z} > 0$.

Static type system

$$\text{Assignment-Rule: } \frac{\Gamma \vdash e : \ell \quad \ell \sqcup ctx \sqsubseteq \Gamma(\mathbf{x})}{\Gamma, ctx \vdash \mathbf{x} = e;}$$

$$\text{If-Rule: } \frac{\Gamma \vdash e : \ell \quad \Gamma, \ell \sqcup ctx \vdash p1 \quad \Gamma, \ell \sqcup ctx \vdash p2}{\Gamma, ctx \vdash \text{if}(e) \{ p1 \} \text{ else} \{ p2 \}}$$

$$\text{While-Rule: } \frac{\Gamma \vdash e : \ell \quad \Gamma, \ell \sqcup ctx \vdash p}{\Gamma, ctx \vdash \text{while}(e) \{ p \}}$$

$$\text{Sequence-Rule: } \frac{\Gamma, ctx \vdash p1 \quad \Gamma, ctx \vdash p2}{\Gamma, ctx \vdash p1 \ p2}$$

$$\text{Skip-Rule: } \frac{}{\Gamma, ctx \vdash \text{nop};}$$

Soundness of type system

$\Gamma, ctx \vdash \mathbf{c} \Rightarrow \mathbf{c}$ satisfies NI

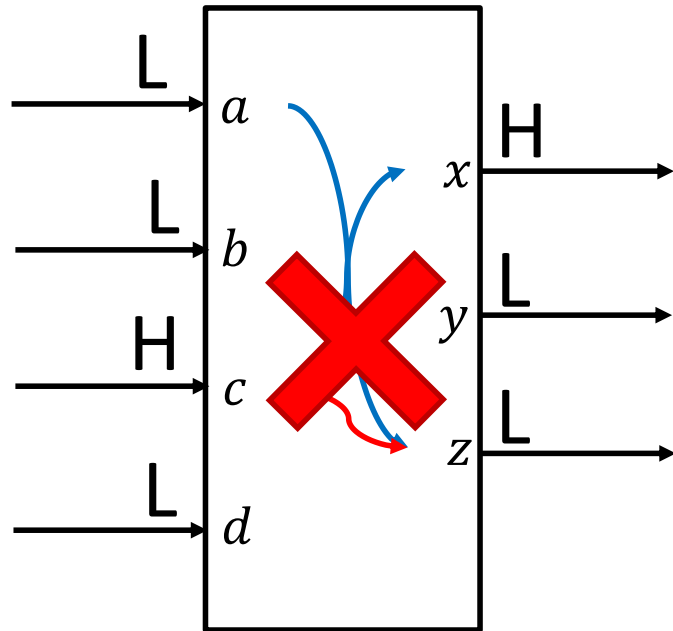
Exercise: Type Checking

- Assume $\Gamma(x) = H$ and $\Gamma(z) = H$. Prove that the program `if (z>0) {x = 1;} else {x = 0;}` type checks (in a L context).

Exercise: Type Checking

- Assume $\Gamma(x) = L$ and $\Gamma(z) = H$. Try to prove that the program `if (z>0) {x = 1;} else {x = 0;}` type checks (in a L context).

Information Flow Control: fixed Γ



- Γ remains the same during the analysis of the program.
- The mechanism checks that Γ satisfies noninterference.
- The program is rejected, if any flow violates noninterference

Languages for Information Flow Control



- Declare variables with information flow labels
`int {Alice→Bob} x;`
- FlowCAML
- LMonad (Haskell)
- SPARK dependency contracts



```
class passwordFile authority(root) {  
    public boolean  
    check (String user, String password)  
    where authority(root) {  
        // Return whether password is correct  
        boolean match = false;  
        try {  
            for (int i = 0; i < names.length; i++) {  
                if (names[i] == user &&  
                    passwords[i] == password) {  
                    match = true;  
                    break;  
                }  
            }  
        }  
        catch (NullPointerException e) {}  
        catch (IndexOutOfBoundsException e) {}  
        return declassify(match, {user; password});  
    }  
    private String [ ] names;  
    private String { root: } [ ] passwords;  
}
```



