

Lecture 6: Parameterized Functions

CS 51P

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Review: Defining Functions

- Why?
 - There's some useful operation that you want to do over and over and over
 - Easier to read/understand
 - Easier to modify/change/debug
- How?

The diagram illustrates the structure of a Python function definition. A blue-bordered box contains the code for a function named `logo()`. Three blue arrows point from labels on the left to the corresponding parts of the code: 'header' points to the `def` line, 'body' points to the two assignment lines, and 'return' points to the `return` line.

```
header → def logo():  
          { s1 = (8*'+' )+'\n'  
            s2 = '++ ** ++\n'  
            return s1+s2+s2+s1
```

Review: Calling Functions

```
def logo():  
    s1 = (8*'+' )+'\n'  
    s2 = '++ ** ++\n'  
    return s1+s2+s2+s1
```

```
design = logo()  
print(design)
```

or

```
print(logo())
```

Example

- Define a function called `good_choice()` that asks the user for a positive integer and evaluates to `True` if the user enters 13 and `False` if they enter anything else?
- We want to be able to use the function as follows:

```
def main():  
    if good_choice():  
        print("yay")  
    else:  
        print("boo")
```

What if you wanted your `good_choice` function to be able to check for numbers other than 13?

Parameterized Functions

- Functions can be defined with **parameters**, special variables that can be used inside the function and that are defined when the function is called
- Defining a parameterized function:

```
def good_choice(n):  
    x = int(input("pos int?\n"))  
    return x == n
```



- Calling a parameterized function:

```
b = good_choice(13)
```



Example: Parameterized Functions

- Define a function called `square` that takes a number `n` (an `int` or `float`) as a parameter and returns that number squared
- Define a function called `sum_squares` that takes a number `n` (an `int`). If the number is a positive `int`, it returns the sum of the squares `1, ..., n`. Otherwise it returns `0`.

Exercise

- Define a function `is_pos_int` that takes a string and returns `True` if the string represents an integer value and `False` otherwise
- Write a function `main` that uses the functions `is_pos_int` and `sum_squares` to get a positive integer from the user and then print the sum of the squares from 1 to that number

Example: Multi-parameter Functions

- Define a function called `area` that takes two numbers `l` and `w` (an `int` or `float`) as parameters and returns the area of a rectangle with length `l` and width `w`

Exercise

- Define a function called `exp` that takes a number `n` (an `int` or `float`) and a number `p` (an `int` or `float`) as parameters and returns the value n^p
- Define a function called `sum_powers` that takes a number `n` (an `int` or `float`) and a power `p` (an `int` or `float`). If `n` is a positive `int`, it returns the sum of the powers $1^p + 2^p \dots + n^p$. Otherwise it returns 0.

Main functions

- By convention, the only code that goes in the body of a Python file is the two-line program

```
if __name__ == "__main__":  
    main()
```

- The rest of the program is defined in a function called `main()`
- (or in other functions!)

```
def print_logo():  
    s1 = (8*'+' )+'\n'  
    s2 = '++ ** ++\n'  
    print(s1+s2+s2+s1)
```

```
def main():  
    print("Here's my company logo:")  
    print_logo()  
    print("I can easily print it as"  
          + "many times as I need to")  
    print_logo()
```

```
if __name__ == "__main__":  
    main()
```

Docstrings

- "A docstring is a string literal that occurs as the first statement in a module, function, class, or method definition."
- every file should start at the top with a multiline comment that gives the author, date, description of what the code does
- every function header should be followed by a multiline comment that describes what the function does, specifies any input parameters, and specifies the return type/value

```
def square(n):  
    """  
    Computes the square of n  
    :param n (int or float): a number  
    :return (int or float): n*n  
    """  
    return n * n
```