

CS122 Class 20: Figma Wizard-of-Oz evaluation



Class 20 agenda

- Zipcrit
- Milestone 6: MVP
- Wizard-of-Oz evaluation

Milestone 6: MVP

- Recommended to do timeline + very simple bare minimum functionality by next
Weds Apr 15
- Weds Apr 22 - MVP - full flow of a single most important task (depth prototype),
built out in code

Class 20 recap

- Next week
 - PM5 + RRs due Monday; seminar from Alyssa & PJ
 - RRs due Weds; seminar from Sultan & Ben
 - Reminder: 4 individual RRs are dropped!

Evaluation

What do you want to know?

- Look into your design documentation at the notes you jotted down at the end of the evaluation lecture for hypotheses you have about your tool, or questions you'd like answered
- What kinds of human data should you be on the lookout for?
 - Pauses, following the flow, clicking in unexpected places
 - You can also just ask specific questions in a quick post walkthrough interview (plan out your questions)

Your turn!

Think aloud!

Comment on interaction (most important)
and visual design (less important)!

- If you have at least 4 people here from your group, split your group in half (each “test group” should consist of at least 2 people)
- Pair up with another group
 - Presenter team: One person drives. The other person takes notes
 - Test team: One person uses the design. The other person watches. After you walk through the prototype, both give general comments about the design
 - *What were you confused by? What made sense? What could be improved?*
 - Then, switch presenter vs tester roles
- When you’re done, come to the front to find a new pair (~10-15 min)
- If/while you’re waiting to find a new pair, synthesize and summarize what you’ve learned