Security type:
only `root` may
learn
information in
this field

```
class passwordFile authority(root) {  
    public boolean  
    check (String user, String password)  
    where authority(root) {  
        // Return whether password is correct  
        boolean match = false;  
        try {  
            for (int i = 0; i < names.length; i++) {  
                if (names[i] == user &&  
                    passwords[i] == password) {  
                    match = true;  
                    break;  
                }  
            }  
        }  
        catch (NullPointerException e) {}  
        catch (IndexOutOfBoundsException e) {}  
        return declassify(match, {user; password});  
    }  
    private String [ ] names;  
    private String { root: } [ ] passwords;  
}
```



Declassification:

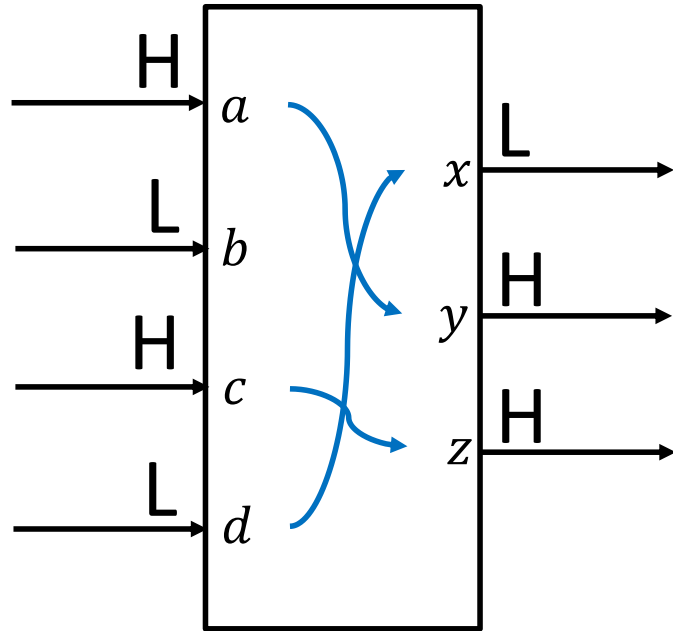
okay to leak
whether
password
matches

```
class passwordFile authority(root) {
  public boolean
  check (String user, String password)
  where authority(root) {
    // Return whether password is correct
    boolean match = false;
    try {
      for (int i = 0; i < names.length; i++) {
        if (names[i] == user &&
            passwords[i] == password) {
          match = true;
          break;
        }
      }
    } catch (NullPointerException e) {}
    catch (IndexOutOfBoundsException e) {}
    return declassify(match, {user; password});
  }
  private String [ ] names;
  private String { root: } [ ] passwords;
}
```

Jif type checking

- Variables (fields, methods, etc.) may have additional label as part of their type, e.g., `int {lbl} x;`
- Label constrains information flow to and from variable
 - **reader label:** `alice -> bob, charlie`
 - Alice owns this constraint; her permission required to violate it
 - Alice permits the information to flow **to** Bob and Charlie
 - On previous slide: `root:` is short for `root -> root`
 - **writer label:** `alice <- bob, charlie`
 - Alice owns this constraint; her permission required to violate it
 - Alice permits the information to flow **from** Bob and Charlie
- can have multiple such constraints as part of label
- can read these arrows as the may flow relation →

Information Flow Control: flow-sensitive Γ



- Γ may change during the analysis of the program.
- The mechanism deduces $\Gamma(x)$, $\Gamma(y)$, $\Gamma(z)$ such that noninterference is satisfied.
- The program is never rejected.

Enforcing IF policies

- Static mechanism
 - Checking and/or deduction of labels before execution.
- Dynamic mechanism
 - Checking and/or deduction of labels during execution.
- Hybrid mechanism
 - Combination of static and dynamic.
- Also have to deal with declassification...

Information Flow Control

